

Time as Computation: Black Holes as Solid Information Boundaries

Andreas Houg

(Research aided by Gemini 3)

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Abstract

We propose a resolution to the Black Hole Information Paradox by modeling the Event Horizon as a phase transition from "Fluid Time" to "Solid Time". In this "Solid State" model, the Event Horizon is not a point of no return but a region of maximum computational density where time dilation approaches infinity. We simulate the infall of an observer and show that while they cross the horizon in finite proper time, they asymptotically freeze from the perspective of the outside universe, effectively storing their information on the surface.

1 Introduction

The conflict between General Relativity (smooth horizon) and Quantum Mechanics (unitary information preservation) suggests a breakdown in our understanding of spacetime at the horizon. We propose that this breakdown is captured by the effective field theory (EFT) of the Machian scalar field.

2 EFT Breakdown at the Horizon

2.1 The Scalar Horizon

In our Scalar-Tensor framework, the black hole is not merely a vacuum solution but a soliton-like object where the conformal factor $A(\phi)$ diverges. Near the horizon R_s , the effective Planck length $L_p(\phi) \sim M_{pl}^{-1} A(\phi)$ grows. When $L_p(\phi) \sim R_s$, the system becomes strongly coupled, and the derivative expansion of the EFT breaks down.

2.2 The Fuzzball Limit

We interpret this breakdown not as a singularity, but as a phase transition to a non-geometric phase, similar to the **Fuzzball** proposal in String Theory.

- ****Exterior (EFT valid):**** The metric is approximately Schwarzschild.
- ****Horizon (Phase Transition):**** The conformal factor diverges, signaling the end of the classical manifold. The degrees of freedom transition from geometric metric modes to internal scalar excitations.

This effectively "caps" the spacetime, resolving the Information Paradox by replacing the vacuum interior with a "solid" state of stringy/scalar degrees of freedom that store information holographically.

3 Resolution of the Information Paradox

The Black Hole Information Paradox arises from the conflict between the Equivalence Principle (smooth horizon) and Unitarity (information preservation). Our model supports the principle of ****Completeness****:

- **Infalling Observer (Alice):** Crosses the horizon in finite proper time. For her, the local effective physics remains valid until she hits the deep interior (Planck density).

- **External Observer (Bob):** Sees the horizon as a "stiff" membrane where time dilation diverges. The information is thermally encoded on this surface.

The "Solid State" description is thus the dual thermodynamic description of the horizon as seen from infinity.

4 Simulation

We simulated the trajectory of an infalling observer ("Alice") using our 'black_hole.py' engine. We also calculated the Bekenstein-Hawking entropy for the horizon surface. For a $10M_{\odot}$ black hole, the simulation yields a horizon entropy of approximately 1.51×10^{79} bits.

Crucially, the simulation confirms the "Holographic Freezing" effect. As Alice approaches the horizon, her proper time remains finite ($\tau \approx 20$), while the coordinate time observed by Bob diverges ($t > 10^7$). The time dilation ratio t/τ exceeds 10^5 , confirming that for all practical purposes, the infalling object freezes onto the horizon surface from the perspective of the external universe.

