



Greek Music Sentiment Analysis



Michael Zouros



Problem to Solve

- Audio (song) classification to a specific Sentiment according to the Valence-Arousal 2D Model
- Implementation in Python3 with the use of various libraries (OpenCV, Numpy, Matplotlib/Seaborn, Pydub/Librosa, Sklearn/Keras)
- Github repo: https://github.com/mzouros/dl_gmsa

Data Collection

- Approximately 10k Greek songs were collected spanning from the Interwar Period (1920-1940) and Greek Junta / Dictatorship (1967-1974), until today (2021)
- The songs collected were in various forms (.mp3, .wma, .wav) and their aggregated size exceeds 120 GB
- Initial Dataset:
https://raw.githubusercontent.com/mzouros/dl_gmsa/main/Greek_Songs_List.txt

Data Preparation

- Data Cleanup:
 - Remove any unnecessary files (.txt, .jpg, .zip, etc)
 - Delete songs with generic names (eg. Track01)
 - Delete duplicate songs
 - Try and narrow down live performance songs
- Data Matching:
 - Create folders for each Singer OR Songwriter OR Lyricist OR Producer (according to Spotify's registries) and assort each song to a single specific folder (locally)
 - Create the same folders on Spotify, then search which of the songs in our DB is a registry on Spotify. For each matching, insert the song to its corresponding folder
 - 1 by 1 matching each song to its Spotify counterpart. Rename each song of the dataset according to Spotify's Track name registries

Data Validation & Feature Extraction

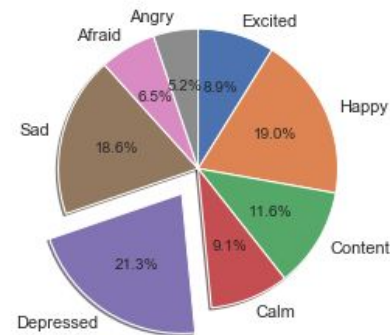
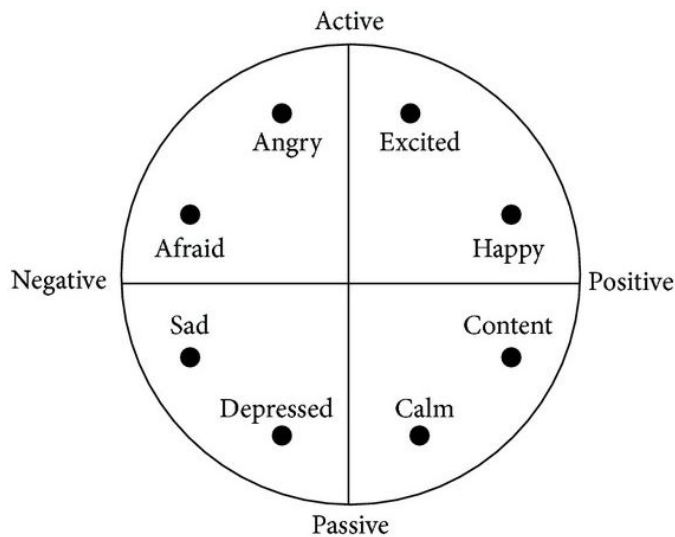
- Data Validation:
 - Deal with bad matching / misspellings
 - Validate Playlist names (Spotify) against Album names (locally)
 - Validate Playlist track names (Spotify) against Album track names (locally)
- Feature Extraction:
 - Feature extraction via Spotify's API and export data to .csv
 - Some of the features extracted were Danceability, Energy, Valence, Liveness and Loudness
- Song Features: https://github.com/mzouros/dl_gmsa/blob/main/Spotify_Tracks.csv

Data Preprocessing

- Transform .mp3 and .wma files to .wav
- Resample all tracks to 8k Hz (or keep their original frequency) and to monophonic (mono) sound
- Create songs' sentiments classification logic, according to Arousal-Valence Model
- Classify each song to a specific sentiment according to its values from the .csv file

