Eclipse RCP Part V

Automotive Financial Services Insurance Life Science & Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science & Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science & Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Life Science & Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science & Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science & Healthcare Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science & Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science & Healthcare Public Sector Telecommunications & Media Travel & Logistics Utilities Automotive Financial Services Insurance Life Science & Healthcare Public Sector



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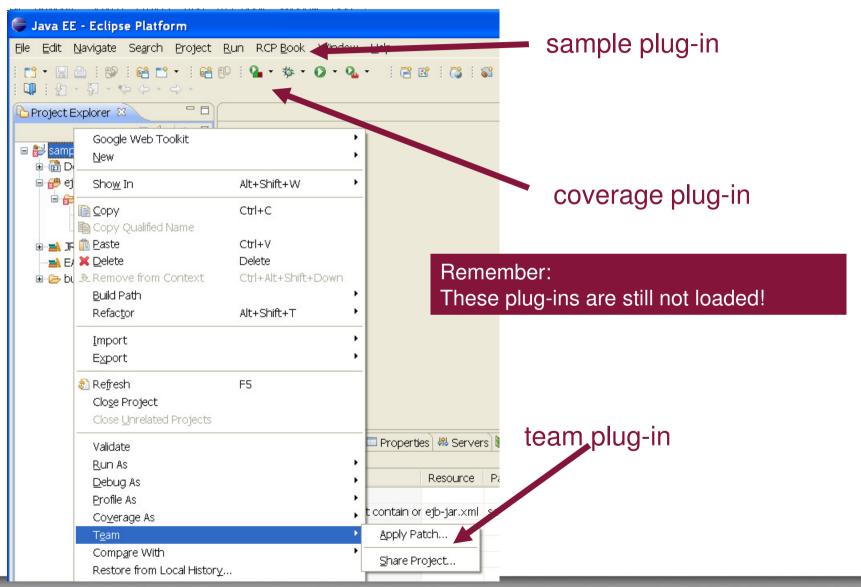
Objective



- Understanding the following extension points
 - Commands
 - Handlers
 - Menu

Menu contribution

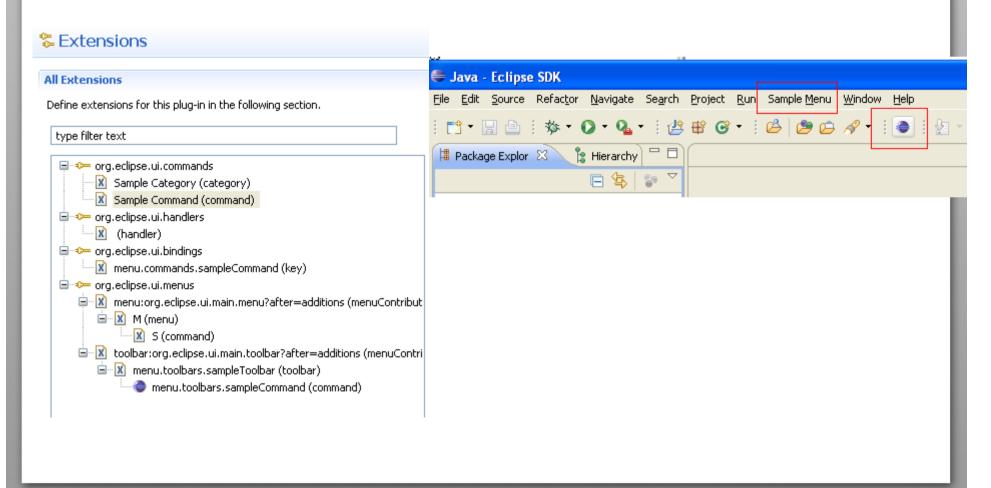




Background



It's possible for a plug-in to extend the gui



Simple Model







```
<extension
      point="org.eclipse.ui.menus">
    <menuContribution</pre>
         locationURI="menu:org.eclipse.ui.main.menu">
            id="de.emcon.example.commands.menu.main.file"
            label="File">
         <command €
               commandId="de.emcon.example.commands.exitcmd"
               icon="icons/exit.gif"
               label="Exit"
               style="push"
               tooltip="Schließt die Anwendung">
      </command>
      </menu>
</menuContribution>
 </extension>
```

Behavior

```
public class ExitHandler extends AbstractHandler implements IHandler
{
  @Override
  public Object execute(ExecutionEvent event) throws ExecutionException
  {
    HandlerUtil.getActiveWorkbenchWindow(event).close();
    return null;
  }
}
```

Building menu



org.eclipse.ui.menu

. . .

commandId



org.eclipse.ui.command

. . .

defaultHandler

Class implements IHandler

"org.eclipse.ui.file.print"

"org.eclipse.ui.file.revert"

"org.eclipse.ui.file.properties"

