Nguyen Duc Hoang

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EMPLOYMENT

Software Engineer, Java, Intern

FPT Software Academy

Spring 2023

LMS - Learning Management System

- Manage a syllabus containing programs with sessions, manage a training program containing programs from syllabuses and manage students in a class for teacher role
- Manage a class applying a training program with schedule as well as class information(location, address, tower,...) for staff role
- Manage account and permissions for admin role

Software Engineer,

Flutter, Intern

LHD Technology Services JSC

June 2024 - August 2024

QuanQuen

- Developed a mobile app for customers to make restaurant reservations and a companion app for restaurant staff to manage reservations and personnel
- Integrated RESTful APIs to handle backend communication
- · Utilized the BLoC pattern for efficient state management

EDUCATION

Thu Duc city FPT University Jan 2020 - June 2024

• Bachelor of Software Engineering, June 2024. GPA: 7.76

TECHNICAL EXPERIENCE

Projects

FPT University HCMC

PagePals (Jan 2024 - June 2024)

- References: Back-end; Front-end; Mobile
- Role: Back-end / Front-end / Mobile Developer
- Team size: 4
- **Project Description:** A system that users share book knowledge through video conferences a playground for book lovers that users can make their own services or seminars about a book content and get paid from others
- · Responsibilities:
 - Design UI/UX and implement the solution for users and bookings management (back-end / mobile)
 - Design UI/UX and implement the solution for services and seminars management (back-end / front-end / mobile)
 - Integrated Zoom SDK to enable real-time video conferencing for book-sharing sessions
 - Developed GraphQL APIs for enhanced querying capabilities.
 - Wrote unit tests and integration tests
 - Wrote technical documents for the project
- Using: Java, Spring Boot, Spring Data JPA, JUnit, Mockito, PostgreSQL, Flutter, ReactJs

FPT University HCMC

Birdy (May 2023 - July 2023)

- References: Back-end; Front-end
- Role: Back-end / Front-end Developer
- Team size: 4
- Project Description: A Bird Trading System that help users to buy and sell birds and bird related products
- Responsibilities:
 - Design UI/UX and implement the solution for users / products / shop management (both front-end and back-end)
 - Design UI/UX and create functionalities for admin
 - Developed RESTful APIs
 - Wrote unit and integration tests
 - Wrote technical documents for the project
- Using: Java, Spring Boot, Spring Data JPA, JUnit, Mockito, MySQL, ReactJS

Languages and Technologies

- Java, Spring Boot, Spring Data JPA, JUnit, Mockito, C# .NET, SQL, JavaScript, ReactJs, Flutter, HTML/CSS
- Visual Studio, Visual Studio Code, Microsoft SQL Server, MySQL, PostgreSQL, IntelliJ, Android Studio