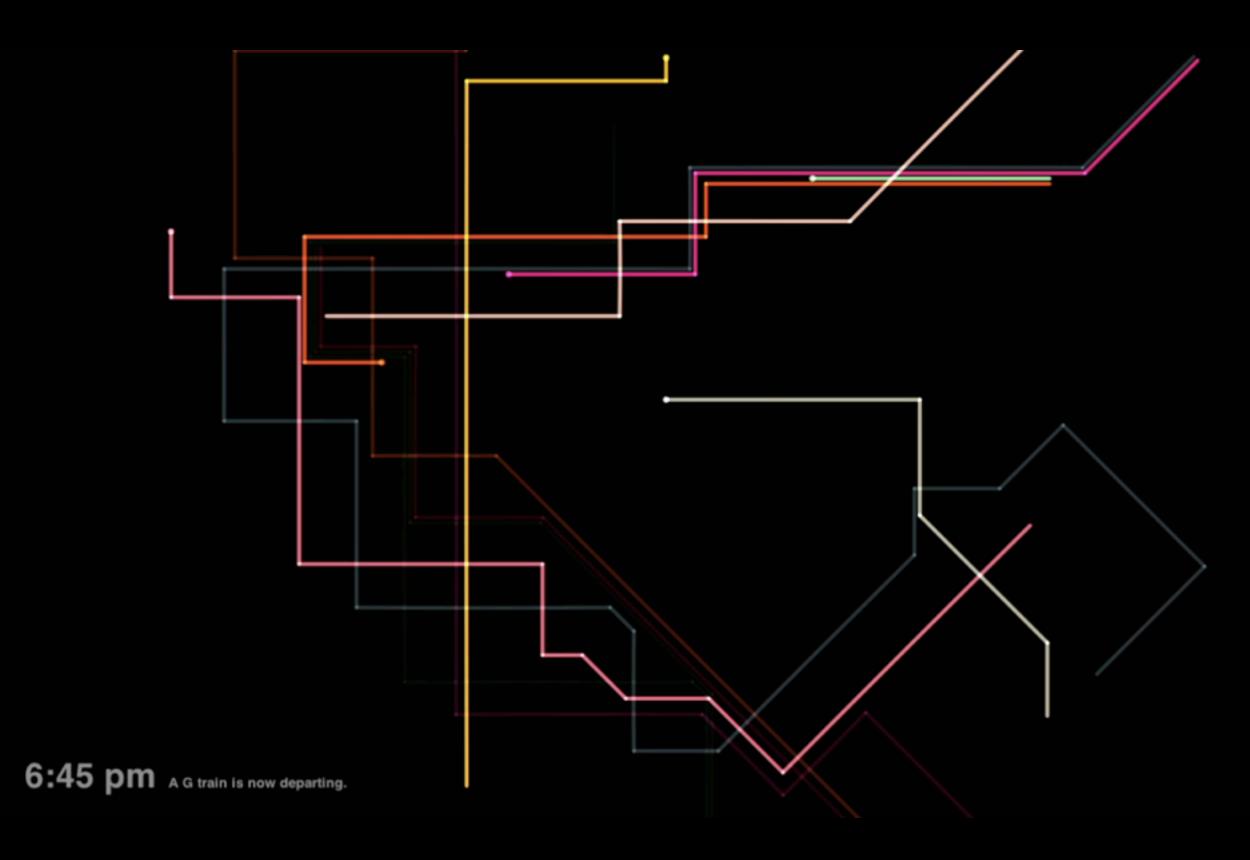
LABORATÓRIO DE SOM E IMAGEM 2016/2017

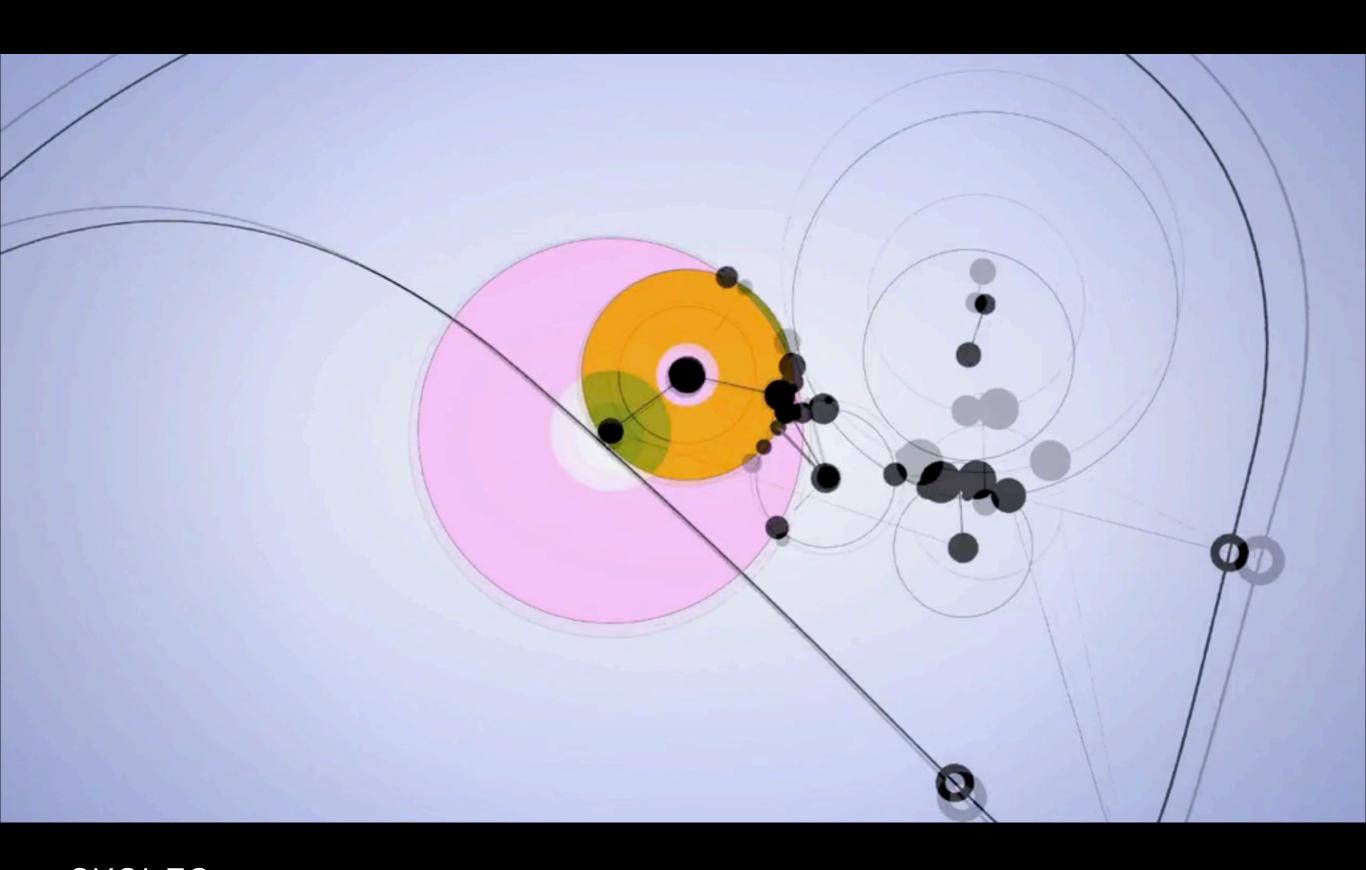
## INTRODUÇÃO À PROGRAMAÇÃO COM PROCESSING

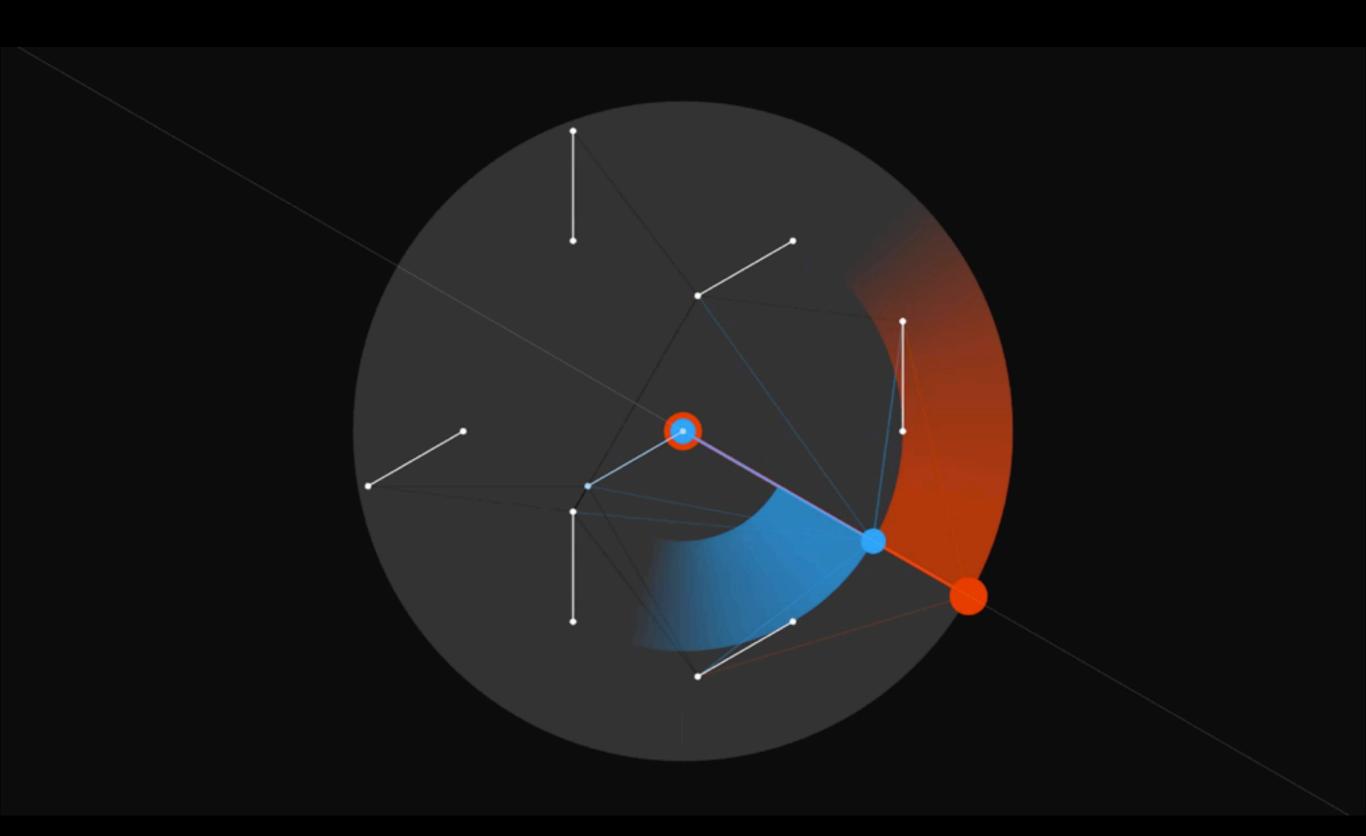
RODRIGO CARVALHO

