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01-08			introduction
01-10	(Read homework .)		initial project meeting A
01-12			requirements gathering (in discussion)
01-17			initial project meeting B
01-19			initial project organization (in discussion)
01-22	1 , 3–3.4	1 , 4	requirements engineering
01-24	2, 21	2–3	software process models
01-26			requirements homework due on CCLE
01-29		5, 19 , 20	system modeling and engineering
01-31	3.5	6, 17, 28	architectural design
02-05	4, 5 , 6	7, 16, 18	component-level design
02-07	20	24, 25	quality and change management
02-12			midterm (in lecture)
02-14	22, 29	8	testing
02-21	28	22	project management
02-23			midterm presentations (in discussion)
02-26	3.6, 27	23	project planning
02-28		10–14	dependability and security
03-05	23–26, 31	9	debugging, refactoring, and tuning
03-07	30	27	tools and formal methods
03-12	32	29 , 30	user interface and documentation
03-13			project final report due (on CCLE)
03-14	33–35	15, 26	reuse and process improvement
03-16			final presentations (in discussion)