Assessment Task 1 Rubric

BUILD and RUN	ULO	Very Poor (0)	Poor (1)	Good (2)	Very Good (3)	Excellent (4)
building in Visual Studio	ULO3	build failed - errors produced	build produced 4 or more warnings	build produced no more than 3 warnings	build succeeded with no warnings and no errors	build succeeded with no warnings and no errors
running in Visual Studio	ULO3	da	crashed			
	ULU3	does not start		never crashed		
GUI invoking Event Handlers via GUI	ULO3	Very Poor (0) menu controls were	menu controls were	Good (2) menu controls were used		1
		not used	used	and their layout was reasonable		
WebBrowser control(s) used to display output (such as crozzle, score, and errors)	ULO3	WebBrowser was not used	WebBrowser controls were used	WebBrowser controls were used, and organisation of output was of a high standard		
obtain the filename of the crozzle input file	ULO3	OpenFileDialog was not used	OpenFileDialog was used but it didn't open with the previously used folder	OpenFileDialog was correctly used		
obtain the filename of the configuration input file	ULO3	OpenFileDialog was not used	OpenFileDialog was used but it didn't open with the previously used folder	OpenFileDialog was correctly used		
VALID FILES		Very Poor (0)	Poor (3)	Good (4)	Very Good (5)	Excellent (6)
validate an EASY crozzle file and the associated EASY configuration file	ULO1	files do not load, or crozzle not displayed, or validity not displayed, or score not displayed	correct crozzle displayed	correct crozzle and correct validity displayed	correct crozzle, correct validity and score displayed (within 10% of the correct score)	correct crozzle, correct validity and correct scor displayed
validate a MEDIUM crozzle file and the associated MEDIUM configuration file	ULO1	files do not load, or crozzle not displayed, or validity not displayed, or score not displayed	correct crozzle displayed	correct crozzle and correct validity displayed	correct crozzle, correct validity and score displayed (within 10% of the correct score)	correct crozzle, correct validity and correct scord displayed
validate a HARD crozzle file and the associated HARD configuration file	ULO1	files do not load, or crozzle not displayed, or validity not displayed, or score not displayed	correct crozzle displayed		correct crozzle, correct validity and score displayed (within 10% of the correct score)	correct crozzle, correct validity and correct sco displayed
INVALID FILES		Very Poor (0)	Poor (2)	Good (5)	Very Good (10)	Excellent (15)
invalidate a crozzle file and/or configuration file	ULO1	0 violations detected or logged	1 or more violations detected and logged	10 or more violations detected and logged	20 or more violations detected and logged	30 or more violations detected and logged
					Vam. Cood (6)	- " '-
INVALID CROZZLES		Very Poor (0)	Poor (2)	Good (4)		Excellent (8)
INVALID CROZZLES invalidate an EASY crozzle	ULO1	Very Poor (0) 0 violations detected or logged	Poor (2) 1 violation detected and logged	Good (4) 2 violations detected and logged	Very Good (6) 3 violations detected and logged	Excellent (8) 4 violations detected ar logged
invalidate an EASY crozzle	ULO1	0 violations detected	1 violation detected	2 violations detected and	3 violations detected and logged	4 violations detected an logged
INVALID CROZZLES invalidate an EASY crozzle invalidate a MEDIUM crozzle invalidate a HARD crozzle		O violations detected or logged O violations detected	1 violation detected and logged 1 violation detected	2 violations detected and logged 2 violations detected and	3 violations detected and logged 3 violations detected and logged	4 violations detected ar logged 4 violations detected ar logged
invalidate an EASY crozzle invalidate a MEDIUM crozzle invalidate a HARD crozzle	ULO1	O violations detected or logged	1 violation detected and logged 1 violation detected and logged 1 violation detected and logged	2 violations detected and logged	3 violations detected and logged 3 violations detected and logged 3 violations detected and logged 3 violations detected and logged	4 violations detected ar logged 4 violations detected ar logged 4 violations detected ar logged
invalidate an EASY crozzle invalidate a MEDIUM crozzle	ULO1	O violations detected or logged O violations detected or logged O violations detected or logged	1 violation detected and logged 1 violation detected and logged 1 violation detected and logged Poor (1) can be improved	2 violations detected and logged 2 violations detected and logged 2 violations detected and logged	3 violations detected and logged 3 violations detected and logged 3 violations detected and logged 3 violations detected and	4 violations detected ar logged 4 violations detected ar logged 4 violations detected ar logged
