# Introduction to course "Efficient Deep Learning"



February 2nd 2022

## What is AI?

### ΑI

- Intelligence: ability to extract knowledge from observations
- This knowledge is used to solve tasks in different contexts and environments

## Memorizing (explicit)

- Memorize algorithms
- 20th century preferred methodology
- Pros: explicit control
- Cons: requires explicit solutions

Not Al

## Generalization (implicit)

- Infer process from observations
- Guessing game
- Pros: universally applicable
- Cons: found solution might not be right

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# Machine learning

Supervised: Infer a function from inputs/outputs

## Difficulties

- Ill-posed problem (infinity of potential solutions)
- Main approach: seek for particular solutions

- Express solutions as assembly of atomic functions called layers
  - Compositional approach
- Tune all atomic functions altogether
  - End-to-end learning
- Optimize using stochastic gradient descent variants
  - Differentiable algorithmic

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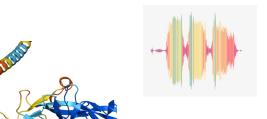
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## Main results







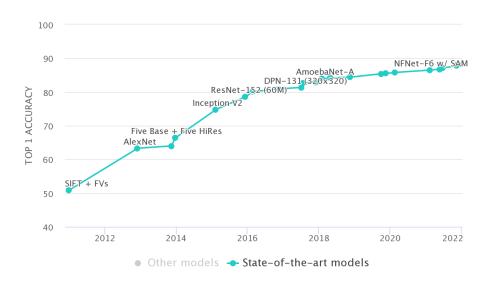




# Your Al pair programmer

With GitHub Copilot, get suggestions for whole lines or entire functions right inside your editor

# **Example: Image Classification**



source: https://paperswithcode.com/sota/image-classification-on-imagenet

# Limitation: computations

### Deep and steep

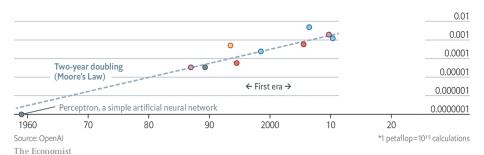
Computing power used in training AI systems

Days spent calculating at one petaflop per second\*, log scale

#### By fundamentals

■ Language ■ Speech ■ Vision

GamesOther

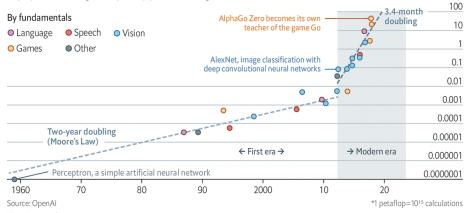


# Limitation: computations

#### Deep and steep

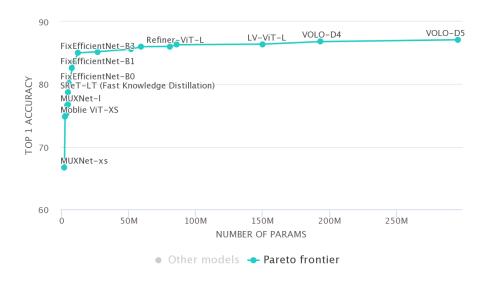
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The Economist

# Number of parameters of Image Classification DL



Source: https://paperswithcode.com/sota/image-classification-on-imagenet

# Making deep learning more efficient

# Why?

- Al applications on Embedded system / Edge devices
- "Low-tech" AI with limited ressources, no cloud computing

## Problems

- Power consumption of training and inference
- Memory requirements
- Computational power requirements
- Latency

### How?

- Reduce the number of overall parameters
- Reduce the number of computations needed
- Research on more efficient learning mechanisms

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# **Efficient Deep Learning Challenges**

# Examples of challenges

- Micronet at NeurIPS 2019
- Low Power Computer Vision (since 2015)
- DCASE Task 1 challenges 2020 and 2021

# MicroNet Challenge

Hosted at NeurIPS 2019

Leaderboard

Overview

Scoring & Submission

#### **Announcements**

1. Join the MicroNet Challenge Google Group to chat with other competitors (link)!

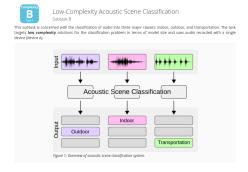
#### Overview

Contestants will compete to build the most efficient model that solves the target task to the specified quality level. The competition is focused on efficient inference, and uses a theoretical metric rather than measured inference speed to score entries. We hope that this encourages a mix of submissions that are useful on today's hardware and that will also guide the direction of new hardware development.

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	Submission information		Evaluation dataset			Acoustic model				System
Rank	Submission label \$	Technical Report	Official system trank ili	Accuracy ili	Logloss ili +	Parameters ils	Non-zero parameters di	Sparsity ili 💠	Size (KB) * als	Complexity management
	Koutini_CPJKU_task1b_2	0	1	96.5 %	0.101	345k	247k	0,284	483.5	pruning float16
	Koutini_CPJKU_task1b_4	0	2	96.2 %	0.105	556k	249k	0,552	487.1	float16 smaller width/depth
	Hu_GT_task1b_3	0	3	96.0 %	0.122	122k	122k	0	490.0	int8 quantization
	McDonnell_USA_task1b_3	0	4	95.9 %	0.117	3M	3M	0	486.7	1-bit quantization
	Hu_GT_task1b_1	0	7	95.8 %	0.357	94k	94k	0	375.0	int8 quantization
	Hu_GT_task1b_4	0	5	95.8 %	0.131	125k	125k	0	499.0	int8 quantization
	McDonnell_USA_task1b_4	0	6	95.8 %	0.119	3M	3M	0	486.7	1-bit quantization
	Koutini_CPJKU_task1b_3	0	8	95.7 %	0.113	242k	242k	0	473.8	float16 smaller width/depth
	Hu_GT_task1b_2	0	10	95.5 %	0.367	122k	122k	0	490.0	int8 quantization
	McDonnell_USA_task1b_2	0	9	95.5 %	0.118	3M	3M	0	486.7	1-bit quantization

IMT-Atlantique

# Course organisation

## Sessions

- Deep Learning Essentials,
- Quantization,
- Pruning,
- Data Augmentation and Self Supervised Learning,
- Factorization,
- 6 Distillation,
- Embedded Software and Hardware for DL.

## Lab Sessions and Challenge

By groups of two, you are given a machine with complete access.

## Sessions schedule

Each session has (roughly) the same structure:

- Short written eval about the previous lesson (10 min),
- Short lesson (20 to 40 min),
- Lab Session,
- Project,
- Sessions 3, 5 and final include students' presentations.