

Objetivos/Prazeres

W * CONTINUAR ESTUDANDO A EXPERIÊNCIA;

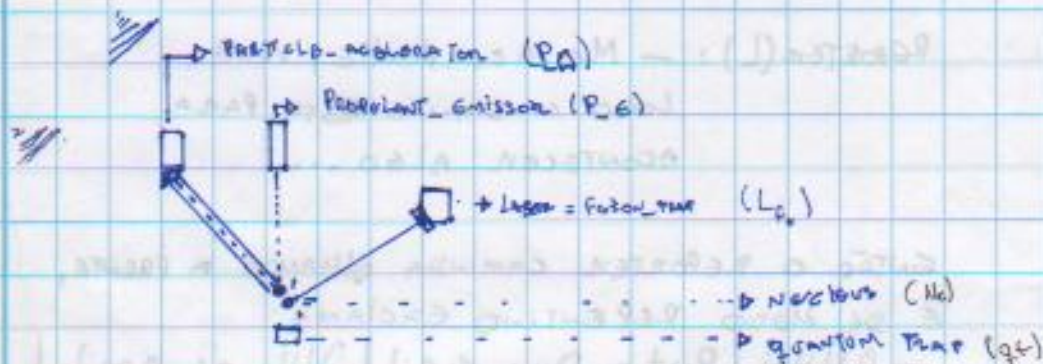
LA Obstáculos: Dor, sobrevivência, Estabilidade

↳ Intel, Joy, Fun,

↳ Abrigo, Alimento, Higiene.

↳ Tratamento, medicinação, cura.

$$K_{\text{EOW}} = \frac{\text{Energy}}{\text{Time}}$$



$$L_p \rightarrow N_c \rightarrow P_E \rightarrow P_A$$

ENERGY_Absorption?

NEUV = a (constante)

1 $a = \frac{\Delta v}{\Delta t}$

2 $g = 9.8 \frac{m}{s^2}$

3 $\left\{ \begin{array}{l} \text{vector} = v \quad (\vec{v}_1 \rightarrow \vec{v}_2) \\ v_2 - v_1 = v_2 + v_1 \end{array} \right.$

4 $\left\{ \begin{array}{l} A^2 = B^2 + C^2 \\ \text{SOH} \\ \text{CAH} \\ \text{TOA} \end{array} \right.$

5 $\left\{ \begin{array}{l} y^2 = x^2 + z^2 \\ x_1 - x_0 \end{array} \right.$

Projectile Motion

1 $\left\{ \begin{array}{l} \text{vector} = \text{mag} + \text{direction} \\ \text{Scalar} = \text{Mag} \end{array} \right.$

$$y = v_0 t + \frac{1}{2} g t^2$$

$$Dh = v_h t$$

$$v = v_0 + at$$

$$x_0 - x = v_0 t + \frac{1}{2} at^2$$

$$v^2 = v_0^2 + 2a(x - x_0)$$

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Of Time is involved

2020/10/05