Valence-Arousal Model & Classified Songs

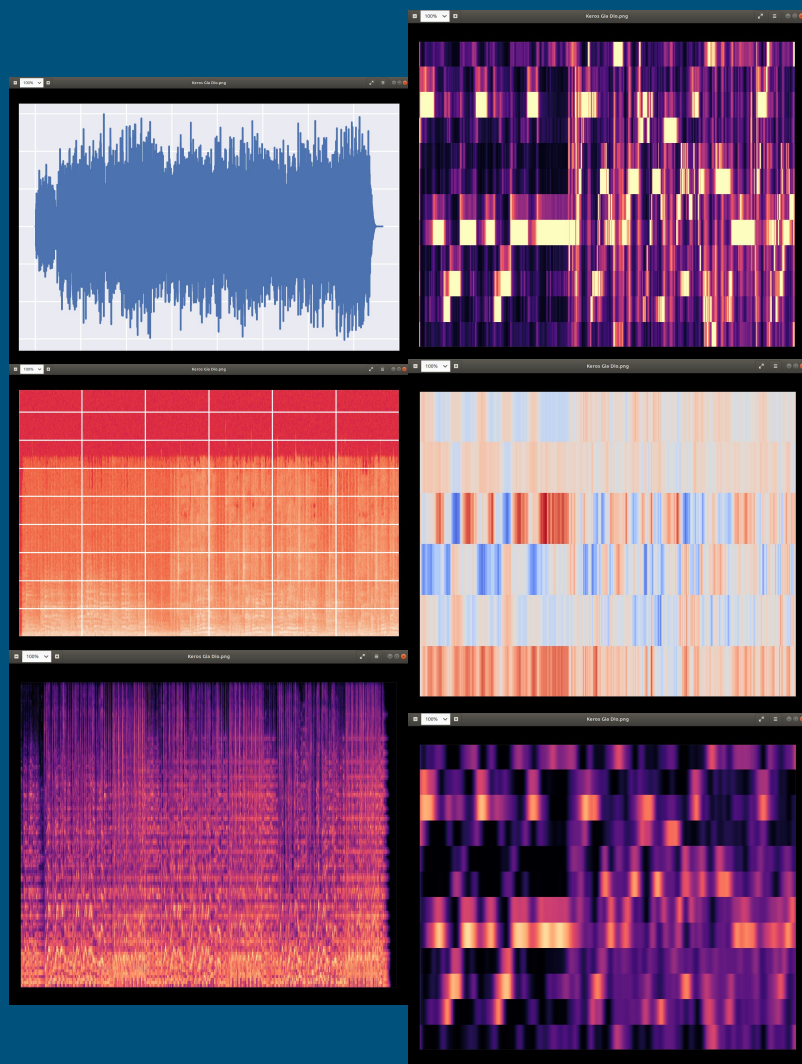
We classify each song of our dataset to an emotion, according to the Valence-Arousal dimensional model



Excited: 463
Happy: 991
Content: 605
Calm: 476
Depressed: 1113
Sad: 970
Afraid: 341
Angry: 270

Data Exploration

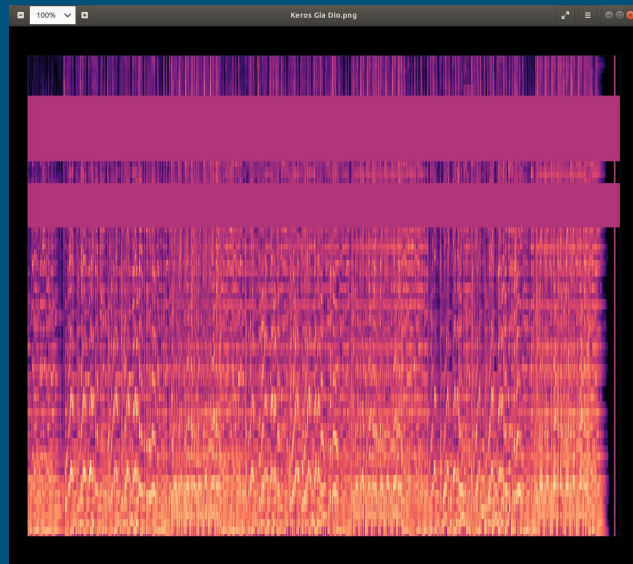
- Optical:
 - Waveforms
 - Spectrograms
 - Mel Spectrograms
 - Chromas
 - Tonnetz
 - CENS
- Features:
 - MFCCs
 - STFTs
 - ZCRs



Data Revision & Augmentation

After experimenting with the initial dataset:

- Consider more data (via SpecAugmentation - Frequency Mask)
- Reconsider total of images per sentiment category (500 images for each category - 4k images), so to have the perfect balanced set
- Reconsider image size from 128x128 to 256x256

