

Project 2: Guessing Game “update”

- Update your “guessing game” to keep re-prompting the user until they guess the right number
- At each step, tell them whether their guess was high or low
- Exit the loop when the user guesses correctly.
- Send to my email address, the URL of your code implementation, and preferably a text file containing your code as well as an attachment.
- If you’re running out of time, send me the URL first, then send attachment later.
- The subject of your email to me is as follows: Upward_Bound_Project_2
- Deadline is : Monday, July 9th at 11:59 pm.
- Ideally, should be done by Sunday night, but it is extended to Monday incase you run into any programming issues you can’t resolve on your own, we can talk about it on Monday in class.
- Make sure to follow the above stated instructions, failure to do so will result in penalties on your overall score.