# TEAM?OAGS

# **SE Team Project with Line Numbers**

Version 1.0

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- 2 Team Project: TEAM?OAGS (OnLine Art Gallery System) Web Site 3
- 4 The **TEAM?OAGS** web site should be designed using these principles:
- Text must be grammatically sound and spelled correctly. Poor spelling loses
- 6 credibility points straight away. Ensure that there is plenty of well laid out textual
- 7 content on the site to attract search engines as well as to inform prospective
- 8 clients.
- Use keyword and key phrase rich text; that is, utilize copy that includes common
- phrases that people would enter into search engines when performing a query.
- TEAM?OAGS needs to be viewable from at least IE and Firefox browsers.
- Images are a wonderful medium to assist in the online application, especially
- useful to those clients with poor literacy levels or who are in a rush, as we all
- seem to be these days. But remember, while a picture may be worth a thousand
- words in the offline world, its worth next to nothing when it comes to search
- engines as spiders do not 'see' pictures.
- 17 Image HTML coding should also contain 'alt' tags. This is a textual representation
- of the image which is useful for the situations where the image doesn't load for

- some reason. Search engines spiders also latch on to this content, especially if the image is linked to another page. 'alt' text will also pop up when a visitor moves their mouse over the image. Client requires that pictures and (not required) videos be used in TEAM?OAGS.
- TEAM?OAGS site navigation should be simple and all the questions a consumer

  may ask should be answered along the way. Where possible, adhere to the "three

  click rule" that is, a visitor should be able to access any information regarding

  your service within 3 clicks of any other area of your web site.
- TEAM?OAGS should take advantage of the Javascript and Ajax technologies.
- TEAM?OAGS implements a live online support chat allowing communication of
  guests and customers with TEAM? OAGS operators over the Internet in real
  time directly from TEAM?OAGS web site. No chat information will be stored in
  the database.
- TEAM?OAGS web site will have at least the following pages "TEAM?OAGS"

  home page, "About Us" page, "Contact Us" page, "Testimonials" page with a

34 possible search function. Testimonials are stored in the database. The search is 35 done by a stored procedure. TEAM?OAGS is a secure web application with a relational database backend 36 37 (TEAM?OAGS). 38 39 40 TEAM? is a small art gallery that sells contemporary European and North American fine art, including lithographs, high-quality reproduction prints, original paintings and 41 42 other artwork, and photographs. All of the lithographs, prints, and photos are signed and numbered, and the original art is usually signed. TEAM? also provides art framing 43 services. It creates a custom frame for each artwork (rather than selling standardized, 44 45 premade frames) and is known for its excellent collection of frame stock. 46 TEAM? emphasizes reproduction artworks of European Impressionist, Abstractionist, and Modernist artists such as Wassily Kandinsky and Henri Matisse. For original art, 47 TEAM? concentrates on Northwest School artists, such as Mark Tobey, Morris Graves, 48

- 49 GuyAnderson, and Paul Horiuchi, and produces shows of contemporary artists who work
- 50 in the Northwest School tradition or in Northwest Maritime art. The price of new
- 51 reproduction prints ranges up to \$1,000, and prices for contemporary artists range from
- \$500 to \$10,000. The price of art from the Northwest School artists varies considerably,
- depending on the artwork itself. Small pencil, charcoal, or watercolor sketches may sell
- for as little as \$2,000, whereas major works can range from \$10,000 to \$100,000. Very
- occasionally, TEAM? may carry Northwest School art priced up to \$500,000, but art
- priced above \$250,000 is more likely to be sold at auction by a major art auction house.
- 57 TEAM? has been in business for 30 years and has one full-time owner, three salespeople,
- and two workers who make frames, hang art in the gallery, and prepare artwork for
- shipment.
- 60 TEAM? holds openings and other gallery events to attract customers to the gallery.
- 61 TEAM? owns all of the art that it sells—even sales of contemporary artwork is treated
- as a purchase by **TEAM?** that then is resold to a customer. **TEAM?** does not take items
- on a consignment basis.
- The requirements for the **TEAM?** application are as follows:

- First, both the owner and the salespeople want to keep track of Customers' last and first
- names, addresses (street, city, state, zip, country), phone numbers (area code and phone
- number), and e-mail addresses by requesting a Customers Report and want to keep track
- of Artists' last and first names and nationality by requesting an Artists Report. They
- also want to know which artists have appeal to which customers by requesting a
- 70 Customer Artists Preferences Report where the Customer Id is the input to such report.
- 71 The salespeople use this information to determine whom to contact when new art arrives
- and to personalize verbal and e-mail communications with their customers.
- 73 When TEAM? purchases new art, data about the artist, the nature of the work, the
- acquisition date, and the acquisition price are recorded in the database backend. Also, on
- occasion, TEAM? repurchases art from a customer and resells it, thus a work may appear
- 76 in the **TEAM?** gallery multiple times.
- When art is repurchased, the artist and work data are not reentered, but the most recent
- 78 acquisition date and price are recorded.
- 79 There is a policy at TEAM? to set the value of AskingPrice equal either to twice the
- 80 AcquisitionPrice or to the AcquisitionPrice plus the average net gain for sales of this art

