



## Assignment Cover Letter

(Individual Work)

### Student Information :

Given Name	: Nicholas	Student ID Number	: 2301890301
Surname	: Arthur		
Course Code	: COMP6510	Course Name	: Programming Languages
Class	: L2AC	Name of Lecturer	: Jude Joseph Lamug Martinez
Major	: Computer Science		
Title of Assignment	: Japanese Typing Game		
Type of Assignment	: Final Project		
Due Date	: 20 - 6 - 2020	Submission Date	: 20 - 6 - 2020

The assignment should meet the below requirements.

1. Assignment (hard copy) is required to be submitted on clean paper, and (soft copy) as per lecturer's instructions.
2. Soft copy assignment also requires the signed (hardcopy) submission of this form, which automatically validates the softcopy submission.
3. The above information is complete and legible.
4. Compiled pages are firmly stapled.
5. Assignment has been copied (soft copy and hard copy) for each student ahead of the submission.

**Plagiarism/Cheating**

Binus International seriously regards all forms of plagiarism, cheating and collusion as academic offenses which may result in severe penalties, including loss/drop of marks, course/class discontinuity and other possible penalties executed by the university. Please refer to the related course syllabus for further information.

**Declaration of Originality**

By signing this assignment, I understand, accept and consent to Binus International terms and policy on plagiarism. Herewith I declare that the work contained in this assignment is my own work and has not been submitted for the use of assessment in another course or class, except where this has been notified and accepted in advance.

Signature of Student :

A handwritten signature in black ink, appearing to read 'Nicholas', with a stylized flourish at the end.

Nicholas Arthur

## Table of Contents:

- I. Project Specification
- II. Solution Design
  - A. UML Class Diagram
  - B. Code Explanation
- III. Working Program Evidence
- IV. Resources
- V. Source Code

# File Zipper

## I. Project Specification

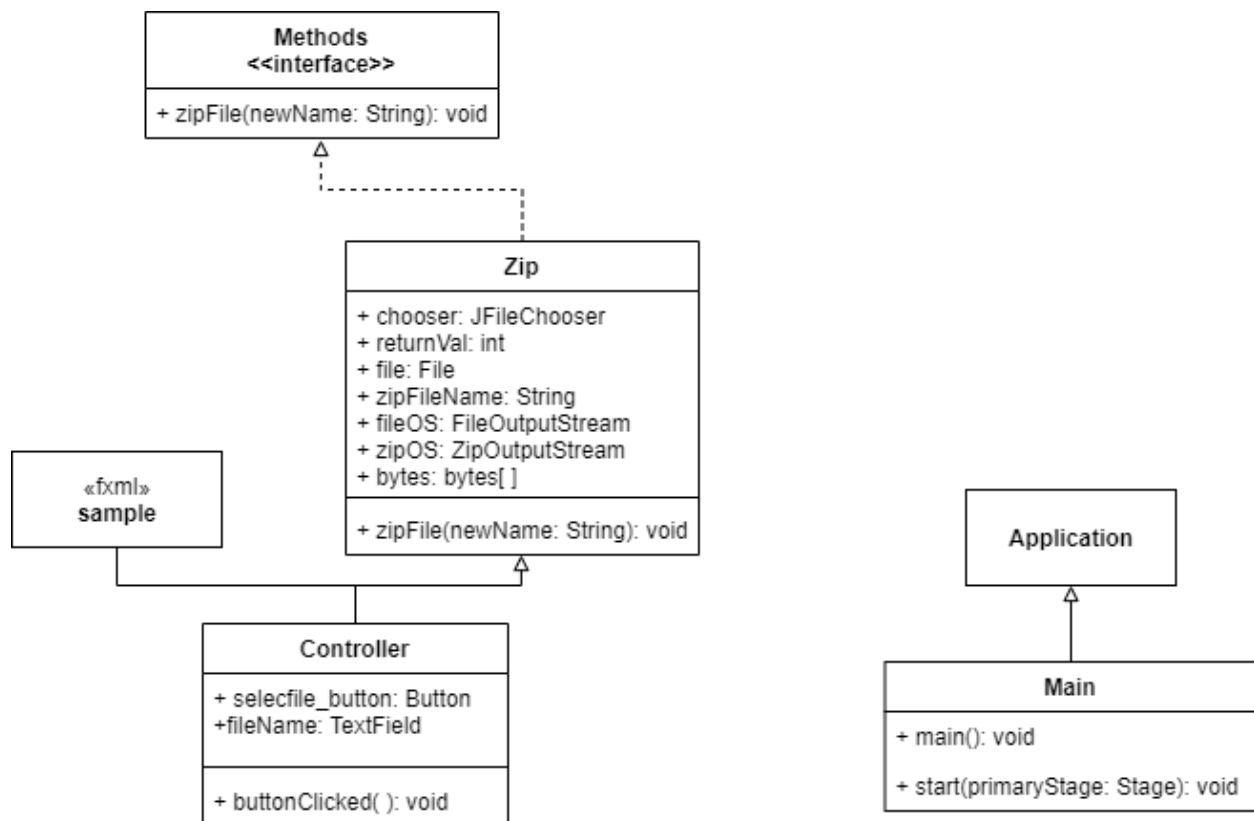
Function of this program:

The function of this program is to compress a selected file and turn it into a ZIP file. When the program runs the user will be able to set a name that they want the new ZIP file to have. When they press the “Select a File” button the program automatically runs and the file you have selected will be displayed in the console and be compressed into a ZIP file immediately.

The specific purpose of this program is to reduce the size of a single file, so it doesn’t take up much disk space. This program targets specifically single files for it’s compression.

## II. Solution Design

### A. UML Class Diagram



## B. Code Explanation

- Zip.java:

```
public void zipFile(String newName) {  
    try {  
        //Initialising the file chooser  
        JFileChooser chooser = new JFileChooser();
```

This line of code is just to initialise a JFileChooser object to be used later.

```
int returnVal = chooser.showOpenDialog(null);
```

This line is used to make the window for the file chooser to appear.

```
File file = new File(chooser.getSelectedFile().getAbsolutePath());
```

With this line we initialised the file specified in the file chooser window to a class File so it can be accessed with methods from that class

```
FileOutputStream fileOS = new FileOutputStream(zipFileName);  
ZipOutputStream zipOS = new ZipOutputStream(fileOS);
```

These 2 lines of code open an output stream which allows the reading and writing of the files specified. These 2 classes are a part of the library of java.io which whole library is specific for writing and reading files.

```
zipOS.putNextEntry(new ZipEntry(file.getName()));
```

This puts the file specified in the parameter into a queue to start the compression.

```
byte[] bytes = Files.readAllBytes(Paths.get(chooser.getSelectedFile().getAbsolutePath()));
```

This reads all the bytes inside of the file and puts it into an array of bytes.

```
zipOS.write(bytes, 0, bytes.length);
```

This starts the writing of the ZIP file, the write method has a parameter for what to write from, and the length of the writing.

