# **Eclipse RCP Part VI**

Automotive Financial Services Insurance Life Science & Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science & Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science & Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Life Science & Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science & Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science & Healthcare Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science & Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science & Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science & Healthcare Public Sector



.consulting .solutions .partnership



# Objective



- Building a SWT GUI
- Learning to integrate SWT snippets

## **SWT**



- OS like look & feel
- SWT provides access to native operating system widgets using a Java API.
- Some OS Functionality is emulated
- SWT provides a low level abstraction
- JFace provides a higher level of abstraction

#### Problem:

 Platform dependent behavior - it is highly recommend to test on each platform you want to support with your application

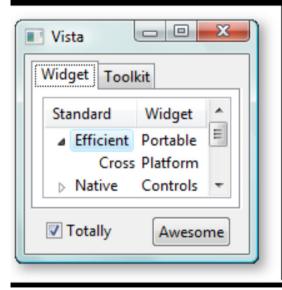
#### Native look & feel















#### Low level abstraction with SWT



```
public void createPartControl(Composite parent) {
    parent.setLavout(new GridLavout());
    Table table = new Table (parent, SWT.MULTI | SWT.BORDER | SWT.FULL SELECTION);
    table.setLinesVisible (true);
    table.setHeaderVisible (true);
    GridData data = new GridData(SWT.FILL, SWT.FILL, true, true);
    data.heightHint = 200;
    table.setLayoutData(data);
    String[] titles = {" ", "C", "!", "Description", "Resource", "In Folder", "Loca
    for (int i=0; i<titles.length; i++) {</pre>
        TableColumn column = new TableColumn (table, SWT.NONE);
        column.setText (titles [i]);
    int count = 128;
    for (int i=0; i<count; i++) {
        TableItem item = new TableItem (table, SWT.NONE);
        item.setText (0, "x");
        item.setText (1, "y");
        item.setText (2, "!");
        item.setText (3, "this stuff behaves the way I expect");
        item.setText (4, "almost everywhere");
        item.setText (5, "some.folder");
        item.setText (6, "line " + i + " in nowhere");
    for (int i=0; i<titles.length; i++) {</pre>
        table.getColumn (i).pack ();
    parent.pack ();
```

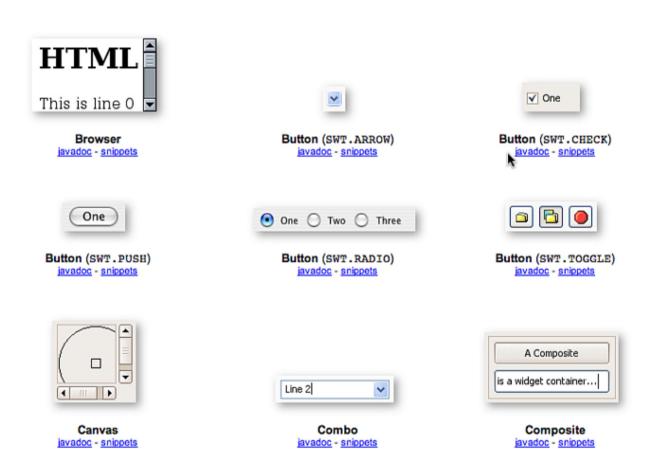
## Higher level abstraction with JFace



```
public void createPartControl(Composite parent) {
    viewer = new TableViewer(parent, SWT.MULTI | SWT.H_SCROLL | SWT.V_SCROLL);
    viewer.setContentProvider(new ViewContentProvider());
    viewer.setLabelProvider(new ViewLabelProvider());
    viewer.setSorter(new NameSorter());
    viewer.setInput(getViewSite());
```

## Widgets





## Widgets II





CTabItem 0 X 2 CTabItem Content: 0



CoolBar javadoc - snippets

CTabFolder javadoc - snippets

**DateTime** 

javadoc - snippets





Jack and Jill went up the hill to fetch a pail of water, Jack fell down and broke his crown and Jill came tumbling after!

