

# MC BENNY COPPER RAFAEL PRECILLA

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## EDUCATION

### Bachelor of Science in Information Technology

Daet, Camarines Norte

Camarines Norte State College

(2021 - 2025)

- Best in Thesis
- GWA: 1.6
- Relative Coursework: Programming Fundamentals, Data Structures & Algorithms, Object-Oriented Programming, Web & Mobile Development, Computer Networks, Operating Systems, Systems Administration, Cybersecurity & Network Security, Cloud Computing, Internet of Things (IoT), Systems Analysis & Design, Human-Computer Interaction

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## EXPERIENCE

### SWR Technologies (SWRTECH)

Daet, Camarines Norte

Junior UI/UX Designer and Creative Designer Intern

(January 2025 - May 2025)

- Designed responsive product pages for Projectflow (workflow, landing, navigation) by creating mobile and web UI screens, improving usability and design consistency.
- Completed 2 mobile app UI design challenges by applying structured design processes, strengthening design proficiency.
- Created social media visuals (posts, carousels, videos) aligned with product goals, increasing engagement and brand awareness.
- Developed branding materials (polo shirts, IDs, lanyards) by ensuring brand consistency, which were adopted by the company and enhanced internal identity.
- Managed tasks in ClickUp and participated in Agile ceremonies (daily stand-ups and retrospectives), improving collaboration and project alignment.

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## PROJECTS

### MURPHY: An Interactive Mobile Game for Science 3

- Played a key role in developing a 2D educational game that blended science lessons with storytelling, assessments, and interactive mini-games, creating 7 games aligned with curriculum goals and earning the Best in Thesis award.

### Document Management System

- Was instrumental in building a document management system for the Municipality of San Vicente by conducting stakeholder interviews, creating UI prototypes, and developing features like access control and authentication, which improved document management efficiency.

### Botanica: Plant Monitoring

- Designed the UI and developed a mobile app for an Arduino-based plant care system by adding scheduled watering, manual controls, and real-time sensor automation, which optimized plant care management.

### Camarines Norte State College (CNSC) I-FIND

- Played a key role in the development of a campus lost-and-found mobile app by implementing authentication, building user-side features, and designing UI prototypes, which enabled easier reporting and claiming of lost items.

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## SKILLS

- **Technologies** : Python, Java, Javascript, HTML, CSS, MySQL, Firebase, Reactjs, Bootstrap
- **Tools** : Figma, Adobe Illustrator, Adobe Photoshop, Canva, Word, Excel, PowerPoint
- **Platforms** : GitHub, Android Studio, Visual Studio Code, PyCharm, Xampp, MongoDB
- **Soft Skills** : Attention to detail, Collaborative, Adaptability, Time Management, Curiosity

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## CERTIFICATION

- Bicol IT Students Congress (BITSCON) 2024 - CODITE Region V
- Coursera: Google AI Essentials Certificate (2024)
- Coursera: Office of the CISO Institute: Cybersecurity Essentials (2025)
- Coursera: Create High-Fidelity Designs and Prototypes in Figma (2025)