

# AUTOMATED DETECTION OF STEEL DEFECTS VIA DEEP LEARNING

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GROUP 15



# Introduction

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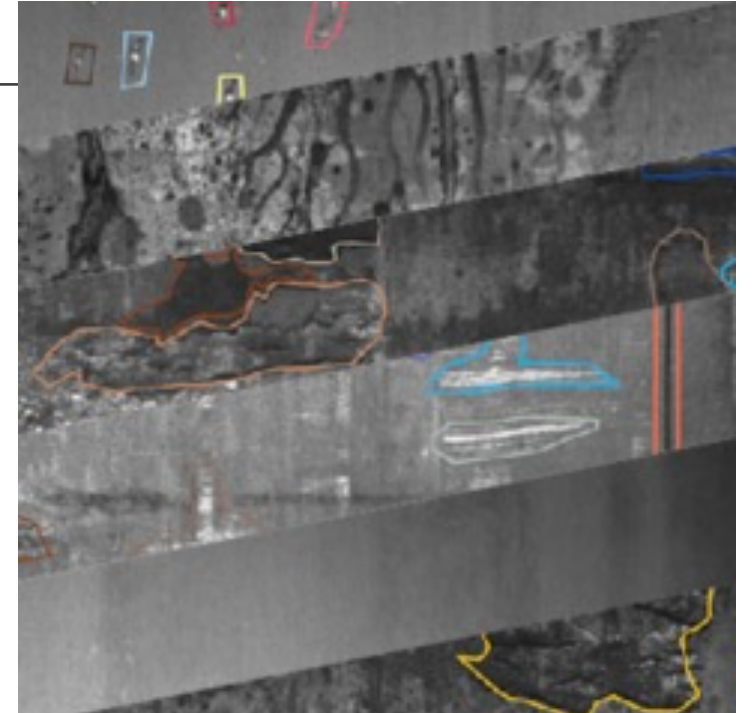
- Steel is one of the most important building materials for modern architecture.
- Steel buildings are resistant to natural and manmade wear, which has made the steel material widely used around the world.
- However, despite its tough tensile strength, steel manufacturing is a very complex and delicate process, in particular, the production process of flat sheets is highly delicate.



# Problem Statement

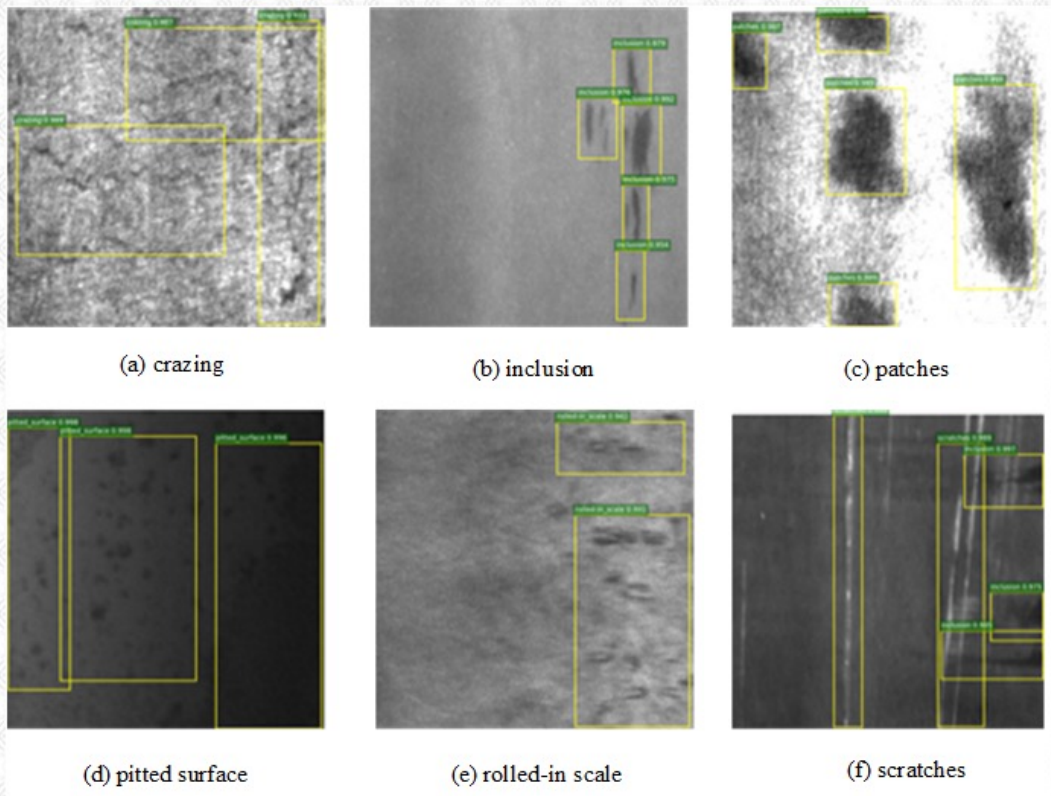
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- As a result of this delicate process, the steel sheets are prone to several kind of defects,
- It is of high importance that these defects are identified, localized and classified swiftly and accurately.
- However, detecting the defects manually is inefficient and error-prone, sometimes dangerous when performing detection tasks on the fly.
- Many big Steel Producer are looking for an efficient, safer and accurate solution