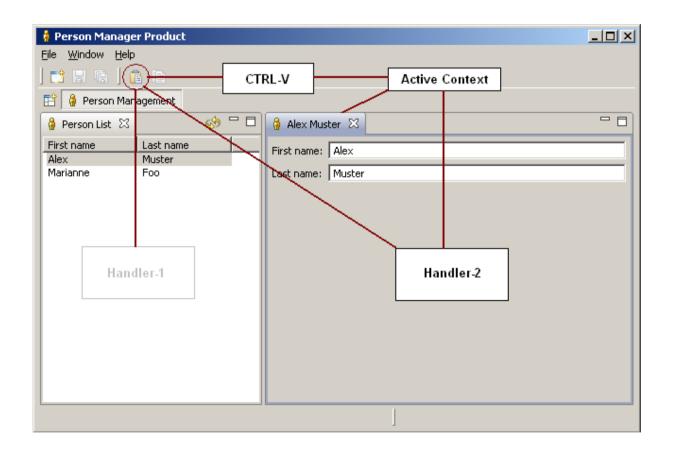
→ defaultHandler="org.eclipse. PropertyDialogHandler"

"org.eclipse.ui.edit.undo"

"my.app.whatever"

"my.app.doit"







Handlers org.eclipse.ui.menu org.eclipse.ui.command commandId Class implements IHandler defaultHandler • org.eclipse.ui.menu default org.eclipse.ui.command commandId handler 1 Class B implements IHandler handler 2 handler 3

Extended Model



```
<handler
   class="com.eclipse tips.commads.SomeCommandHandler1"
   commandId="com.eclipse-tips.commands.someCommand">
  <activeWhen> -
   <with
       variable="selection">
                                                                           <activeWhen>
     <iterate
         operator="or">
       <instanceof
           value="org.eclipse.core.resources.IFile">
       </instanceof>
     </iterate>
   </with>
 </activeWhen>
</handler>
<handler
   class="com.eclipse tips.commads.SomeCommandHandler2"
   commandId="com.eclipse-tips.commands.someCommand">
  <activeWhen>
   <with
                                               How is the "specificness" of a handler is defined? It depends on the conditions that you give in the activeWhen
       variable="selection">
                                               expression. The order is defined in the ISources class. You can go thru the complete set there, to get a glimpse of
     <iterate
                                               the most commonly used ones, the order from least specific to most specific is like this:
         operator="or">
       <instanceof

    Active Context (activeContexts)

           value="org.eclipse.core.resources

    Active Actions Sets (activeActionSets)

       </instanceof>

    Active Shell (activeShell)

     </iterate>
   </with>

    Active Workbench Window (activeWorkbenchWindow)

  </activeWhen>

    Active Editor Id (activeEditorId)

    Active Part Id (activePartId)

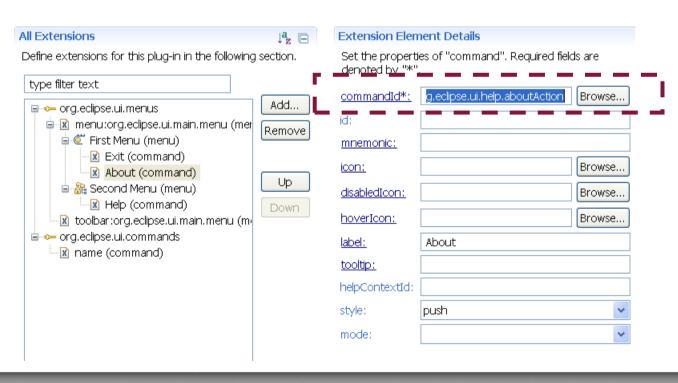
</handler>

    Current Selection (selection)
```

Link to predefined commands



- You can also link your menu items to the predefined commandID's like org.eclipse.ui.help.aboutAction, org.eclipse.ui.file.exit
- Use the Browse Button to find the commands (type *about)



Snippets for the lab



```
MessageBox message = new MessageBox(shell, SWT.YES|SWT.NO);
message.setMessage("hello world");
int result = message.open();
```

Lab



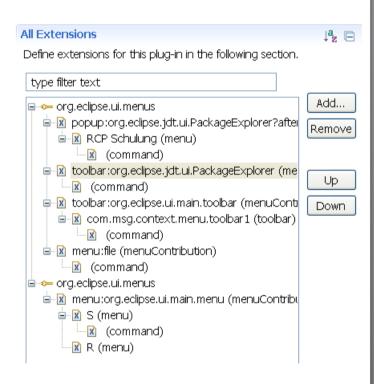
- Create an empty rcp application com.msg.training.commands
- Create an empty plug-in project com.msg.training.commands.ui
- Add the some menu items
 - Extension: org.eclipse.ui.menu
 - Location URI: menu:org.eclipse.ui.main.menu
- Create the following menu items:
 - File → New, Close, Import
 - Window → Open new window, Open Perspective, Shov
 - "MyActions" → Show Hello World, Debug Print



Lab



- Create an empty plug-in (in a new workspace)
- Add the following menu contributions
 - menu:org.eclipse.ui.main.menu
 - popup:org.eclipse.jdt.ui.PackageExplorer
 - toolbar:org.eclipse.jdt.ui.PackageExplorer
 - toolbar:org.eclipse.ui.main.toolbar
 - menu:file



Pitfalls



import org.eclipse.**core.**commands.AbstractHandler; and not

import org.eclipse.ui.commands.AbstractHandler;

Vielen Dank für Ihre Aufmerksamkeit



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