- 81 in the past, whichever is greater. An AFTER database trigger
- 82 TRANSACTION\_AskingPriceInitialValue is to implement this policy. After declaring
- program variables, the trigger reads the TRANSACTION table to find out how many
- 84 TRANSACTION rows exist for this work. Because this is an AFTER trigger, the new
- 85 TRANSACTION rowfor the work will have already been inserted. Thus, the count will
- be one if this is the first time the work has been in the gallery. If so, the new value of
- 87 SalesPrice is set to twice the AcquisitionPrice.
- 88 If the user variable rowCount is greater than one, then the work has been in the gallery
- 89 before. To compute the average gain for this work, the trigger uses an
- 90 ArtistWorkNetView view to compute SUM(NetProfit) for this work. The sum is placed
- 91 in the variable sumNetProfit. Notice that the WHERE clause limits the rows to be used in
- 92 the view to this particular work. The average is then computed by dividing this sum by
- 93 rowCount minus one.
- In addition, when art is sold a TRANSACTION record with the purchase date,
- acquisition price, date acquired, sales price, asking price, and identity of the purchasing
- 96 customer are stored in the database backend.

97 TEAM? has a special interest in Mexican painters and never discounts the price of their 98 works. Thus, the SalesPrice of a work must always be at least the AskingPrice. To 99 enforce this rule, TEAM? database has an insert and update trigger TRANSACTION\_CheckSalesPrice on TRANSACTION that checks to see if the work 100 is by a Mexican painter. If so, the SalesPrice is checked against the AskingPrice. If it is 101 less than the AskingPrice, the SalesPrice is reset to the AskingPrice. This, of course, must 102 happen when the art work is actually being sold, and the customer charged the full 103 104 amount! 105 106 Salespeople want to examine past purchase data so that they can devote more time to the 107 most active buyers by requesting a Past Purchase Report. They also sometimes use the 108 purchase records to identify the location of artworks they have sold in the past by requesting a Past Purchases Artwork Location Report. 109 TEAM? wants to hire you to create TEAM?OAGS web application for these 110 111 requirements.

For marketing purposes, TEAM? wants its TEAM?OAGS web application to provide a 112 113 list of artists and works that have appeared in the gallery by requesting an Artist and Works Report. The owner also would like to be able to determine how fast an artist's 114 work sells and at what sales margin by requesting a Speed of Sale Report given an artist 115 Id. The TEAM?OAGS web application also should display current inventory on a web 116 117 page that customers can access via the Internet by requesting a Current Inventory 118 Report. TEAM?OAGS is a secure web application where owner, sales people, customers have 119 120 accounts and have the ability to modify their own information (not the USERNAME, 121 PASSWORD, EMAIL ADDRESS which will be assigned by the TEAM?OAGS web application manager/DBA. DBA has access to New Artist Forms and New Customer 122 123 Forms (it should include the artist's interested nationality) to allow them to add new 124 artists and customers.

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126 The contract states that, at the acceptance test, a scenario of usage of the TEAM?OAGS will be given to you. Data about customers, art work, artists, etc. will be given to the 127 128 DBAs for your TEAM?. 129 130 The client desires that TEAM?OAGS be designed and implemented using OO paradigm. 131 Formal Analysis, SRS (Software Requirements Specification) document needs to be signed by the TEAM? and the client BEFORE any design is started. A SPMP (Software 132 Project Management Plan) document needs to be delivered before the actual development 133 134 is started. 135 136 A prototype is highly desirable. Graphical User Interfaces, Web Site Design, each Page 137 Design can expedite the development process. 138 Coordinate with the database backend DBAs in clearly separating what is going to 139 be placed in the database and what will be implemented in the database (backend) 140 versus what will be implemented in the **TEAM?OAGS** web application (front end). 141

- 143 An MVC (3 tier architecture) is required.
- NOTE: This requirements document "SE Team Project with Line Numbers.doc" might
- go through revisions based on your questions. There might be missing requirements;
- there might be unclear requirements, or conflicting requirements. I can take 5 minutes
- each class to answer possible questions.

## **Document Control**

### CHANGE HISTORY

| Revision | Name                        | Date | Description |
|----------|-----------------------------|------|-------------|
| 2.0      | Dr. Victoria Hilford Client |      |             |

### **DOCUMENT STORAGE**

This file is stored in SVN at http://limi.cs.uh.edu/COSC4351/team?/TEAM PROJECT DELIVERABLES/SE Team Project with Line Numbers.doc.