# Goals

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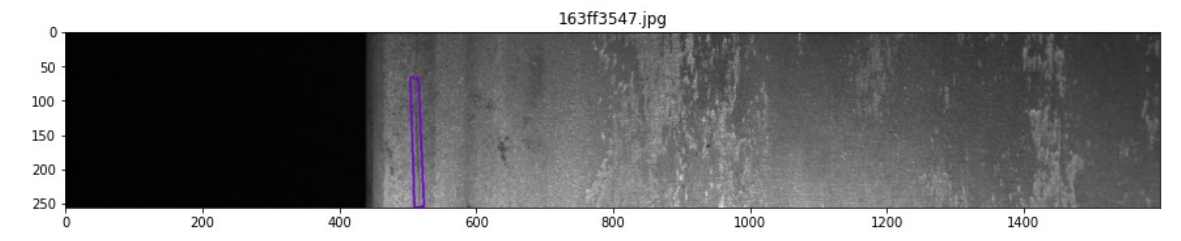
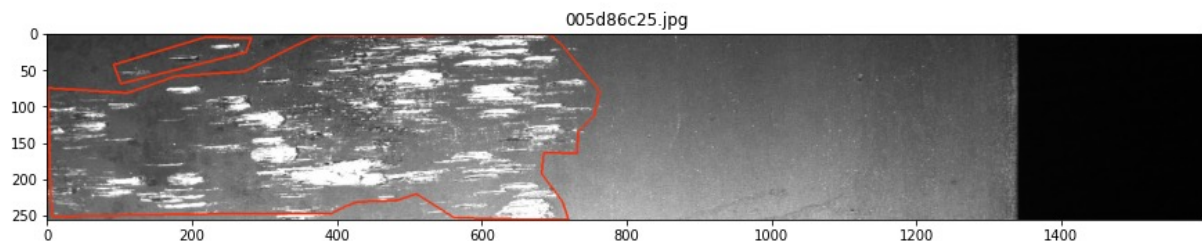
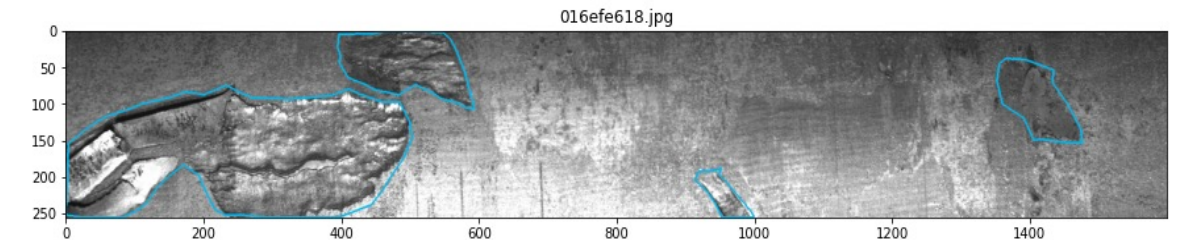
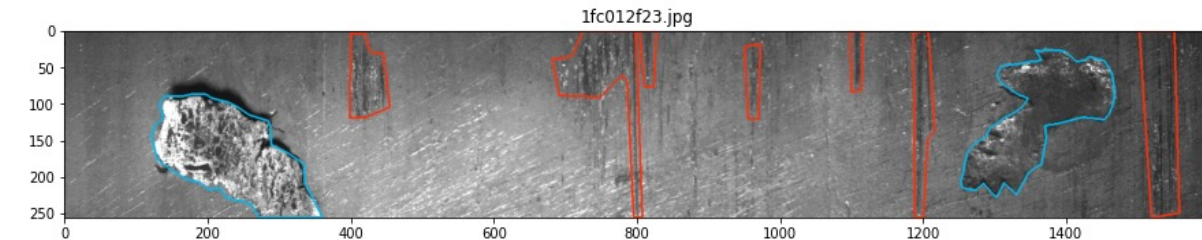
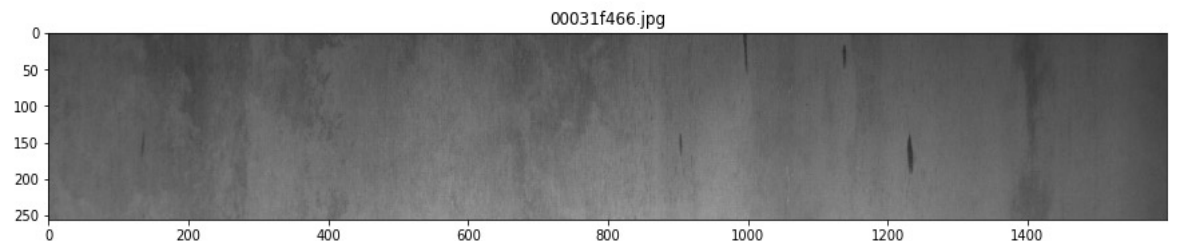
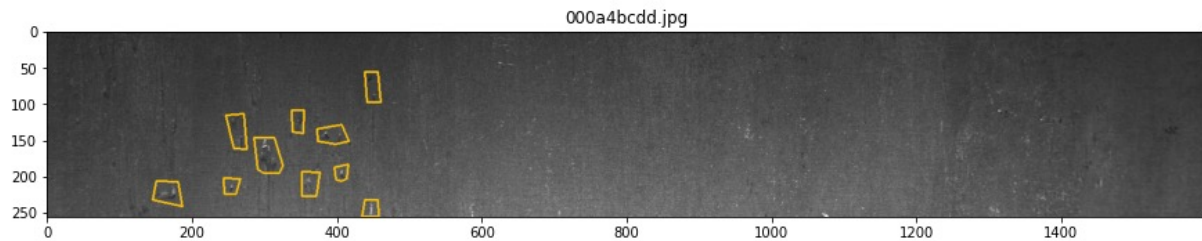


