

```

28     index = (len(p)%kl-1)%kl
29     return index,value
30 def Xiph(cipher,plain,kl):
31     # iterate the plaintext, count the number of repetitions
32     idx,val = vul(cipher,plain,kl)
33     counter=0
34     counter_exepted= (len(plain)+kl-1)//kl
35     v = idx
36     while(counter < counter_exepted -1):
37         tmp=-1
38         for x in range(v,len(cipher)):
39             if( cipher[x] == (plain[kl*counter+idx] + val) %27):
40                 tmp=x
41                 break

```

Last Byte Oracle

Xiang Mei, Ben Hou, Rachel Tao

Outline

- Project Recall
- A 20 lines solution
- Performance
- New Challenges



What do we know?

We know 5 plaintext candidates, the encryption scheme, and the ciphertext.

Plaintext Length == 500



Key Length in [1,24]



Random Characters

Ciphertext Length == $500 + l_r$

.....



Plaintext



Key'(concatenate the key until the length ≥ 500 , and cut the redundant part)



Ciphertext'(Ciphertext without the random characters)



If We have an **Oracle** which knows the location of each random character, we could **eliminate** these characters.



Plaintext (denoted as P)



Key' (denoted as K')



Ciphertext' (denoted as C')



- $\text{Shift}(P[x], K'[x]) = C'[x]$
- It's easy to reverse if there is no randomness

Plaintext (denoted as P)



Key' (denoted as K')



Ciphertext' (denoted as C')



- If randomness exists
- Statistical (It's hard because of randomness)
- Brute force:
Combination(500+lr,lr)

How can I make **advantages** ?

Vulnerability Discovery and **Exploit**

Plaintext Length == 500



Key' (denoted as K')



A fact you did not notice:
 $P[-1] + K'[-1] = C[-1]$
(mod 27)

Ciphertext Length == 500 + 1r



$$P[-1] + K'[-1] = C[-1]$$

$$K'[-1] = K[IDX], IDX = (500 - 1) \bmod \text{Len}(K)$$

$$K'[IDX] = K'[-1] = Val, Val = (C[-1] - P[-1]) \bmod 27$$

*How do we **eliminate the 4 bad candidates**?*

*In the scheme, the original **key is repeatedly used**. (We could take advantage from it!)*

How many times has the **key** been used?

$$(500 + \text{len}(k) - 1) // \text{len}(k), \text{ for example, } \text{len}(k) = 24 \rightarrow (500 + 23) // 24 = 21$$

How many times has the **$K[IDX]$** been used?

$$(500 + \text{len}(k) - 1) // \text{len}(k) \text{ or } (500 + \text{len}(k) - 1) // \text{len}(k) - 1$$

An exploit comes out!

We could use the “additional” information to build a filter

Compare the *expected_counter* to the *counter*.

If a candidate can **pass the filter**, it **maybe** the plaintext
If **can't**, pass the filter. It's **NOT** the plaintext (100%)

What about the possibility of fail.

~ 0.015

0.00, success

0.05, success = 100.0%

0.10, success = 100.0%

0.15, success = 100.0%

0.20, success = 100.0%

0.25, success =

	Success Rate for Different Plaintext Spaces				
	5 Choices	10 Choices	50 Choices	100 Choices	10000 Choices
r=0	100%	100%	100%	100%	100%
r=0.05	100%	100%	100%	100%	100%

r=0.1	100%	100%	100%	100%	100%
0.15	100%	100%	100%	100%	100%
0.20	100%	100%	100%	100%	100%
0.25	100%	100%	100%	100%	100%

	Time Cost for Per Run				
	5 Choices	10 Choices	50 Choices	100 Choices	10000 Choices
0.00	0.003930019s	0.007775409s	0.038110003s	0.09424866s	7.435941219s
0.05	0.003968138s	0.00903297s	0.042688169s	0.094910076s	8.461290359s
0.10	0.004464785s	0.008744225s	0.045663726s	0.097951498s	8.462076902s
0.15	0.0047115s	0.008976836s	0.049627956s	0.095542486s	8.945510149s
0.20	0.009758241s	0.051130914s	0.097419448s	9.582294941s	
0.25		0.04962585s	0.099855525s	9.969549894s	

