$PS C:\Users\Jakob\Documents\Hochschule\MESD\23w-me-teamf\Unity\Assets>\ cloc$

997 text files.

247 unique files.

931 files ignored.

github.com/AlDanial/cloc v 1.98 T=8.56 s (28.8 files/s, 125149.2 lines/s)

Language	files	blank	comme	ent code
Unity-Prefab	146	0	0	1058648
C#	70	1772	989	6119
HLSL	19	652	89	2483
HTML	1	71	0	403
Text	8	77	0	272
JSON	1	1	0	155
Markdown	2	36	0	86
SUM:	247	2609	1078	1068166