- The solution lies within the use of AI and Machine Learning
- Research has been carried out to identify and classify steel sheet defects through image processing models
- In this project, we design a model for classifying defects in steel sheet through image segmentation with aim to
  - Increasing the efficiency and enhancing automation in detecting steel defects to maintain high quality in steel production
  - Isolating the location and identifying the type of defect in steel sheet
  - Classifying and segmenting the steel defects in four distinct classes by implementing Deep Learning CNN approach.
  - Achieving accuracy above the baseline models and closer to the state-of-the-art algorithm in this field.



# Kaggle Dataset (Severstal Steel Defect Detection)

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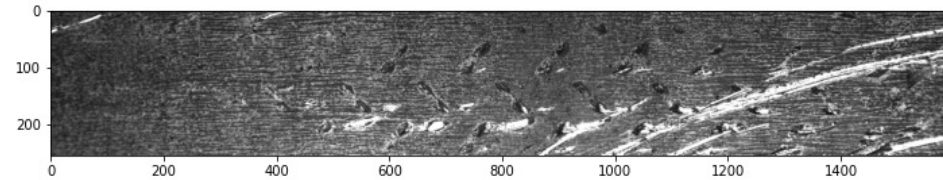
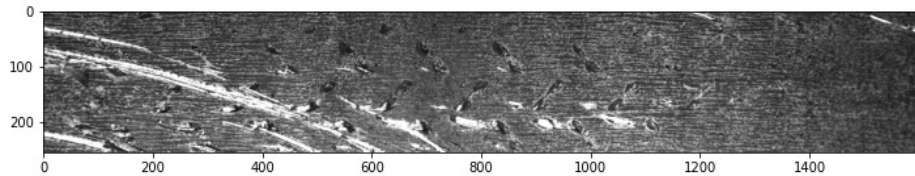
# Method