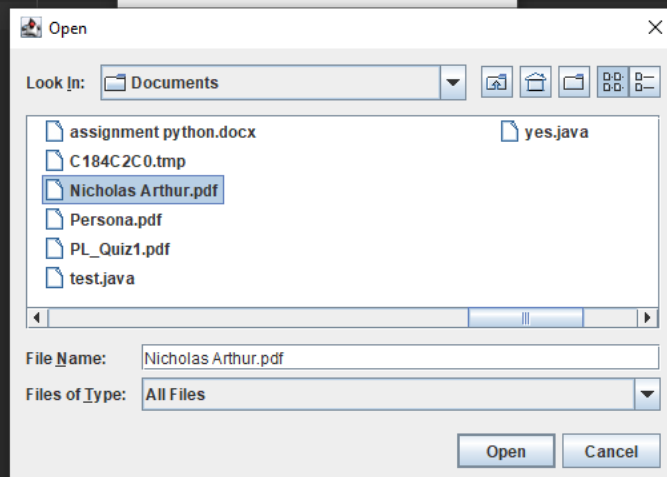
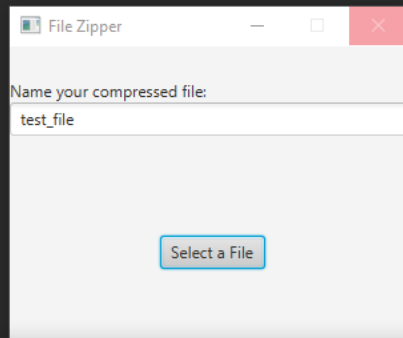
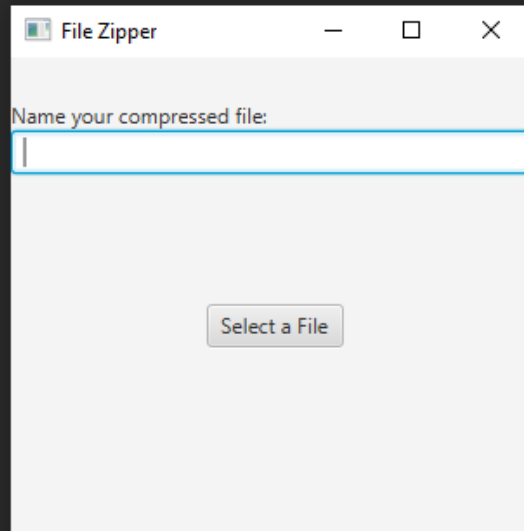
- Controller.java:

```
public Button selectFile_button = new Button();  
public TextField fileName = new TextField();
```

This creates a Button and a TextField object, both objects are used in the GUI, TextField is used for the naming of the ZIP file and the Button is used for starting the compression process.

That's mostly it about the most important part of the code.

### III. Working Program Evidence



File Explorer window titled "zipper\_proj" showing the contents of the "zipper\_proj" folder. The ribbon includes "File", "Home", "Share", "View", and "Compressed Folder Tools". The "Compressed Folder Tools" tab is active, showing options like "Extract", "New item", "Easy access", "Properties", "Open", "Edit", "History", "Select all", "Select none", and "Invert selection".

The left sidebar shows "Quick access" with links to Desktop, Downloads, Documents, Pictures, Videos, and a list of folders including Tom Clancy's Ra..., Shadow Play, Dijkstra, Download, Python-Final-Proje..., zipper\_proj, Creative Cloud Files, OneDrive, and This PC.

The main pane displays the contents of the "zipper\_proj" folder:

Name	Date modified	Type	Size
.idea	6/20/2020 12:22 AM	File folder	
out	5/31/2020 1:42 PM	File folder	
src	6/19/2020 9:32 PM	File folder	
Documentation.docx	6/19/2020 12:38 AM	Microsoft Word D...	42 KB
test_file.zip	6/20/2020 12:25 AM	WinRAR ZIP archive	71 KB
zipper_proj.iml	5/31/2020 1:42 PM	IML File	1 KB

The "test\_file.zip" file is selected, and the "Extract" dialog box is open. The dialog shows the file name "test\_file.zip (evaluation copy)" and the extraction path "test\_file.zip - ZIP archive, unpacked size 77,645 bytes". The "Extract" button is highlighted.

The "Extract" dialog box also displays a table of the extracted files:

Name	Size	Packed	Type	Modified	CRC32
..			File folder		
Nicholas Arthur.pdf	77,645	71,862	PDF File	6/20/2020 12:2...	B68F4AA2

#### **IV. Resources**

GUI Tutorial:

<https://www.youtube.com/playlist?list=PL6gx4Cwl9DGBzfXLWLSYVy8EbTdpGbUIG>

Idea:

Jason Christian H.

#### **V. Source Code**

[https://github.com/n1c0201/Java\\_Final\\_Proj](https://github.com/n1c0201/Java_Final_Proj)

Video Demo:

<https://youtu.be/1NQkqMxhNeo>