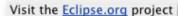
ExpandBar javadoc - snippets

Group javadoc

Label javadoc - snippets

## Widgets III





#### Link

javadoc - snippets



#### ProgressBar javadoc - snippets



Shell javadoc - snippets



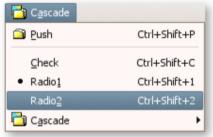
List javadoc - snippets



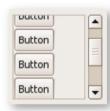
Sash javadoc - snippets



Slider javadoc - snippets



Menu javadoc - snippets



ScrolledComposite javadoc - snippets



Scale javadoc - snippets

## Widget IV





Spinner javadoc - snippets

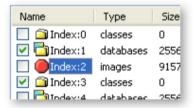


Table javadoc - snippets



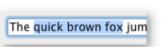
ToolBar javadoc - snippets



StyledText javadoc - snippets



TabFolder javadoc - snippets



Text (SWT.SINGLE)

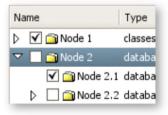
javadoc - snippets



Text (SWT.MULTI)
javadoc - snippets



Tray javadoc - snippets



Tree javadoc - snippets

## **CTabFolder versus TabFolder**



## CTabFolder and CTabItem add flexibility to the standard tabs.

Description	TabFolder/TabItem	CTabFolder/CTabItem
Tab position	On top or on bottom	On top or on bottom
Supports text	Yes	Yes
Supports tool tips	Yes	Yes
Supports images	Yes	Yes
Supports disabled images	No	Yes
Supports flat look	No	Yes
Supports customizable margins	No	Yes
Supports a control in the top-right corner	No	Yes
Supports a gradient background	No	Yes
Supports an image background	No	Yes

## **SWT Control**



- The control is a subclass of Widget and acts as a base class for all "windowed" UI classes.
- A control...
  - knows it's size and position
  - can be enabled or disabled
  - can be shown or hidden (marked as visible or invisible)
  - can receive keyboard input focus
  - can handle focus, mouse, keyboard, size and paint events

## **SWT Composite**



- Composite is a special control that contains other controls
  - Composite manages it's child elements
  - When a composite is disposed using the dispose() method, all related children will be disposed recursively
  - Supports layouts
  - Composite subclasses: Group, Canvas, Shell

## **SWT Shell**



- Shell is a special subclass of Composite and represents the "window" concept of the underlying graphical system
- There can be primary (top level) and secondary windows (main window vs. dialog window)
- For a GUI at least one top level Shell (window) is required
- In Eclipse RCP the top level Shell is created by the framework



## The parent widget



- All widgets are arranged in a tree-like structure
- Composite is a container on which controls can be added
- Every widget (except for top-level shell) has one widget as parent

```
public static void main (String [] args) {

Display display = new Display();

Shell parent = new Shell (display);

Label label = new Label (parent, SWT.NONE);

label.setText ("Enter your name:");

Text text = new Text (parent, SWT.BORDER);

Button ok = new Button (parent, SWT.PUSH);
```

### createPartControl



## **SWT Standalone App**

public static void main (String [] args) {

Display display = new Display(); Shell **shell** = new Shell (display);

Label label = new Label (**shell**, SWT.NONE); label.setText ("Enter your name:");

Text text = new Text (**shell**, SWT.BORDER); Button ok = new Button (**shell**, SWT.PUSH);

## **Eclipse View**

```
/**
  * This is a callback that will allow us
  * to create the viewer and initialize it.
  */
public void createPartControl(Composite parent) {
  Label label = new Label (parent) SWT.NONE);
  label.setText ("Enter your name:");

  Text text = new Text (parent, SWT.BORDER);
  Button ok = new Button (parent, SWT.PUSH);
```

## Lab



- Open <a href="http://www.eclipse.org/swt/snippets/">http://www.eclipse.org/swt/snippets/</a>
- copy some of the snippets to your views (createPartControl(...))
- adapt the code to work with the new parent control

## **Layout basics**



- By default SWT does not set size or position of it's components.
- Every new control has the size (0,0), so it is invisible.
- Applications can define positions and sizes of controls when they are created or later (inside resize listener):
  - Control.setSize(Point point) or others like Control.setSize(int x, int y)
- Alternatively, a Layout may be specified. An instance of the Layout class will be responsible for sizing and positioning controls.

## **Layout and LayoutData**



- A layout controls the position and size of child elements in a Composite
- Composite.setLayout(Layout layout)
- The size and positioning of a control can be defined by setting an object with layout data
- Control.setLayoutData(Object layoutData)
- SWT layouts are similar to layouts in AWT / Swing

## GridLayout



```
/**
  * This is a callback that will allow us
  * to create the viewer and initialize it.
  */
public void createPartControl(Composite parent)

  GridLayout layout = new GridLayout();
  layout.numColumns = 3;
  parent.setLayout(layout);

  for (int i = 0; i < 20; i++) {
     Button b = new Button(parent, SWT.PUSH);
     b.setText("Button "+i*100);
  }
}</pre>
```

column 1	column2	column3
Button 0	Button 100	Button 200
Button 300 Button 600	Button 400 Button 700	Button 500 Button 800
Button 900	Button 1000	Button 1100
Button 1200	Button 1300	Button 1400
Button 1500	Button 1600	Button 1700
Button 1800	Button 1900	

