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1  #include <bits/stdc++.h>
2
3  using namespace std;
4
5  template<typename T>
6  class DST {
7  public:
8      int n;
9      function<T(T, T)> f;
10     vector<T> v;
11     vector<pair<vector<T>, vector<T>>> table[32];
12
13     DST(vector<T> &_v, function<T(T, T)> f) : v(_v), f(f) {
14         n = 1;
15         while (n < v.size()) {
16             n <<= 1;
17         }
18         v.resize(n);
19         int m = n >> 1;
20         for (int k = 0; m; k++, m >>= 1) {
21             table[k].resize(m);
22             int kshift = 1 << k;
23             int piv = kshift;
24             for (int i = 0; i < m; i++) {
25                 table[k][i].first.resize(kshift);
26                 table[k][i].second.resize(kshift);
27                 table[k][i].first[0] = v[piv - 1];
28                 table[k][i].second[0] = v[piv];
29                 for (int j = 1; j < kshift; j++) {
30                     table[k][i].first[j] = f(table[k][i].first[j - 1], v[piv - 1 - j]);
31                     table[k][i].second[j] = f(table[k][i].second[j - 1], v[piv + j]);
32                 }
33                 piv += 2 << k;
34             }
35         }
36     }
37
38     T query(int l, int r) {
39         if (r - l <= 1)
40             return v[l];
41         r--;
42         int k = 31 - __builtin_clz(l ^ r);
43         int index = l >> (k + 1);
44         int piv = index * (2 << k) + (1 << k);
45         return f(table[k][index].first[piv - l - 1],
46                 table[k][index].second[r - piv]);
47     }
48 };
49 // ref: http://noshi91.hatenablog.com/entry/2018/05/08/183946
50 // ref: https://discuss.codechef.com/t/tutorial-disjoint-sparse-table/17404

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51
52 int main() {
53     int n;
54     cin >> n;
55     vector<int> v(n);
56     for (int i = 0; i < n; i++)
57         v[i] = i + 1;
58     DST<int> dst(v, [](int a, int b) { return max(a, b); });
59     for (int i = 0; i < n; i++) {
60         for (int j = i + 1; j <= n; j++) {
61             int q = dst.query(i, j);
62             assert(q > 0);
63         }
64     }
65     return 0;
66 }
```