## Data Pre-processing

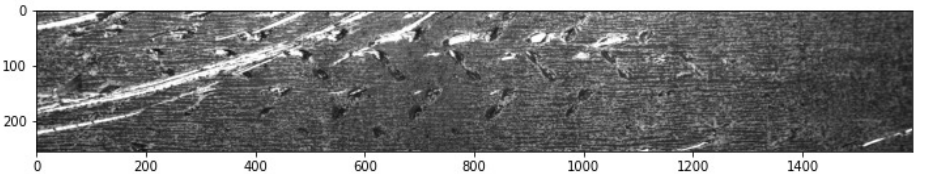
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- Data Normalization (using ImageNet mean and std)
- Data Augmentation

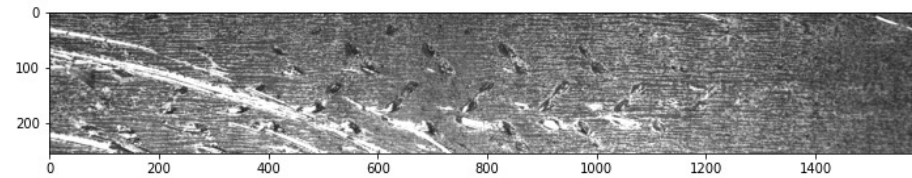
Actual image



Horizontal flip (with probability 0.5)



Vertical flip (with probability 0.5)



Gaussian Noise (with probability 0.5)

20% change in brightness,  
contrast, hue



# Training Methodology

Architecture	Encoder	Loss	Training data	Optimizer	LR	Threshold	Minsize	Epochs	Public	Private
Unet	se_resnet_50	BCE	All	Adam	5.00E-04	0.50	3500	20	0.88918	0.89103
FPN	EfficientNet-b3	BCE	All	Adam	5.00E-04	0.50	3500	20	0.88777	0.8891
FPN	EfficientNet-b1	BCE	All	Adam	5.00E-04	0.50	3500	20	0.89629	0.88865
DeepLabV3Plus	ResNet34	BCE	All	Adam	5.00E-04	0.50	3500	20	0.88629	0.88851
FPN	ResNet34	BCE	All	Adam	5.00E-04	0.50	3500	20	0.8877	0.88825
Unet	se_resnet_50	BCE	All	RMSProp	5.00E-04	0.50	3500	20	0.88493	0.88797
Unet	se_resnext_32	BCE	All	Adam	5.00E-04	0.50	3500	16	0.88695	0.88711
Unet	ResNet34	BCE	All	Adam	5.00E-04	0.50	3500	20	0.88312	0.88701
Unet	EfficientNet-b2	BCE	All	Adam	5.00E-04	0.50	3500	15	0.88868	0.88663
Unet	ResNet34	BCEDice	All	Adam	5.00E-04	0.50	3500	20	0.88644	0.88605
UnetPlusPlus	ResNet34	BCE	All	Adam	5.00E-04	0.50	3500	20	0.88386	0.8854
Unet	DenseNet121	BCE	All	Adam	5.00E-04	0.50	3500	20	0.88494	0.88529
FPN	ResNet18	BCE	All	Adam	5.00E-04	0.50	3500	20	0.88508	0.88393
Unet_SingleClass	ResNet34	BCE	All	Adam	5.00E-04	0.50	3500	20	0.88073	0.88373
Unet	ResNet18	BCE	All	Adam	5.00E-04	0.50	3500	20	0.88689	0.8836
Unet	VGG11	BCE	All	Adam	5.00E-04	0.50	3500	20	0.88434	0.88259
Unet	EfficientNet-b1	BCE	All	Adam	5.00E-04	0.50	3500	20	0.87904	0.88211
Unet	EfficientNet-b3	BCE	All	Adam	5.00E-04	0.50	3500	15	0.88274	0.88168
FPN	se_resnet_50	BCE	All	Adam	5.00E-04	0.50	3500	20	0.87911	0.88159
PAN	ResNet34	BCE	All	Adam	5.00E-04	0.50	3500	20	0.88066	0.8801
LinkNet	ResNet34	BCE	All	Adam	5.00E-04	0.50	3500	20	0.88416	0.87972
FPN	EfficientNet-b2	BCE	All	Adam	5.00E-04	0.50	3500	20	0.88502	0.87894
Unet	ResNet18	BCE	Only +ve	Adam	5.00E-04	0.50	3500	20	0.86126	0.87855
MANet	ResNet34	BCE	All	Adam	5.00E-04	0.50	3500	20	0.87473	0.87764
Unet	Inceptionv4	BCE	All	Adam	5.00E-04	0.50	3500	15	0.88234	0.87509
Unet	ResNet18	Focal	All	Adam	5.00E-03	0.50	3500	20	0.85636	0.861
Unet	se_resnet_50	BCE	All	SGD	5.00E-04	0.50	3500	20	0.85674	0.8556