## setLayoutData



column3

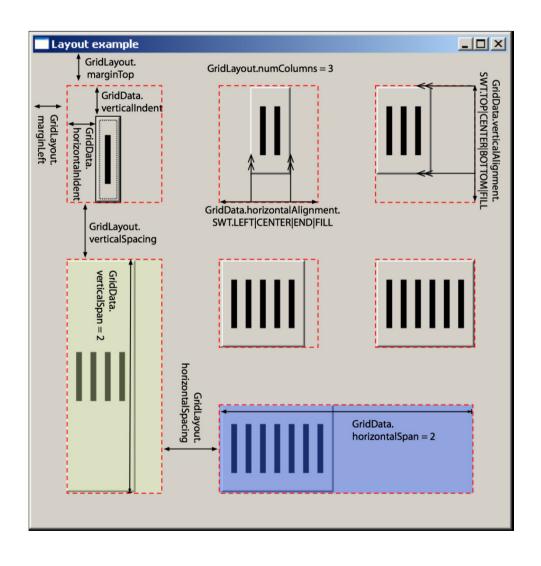
column 1

column2

```
Button 0
                                                                                          Button 100
                                                                                                     Button 200
                                                                                Button 300
                                                                                          Button 400
                                                                                                     Button 500
/**
 * This is a callback that will allow us
                                                                                Button 600
                                                                                          Button 700
                                                                                                     Button 800
 * to create the viewer and initialize it.
 */
                                                                                          Button 1000
                                                                                                    Button 1100
                                                                                Button 900
public void createPartControl(Composite parent) {
                                                                               Button 1200
                                                                                          Button 1300
                                                                                                    Button 1400
    GridLayout layout = new GridLayout();
                                                                                          Button 1600
                                                                                                    Button 1700
                                                                               Button 1500
    lavout.numColumns = 3;
                                                                               Button 1800
                                                                                          Button 1900
    parent.setLayout(layout);
    for (int i = 0; i < 20; i++) {
         Button b = new Button (parent, SWT. PUSH);
         b.setLayoutData(new GridData(SWT.FILL, SWT.FILL, true, true));
         b.setText("Button "+i*100);
```

# **GridLayout & GridData**





## Example



```
/**
  * This is a callback that will allow us
  * to create the viewer and initialize it.
  */
public void createPartControl(Composite parent) {
    GridLayout layout = new GridLayout();
    layout.numColumns = 2;
    parent.setLayout(layout);

    Label label = new Label(parent,SWT.NULL);
    label.setText("Name");
    label.setLayoutData(new GridData(GridData.FILL_HORIZONTAL));

    Text text = new Text(parent,SWT.NULL);
    text.setLayoutData(new GridData(GridData.FILL_HORIZONTAL));
```

## Example



```
☐ Notes 🖾
/**
                                                                 Name
 * This is a callback that will allow us
                                                                  Firstname:
 * to create the viewer and initialize it.
 */
public void createPartControl(Composite parent) {
    GridLayout layout = new GridLayout();
    layout.numColumns = 2;
    parent.setLayout(layout);
    Label label = new Label(parent, SWT.NULL);
    label.setText("Name");
    label.setLayoutData(new GridData(GridData.FILL HORIZONTAL));
    Text text = new Text(parent, SWT.NULL);
    text.setLayoutData(new GridData(GridData.FILL HORIZONTAL));
    Label label2 = new Label(parent, SWT. NULL);
    label2.setText("Firstname:");
    label2.setLayoutData(new GridData(GridData.FILL HORIZONTAL));
    Text text2 = new Text(parent,SWT.NULL);
    GridData gd2 = new GridData(GridData.FILL HORIZONTAL);
    text2.setLayoutData(gd2);
```



Create some views of your own





## Listener



- Typical SWT listeners which can be attached to a control are:
  - SelectionListener
  - KeyListener
  - MouseListener and others (see org.eclipse.swt.events package)
- For most listeners appropriate adapter-classes with empty implementations of required methods exist, e.g.:
- MouseListener → MouseAdapter
- SelectionListener → SelectionAdapter

## **Tips & Tricks**



Enter

text2.addKeyListener(new KeyListener() {});
and then use the content assist

```
text2.addKeyListener(new KeyListener() {
    @Override
    public void keyPressed(KeyEvent arg0) {
    }
    @Override
    public void keyReleased(KeyEvent arg0) {
    }});
```

# Vielen Dank für Ihre Aufmerksamkeit



.consulting .solutions .partnership

