```
#include <bits/stdc++.h>
 2
 3 using namespace std;
 4 using II = long long;
 5
 6 long long gcd(long long a, long long b) {
 7
    if (a \% b == 0)
 8
      return b;
 9
    return gcd(b, a % b);
10 }
11
12 // return (x, y) (a * x + b * y = gcd(a, b))
13 pair<long long, long long> exeuclid(long long a, long long b) {
    if (b == 0)
14
15
      return make_pair(1, 0);
16
     pair<long long, long long> ret = exeuclid(b, a % b);
17
     ret.first -= a / b * ret.second;
18
     return make_pair(ret.second, ret.first);
19 }
20
21 // v := [(modulo, reminder)]
22 // moduloes should be coprime
23 long long CRT(vector<pair<ll, ll>> v) {
24
     long long mod = 1;
25
     long long ret = 0;
     for (int i = 0; i < v.size(); i++) {
26
27
       pair<II, II> xy = exeuclid(mod, v[i].first);
28
       long long M = mod * v[i].first;
29
       long long I = ((v[i].second * mod) % M) * xy.first;
30
       I %= M;
31
       long long r = ((ret * v[i].first) % M) * xy.second;
32
       r \% = M;
33
       ret = (I + r) \% M;
34
       ret += M;
35
       ret %= M;
36
       mod = M;
37
38
    return ret;
39 }
40
41 || mod_pow(|| e, || x, || p) {
42
    \| \mathbf{r} = \mathbf{1};
43
     e %= p;
44
     while (x) {
45
       if (x & 1) {
46
        r *= e;
47
        r \% = p;
48
49
       e *= e;
50
       e %= p;
```

```
51
        x >>= 1;
 52
       }
 53
      return r;
 54 }
 55
 56 template < class T>
 57 Textgcd(Ta, Tb, T&x, T&y) {
 58
      for (T u = y = 1, v = x = 0; a;) {
 59
        Tq = b/a;
 60
        swap(x -= q * u, u);
 61
        swap(y -= q * v, v);
 62
        swap(b -= q * a, a);
 63
 64
      return b;
 65 }
 66
 67 || mod_inv(|| a, || b) {
 68
      return (exeuclid(a, b) first \% b + b) \% b;
 69 }
 70
 71 template < int mod, int primitive_root>
 72 class NTT {
 73 public:
 74
       int get_mod() const { return mod; }
 75
 76
       void _ntt(vector<ll> &a, int sign) {
 77
        const int n = a.size();
 78
        assert((n \wedge (n \& -n)) == 0); //n = 2 \wedge k
 79
 80
        const int g = 3; //g is primitive root of mod
 81
        int h = (int) mod_pow(g, (mod - 1) / n, mod); // h^n = 1
 82
        if (sign == -1) h = (int) mod_inv(h, mod); //h = h \land -1 \% mod
 83
 84
        //bit reverse
 85
        int i = 0;
 86
        for (int j = 1; j < n - 1; ++j) {
 87
         for (int k = n >> 1; k > (i \land = k); k >> = 1);
 88
         if (j < i) swap(a[i], a[j]);
 89
 90
 91
        for (int m = 1; m < n; m *= 2) {
 92
          const int m2 = 2 * m;
 93
          const II base = mod_pow(h, n / m2, mod);
 94
          \| \mathbf{w} = \mathbf{1};
 95
          for (int x = 0; x < m; x++) {
 96
           for (int s = x; s < n; s += m2) {
 97
            \| \mathbf{u} = \mathbf{a}[\mathbf{s}];
 98
            IId = a[s + m] * w % mod;
 99
            a[s] = u + d;
100
            if (a[s] \ge mod) a[s] = mod;
```

```
a[s + m] = u - d;
101
102
           if (a[s + m] < 0) a[s + m] += mod;
103
104
          w = w * base % mod;
105
         }
106
        }
107
108
        for (auto &x : a) if (x < 0) x += mod;
109
110
111
       void ntt(vector<II> &input) {
112
        _ntt(input, 1);
113
114
115
       void intt(vector<ll> &input) {
116
        _ntt(input, -1);
        const int n_inv = mod_inv(input size(), mod);
117
        for (auto &x : input) x = x * n_i v % mod;
118
119
       }
120
121
       // 畳み込み演算を行う
122
       vector<|l> convolution(const vector<|l> &a, const vector<|l> &b) {
123
        int ntt_size = 1;
124
        while (ntt_size < a.size() + b.size()) ntt_size *= 2;</pre>
125
126
        vector < II > _a = a, _b = b;
127
        _a.resize(ntt_size);
128
        _b.resize(ntt_size);
129
130
        ntt(_a);
131
        ntt(_b);
132
133
        for (int i = 0; i < ntt_size; i++) {
         (a[i] *= b[i]) %= mod;
134
135
        }
136
137
        intt(_a);
138
        return _a;
139
      }
140 };
141
142 | garner(vector<pair<||, ||>> mr, int mod) {
143
       mr.emplace_back(mod, 0);
144
145
      vector<ll> coffs(mr.size(), 1);
146
      vector<ll> constants(mr.size(), 0);
147
       for (int i = 0; i < mr.size() - 1; i++) {
        // coffs[i] * v + constants[i] == mr[i].second (mod mr[i].first) を解く
148
149
        | | v = (mr[i].second - constants[i]) * mod_inv(coffs[i], mr[i].first) % mr[i].first;
150
        if (v < 0) v += mr[i].first;
```

```
151
152
        for (int j = i + 1; j < mr.size(); j++) {
153
         (constants[j] += coffs[j] * v) %= mr[j].first;
154
         (coffs[j] *= mr[i].first) %= mr[j].first;
155
       }
156
      }
157
158
     return constants[mr.size() - 1];
159 }
160
161 typedef NTT<167772161, 3> NTT_1;
162 typedef NTT<469762049, 3> NTT_2;
163 typedef NTT<1224736769, 3> NTT_3;
164 NTT_1 ntt1;
165 NTT_2 ntt2;
166 NTT_2 ntt3;
167 // ref: https://math314.hateblo.jp/entry/2015/05/07/014908
168
169 // NTT
170 //c[i] = for j, k a[j] + b[k] if j + k == i mod P
171 vector<ll> mod_conv(vector<ll> a, vector<ll> b, ll P) {
172
      for (auto &i : a) i %= P;
173
      for (auto &i : b) i %= P;
174
      auto v1 = ntt1.convolution(a, b);
175
      auto v2 = ntt2.convolution(a, b);
176
      auto v3 = ntt3.convolution(a, b);
177
      int n = v2.size();
178
      vector<ll> ret(n);
179
      for (int i = 0; i < n; i++) {
       if (v1[i]!=v2[i]) cerr << v1[i] << " " << v2[i] << endl;
180
181
        ret[i] = garner(vector<pair<ll, ll>>(
182
          {
183
             make_pair(ntt1.get_mod(), v1[i]),
184
             make_pair(ntt2.get_mod(), v2[i]),
             make_pair(ntt3.get_mod(), v3[i])
185
186
          }), P);
187
       }
188
      return ret;
189 }
190
191 int main() {
192
      int n;
193
      cin >> n;
194
      vector<II> a(n + 1), b(n + 1);
195
      for (int i = 1; i <= n; i++) {
196
       cin >> a[i] >> b[i];
197
      auto c = mod\_conv(a, b, 1000000007);
198
199
      for (int i = 1; i <= 2 * n; i++) {
200
        cout << c[i] << endl;
```

