

# Building cen64 for Preservation and Speed

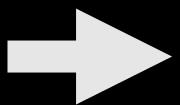
Tyler Stachecki and Mike Ryan

# Disclaimer:

We do not condone piracy

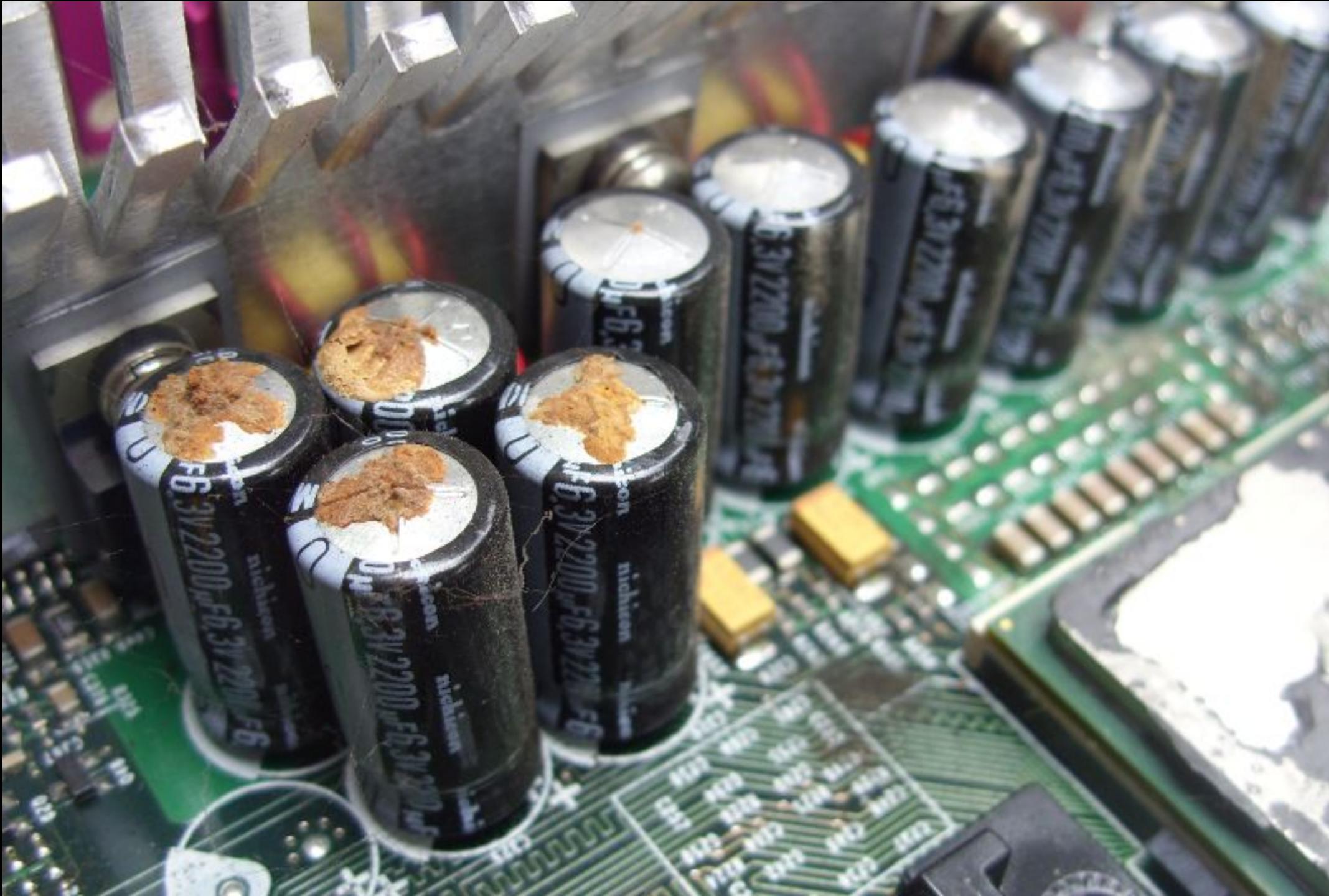
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APRIL