- Tried 21 different combinations of semantic segmentation architectures + encoders.
- We used transfer learning for all models. The encoders pretrained on ImageNet were used.
- Train-Validation split of 80-20%.
- Learning rate decreases by a factor of 10 when validation loss does not decrease for 3 epochs.
- Used the same postprocessing for all models (remove a defected mask if less than 3500 pixels).
- The output shape is 4x256x1600. Sigmoid is applied to find the probability of each defect on each pixel.





# Ensemble Model

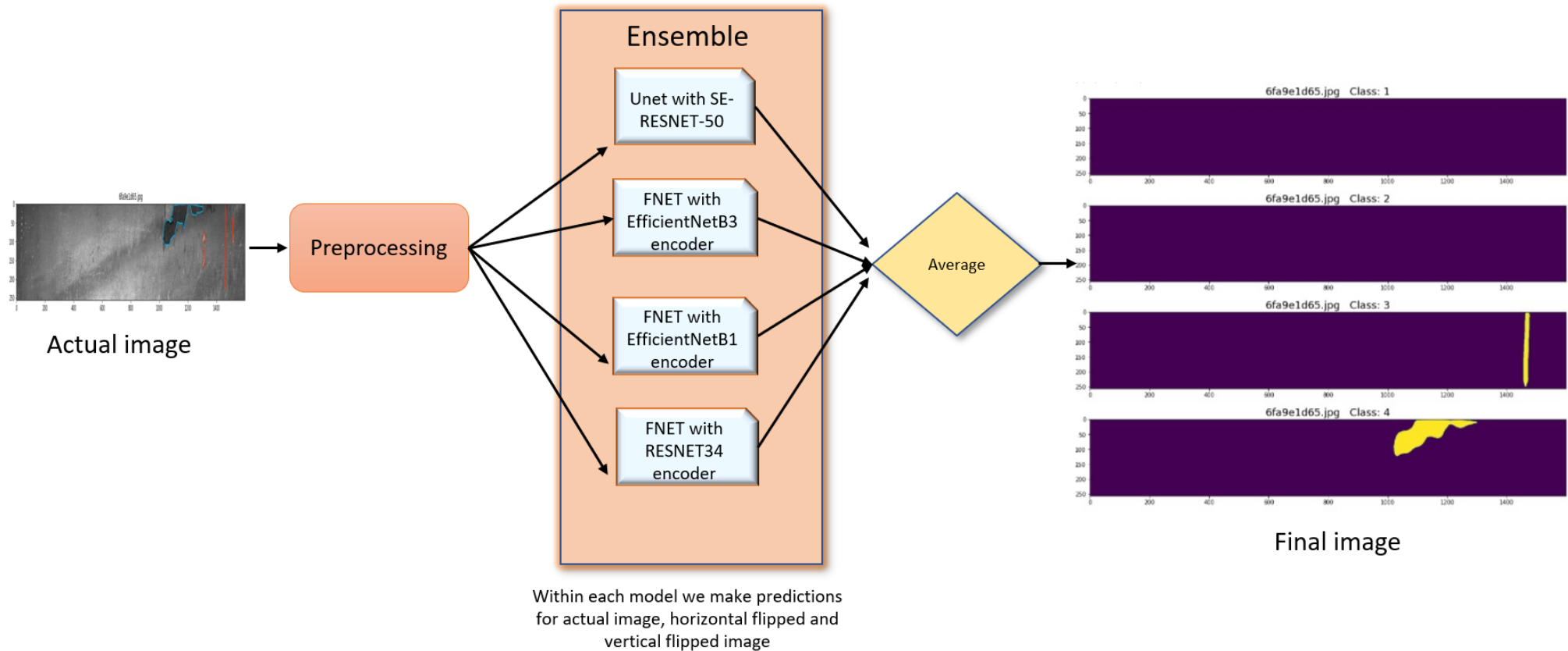
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- Used the four models that gave the best results:
  - U-Net with se-resnet-50 encoder
  - FPN with EfficientNetB3 encoder
  - FPN with EfficientNetB1 encoder
  - FPN with ResNet34 encoder
- Predicted the original test image, horizontally flipped image and vertically flipped image for all 4 models and took the average of all predictions.
- Improved the post-processing step via extensive trial and error. The best result was obtained when defect masks of size less than [1400,1200,1800,1300] was removed for 4 classes. The pixel threshold was set as [0.5,0.6,0.45,0.4] for the 4 defect classes.