How about the performance?
Fast and precise!
I can do it all day!

```
# r = 0.00, success = 100.0%
```

```
# r = 0.05, success = 100.0%
```

```
# r = 0.10, success = 100.0%
```

```
# r = 0.15, success = 100.0%
```

```
# r = 0.20, success = 99.96%
```

```
# r = 0.25, success = 99.60%
```

```
# r = 0.00, success = 100.0%
```

```
# r = 0.05, success = 100.0%
```

```
# r = 0.10, success = 100.0%
```

```
# r = 0.15, success = 100.0%
```

```
# r = 0.20, success = 100.0%
```

```
# r = 0.25, success = 99.76%
```

Result For Part One

- The longest time for our program is **281.1690323352814** seconds for testing **10000** test cases.
- No matter if the last byte of the ciphertext is a random character, I can give the correct answer with success rate \sim **100%**

Extra Credit

Success Rate for Different Plaintext Spaces

	5 Choices	10 Choices	50 Choices	100 Choices	10000 Choices
$r=0$	100%	100%	100%	100%	100%
$r=0.05$	100%	100%	100%	100%	100%
$r=0.1$	100%	100%	100%	100%	100%
$r=0.15$	100%	100%	100%	100%	100%
$r=0.2$	100%	100%	100%	100%	100%
$r=0.25$	99.7%	100%	99.5%	99.0%	80.0%

Time Cost for Per Run

	5 Choices	10 Choices	50 Choices	100 Choices	10000 Choices
$r=0$	0.003930019s	0.007775409s	0.038110003s	0.09424866s	7.435941219s
$r=0.05$	0.003968138s	0.00903297s	0.042688169s	0.094910076s	8.461290359s
$r=0.1$	0.004464785s	0.008744225s	0.045663726s	0.097951498s	8.462076902s
$r=0.15$	0.004602315s	0.008976836s	0.049627956s	0.095542486s	8.945510149s
$r=0.2$	0.004800907s	0.009758241s	0.051130914s	0.097419448s	9.582294941s
$r=0.25$	0.005057936s	0.010028378s	0.04962585s	0.099855525s	9.969549894s

Thank You!

What if the last byte is random?

What if random=40%?

What if the length of key is 60?

What really helps me to attack?

The “extra” information is not important,

What really matters is

the key is repeatedly used → Build filters to win!

X-Turbo-Fan Filter Array for different index

- A simple idea to make full use of “Repeated use of the key”
- Concatenate Filters
- TurboFan & Reversed TurboFan

```
elif (sum(res)>1):  
    tmp = copy.copy(res)  
    for x in range(5):  
        if (res[x]!=0):  
            tmp[x]+=pwn(c[:-1],D1[x][:-1])# turbofan-1  
            tmp[x]+=pwn(c[:-2],D1[x][:-1])# turbofan-1  
            tmp[x]+=pwn(c[:-3],D1[x][:-1])# turbofan-1  
  
            tmp[x]+=pwn(c[:-2],D1[x][:-2])# turbofan-2  
            tmp[x]+=pwn(c[:-3],D1[x][:-2])# turbofan-2  
            tmp[x]+=pwn(c[:-4],D1[x][:-2])# turbofan-2  
            tmp[x]+=pwn(c[:-5],D1[x][:-2])# turbofan-2  
            tmp[x]+=pwn(c[:-6],D1[x][:-2])# turbofan-2  
  
            tmp[x]+=pwn(c[:-3],D1[x][:-3])# turbofan-3  
            tmp[x]+=pwn(c[:-4],D1[x][:-3])# turbofan-3  
            tmp[x]+=pwn(c[:-5],D1[x][:-3])# turbofan-3  
            tmp[x]+=pwn(c[:-6],D1[x][:-3])# turbofan-3  
            tmp[x]+=pwn(c[:-7],D1[x][:-3])# turbofan-3  
            tmp[x]+=pwn(c[:-8],D1[x][:-3])# turbofan-3  
  
            tmp[x]+=pwn(c[:-4],D1[x][:-4])# turbofan-4  
            tmp[x]+=pwn(c[:-5],D1[x][:-4])# turbofan-4  
            tmp[x]+=pwn(c[:-6],D1[x][:-4])# turbofan-4  
            tmp[x]+=pwn(c[:-7],D1[x][:-4])# turbofan-4  
            tmp[x]+=pwn(c[:-8],D1[x][:-4])# turbofan-4  
            tmp[x]+=pwn(c[:-9],D1[x][:-4])# turbofan-4  
            tmp[x]+=pwn(c[:-10],D1[x][:-4])# turbofan-4  
            tmp[x]+=pwn(c[:-11],D1[x][:-4])# turbofan-4  
  
            tmp[x]+=pwn(c[:-5],D1[x][:-5])# turbofan-5  
            tmp[x]+=pwn(c[:-6],D1[x][:-5])# turbofan-5  
            tmp[x]+=pwn(c[:-7],D1[x][:-5])# turbofan-5  
            tmp[x]+=pwn(c[:-8],D1[x][:-5])# turbofan-5  
            tmp[x]+=pwn(c[:-9],D1[x][:-5])# turbofan-5  
            tmp[x]+=pwn(c[:-10],D1[x][:-5])# turbofan-5
```