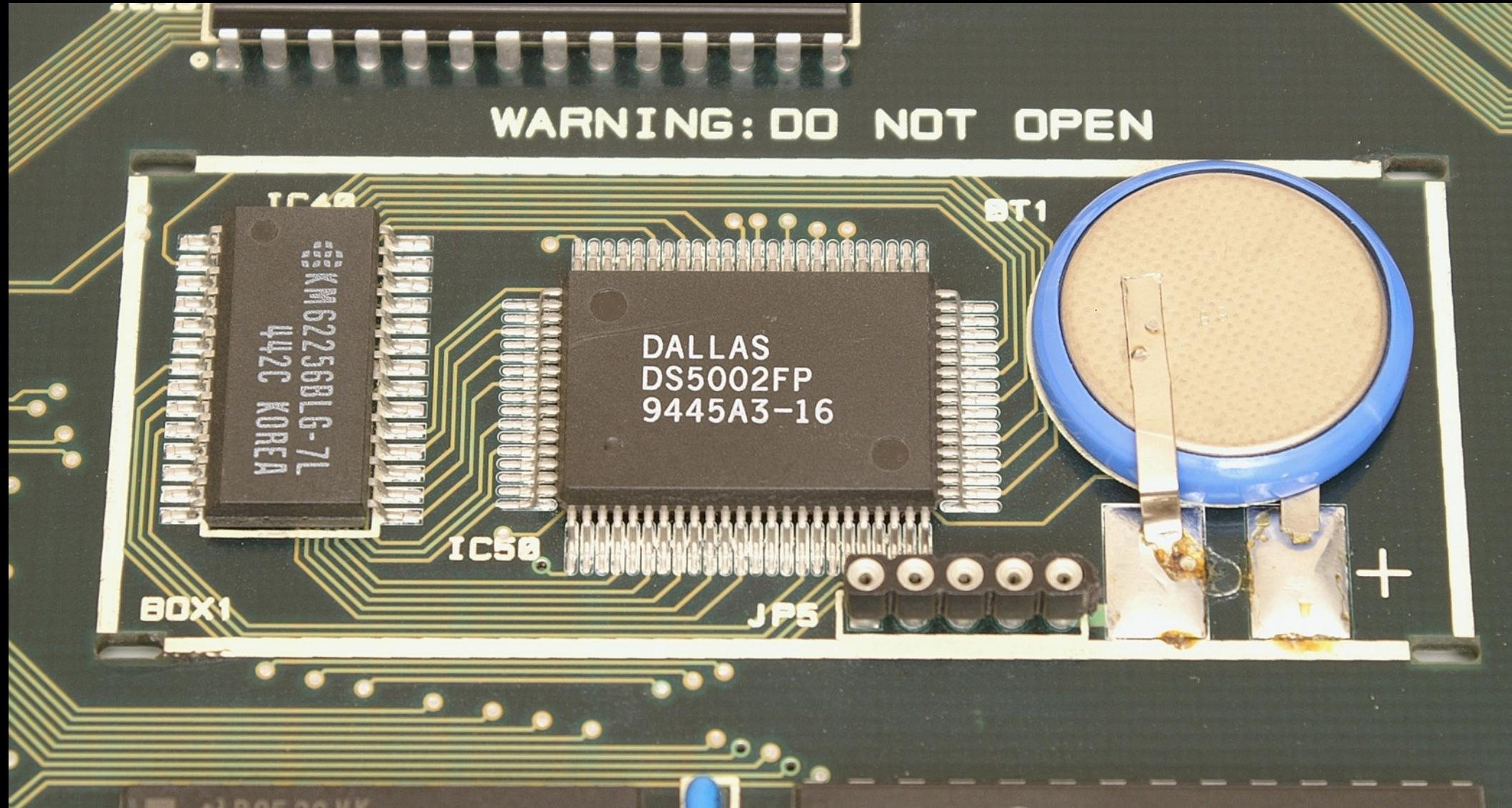
Hackers [1995].mp4



