

**Lab Assignment 7 :**

**Objective :** To write a lexical analyzer for X86-64 bit assembly language programs.

**General Instructions :**

1. Save all your work in this laboratory session in a separate directory, Lab7.
2. Test your scanner design with the test cases given to you. Once satisfied test with inputs designed by you.

**Practice Problems**

**P1.** The problem is to acquire skills to process assembly code of a contemporary real architecture, namely the X86-64 bit architecture, which most likely is the same as that of the server used for this course. You need some background information about x86-64 bit architecture which are being provided to you in the table below. Read the accompanied document, "x86-64\_overview.pdf" for more details.

X86-64 bit Architecture	Clarification
16 registers of 64 bit	%rip (instruction pointer), %rsp (stack pointer), %rbp (base pointer on stack), %rax, %rdi, %rsi, %rdx, %rbx, %r8, %r9, %r10, %r11, %r12, %r13, %r14, %r15
32 bit Registers	%esp (stack pointer), %ebp (base pointer on stack), %eax, %edi, %esi, %edx, %ebx
Common instruction op codes	sub, mov, xor, lea, add, ret, cmp, imul, sal, shr, and, or, not
Other assembly instructions	endbr64, call, .....
Assembly instructions vary in length from 1 to 8 bytes	We add a suffix {'b', 'w', 'l' or 'q'} to denote the length {1, 2, 4, 8} in bytes. For instance, movb, movw, movl, movq are all instances of the move instructions.
Jump instructions	jmp, je, jne, js, jns, jg, jge, jl, jle
Stack instructions	pushq, popq
Assembly code starting with a dot (.) followed with a "file" or a "string", or LX, where X is a alphanumeric character are of interest to us. All other lines starting with dot(.) are to be recognized and reported as Assembler Directives and ignored.	.file gives the name of the source C file .string is followed by a format string .LX where X ≥ 1 alphanumeric characters denotes a Label
Operand formats	\$number specifies an immediate operand registers are used as operands other operand formats are given in the handout.

Your task is to

- examine the assembly code generated by gcc,
- identify patterns in the assembly code of interest,
- write a lex script that identifies the patterns, and
- finally produces some statistical data about the various elements in the assembly code.

The problem specification is illustrated through an example. The C program, "prog.c", is compiled using "\$ gcc prog.c -O2" to generate assembly code using level 2 optimization. Let the generated assembly code be named

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as "prog-opt.s". Check the assembly code on your server as it may be slightly different than that given below.

```
// C program named as prog.c
int main()
{ int a[1000], i, j;
  int sum = 10000;
  for (i = 0; i < 100; i++) a[i] = i;
  for (i = 0; i < 10; i++)
    for (j = 0; j < i*i; j++) a[i] = a[i]*a[j];
  printf(" sum : %d \n", sum);
  return 0;
}
```

The generated assembly code and the desired output after processing the assembly code are given in the following table.

X86-64 bit assembly program "prog-opt.s"	Desired Output after Processing "prog-opt.s"
<pre>.file "prog.c" .text .section .rodata.str1.1,"aMS",@progbits,1 .LC0: .string " sum : %d \n" .section .text.startup,"ax",@progbits .p2align 4 .globl main .type main, @function main: .LFB23: .cfi_startproc endbr64 subq \$8, %rsp .cfi_def_cfa_offset 16 movl \$10000, %edx movl \$1, %edi xorl %eax, %eax leaq .LC0(%rip), %rsi call __printf_chk@PLT xorl %eax, %eax addq \$8, %rsp .cfi_def_cfa_offset 8 ret .cfi_endproc .LFE23: .size main, .-main .ident "GCC: (Ubuntu 9.4.0-1ubuntu1~20.04.2) 9.4.0" .section .note.GNU-stack,"",@progbits .section .note.gnu.property,"a" .align 8 .long 1f - 0f .long 4f - 1f .long 5 0:</pre>	<pre>C Source File : .file "prog.c" Assembler Directive : .text Assembler Directive : .section .rodata.str1.1,"aMS",@progbits,1 Label : .LC0 DELIMITER : Format String : .string " sum : %d \n" Assembler Directive : .section .text.startup,"ax",@progbits Assembler Directive : .p2align 4 Assembler Directive : .globl main Assembler Directive : .type main, @function Identifier : main DELIMITER : Label : .LFB23 DELIMITER : Assembler Directive : .cfi_startproc Other Instructions : endbr64 Quad Word Instructions : subq Immediate operand : \$8 DELIMITER : 64 bit Register operand : %rsp Assembler Directive : .cfi_def_cfa_offset 16 Long Word Instructions : movl Immediate operand : \$10000 DELIMITER : 32 bit Register operand : %edx Long Word Instructions : movl Immediate operand : \$1 DELIMITER : 32 bit Register operand : %edi Long Word Instructions : xorl 32 bit Register operand : %eax DELIMITER : 32 bit Register operand : %eax Quad Word Instructions : leaq Label : .LC0 LEFT PAR : (</pre>



X86-64 bit assembly program "prog-opt.s"		Desired Output after Processing "prog-opt.s"
1:	.string "GNU"	64 bit Register operand : %rip RIGHT PAR : ) DELIMITER ,
	.align 8	64 bit Register operand : %rsi Other Instructions : call
	.long 0xc0000002	Function call : __printf_chk@PLT
2:	.long 3f - 2f	Long Word Instructions : xorl
		32 bit Register operand : %eax
3:	.long 0x3	DELIMITER ,
4:	.align 8	32 bit Register operand : %eax Quad Word Instructions : addq
		Immediate operand : \$8
		DELIMITER ,
		64 bit Register operand : %rsp
		Assembler Directive : .cfi_def_cfa_offset 8
		Identifier : ret
		Assembler Directive : .cfi_endproc
		Label : .LFE23
		DELIMITER :
		Assembler Directive : .size main, -main
		Assembler Directive : .ident "GCC: (Ubuntu 9.4.0-1ubuntu1~20.04.2) 9.4.0"
		Assembler Directive : .section .note.GNU-stack,"",@progbits
		Assembler Directive : .section .note.gnu.property,"a"
		Assembler Directive : .align 8
		Assembler Directive : .long 1f - 0f
		Assembler Directive : .long 4f - 1f
		Assembler Directive : .long 5
		Number : 0
		DELIMITER :
		Format String : .string "GNU"
		Number : 1
		DELIMITER :
		Assembler Directive : .align 8
		Assembler Directive : .long 0xc0000002
		Assembler Directive : .long 3f - 2f
		Number : 2
		DELIMITER :
		Assembler Directive : .long 0x3
		Number : 3
		DELIMITER :
		Assembler Directive : .align 8
		Number : 4
		DELIMITER :
		No of Assembler Directives: 23
		No of in-line comment : 0
		No of Strings : 0
		Count of Immediate Operands Used 4
		Count of 64 bit Registers Used 4
		Count of 32 bit Registers Used 6
		Count of Byte length Instructions Used 0
		Count of Word length Instructions Used 0
		Count of Long Word length Instructions Used 4
		Count of Quad length Instructions Used 3

X86-64 bit assembly program "prog-opt.s"	Desired Output after Processing "prog-opt.s"
	Count of Stack Instructions Used 0

**P2.** Repeat P1 above with assembly code generated by gcc without the switch -O2. Examine whether the scanner of P1 is able to generate the desired output. In case, there are unrecognized characters, modify the lex script of P1 to make it work for this problem.

### End of the Experiment 7

**Attachments :** 1. X86-64\_overview.pdf

2. "prog.c"

3. "prog-opt.s" (to be used as sample only, since you are required to process the assembly code generated by gcc on your system)