2019

SEMESTER 1

ENGSCI 760 — Assignment 1

Noel D'SOUZA ndso092 449609993

1 Joint Distributions

1.a Pairwise Independence?

Events A, B and C are pairwise independent. This is because Event A is independent of B and is also independent of C. Events B and C are also independent of each other. This means the outcomes in any pair of events are independent of each other

1.b Mutual indepentence?

Events A, B and C **are not** mutually independent. This is because if we know the outcome of Event B and Event C, then we know with 100% certainty the outcome of Event A. In other words, Event A is **dependent** on the intersection of Events B and C.

2 Markov Chains

2.a One-Step Transition Matrix

$$\mathbf{P} = \begin{bmatrix} 0 & 0.4 & 0.3 & 0.2 & 0.1 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0.4 & 0.3 & 0.2 & 0.1 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \mathbf{U} \\ \mathbf{G} \\ \mathbf{A} \\ \mathbf{P} \\ \mathbf{S} \end{bmatrix}$$

2.b Limiting Distribution

Proportion of good items = Probability that a given item is good = Pr(item reaches G in step 1 or item reaches G in step 2 or ...) = Pr(item good in step 1) + Pr(item good in step 2) + ... =
$$0.4 + (0.2)(0.4) + (0.2)(0.2)(0.4) + (0.2)(0.2)^2(0.4) + ...$$
 = $0.4 + (0.2)(0.4) \sum_{k=0}^{\infty} (0.2)^k$ = $0.4 + \frac{0.08}{0.8}$ = 0.5

Proportion of average items = Pr(average in step 1) + Pr(average in step 2) + ...
=
$$0.3 + (0.2)(0.3) + (0.2)(0.2)(0.3) + (0.2)(0.2)^2(0.3) + ...$$

= $0.3 + (0.2)(0.3) \sum_{k=0}^{\infty} (0.2)^k$
= $0.3 + \frac{0.06}{0.8}$
= 0.375

Proportion of scrapped items = Pr(scrap in step 1) + Pr(scrap in step 2) + ...
=
$$0.1 + (0.2)(0.1) + (0.2)(0.2)(0.1) + (0.2)(0.2)^2(0.1) + ...$$

= $0.1 + (0.2)(0.1) \sum_{k=0}^{\infty} (0.2)^k$
= $0.1 + \frac{0.02}{0.8}$
= 0.125

2.c Expected Profit From Unfinished Item

Expected profit =
$$(50 \times 0.5) + (40 \times 0.375) - (10 \times \sum_{k=0}^{\infty} (0.175)^k) - 20$$

= $25 + 15 - \frac{10}{1 - 0.175} - 20$
= \$7.88

2.d Updated One-Step Transition Matrix

$$\mathbf{P_{new}} = \begin{bmatrix} \mathbf{U} & \mathbf{G} & \mathbf{A} & \mathbf{S} & P_1 & P_2 & P_3 \\ 0 & 0.4 & 0.3 & 0.1 & 0.2 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0.4 & 0.3 & 0.1 & 0 & 0.2 & 0 \\ 0 & 0.4 & 0.3 & 0.1 & 0 & 0 & 0.2 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \mathbf{U} \\ \mathbf{G} \\ \mathbf{A} \\ \mathbf{S} \\ P_1 \\ P_2 \\ P_3 \end{bmatrix}$$

3 Hidden Markov Model

- 3.a createTransitions
- 3.b createEmissions
- 3.c HMM
- 3.d main