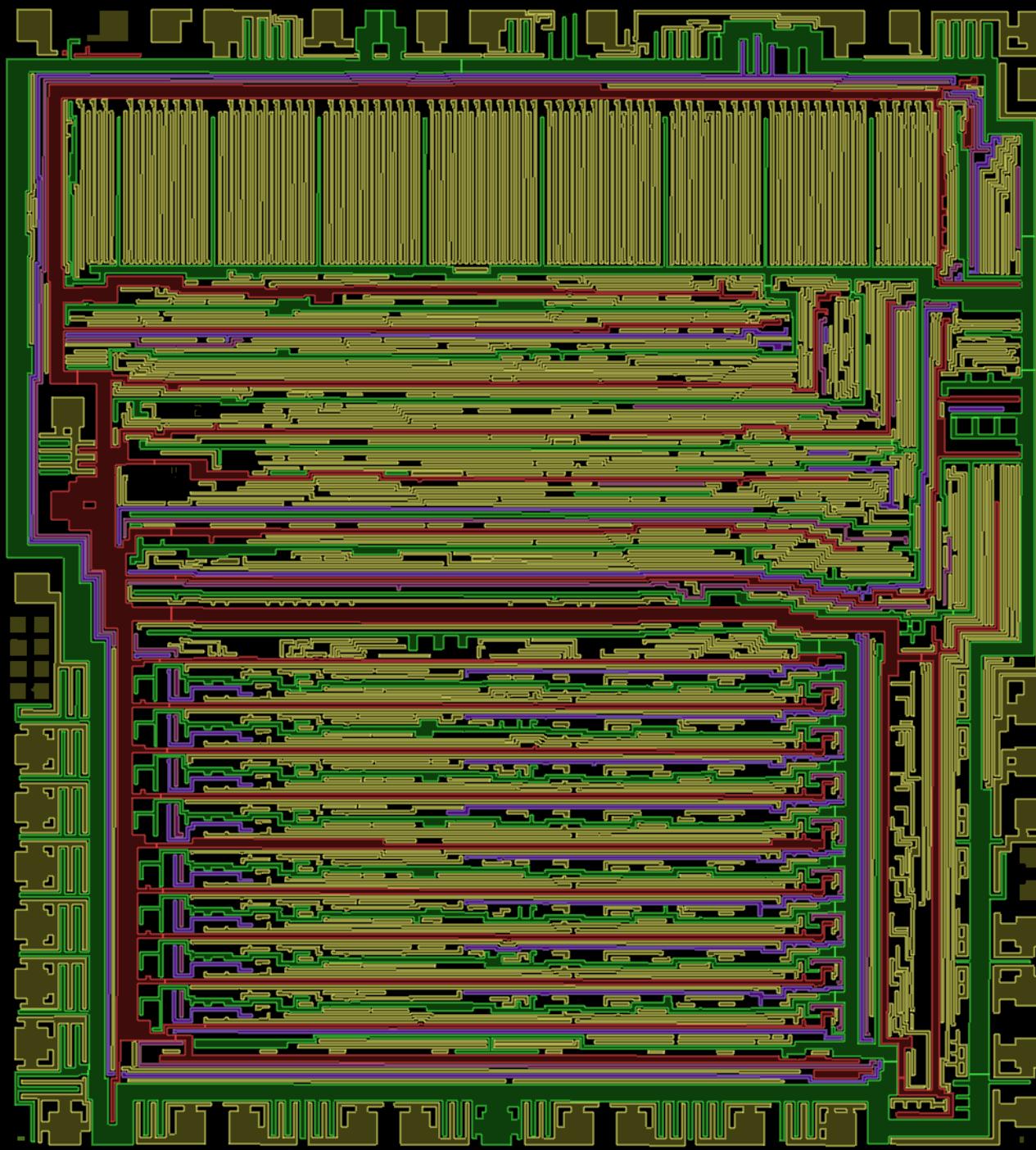












visual6502.org