# High level process flow



# Results

Evaluation metric  
(Dice coefficient)

$$Dice = 2 \times \frac{|X \cap Y|}{|X| + |Y|}$$

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Hyperparameter effects (Unet with SE-ResNet-50 encoder)

Optimizer	Learning Rate	Weight Decay	Public	Private
Adam	5.00E-04	0.00E+00	0.88918	0.89103
RMSProp	5.00E-04	0.00E+00	0.88493	0.88797
SGD	5.00E-04	0.00E+00	0.85674	0.8556
Adam	1.00E-03	0.00E+00	0.88741	0.88873
Adam	5.00E-04	1.00E-04	0.87667	0.87462

Winner/Base model comparison


























Model	Private
Our ensemble model	0.89901
Winner model	0.90883
No defects prediction	0.8556




# Results

## Kaggle performance

1. We stand at 198<sup>th</sup> position out of 2427 submissions in Kaggle competition. Which is under top 10% best performance.

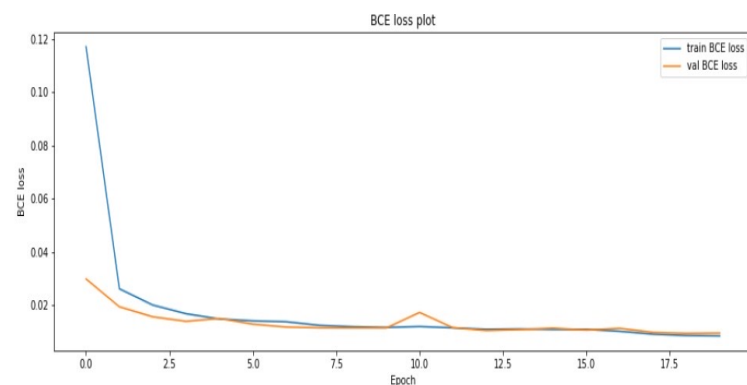
Overview	Data	Code	Discussion	<u>Leaderboard</u>	Rules	Team	My Submissions	Late Submission
187	▲ 219	Random					  0.89920771y	
188	▲ 93	pharmacist					 0.89917502y	
189	▼ 57	alee					 0.89917301y	
190	▲ 141	817					   0.89914411y	
191	▼ 126	[this is your advertisement]					  0.89912771y	
192	▼ 104	copypaste					 0.899061871y	
193	▲ 154	[ods.ai] Martensiterы					   0.89906602y	
194	▼ 70	mark4h					 0.89905442y	
195	▼ 190	[ods.ai] + [Limpid Armor]					    0.899054051y	
196	▲ 56	Toguroad to Master					  0.89904531y	
197	▲ 94	czgj_ml					 0.8990241y	
198	▼ 6	XianliYang					 0.89900252y	
199	▲ 769	sergio callarelli					 0.89897841y	
200	▲ 111	Ascalon					 0.89895681y	
201	▲ 92	Wghost					 0.89893412y	

Submission and Description	Status	Private Score	Public Score
Arish_Ensemble Top 3 + 5th (version 4/4)	Succeeded 	0.89901	0.90350

