Akshay Kumar Reddy Nanobolu

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EDUCATION

CMR Engineering College	2021 − present
B.E - Computer Science and Engineering - CGPA - 8.02	*Hyderabad, Telangana*
Urbane junior college	**2019 − 2021**
*TSBIE - Intermediate - MPC - **Percentage − 91.2%***	*Hyderabad, Telangana*
Kendriya Vidyalaya No.2, Uppal	**2009 − 2019**
*CBSE - High School - **Percentage** - 84.8%*	*Hyderabad, Telangana*

SKILLS

Programming Languages :- Python, Java, C++, C, JavaScript, HTML, CSS.
Libraries/Frameworks :- React, Node.js, Express, MongoDB, Mongoose.
Coursework :- Data Structures & Algorithms, SQL,Git.

PROJECTS

Order Up / **React:-**
   Order UP is a web application with **Config-driven UI** developed using React.js. The app loads real-time live data from **Swiggy API** with enabled **location tracking.**

SnapMap / **MongoDB, Express, React, Node(ongoing project) :-**
   Developing a web application where users can store pictures along with location details. The data is managed in a MongoDB database, with full **CRUD functionality** implemented through **REST APIs** using **MERN stack.**

Pong Game / **Python :-**
   pong game is similar to table tennis. You can control a paddle on one side of the screen, moving it up and down to hit a ball. You can play against another player who controls a paddle on the opposite side. The goal is to keep hitting the ball back and forth.

Snake Xenzia Game / **Python :-**
   The objective of the game is to get lots of points by controlling a snake to eat things that pop up. When the snake eats, it gets longer and you score more points.

Password Generator / **Python :-**
   The project aims to store passwords securely in the backend, providing the capability to generate password automatically or allow users to give input their own. The retrieval of these passwords can be facilitated by providing the application name.

ACHIEVEMENTS

Smart Interviews :- Secured a top 1% rank (16th out of 1450+) in a coding competition on advanced data structures. Reached the final phase of the Smart Coder course.
Unstop Bootcamp :- Out of over 6,500 students, I was selected in the top 3.7% for the Unstop bootcamp.

STRENGTHS

Team Management, Active Participant, Problem Solving, Coding, Debugging, Quick Learner, Time Management, Self-Motivated, Critical Thinking.

INTRESTS / HOBBIES

Playing Hockey, Running, Playing Football, Watching and Playing Cricket, GYM.

CERTIFICATES

Smart India Hackathon :- Participation Certificate.
Idea Presentation :- Secured 3rd position.
SmartInterview :- Smart Coders.

AWARDS

Hockey:- National level
The Bharat Scouts & Guides:- Selected for rashtrapati
Taekwondo:- 3rd position in state level.