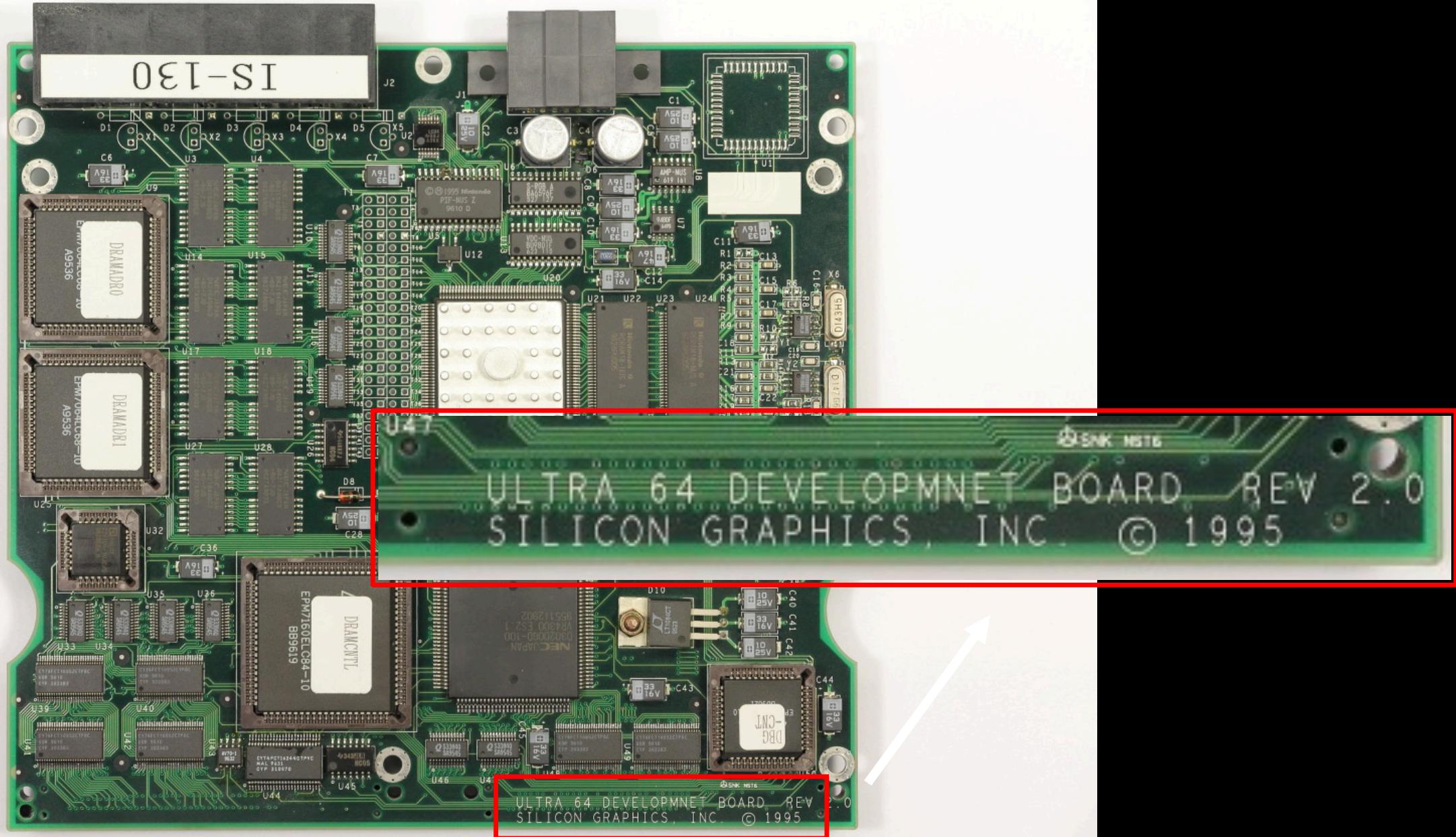
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