PostLab

Programming Problems (TORRES)

1. In figure 5, the revised sample program was executing well but the problem is that the player has no option to quit in the middle of the game. In order to quit the game, the player must finish it first.

Figure 5: Players Cannot Quit while the Game is Ongoing

1. In figure 6, we fixed that the problem that the players must finish the game first before quitting the game. We modified the program to which the players can quit anytime while playing.

```
Player 0's turn
Enter the row (0, 1, or 2) or enter 3 to quit: 1
Enter the column (0, 1, or 2) or enter 3 to quit: 0
0 | |
-----
0 | X |
-----
| | X
-----
Player X's turn
Enter the row (0, 1, or 2) or enter 3 to quit: 3
Welcome to Tic-Tac-Toe!
Enter 1 to start the game or 2 to quit: _
```

Figure 6: Added a Feature that Allows Players to Quit