## Frac-to-cart-coordinates implementation aspects

## Coordinate transformation in crystallography

In crystallography, atomic positions within a crystal's unit cell can be described using:

- Fractional coordinates (x/a, y/b, z/c), which refer to the natural axes a, b, c, scaled by their respective unit cell lengths.
- Orthogonal coordinates (X, Y, Z), which use a right-angled Cartesian system with distances measured in Ångstroms.

For triclinic unit cells, the relationship between these coordinate systems involves a transformation matrix with non-trivial elements.

## Transformation matrix

This implementation follows the methodology described on Jon Cooper's website. <sup>1</sup> It relies on the fundamental principles of spherical trigonometry, allowing the cosine rule for reciprocal angles:

$$\cos(\alpha^*) = \frac{\cos(\beta)\cos(\gamma) - \cos(\alpha)}{\sin(\beta)\sin(\gamma)}.$$
 (1)

Using this, the transformation matrix to convert Cartesian orthogonal coordinates (X, Y, Z) to fractional ones (x, y, z) aligning a with the X-axis, is:

$$\begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \begin{pmatrix} a & b\cos(\gamma) & c\cos(\beta) \\ 0 & b\sin(\gamma) & -c\sin(\beta)\cos(\alpha^*) \\ 0 & 0 & c\sin(\beta)\sin(\alpha^*) \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$
(2)

where a, b, c are the unit cell lengths,  $\alpha, \beta, \gamma$  are the angles of the unit cell (in radians), and  $\alpha^*$  is the reciprocal angle, calculated using the cosine rule above.

## References

[1] Cooper, J. Very Simple Crystallographic Coordinate Transformation Tool, can be found under https://ic50.org/fractorth/.