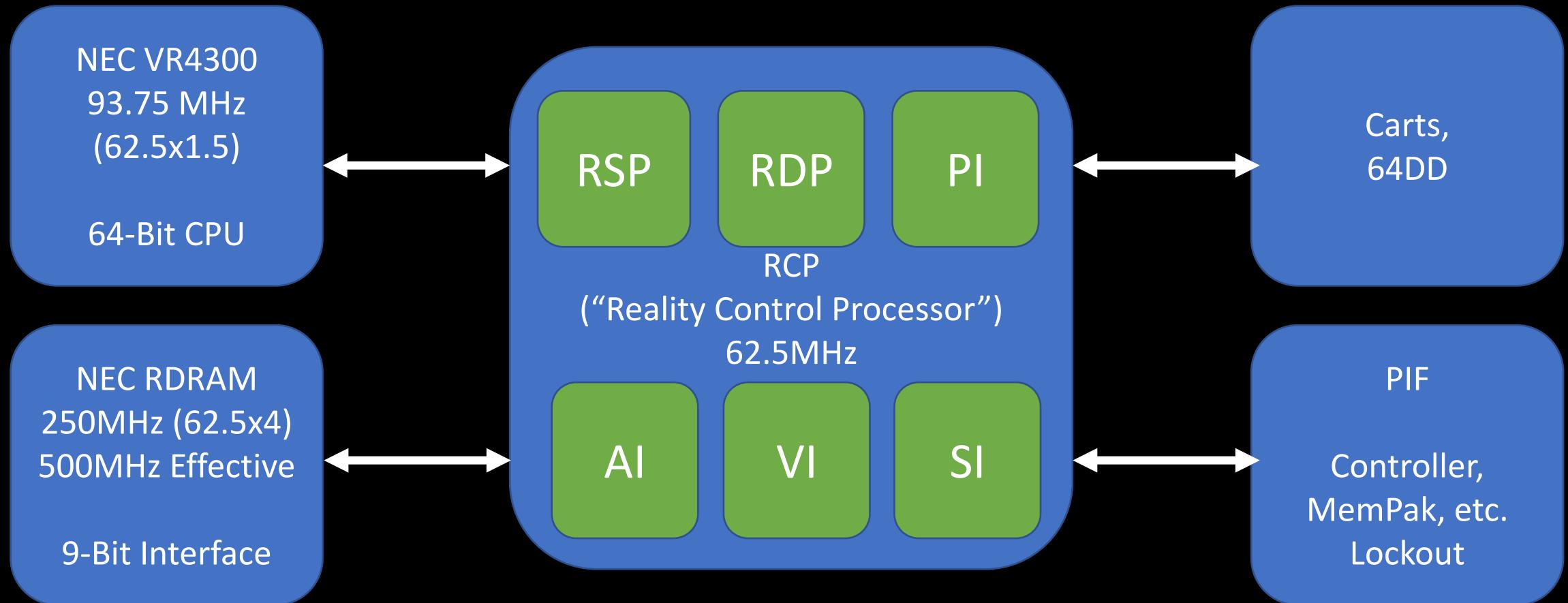






