VAN MINH NGUYEN

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Melbourne, FL USA

LinkedIn Link, GitHub Link

CAREER OBJECTIVE

Highly motivated, exceptionally fast learner Graduate student in Operations Research looking to advance into a career in Data Sciences/Analytics. Aiming to utilize my academic and internship experience to breach the wall between theoretical mathematics (especially in Topological Data Analysis) and real-world applications.

EDUCATION

Florida Institute of Technology, Melbourne FL

Ph.D Operations Research GPA: 4.00

M.S. Operations Research GPA: 4.00

B.S. Biochemistry (Biology Emphasis) GPA: 3.43

Aug 2010 - Present

Aug 2020 - Present

Aug 2018 - May 2020

Aug 2014 - May 2018

EXPERIENCE

Florida Institute of Technology - Dept. of Mathematical Sciences August 2018 - Present Graduate Student/Teaching Assistant

- · Research on Double Stochastic Processes (Branching Process with random offsprings)
- · Teach and grade exams for Calculus I, II, III
- · Tutor and grade exams for Probability & Statistics, Neural Networks.
- · Aid students studying Stochastic Modeling, Differential Equations

Truveta

May 2021 - August 2021

Graduate Intern

- · Developed a data quality measurement toolkit, with **Databrick** and **PySpark**, to measure data quality of Truveta Health Data Model (THDM), garnering trusts from health providers.
- · Designed a Monte Carlo sampling model to generate synthetic patient data for stress-testing.
- · Established the foundation approach for (new) Synthetic Patient Health Data, involving probabilistic theory of document retrieval, representation (feature) learning and deep learning.
- · Developed an annotation recommender system for THDM medical concept normalization.
- · Assisted team members and other co-workers on various Projects and Collaborative efforts.

IBM Skill Academy

May 2021 - June 2021

IBM Data Science Practitioner - Instructor

- · Earned Certification for Instructor role for IBM Data Science Practitioner
- · Audited IBM Data Science learning material and proposed changes that was added to the material.
- · Created a curriculum for teaching IBM Data Science course at Florida Institute of Technology

PROJECTS

Classification of Extended MNIST Handwritten Digits and Letters Dataset Project link

· EMNIST dataset is MNIST (handwritten digit) dataset with handwritten characters

- · Applied Principal Component Analysis (PCA) and Persistent Homology (TDA) to reduce the dimension of dataset. Reduced feature size from 784 (28x28) to 35 while retaining 99% variance
- · Utilized libraries giotto-ai along-side standard deep learning libraries sklearn, NumPy, Tensorflow
- · Achieved 97%-91% training-testing accuracy with a tuned network with only 3 hidden layers

Google Speech Command Dataset Classification

Project link

- · Classify Google Speech Command using Convolutional Neural Network on audio data (CNN)
- · Pipeline processing audio data to image features with data augmentation
- · Used multiple CNN architectures (LeNet, MiniGoogleNet, AlexNet) for training and stacking model for ensemble.
- · Achieved 91% validation accuracy with stacking model for ensemble.

Sentiment Analysis on MyAnimeList User Ratings

Repo link, Project link

- · Predict user rating based on review using Recurrent Neural Network (RNN)
- · Setup a data-mining pipeline utilizing self-hosted REST API with a **Redis** server for caching inside **dockerized** container
- · Used different models (RNN with LSTM, CNN, CNN with Word2Vec embedding layers) for training and stacking model for ensemble.
- · Achieved 94% validation accuracy with ensemble model

Movie Ratings Analysis

- · Initiate a Jupyter-Python notebook environment using Amazon AWS EC Instance
- · Pre-processed/cleaned movie rating data extracted from IMDB.
- · Import data to **SQL** database hosted on **Amazon AWS RDS** and ran queries to analyze user trends.

Date A Live: Spirit Pledge Assets Decryption tool

Personal Project. Repo link

- · Reverse Engineer mobile game Date A Live: Spirit Pledge using Static analysis tool from NSA **ghidra** and dynamic analysis tool **frida**.
- · Re-implement decryption functions using Python, implement methods to convert PowerVR, Ericsson Texture Compression format to digital images format (JPEG/PNG)
- · Data-mined to find insecure API/server that allows easy download/extraction of new game contents.

Other Minor Projects

Personal Project. GitHub link

- · Reverse engineer mobile game Arknights to find AES256 key for assets decryption. Repo link
- · Maintained a toolkit that patches (cheats) mobile game Azur Lane. Added both 32/64-bit capability to the tool, features that allows user to obtain ingame paywalled contents for free while avoid cheating detection. Repo link
- · Date A Live: Spirit Pledge Datamining repository using developed decryption tool. Using **cronjob** and **Github Action CI/CD** to automate fetch, decrypt and datamine new contents. Repo link

SKILLS

Software & ToolsPython, Spark/PySpark, MySQL, Redis, Tensorflow, PyTorch, ONNXOperating SystemsWindows, Linux, UNIX-based (MacOS)SkillsData Processing & Analysis, Stochastic Modeling, Reverse EngineeringLanguagesVietnamese (Native), English (Fluent), Japanese (Basic)