nick young

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education

• Brown University [GPA: 3.96/4.00] - Concurrent ScM. in Computer Science, ScB. in Math and Computer Science May 2023 > Relevant Coursework: Time Series Databases, Database Management Systems, Distributed Systems, Networking, Programming Languages, Compilers, Graphics, Formal Methods, Probabilistic Methods, Cryptography, Number Theory.

experience

• Stripe - Software Engineering Intern (DocDB Fleet Management Team) - Seattle, WA

- June August 2022
- > Designed and implemented a distributed Mongo load simulation framework in Go, supporting up to 100,000 writes/sec.
- > Wrote a custom load generation engine and supporting user interface in React to evaluate database performance.
- > Spearheaded cross-team database host management migration in Go, deprecating hundreds of lines of legacy code.
- Bloomberg LP Software Engineering Intern (DevX Team) New York, NY (Remote)

June - August 2021

- > Deployed an adaptive connection pool in Python, reducing new connections by 98% and lowering latency by 50%.
- > Used internal telemetry tools to track connection pool performance; exposed data through 4 unique Grafana dashboards.
- > Delivered a React UI for users to interact with the DevX Policy Engine and improved SonarQube static analysis tooling.
- Stochastic AI Software Engineering Intern Cambridge, MA (Remote)

June - August 2020

- > Spearheaded the web team and set up CI/CD for the frontend and backend with Github Actions, GCP, and Netlify.
- > Engineered the backend microservices architecture from scratch using GraphQL, Docker, Rust, Python, and Javascript.
- Stylindex Full Stack Engineering Intern Los Angeles, CA (Remote)

June - August 2020

- > Developed an automated GraphQL emailing microservice using Rust, eradicating the need to manually send email alerts.
- > Revamped the internal analytics system by tracking API activity with Rust and Python and building new charts in React.

leadership

• Database Management Systems - Head Teaching Assistant

Fall 2021

- > Revamped course to operate in Go. Wrote reference implementations, autograders, and handouts for 8 assignments on the following: SQL, paging, hash tables, b+tree indices, query processing, query optimization, concurrency, and recovery.
- > Drafted conceptual assignments, coordinated the TA team, created the course website, and led all course logistics.
- Adversarial Thinking in CS Education Research Assistant

Spring 2021

- > Published a paper on adversarial thinking in 100+ beginner computer science students in the ACM ICER 2021 conference.
- > Analyzed student responses to 300+ ethics assignments using intercoder reliability with Professor Shriram Krishnamurthi.
- Full Stack at Brown President

Winter 2020 - Present

- > Led a web development club of 250+ members and 50+ client-facing projects. Oversaw operation of all project groups.
- > Organized and conducted a web bootcamp to teach HTML, CSS, JS, React, and SQL to new members every semester.

projects

• TRustDB [n-young/trustdb]

April 2021

- > Highly performant time-series database written in Rust. Optimized for writing and querying of high-cardinality data.
- > Pioneered boolean logic-based query optimization to accelerate conjunctive normal form queries by up to 1000%.
- > Leveraged finite-state transducer-based index compression to keep log indexes both time- and space-efficient.

• NetStack [n-young/netstack]

April 2022

- > Minimum viable RFC-compliant implementation of IP, TCP, and DNS written in Go as a proof-of-concept.
- > Supports traceroute, route aggregation, recursive IP resolution, and route caching on top of regular functionality.

• Goo [n-young/goo]

May 2021

- > Performant and minimal YAML- and Markdown-based static site generator built in Go as a replacement to Hugo.
- > Authored support for template partials, data injection, Markdown-to-HTML compilation, inline LaTeX, and :joy:-like emojis.
- OxySAT [n-young/oxysat]

March 2021

- > DPLL-powered SAT solver with custom heuristics to optimize satisfiability search, made in Rust.
- > Tested using an automated oracle built in Python. Compatible as a backend for the Forge model-checking language.