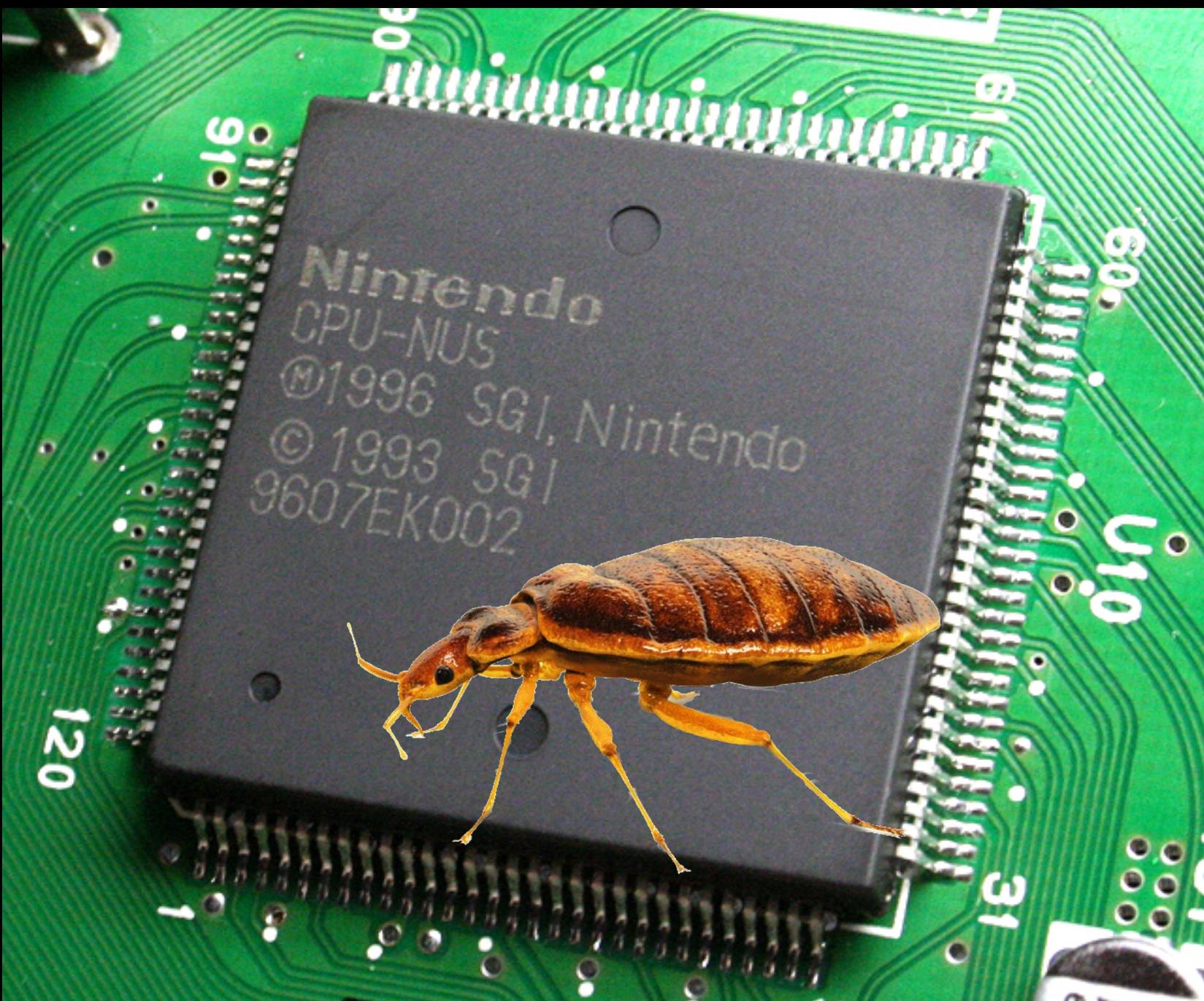
2002. 2. 9 16:47







What makes the N64 so hard to emulate?



1...2...

BAAA



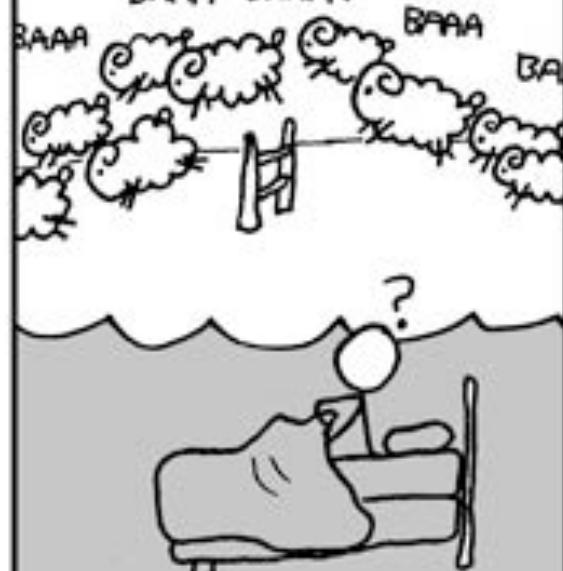
...1,306... 1,307...