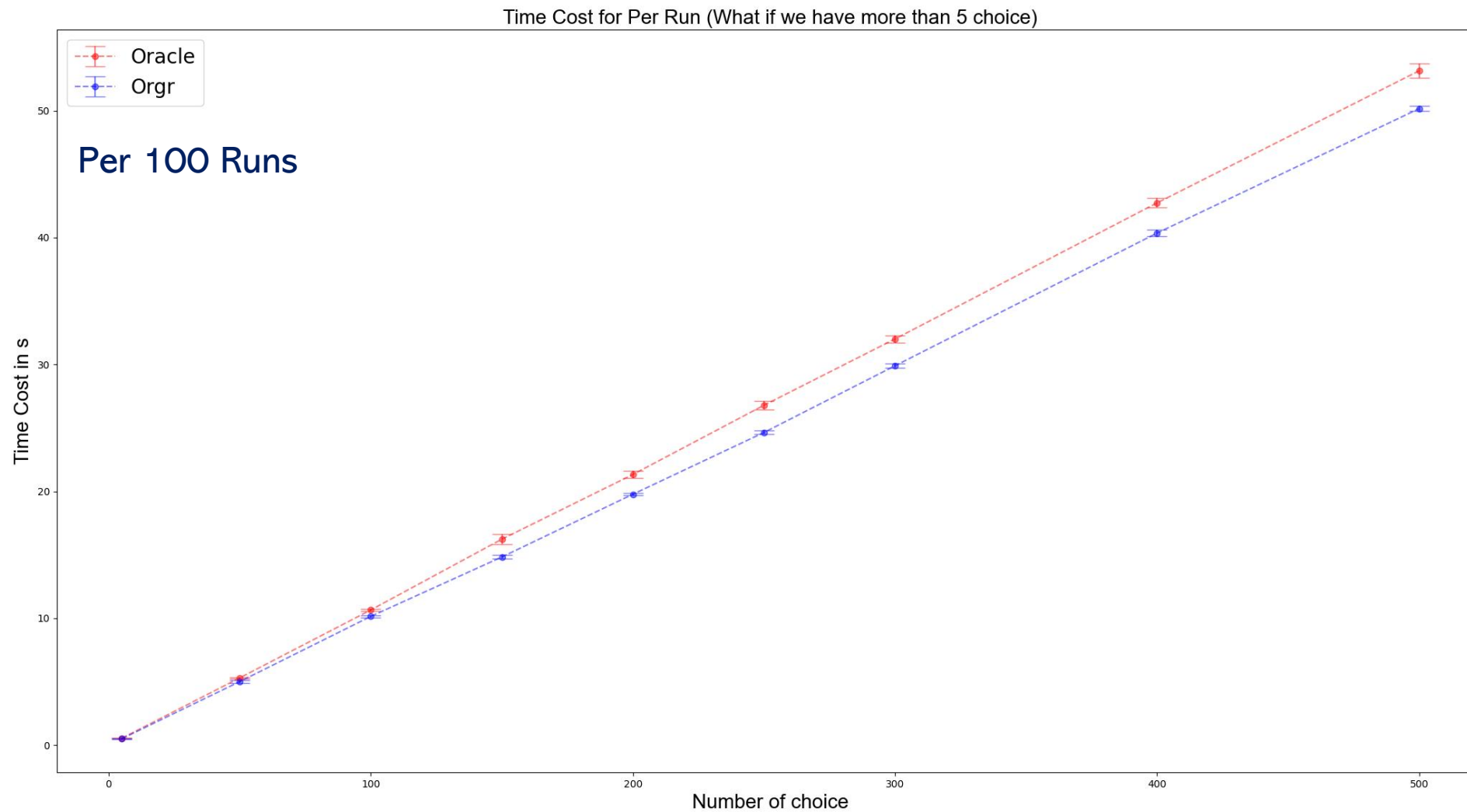
```
lol = c[::-1]  
hah = D1[x][::-1]  
tmp[x]+=pwn(lol,hah)# reversed-turbofan-1  
tmp[x]+=pwn(lol[:-1],hah)# reversed-turbofan-1  
tmp[x]+=pwn(lol[:-2],hah)# reversed-turbofan-1  
  
tmp[x]+=pwn(lol[:-1],hah[:-1])# reversed-turbo  
tmp[x]+=pwn(lol[:-2],hah[:-1])# reversed-turbo  
tmp[x]+=pwn(lol[:-3],hah[:-1])# reversed-turbo  
  
tmp[x]+=pwn(lol[:-2],hah[:-2])# reversed-turbo  
tmp[x]+=pwn(lol[:-3],hah[:-2])# reversed-turbo  
tmp[x]+=pwn(lol[:-4],hah[:-2])# reversed-turbo  
tmp[x]+=pwn(lol[:-5],hah[:-2])# reversed-turbo  
tmp[x]+=pwn(lol[:-6],hah[:-2])# reversed-turbo  
  
tmp[x]+=pwn(lol[:-3],hah[:-3])# reversed-turbo  
tmp[x]+=pwn(lol[:-4],hah[:-3])# reversed-turbo  
tmp[x]+=pwn(lol[:-5],hah[:-3])# reversed-turbo  
tmp[x]+=pwn(lol[:-6],hah[:-3])# reversed-turbo  
tmp[x]+=pwn(lol[:-7],hah[:-3])# reversed-turbo  
  
tmp[x]+=pwn(lol[:-4],hah[:-4])# reversed-turbo  
tmp[x]+=pwn(lol[:-5],hah[:-4])# reversed-turbo  
tmp[x]+=pwn(lol[:-6],hah[:-4])# reversed-turbo  
tmp[x]+=pwn(lol[:-7],hah[:-4])# reversed-turbo  
tmp[x]+=pwn(lol[:-8],hah[:-4])# reversed-turbo  
  
tmp[x]+=pwn(lol[:-5],hah[:-5])# reversed-turbo  
tmp[x]+=pwn(lol[:-6],hah[:-5])# reversed-turbo  
tmp[x]+=pwn(lol[:-7],hah[:-5])# reversed-turbo  
tmp[x]+=pwn(lol[:-8],hah[:-5])# reversed-turbo  
tmp[x]+=pwn(lol[:-9],hah[:-5])# reversed-turbo  
tmp[x]+=pwn(lol[:-10],hah[:-5])# reversed-turbo
```