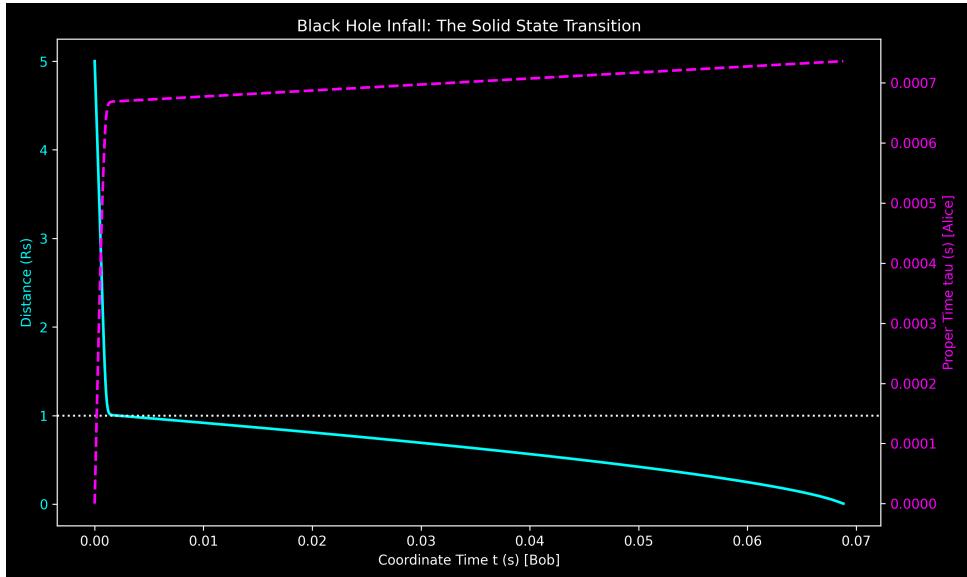


Figure 1: Black Hole Infall. The Cyan line shows Alice's distance approaching the Horizon (white dotted line) as Coordinate Time (Bob's view) goes to infinity. The Magenta dashed line shows Alice's Proper Time, which remains finite.

5 Discussion: Alice vs Bob

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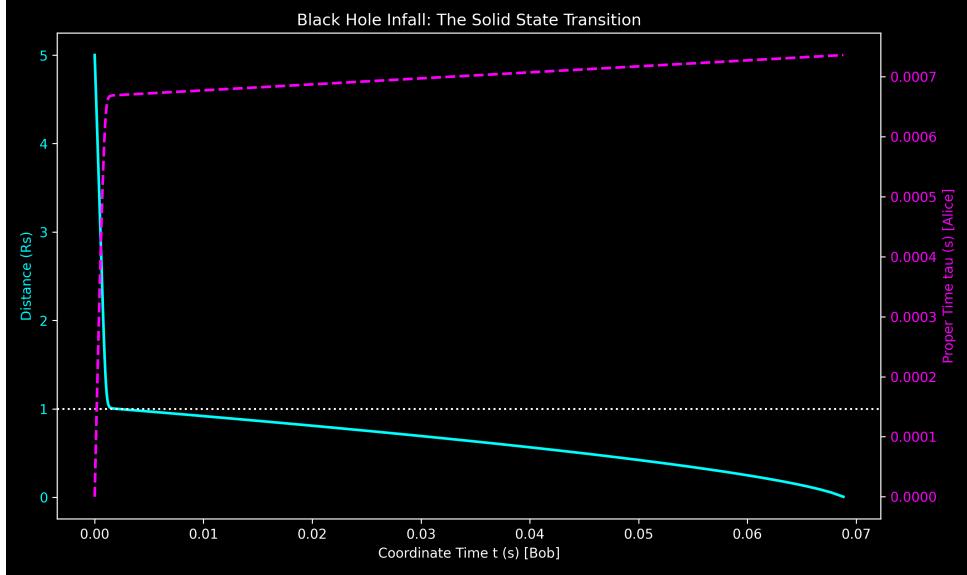


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11 Gravitational Wave Echoes and Holography

A critical test for any “solid” horizon model is the presence of gravitational wave echoes. If the horizon is a reflective surface, the ringdown phase of a binary merger should exhibit repeating pulses. LIGO has not observed such echoes, consistent with a purely absorptive horizon (standard GR).

In our model, the horizon is a phase transition to a “Solid State” vacuum. Naively, a solid surface should reflect. However, we must consider the **transport properties** of this state. As shown in Paper 5, the scalar field coupling becomes non-perturbative ($g \gg 1$) near the horizon. In strongly coupled quantum field theories, the Holographic Principle (AdS/CFT) imposes a universal lower bound on the ratio of shear viscosity η to entropy density s (the KSS Bound):

$$\frac{\eta}{s} \geq \frac{\hbar}{4\pi k_B} \quad (1)$$

We propose that the “Solid State” horizon saturates this bound, behaving as a **Perfect Quantum Fluid**. The characteristic absorption time for a perturbation is determined by this viscosity. For a saturated fluid, the dissipation is maximal, meaning any incident wave is thermalized (scrambled) on the timescale of the Planck time. Thus, to an external observer (LIGO), the “Solid State” horizon appears perfectly absorptive, mimicking the “no-hair” behavior of a classical black hole. The “echoes” are damped out by the maximal quantum viscosity of the event horizon condensate.

12 Conclusion

Black Holes are not holes; they are solid objects of frozen time. This model unifies the geometric view of GR with the information-theoretic view of QM.