BAAA



...32,767... -32,768...

BAAA BAAAA

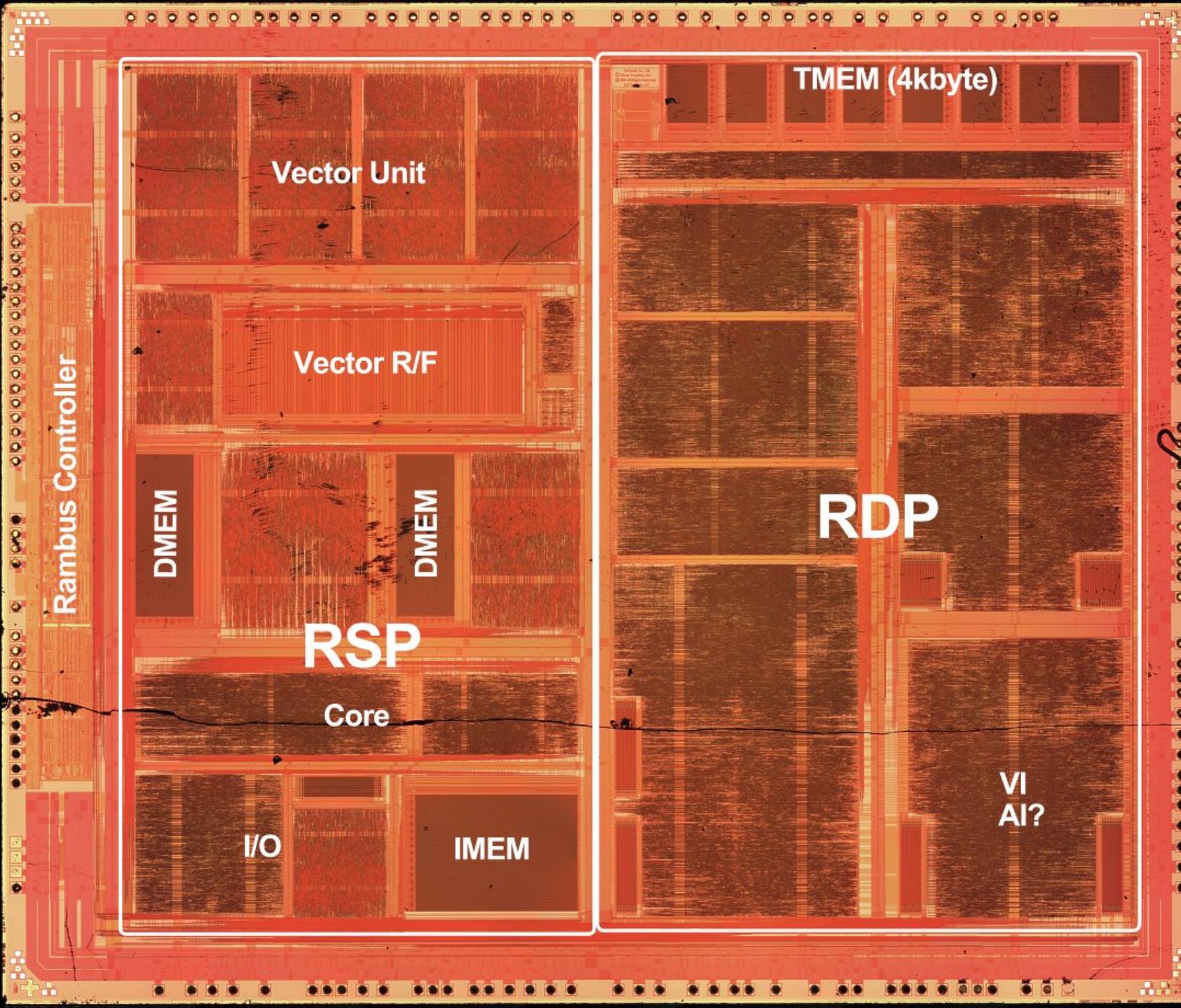


