## Chapter 3

Arithmetic for Computers



## **Signed Multiplication?**

- Make both positive
  - remember whether to complement product when done
- Apply definition of 2's complement
  - need to sign-extend partial products and subtract at the end
- Booth's Algorithm
  - elegant way to multiply signed numbers
    - using same hardware as before and save cycles



## **Motivation for Booth's Algorithm**

Example 2 x 6 = 0010 x 0110:

```
0010

<u>x 0110</u>

+ 0000 shift (0 in multiplier)

+ 0010 add (1 in multiplier)

+ 0000 shift (0 in multiplier)

shift (0 in multiplier)
```

ALU with add or subtract gets same result in more than one way:

$$14 = 2 + 4 + 8$$

$$14 = -2 + 16$$

$$001110 = -000010 + 010000 = 111110 + 010000$$

For example