

Marley Sellem | Full-Stack Software Engineer

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TECHNICAL EXPERIENCE

- Languages: TypeScript, JavaScript, Python, EJS, CSS, HTML5
- Frameworks/Libraries: Next.js, React.js, Mongoose, Express.js, Node.js, Django
- Databases: Supabase, PostgreSQL, MongoDB
- Concepts/Patterns: REST API, Functional Programming, Agile, Scrum
- Auth: Google OAuth, Supabase Auth, Passport.js
- Other: Android Studio, Git, Github, JSON, Tailwind, Bootstrap, Vercel, Render, Fly.io, Trello, Headless UI

WORK EXPERIENCE

Freelance AI Chatbot Contract - Lead Developer - August 2023 - Current *Tailwind CSS/ UI | Supabase | Next.js*

- Developed an AI chatbot for leadership development
- Collaborated with stakeholder to design and implement features

PROJECTS

Lamadoro - Project Lead and Full Stack Developer - July 2023 *React | React Bootstrap | Render*

- Pomodoro-inspired app with a task manager to more sustainably and efficiently complete goals
- Used MERN-stack and RESTful routing practices to deploy a CRUD-capable SPA app

Soundify - Frontend Developer and Scrum Master - June 2023 *PostgreSQL | Django | Python*

- Used Spotify's API to create an app that better manages user playlists with a custom frontend design
- As the Scrum Master of this group project, I used Agile methods to ensure that the frontend and backend teams were sufficiently communicating in order to create a seamless product

Sellem Sitters - Full Stack Developer - May 2023 *Bootstrap | MongoDB | Mongoose*

- Cat-sitting tracker app for individual use to store customer names, numbers, addresses and cats
- Used MEN-stack and RESTful routing to securely (Google OAuth and Passport) deploy a CRUD app

Find The Flag - Full Stack Developer - April 2023 *HTML | CSS | JavaScript*

- Developed this browser-based card-matching game by using conditional logic, creating multiple repeating HTML elements using a for-loop, and toggled an audio clip for ambience during gameplay

EDUCATION

General Assembly, Software Engineering Immersive **Remote April 2023 - July 2023**

- Full-stack software engineering immersive student in an intensive, 24-week, 450+ hour program focused on product development fundamentals, object-oriented programming, MVC frameworks, data modeling, and team collaboration strategies. Developed a portfolio of individual and group projects.

West Virginia University - Masters of Health Sciences: Pathologists' Assistant

Morgantown, WV 2018

The University of Georgia - Bachelors of Science: Biological Sciences

Athens, GA 2015

SPOKEN LANGUAGE SKILLS

- **French** (native) and **Japanese** (limited working proficiency)

ADDITIONAL WORK EXPERIENCE: I spent six years (2017-2023) working in the medical field as a Pathologists' Assistant. Additional information can be provided upon request.