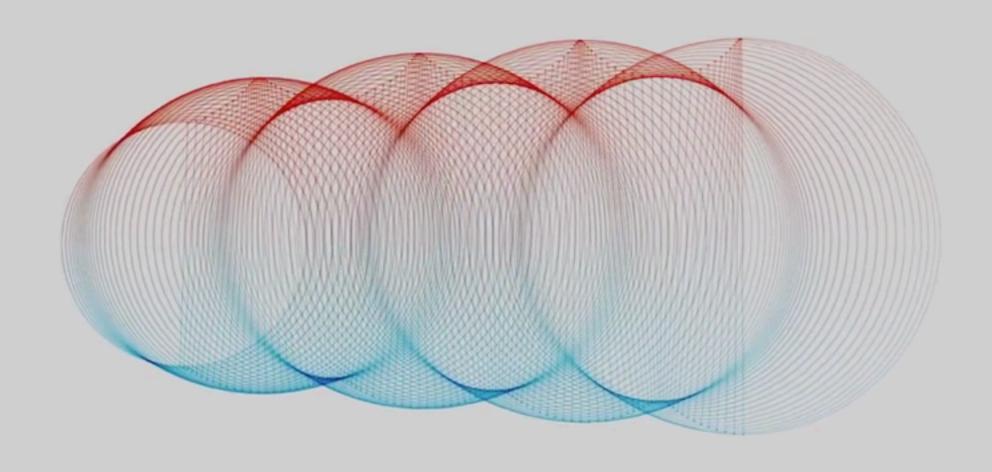
/GITHUB.COM/VISIOPHONE/LSI



CONDUCTOR: WWW.MTA.ME ALEXANDER CHEN / 2012



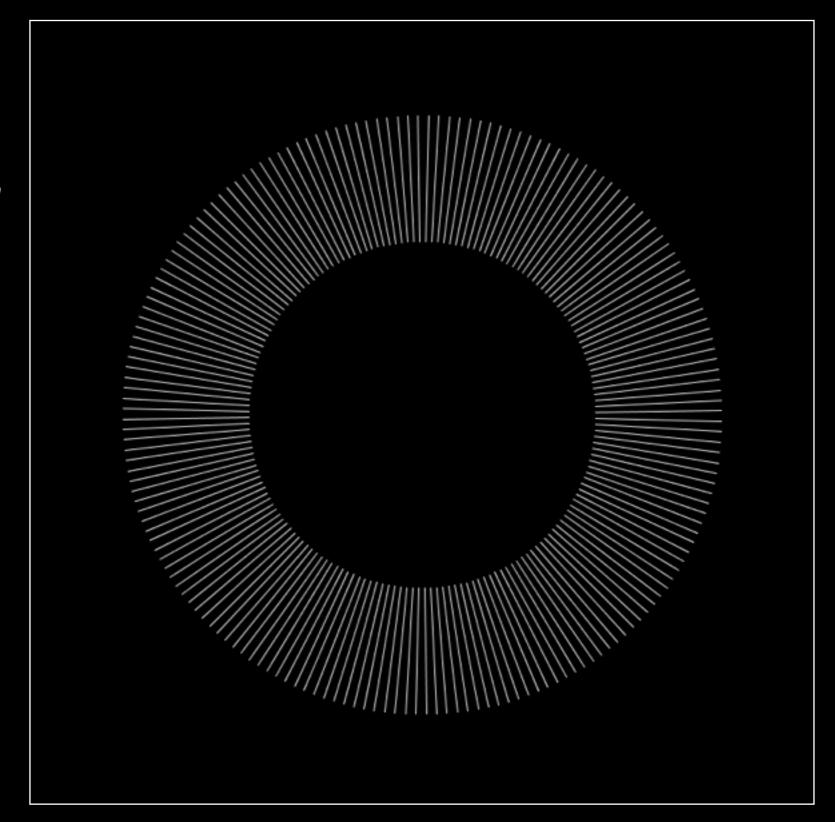




## ROTATION AROUND CENTER POINT

```
FOR() STRUCTURE
