

# Naila Fatima

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## EXPERIENCE

### Software Engineer

April 2022 – Present

Andromeda 360 (spinoff of Hypergiant)

- Spearheaded the maintenance and augmentation of the model development kit (MDK) by authoring comprehensive unit and regression tests (~20% of the test suite) and revising appropriate documentation.
- Implemented model versioning to enable users to create multiple models with the same name and different versions, elevating workflow efficiency.
- Incorporated retraining functionality to the MDK by preserving the trained model artifacts in their native format enabling the retrieval and saving as distinct versions of the same model.

### Software Engineer

Aug 2021 – Jan 2022

Hypergiant

- Built datasources with SQLAlchemy to establish connection with SQL (MySQL, PostgreSQL, SQLite) and Snowflake databases, enabling expedient querying.
- Implemented hyperparameter tuning for Hyperdrive experiments using Optuna, culminating in an optimized trained model that maximized performance.
- Updated the Ariadne resolvers used by the local machine to handle AWSv2 credentials.
- Developed a dynamic scheduler utilizing Papermill to execute Jupyter notebooks hourly, with the capacity to append, remove, and modify scheduled tasks.

### Computer Vision Researcher

May 2017 – May 2019

IIIT Hyderabad

- Created video blur detection models with Python and OpenCV which used variations in video frame intensities and a neural network to achieve 90.13% accuracy; project done in collaboration with Qualcomm.
- Co-led the development of a film shot classification technique which utilized pose estimation (via OpenPose) and a rule-based approach in Python; could distinguish between close-ups, medium shots and long shots with 77.5% accuracy.
- Implemented video stabilization techniques using L1 optimal camera paths and content preserving warps in MATLAB; minimizing the effect of camera motion on video.

## EDUCATION

### Georgia Institute of Technology, Atlanta, GA

Aug 2019 – Dec 2020

MS in Computer Science, Specialization: Machine Learning

GPA: 3.9/4.0

Coursework: Artificial Intelligence, Computer Vision, Machine Learning, Natural Language, Deep Learning, Game AI

### International Institute of Information Technology (IIIT) Hyderabad, India

Aug 2015 – May 2019

B. Tech (Honors) in Electronics and Communications Engineering, Dean's List

GPA: 8.65/10.0

Coursework: Algorithms & OS, Data Structures, Linear Algebra, Digital Image Processing, Statistical Methods of AI

## SKILLS

**Languages:** Python, C, C++, MATLAB, SQL, HTML, CSS, Bash, Java

**Libraries:** OpenCV, TensorFlow, PyTorch, Keras, scikit-learn, NumPy, OpenPose, Optuna, SQLAlchemy, VLFeat

**Technologies & Tools:** Flask, Git, Docker, MySQL, Unix/Linux

## PROJECTS

### Book Management System (Python, MySQL, Flask, HTML)

[Link](#)

- Conceptualized and executed a feature-rich application that offers personalized book recommendations to users based on their prior reading preferences, leveraging Flask-MySQL to generate HTML web pages.
- Implemented a login functionality which allowed users to keep track of books read and the ratings they allotted to them.

### Automatic Essay Scoring (AES) with Bias Prediction (Python, PyTorch, scikit-learn)

[Link](#)

- Developed an AES system using machine learning models (Bayes classifier, LSTMs, BiLSTMs) with a 97% agreement among scorers on the ASAP-AES dataset.
- Processed data for feature extraction and trained models to predict the age and gender of the essay author to analyze the possibility of bias in essay scoring; indicated a possible gender bias in AES.

### Generational Training in Reinforcement Learning (RL) (Python, PyTorch)

[Link](#)

- Conceived a generational approach to train RL agents by exploiting the learning of the best performing agent from the previous generation; minimized runtimes by 50%.
- Programmed agents (DQNs) capable of playing the Atari game Super Invaders; reduced memory usage by eliminating the shared buffer.