

$\textbf{SECTION} \quad \textbf{1} \quad \textbf{:} \quad \textbf{Build recursive call stacks for the following codes}.$

```
function fun(n)
   if (n == 4)
      return n;
    else return 2*fun(n+1);
fun (2)
 function fun(x, y)
 if (x == 0)
 return y;
  return fun(x - 1, x + y);
fun (4,3)
void fun( n)
  if (n == 0)
return;
  console.log(n%2);
  fun (n/2);
}
```

What does the following function do? Check Options

```
function fun( x, y)
{
    if (y == 0)    return 0;
    return (x + fun(x, y-1));
}
```

fun (25)

A) x+y B) x+x*y C) x*y D) x^y

What does fun2() evaluates? Check options

```
function fun2( a, b)
{
    if (b == 0) return 1;
    return fun(a, fun2(a, b-1));
}
```

A) x+y B) x+x*y C) x*y D) x^y

```
Function print( n)
{
    if (n > 4000)
        return;
    console.log(n);
    console.log(2*n);
    console.log(n);
}
```

print(1000);

What does the following recursive algorithm do? Analyse outputs for multiple inputs and find out what the below algorithm is solution for.

```
function fun(n)
{
    if (n == 0 || n == 1)
        return n;

    if (n%3 != 0)
        return 0;

    return fun(n/3);
}

function f( n)
{
    if (n <= 1)
        return 1;
    if (n%2 == 0)</pre>
```

return f(n/2); return f(n/2) + f(n/2+1);

}

```
f(11));
```

```
function foo( n, r) {
 if (n > 0) return (n%r + foo (n/r, r));
 else return 0;
foo(513, 2)
function robot(n,a,b)
```

```
if (n <= 0) return;</pre>
robot(n-1, a, b+n);
console.log(n,a,b);
robot(n-1, b, a+n);
```

robot(9,5,2)

```
function f(n)
  Var i = 1;
  if (n >= 5)
     return n;
  n = n+i;
   i++;
  return f(n);
```

f(1)

```
function ths(n)
 if (n < 1) return;
 ths (n-1);
 ths (n-3);
  console.log(n);
ths (8)
```

```
void count( n)
    var d = 1;
    console.log(n);
    console.log(d);
    d++;
    if(n > 1)
       count (n-1);
   console.log(d);
count(3)
function f( n)
 if (n \le 1)
  console.log(n);
 }
 else {
 f(n/2);
 console.log( n%2);
 }
}
f(1024)
void f( n)
      if (n/2) {
            f(n/2);
      console.log(n%2);
f(1024)
```

$\textbf{SECTION} \quad \textbf{2} \quad \textbf{:} \quad \textbf{Submit solutions for the following algorithms using git.}$

- 1) Write a program to given input Check whether Even or odd.
- 2) Write a program to Generate Even and Odd Number less than N and Generate 'N' Even and Odd Numbers.
- 3) Write a program to decide given N is Prime or not.
- 4) Write a program to subtract two integers without using Minus (-) operator
- 5) Write a program to find remainder of two numbers without using modulus (%) operator
- 6) Write a program to generate Prime Numbers less than N and Generate 'N' Prime Numbers/in given range.
- 7) Write a program that prints the numbers from 1 to 100 and for multiples of '3' print "Fizz" instead of the number and for the multiples of '5' print "Buzz".
- 8) Write a program to find the Sum of Array Elements.
- 9) Write a program for swapping of two arrays
- 10) Write a program to check whether given character is vowel or consonant
- 11) Write a program to find the largest number among three numbers
- 12) Write a program to find the roots of a quadratic equation
- 13) Write a program to Check Whether the given year is a leap year or not
- 14) Write a program to check whether a number is a positive number or negative number?
- 15) Write a program to find power of a number using recursion
- 16) Write a program check whether given character is an alphabet or not
- 17) Write a program to classify the triangle as equilateral, isosceles and scalene to the given sides of triangle.(HINT: Solve using semi-perimeter and area)
- 18) Write a program to find area and circumference of circle
- 19) Write a program to add and subtract of given (NXN) Matrices
- 20) Write a program to multiply given 2 (NXN) matrices

- 21) Write a program to find the trace of given matrix
- 22) Write a Program to find the Inverse of the Matrix
- 23) Write a Program to display transpose of a matrix
- 24) Write An Algorithm using Javascript to swap two numbers using temporary variables, using arithmetic operators, using logical operators?(Swapping should be done using 5 methods)
- 25) Write a program to Convert Decimal to Binary
- 26) Write a program using Left Shift Operator (6<<i = 6*2^i) and Derive the General Formula
- 27) Write a program using Right Shift Operator (6>>i = 6/2**i) and Derive the General Formula
- 28) Write an algorithm to compute log(n)

