$I \cdot T(\hat{c}\hat{j}\hat{k}\hat{t}) \leftarrow I = 0 = I \cdot T(\hat{t}\hat{j}\hat{k}\hat{t}I)$; $T(\hat{t}\hat{j}\hat{k}\hat{t})=$GIVEN

BEING I THE UNIVERSE total AMOUNT OF ENERGY; AND T_{Ni} ANY GIVEN NUMBER ON THOSE AXIS, BEING it IMAGINARY or cofN $(i$ or $\mathbb{R})$, it CAN BE ALSO AN CONSWUENE or CONSEQUENCE OF both or NONE. At those points MATHEMATICS CAN BE DECEIVING, SO at EVERY FENOMENA, it's $\hat{E}_N$ At SOME $i = 0$ it SHALL StART, then GO ON even trought iRRational AND IMAGINARY AXIS till $i = i + 1$, NEVER FORGETING that this $i + 1$ is a SUBGROUP OF $\hat{I}$, REPRESENTING $\hat{E}_{Ni}$. FOR EACH Particle, there is $\hat{E}_{Ni} =$ SOMME N.
THE NATURE CONSTANTS SUCH AS $\pi, e, c,$ ARE ALL INSIDE OUR UNIVERSE, thus OUR local AREA, INSIDE MILKY WAY EMBRACE, so WE can call them "NATURE CONSTANTS", since we NEAST this calculations on our OBSERVATIONAL basis. It is EASY to think that $\pi - 3 = 0.141...$ AND SO ON, so WE can also think tha a PERFECT that UNIVERSE woul HAVE $Pi(\pi) = 3$. NO DISTORTION OR it would be DISTORTEOR?!

DOES it click—SOMETHING on not?! AS WELL WE could pose $e - 2$ AS OUR UNIVERSE. $e = 2$ is the perfect $e=2$ UNIVERSE, MUCH likely, the $\pi = 3$ UNIVERSE CAN HAVE $e = 2$ or NOT. WE could apply this CONCEPT AT fibbonacci's or other NATURE CONSTANTS or variables SUCH AS c or G. THEN, the SAME WAY We DRAW 3D & 2D papers on SCREENS, WE CAN TRACK particle POSITION ON 3D AXYS AND SEPARATEDLY MEASURE their t, AND the t of the OBSERVER AND the t of the EQUIPMENT, being WITH they their 3D + t AXIS. THEIR FUNDAMENTAL PROPERTIES CAN BE locally IDENTIFIED, being OPEN to be OBSERVED AND OBSERVE, DEPENDING only on SHARING its INFORMATION (I) $\sum E = M \cdot c^2 + I(\sum T)$; $I = T(\hat{c}\hat{j}\hat{k}\hat{t})$
$I =$ INFORMATION $M =$ MATTER $E =$ ENERGY $c =$ light-speed

S_E $\sum E = M \cdot \hat{c}^2 + I \sum T$
$\sum T = \sum_i^5 \hat{c}_i \hat{j}_i \hat{k}_i \hat{S}_{ij}$

$\uparrow T \acute{E}$ based N,
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