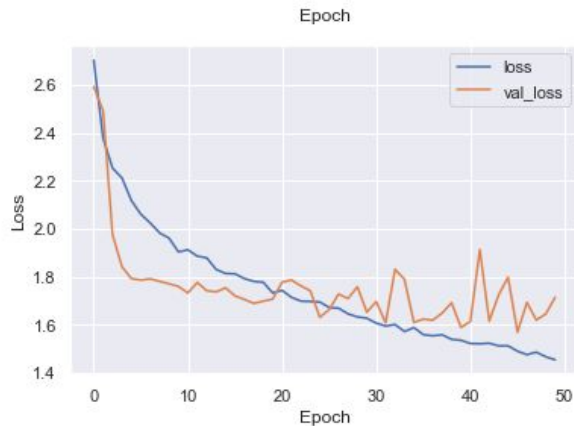
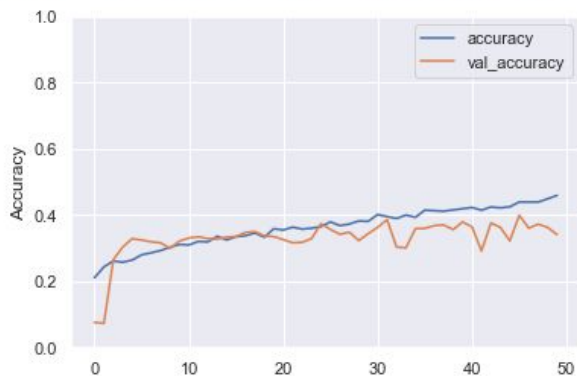


CNN Implementation

- Lots of different architectures have been tested, resulting on similar results (<0.4 validation accuracy)
- In all the architectures our model seems to not be able to learn after a while
- Tried most of overfitting avoidance techniques (kernel regularization, batch normalization, dropout, ES)
- Tried with different model sizes (layers, nodes), batch sizes, kernel & stride sizes, dropout values, number of epochs
- Tried with a perfect balanced set of 500 samples for each sentiment (4k samples total) - after data augmentation

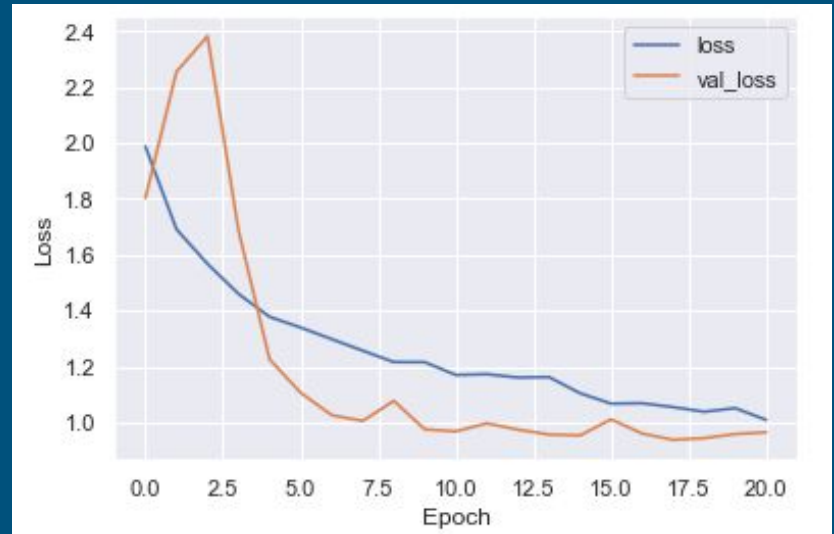
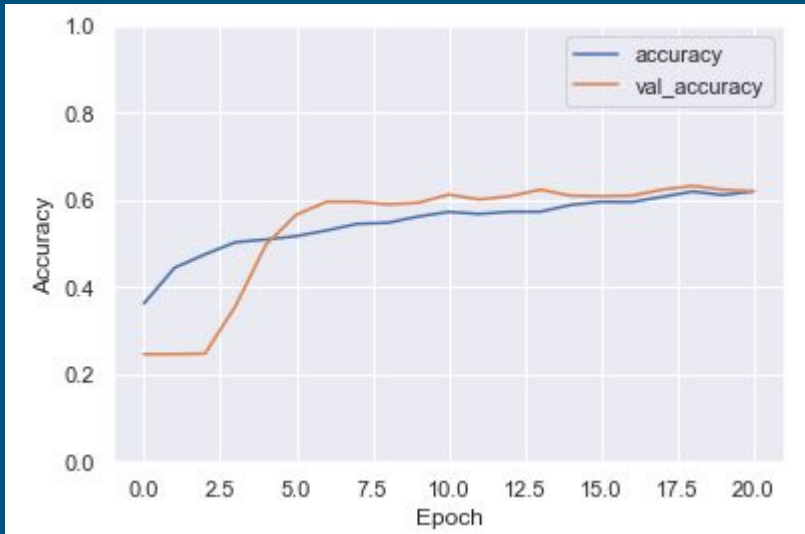
CNN Results (8 labels)

