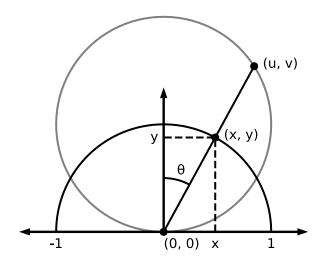
Sampling a disc in 2D and projecting vertically to a hemisphere is equivalent to sampling uniformly in a sphere and normalizing down to the hemisphere. We will sketch the proof in 2D (because we only care about latitude θ and not longitude).



Sampling a 2D disc gives a cosine weighted distribution

So disregarding longitude, sampling a disc in 2D and projecting to a hemisphere is analogous to sampling x uniformly in [-1,1] and projecting to a semicircle.

The uniform PDF for x is simply p(x)=c on the domain [-1,1] for some constant c (which we know to be $\frac{1}{2}$ but who cares).

Then projection onto the circle says $y = \sqrt{1 - x^2}$. Solving for latitude we find that $\theta = \arcsin(x)$ so $x = \sin(\theta)$ and also $y = \cos(\theta)$.

The PDF for θ is obtained via change of variables:

$$p(\theta) = p(x)\frac{dx}{d\theta} = c\cos(\theta)$$

So $p(\theta) \propto cos(\theta)$.

Sampling a sphere tangent to the plane gives a cosine weighted distribution

Again, disregarding longitude, uniformly sampling a sphere tangent to the plane and normalizing onto the unit hemisphere is analogous to sampling a circle tangent to the x-axis at 0 and projecting onto the upper unit semicircle.

For any given θ , the original sample on the sphere could have come from any point in some line connecting (0,0) to a point (u,v) on the boundary of the circle, where

$$u^2 + (v - 1)^2 = 1$$

Also since (x,y) is the result of normalizing (u,v) onto the upper unit semicircle we know that

$$u = kx = k\sin(\theta)$$
, and $v = ky = k\cos(\theta)$

for some normalizing constant k. If we put these equations together we can solve for $k=2\cos(\theta)$. Finally, since we are sampling the circle uniformly, we know the probability of any particular angle θ must be proportional to the length of the line connecting (0,0) and (u,v), which tells us

$$p(\theta) \propto \sqrt{u^2 + v^2}$$

$$= \sqrt{4\cos^2(\theta)\sin^2(\theta) + 4\cos^4(\theta)}$$

$$= \sqrt{4\cos^2(\theta)\left(\sin^2(\theta) + \cos^2(\theta)\right)}$$

$$= \sqrt{4\cos^2(\theta)}$$

$$= 2\cos(\theta)$$

So once again $p(\theta) \propto \cos(\theta)$.