# **CHRISTINE** ZHOU

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## **EDUCATION**

# Brown University (GPA: 3.88/4.00)

**September 2019 - May 2023** 

Sc.B. Mechanical Engineering and Visual Art

Providence, Rhode Island

 Relevant Coursework: Dynamics and Vibrations; Woodworking and Metalworking; Electricity and Magnetism; Fluid Mechanics; Mechanics of Solids/Structures; Structural Analysis; Computer Aided Visualization/Design; Electrical Circuits

## **EXPERIENCE**

Hasbro, Inc. July 2021 – Present

Design Engineer Co-Op (NERF)

Pawtucket, Rhode Island

- Designed, modeled, and tested barrel modifications through rapid prototyping, enhancing blaster firing accuracy by 12%
- Innovated clipping mechanism to secure motor in flywheel cage, reducing labor and hardware cost by \$0.80/blaster
- Angled blaster flywheels using helix calculations to determine target angle, adding spin to stabilize dart trajectory
- Manufactured casting molds for rapid prototyping of repetitive part designs to vary durometers, materials, and textures

## **Temple Allen Industries**

May 2021 - July 2021

Rockville, Maryland

Mechanical Engineer Intern

- Led all phases of product development cycle: part design, parts procurement, in-house production, and assembly
- Wrote, performed, and recorded 15+ tests to confirm IP waterproof ratings, airtight sealings, durometers, and dimensions
- Calculated numerical parameters for pneumatic cylinder force, drivetrain wheel torque, gear ratios, and cycle times
- Designed custom sensor window mount after root cause analysis, reducing sensor system assembly time by 30%

## **Breuer Lab at Brown University**

January 2021 - Present

Mechanical Engineer Research Assistant

Providence, Rhode Island

- Executed solo repair of bat wing robot by studying component interactions; replaced severed wires of cam system
- Researched optimization of robot to: decrease wing weight, smoothen joint motion, and reduce friction between cams

#### **USC Space Engineering Research Center (SERC)**

June 2020 - September 2020

Manufacturing Research Intern

Los Angeles, California

- Worked on a quantized inertia theory-based system that generates propellantless thrust using high-powered lasers
- Maximized thrust by iterating cavity designs while attentive to material thermal limits and CNC manufacturability
- Outsourced manufacturing using technical documentation, obtaining multiple quotes for cost cross-comparison

## **PROJECTS**

# Apple Design Test: iPod Battery Door Mechanism (christinezhou.info/apple)

April 2021

- Innovated latch and damped spring door mechanisms, modeled in SolidWorks assembly with 10+ dynamic components
- Determined total production cost of new iPod using costs of direct labor, raw materials, and manufacturing overhead
- Simulated applied forces and displacements on latch (FEA) in Fusion 360, interpreting stress and safety factor data

## UtiliTool: A Touchless Keychain Tool (christinezhou.info/utilitool)

August 202

- Analyzed various flexible materials (TPA, TPE, TPU) and their mechanical properties to determine ideal tool dimensions
- Performed primary market research, financial modeling, competitive landscape research, and market size evaluation
- Utilized FEA to observe stress concentrations under applied loads and iterated designs to ensure tool longevity

Twin-Tee Filter Circuit March 2021

- Designed and breadboarded circuit to filter out a band of frequencies, using the notch frequency to target specific range
- Conducted cost analysis on worst-case capacitor tolerances based on LTspice simulations of high-low capacitance cases

## **SKILLS & INTERESTS**

**Design/Testing:** SolidWorks, Design for Manufacturing, GD&T, Materials Selection, ANSI/ASME Drawing Standards, Fits/Tolerances, Finite Element Analysis, Equipment/Electronics Assembly and Testing, Cycle Time Analysis **Fabrication:** 3D Printing, CNC Router, Laser Cutter, Mill, Power and Hand Tools, Welding, Soldering, Woodworking **Software:** MATLAB, Arduino, PicoScope, LTspice, Adobe Creative Suite (Photoshop, Illustrator, Premiere), Microsoft Office

Interests: Toy Mechanism Design, Illustration, Animatronics, Photography, Hiking, Gardening, NERF Blasters