REPEATS A LINE AROUND 360º
```

```
FOR(INT I=0;I<360;I=I+2){
    PUSHMATRIX();
    ROTATE(RADIANS(I));
    LINE(MOUSEX/2,0,300,0);
    POPMATRIX();
}</pre>
```



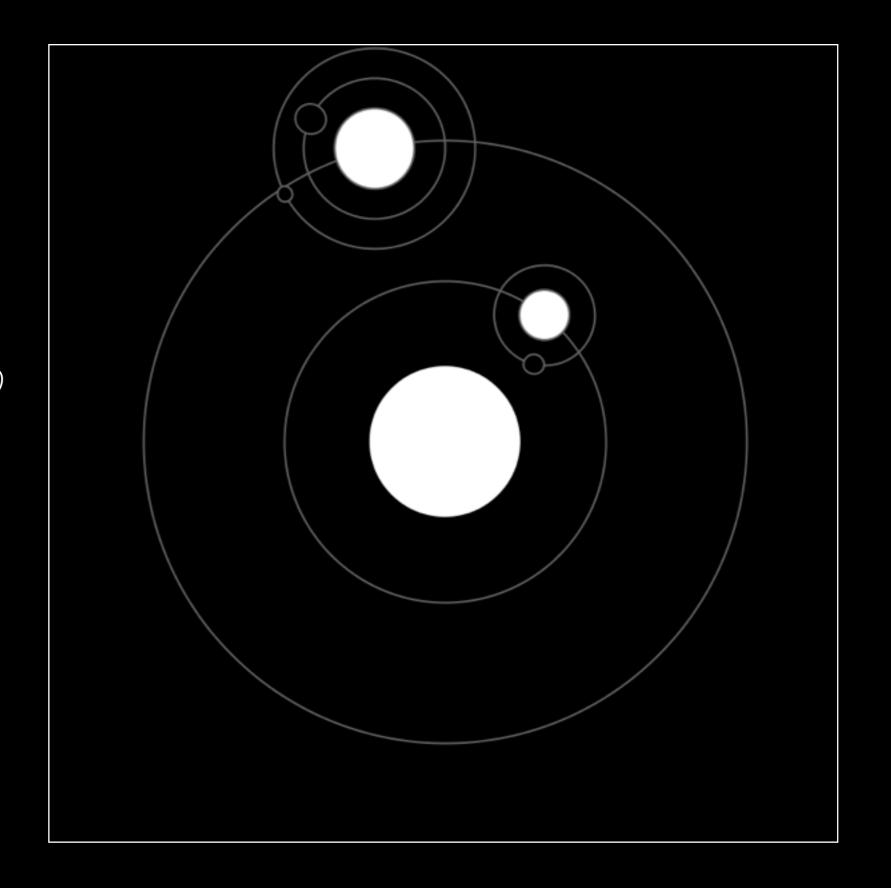
## SOLAR SYSTEM

## *3 INDEPENDENT ROTATIONS*

1# SUN

2# PLANET 1 (+MOON 1)

3# PLANET 2 (+MOON 2 & 3)



GEOMETRIC PATTERNS (REPLICATING RECTANGLE, CIRCLES, ETC. AROUND A CENTER POINT DIFFERENT POSITIONS, SIZES, ROTATIONS)