Optimization (Randomness=40%)
From Original Result(63.8%) to Final Result(97.5%)

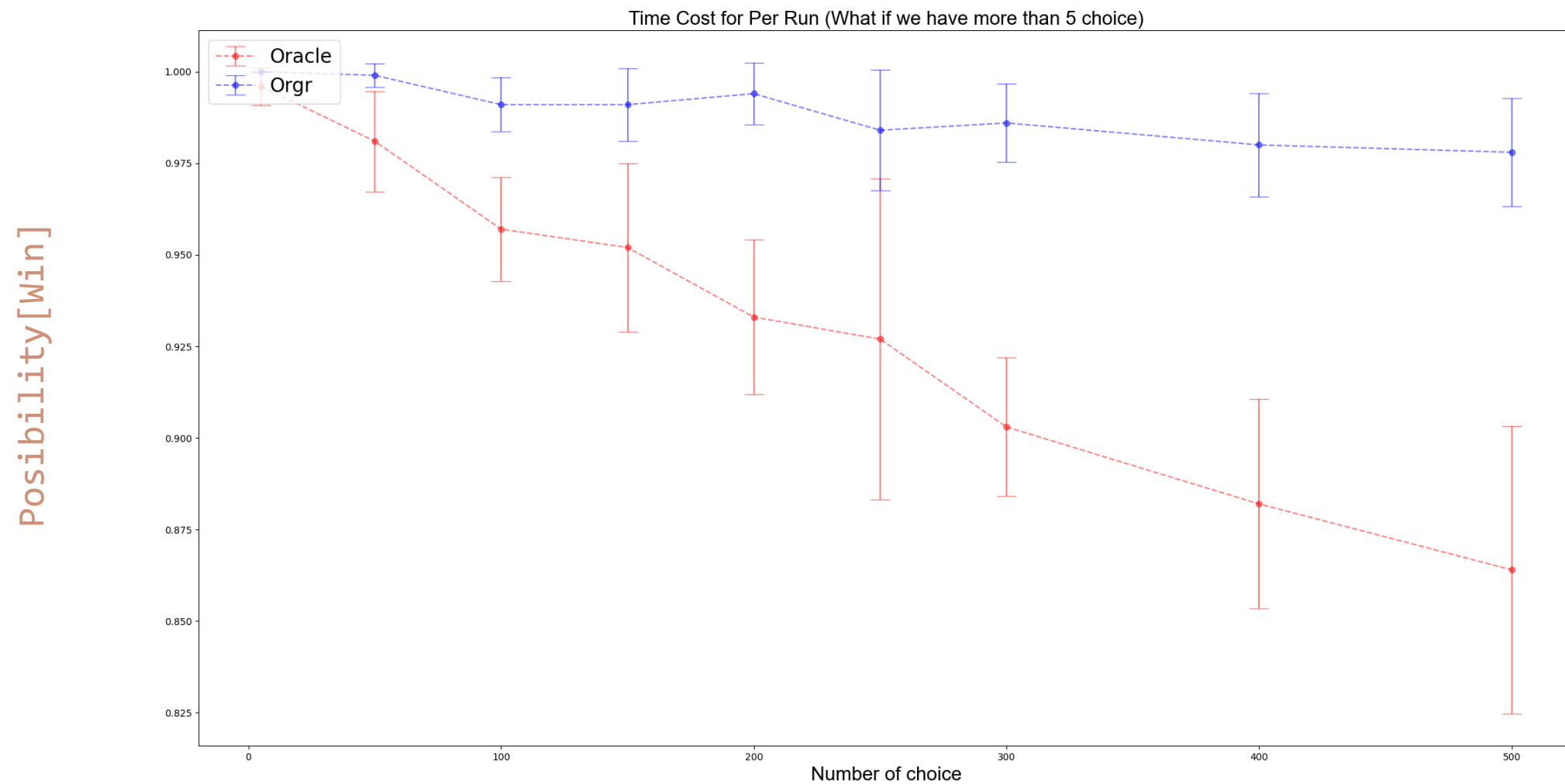
- Delete part of "Gap Check" Filter, Because it would wrongly eliminate some valid candidates \Rightarrow 12% success \Rightarrow 75.6%
- turbofan *2 without considering the randomness \Rightarrow + 15% success \Rightarrow %90.8
- Delete all the "Gap Check" in Filter, +1% success \Rightarrow 91.6%
- turbofan *2 with considering the randomness \Rightarrow +3.6% success \Rightarrow 95.2%
- turbofan *3 \Rightarrow +2% \Rightarrow 97.3%
- Multi-Level turbofan \Rightarrow +0.2% \Rightarrow 97.5% turbofan

