## **Decentralized Social Network**

#### Members:

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#### **Customer:**

AP Bernard Wong

## **Team Structure**

**Front-end** 

Anushervon (SM)

Jerry

**Back-end** 

Viktor (PO)

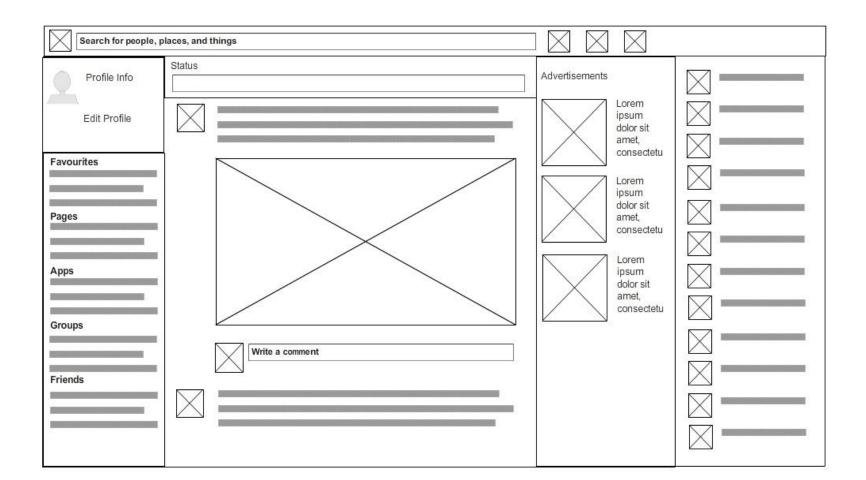
Rui

Arash

# **12 Backlog**

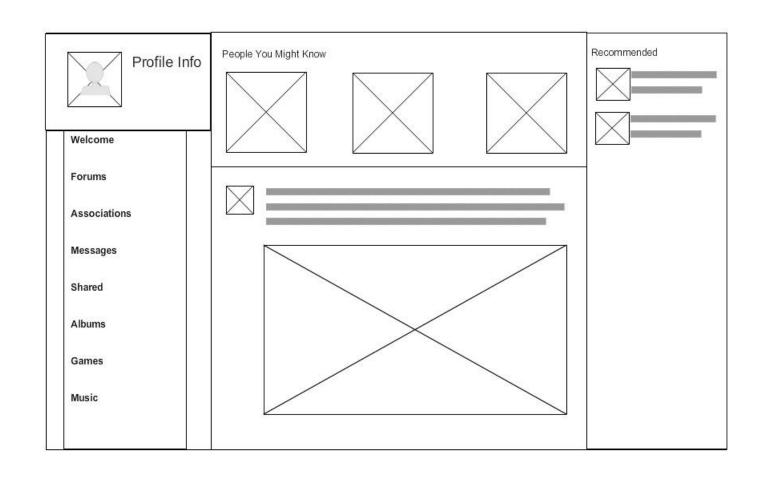
- Create wireframes of common social networks.
- Create wireframe for a sample view in our project.
- Add front-end infrastructure.
- Explore C++ as an option for the backend server.
- Explore other language options (Python, Scala).

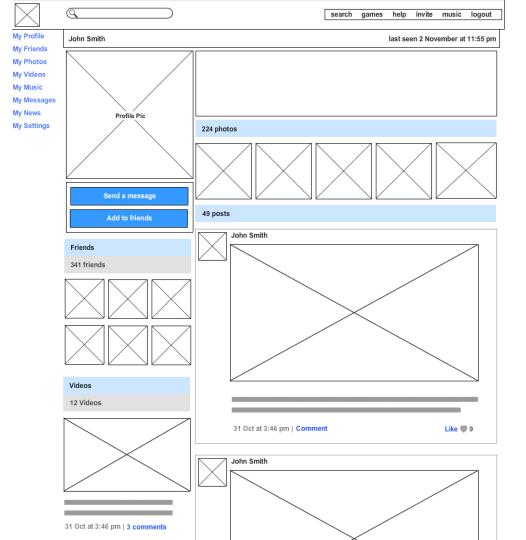
## Wireframes

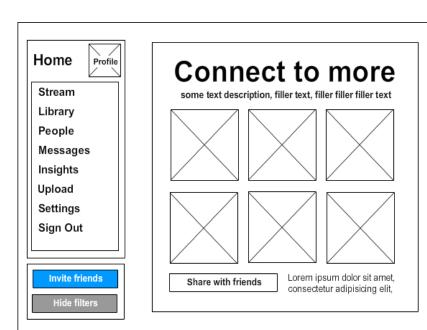


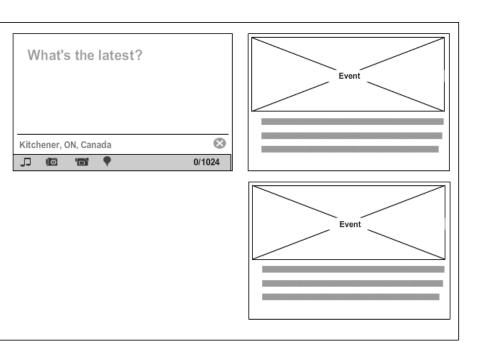
Home Connect Discove	er	Q Search	
Tweets Following Followers	Tweets		
Compose new Tweet			
Who to Follow			
	$\times$		

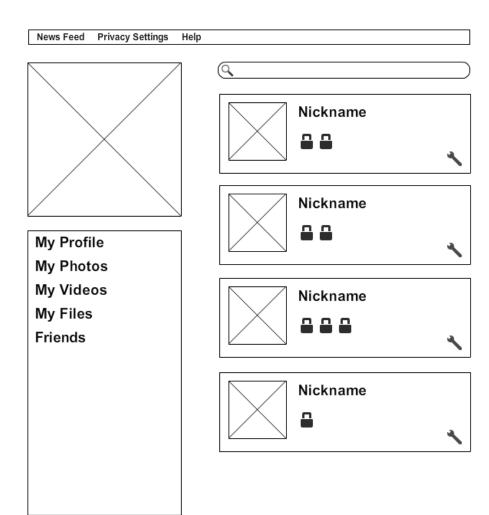
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Edit Friend	×
	Nickname Label
Change Picture	
Zones	Friends
	Co-workers
	Besties
	Public
Level of Trust	

### Front-end Infrastructure

- AngularJS (Coffeescript)
- Zurb Foundation (CSS)
- Slim (HTML)
- Yo (Scaffolding)
- Grunt (Build tool)
- Bower (Package manager)

### **GNUnet**

- Building
- Starting peers
- GNS
- DHT experiment
- GNUnet command line tools

# C++, Java, Python

- C++ is a waste of time
- Java bindings incomplete
  - only contain a subset of GNUnet C API
- Python can work with GNUnet C API by writing another C Layer
  - use Flask as basic server framework
  - SQLite3 as local persistent storage
  - easy web socket support

# **12** Retrospective

- Github as issue tracker == Good
  - https://github.com/n00shie/fuzzy-octo-ironman
- Need to pick stable revision of GNUnet
- Less standups per week
- IRC is very helpful
- Delegate work better => Vert. then Horizontal
- Group education / Code reviews
- Pottor Dooumontation