

ChaseGame::InitSongs

ChaseGame::StartGame

main

```
graph RL; main --> StartGame[ChaseGame::StartGame]; StartGame --> InitSongs[ChaseGame::InitSongs];
```

The diagram illustrates a control flow sequence. It consists of three rectangular boxes arranged horizontally from right to left. The rightmost box is labeled 'main'. A dark blue arrow points from the right side of the 'main' box to the right side of the middle box, which is labeled 'ChaseGame::StartGame'. Another dark blue arrow points from the right side of the 'ChaseGame::StartGame' box to the right side of the leftmost box, which is labeled 'ChaseGame::InitSongs'. The 'ChaseGame::InitSongs' box has a light gray fill, while the other two boxes are white. All boxes have a black border.