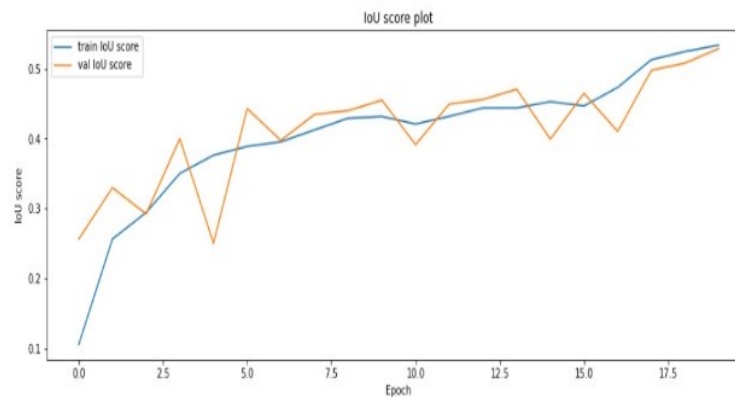


# Results

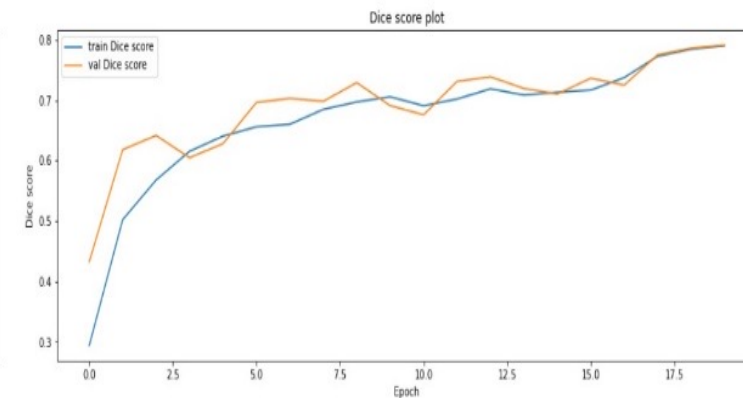
## Performance curves



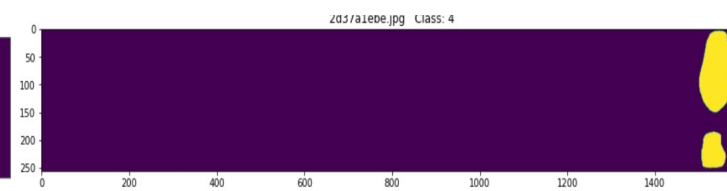
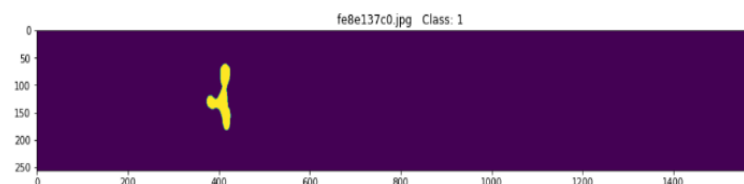
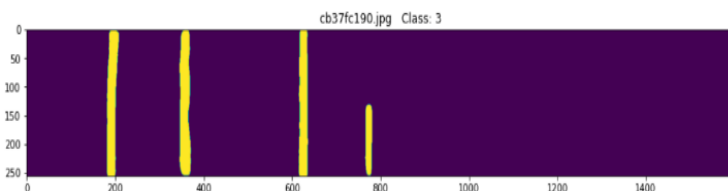
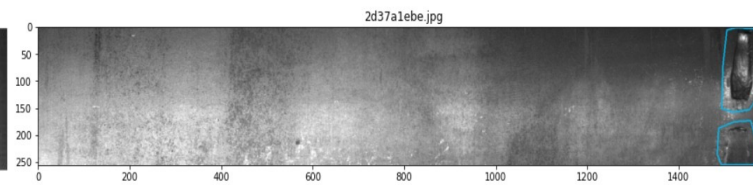
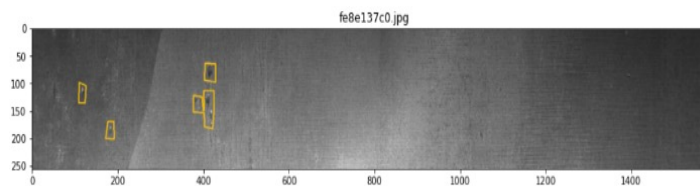
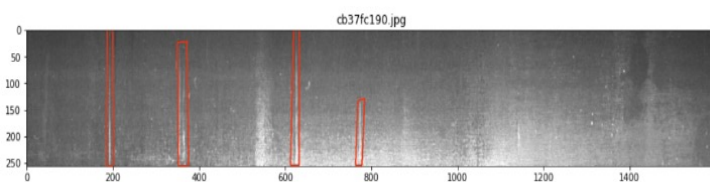
BCE loss over epochs



IoU score over epochs



Dice score over epochs



# Conclusion & Future work

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- An efficient model has been trained in terms of accuracy and meeting the desired goals
- Ensembling technique proved to be the better approach in achieving better accuracy, whereas individual we found SE-ResNet and FPN to be the best models
- The model was ranked within the top 10% of Kaggle competitors
- As a future work pseudo labeling can be investigated for improving the score
- Exploring faster techniques as the existing model requires considerable time for training and inference

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Thank you!