Oracle vs Orgr

Tips:
The shape of Orgr is like a
cute Tyrannosaurus

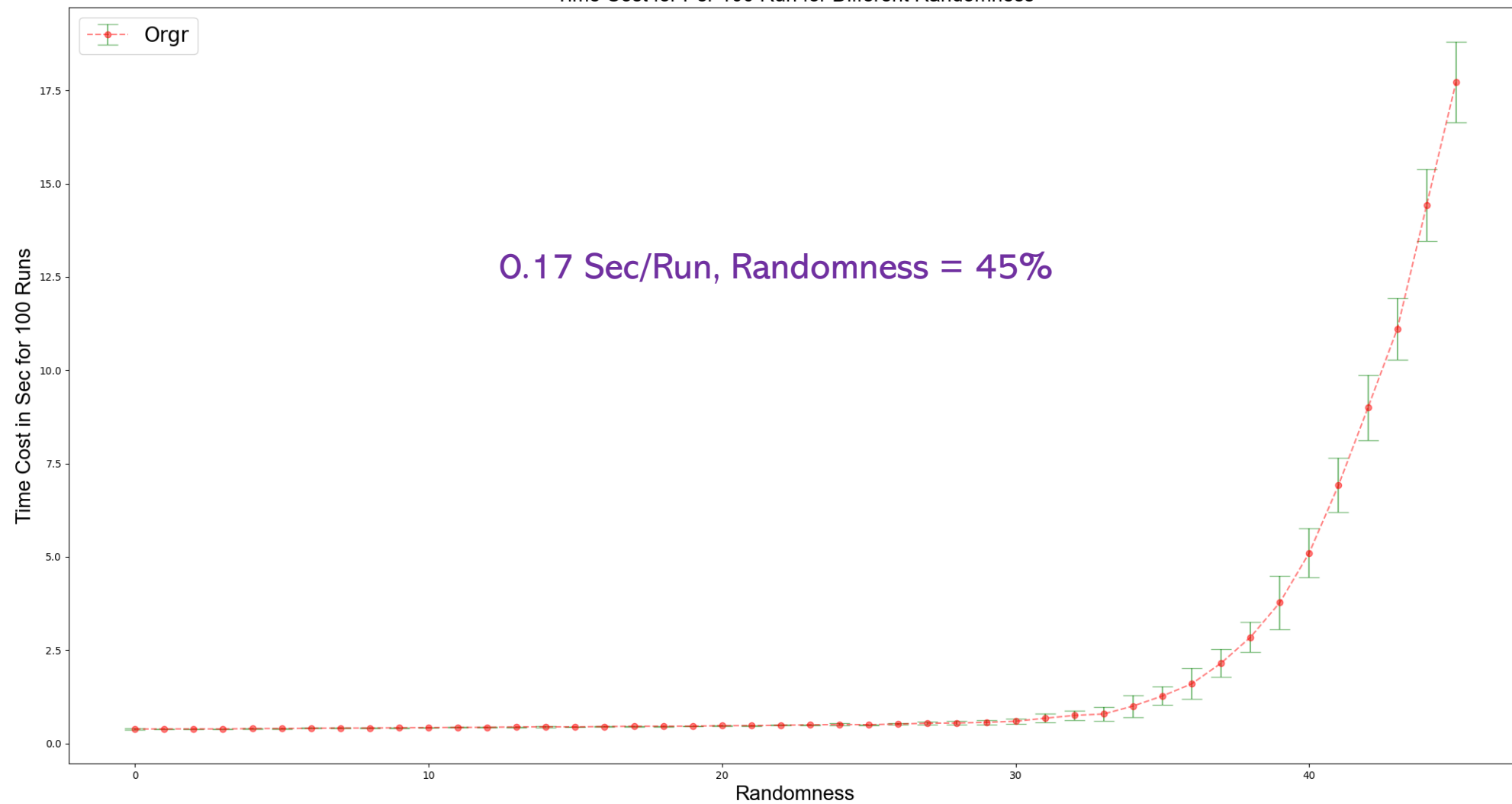


Oracle vs Orgr

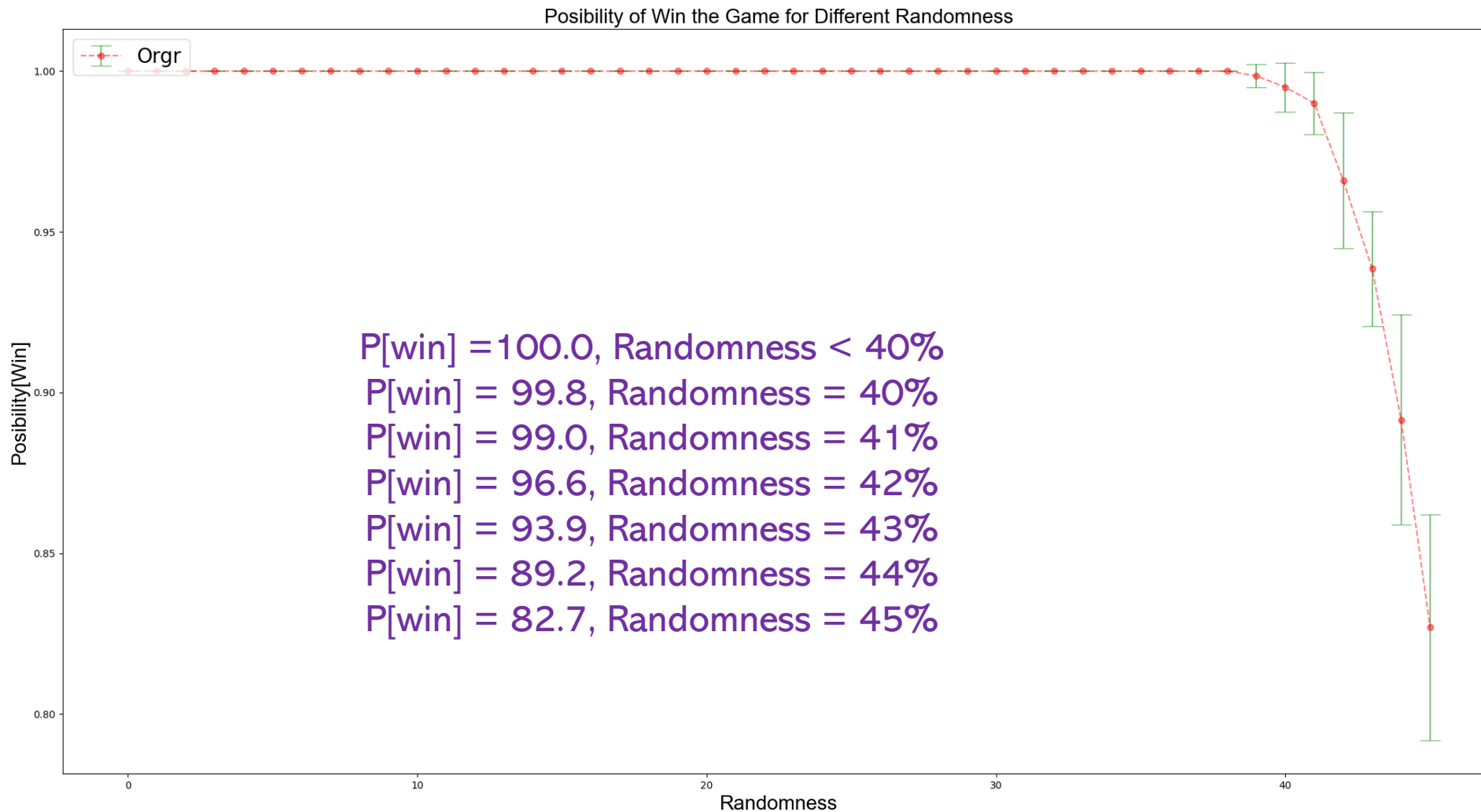


Orgr

Time Cost for Per 100 Run for Different Randomness



Orgr



How did I solve it?

- Repeated use of the key
 - Catch the nature of the problem
- Read & Try
 - We don't need to get the password/we have plaintext already
 - I tried 4 ways to solve the problem, what you can see is the best two
- Sit down & Think
 - Cybersecurity & Cryptography is a kind of magic
 - Vulnerability Discovery & Exploit is a kind of art

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