invalidate an EASY crozzle invalidate a MEDIUM crozzle invalidate a HARD crozzle	ULO1	0 violations detected or logged 0 violations detected or logged 0 violations detected or logged very Poor (0)	1 violation detected and logged	2 violations detected and logged 2 violations detected and logged 2 violations detected and logged Cood (2) Cood (2) Coed (3) Coed (4) Coed (5) Coed (6) Coed (8) Coed (8) Coed (9) Coed (9) Coed (9) Coed (1) Coed (1) Coed (2) Coed (2) Coed (2) Coed (2) Coed (3) Coed (4) Coed (5) Coed (6) Coed (8) Coed	3 violations detected and logged 3 violations detected and logged 3 violations detected and logged 3 violations detected and logged	4 violations detected ar logged 4 violations detected ar logged 4 violations detected ar logged
invalidate an EASY crozzle invalidate a MEDIUM crozzle invalidate a HARD crozzle CODE layout naming - meaning naming - case	ULO1 ULO3 ULO3	O violations detected or logged O violations detected or logged O violations detected or logged Very Poor (0) ignored ignored	violation detected and logged violation detected and logged violation detected and logged violation detected and logged Poor (1) can be improved can be improved	2 violations detected and logged 2 violations detected and logged 2 violations detected and logged Cood (2) Cood (2) Cood (2) Cood (3) Cood (4) Cood (5) Cood (6) Cood (7) Cood (8) Cood (9) Cood (9) Cood (10) Cood (10	3 violations detected and logged 3 violations detected and logged 3 violations detected and logged 3 violations detected and logged	4 violations detected as logged 4 violations detected as logged 4 violations detected as logged
invalidate an EASY crozzle invalidate a MEDIUM crozzle invalidate a HARD crozzle CODE layout naming - meaning	ULO1 ULO1 ULO3 ULO3 ULO3	O violations detected or logged O violations detected or logged O violations detected or logged Very Poor (0) ignored ignored ignored	violation detected and logged violation detected and logged violation detected and logged violation detected and logged Poor (1) can be improved can be improved can be improved	2 violations detected and logged Good (2) acceptable meaningful nearly always used case properly magic numbers never used mainly used /// and tags (summary, param and	3 violations detected and logged 3 violations detected and logged 3 violations detected and logged 3 violations detected and logged	4 violations detected ar logged 4 violations detected ar logged 4 violations detected ar logged
invalidate an EASY crozzle invalidate a MEDIUM crozzle invalidate a HARD crozzle CODE layout naming - meaning naming - case magic numbers	ULO3 ULO3 ULO3 ULO3	O violations detected or logged O violations detected or logged O violations detected or logged Very Poor (0) Ignored Ignored Ignored Ignored	1 violation detected and logged 2 violation detected and logged and logged Poor (1) can be improved can be improved can be improved can be improved magic numbers used	2 violations detected and logged acceptable meaningful nearly always used case properly magic numbers never used mainly used /// and tags	3 violations detected and logged 3 violations detected and logged 3 violations detected and logged 3 violations detected and logged	4 violations detected ar logged 4 violations detected ar logged 4 violations detected ar logged
invalidate an EASY crozzle invalidate a MEDIUM crozzle invalidate a HARD crozzle CODE Layout naming - meaning naming - case magic numbers comments	ULO1 ULO3 ULO3 ULO3 ULO3 ULO3	0 violations detected or logged 0 violations detected or logged 0 violations detected or logged Very Poor (0) ignored ignored ignored ignored ignored	violation detected and logged violation detected and logged violation detected and logged violation detected and logged Poor (1) can be improved can	2 violations detected and logged acceptable meaningful nearly always used case properly magic numbers never used mainly used /// and tags (summary, param and returns)	3 violations detected and logged 3 violations detected and logged 3 violations detected and logged Very Good (3)	4 violations detected ar logged 4 violations detected ar logged 4 violations detected ar logged