42/42 - 6s - loss: 1.7155 - accuracy: 0.3408



Layer (type)	Output Shape	Param #
conv2d (Conv2D)	(None, 198, 198, 8)	224
module_wrapper (ModuleWrapper)	(None, 198, 198, 8)	32
activation (Activation)	(None, 198, 198, 8)	0
max_pooling2d (MaxPooling2D)	(None, 99, 99, 8)	0
conv2d_1 (Conv2D)	(None, 97, 97, 16)	1168
module_wrapper_1 (ModuleWrapper)	(None, 97, 97, 16)	64
activation_1 (Activation)	(None, 97, 97, 16)	0
max_pooling2d_1 (MaxPooling2D)	(None, 48, 48, 16)	0
conv2d_2 (Conv2D)	(None, 46, 46, 32)	4640
module_wrapper_2 (ModuleWrapper)	(None, 46, 46, 32)	128
activation_2 (Activation)	(None, 46, 46, 32)	0
max_pooling2d_2 (MaxPooling2D)	(None, 23, 23, 32)	0
dropout (Dropout)	(None, 23, 23, 32)	0
conv2d_3 (Conv2D)	(None, 21, 21, 64)	18496
module_wrapper_3 (ModuleWrapper)	(None, 21, 21, 64)	256
activation_3 (Activation)	(None, 21, 21, 64)	0
max_pooling2d_3 (MaxPooling2D)	(None, 10, 10, 64)	0
conv2d_4 (Conv2D)	(None, 8, 8, 128)	73856
module_wrapper_4 (ModuleWrapper)	(None, 8, 8, 128)	512
activation_4 (Activation)	(None, 8, 8, 128)	0
max_pooling2d_4 (MaxPooling2D)	(None, 4, 4, 128)	0
flatten (Flatten)	(None, 2048)	0
dropout_1 (Dropout)	(None, 2048)	0
dense (Dense)	(None, 8)	16392
Total params: 115,768		
Trainable params: 115,272		
Non-trainable params: 496		

CNN Results (4 labels)



Discussion

- Problems during implementation:
 - 1 by 1 matching very time consuming
 - Lots of duplicates required extra work (eg Stavros Xarxakos and Stavros Ksarhakos, both indicating the same Artist)
 - Spotify classifies as Artists singers, songwriters, lyricists and producers. Need to take all of those into consideration when searching if a specific song in our dataset exists as a registry in Spotify
 - Annotating an audio recording is challenging. How many emotions should we define to recognize?
 - Emotions are subjective, people would interpret it differently. It is hard to define the notion of emotions.
 - Audio Analysis through image classification tend to have bad accuracy results (<0.5) (<https://towardsdatascience.com/whats-wrong-with-spectrograms-and-cnns-for-audio-processing-311377d7ccd>)

Future Work

Experiment with:

- Bigger Dataset (10k+ images)
- Bigger image size (maybe 512x512)
- Transfer Learning / Pre-trained Classifiers
- Classification in 4 sentiments (Happy, Calm, Sad, Angry) instead of 8
- Different NN architectures (eg CNN-RNN in parallel)
- Time and Frequency Domain features instead of images
- Instead of feature extraction through Spotify's API, use an Annotation App, so volunteers individuals can annotate according to their belief (eg. [AnnoEmo](#) app)

Food for Thought:

- How Spotify quantify its track's variables is not clear, but usually in fuzzy logic, a team of specialists define the pertinence degree between qualitative aspects
- A happy song may have sad lyrics and vice versa. A more realistic song sentiment analysis would require both text and sound analysis and classification.

References

- https://github.com/tyiannak/basic_audio_handling/blob/master/notebobok.ipynb
- <https://github.com/tyiannak/multimodalAnalysis/tree/master/audio>
- <https://betterprogramming.pub/how-to-extract-any-artists-data-using-spotify-s-api-python-and-spotipy-4c079401bc37>
- <https://www.linkedin.com/pulse/how-spotify-knows-your-feelings-almost-exploratory-data-martins/>
- <https://hackernoon.com/how-to-use-machine-learning-to-color-your-lighting-based-on-music-mood-bi163u8l>
- <https://link.springer.com/article/10.1007/s11042-019-08192-x>
- <https://towardsdatascience.com/music-genre-recognition-using-convolutional-neural-networks-cnn-part-1-212c6b93da76>
- and many more..

Thank you!