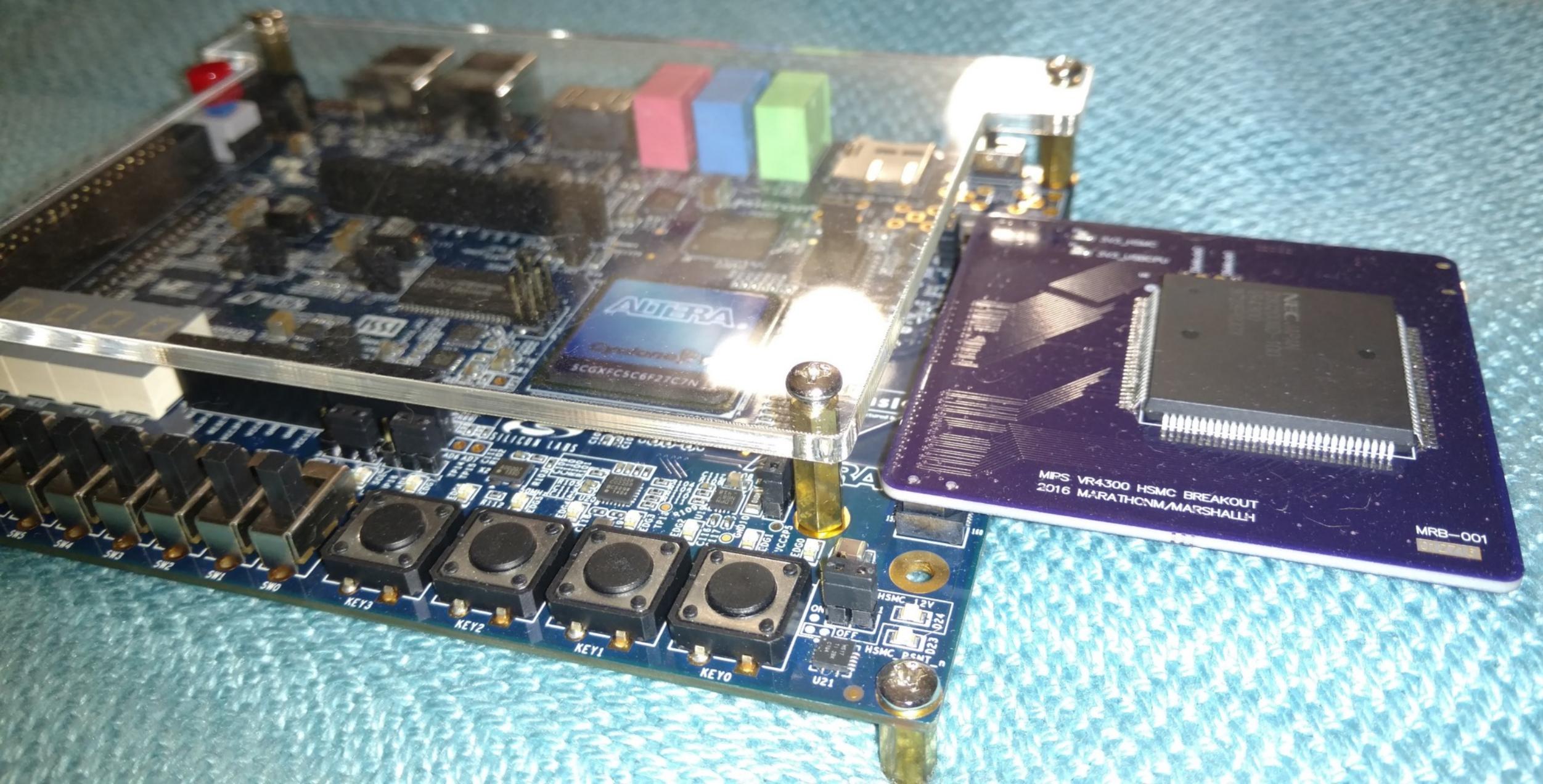
...-32,767... -32,766 ...

BAAA









What makes CEN64 so special?

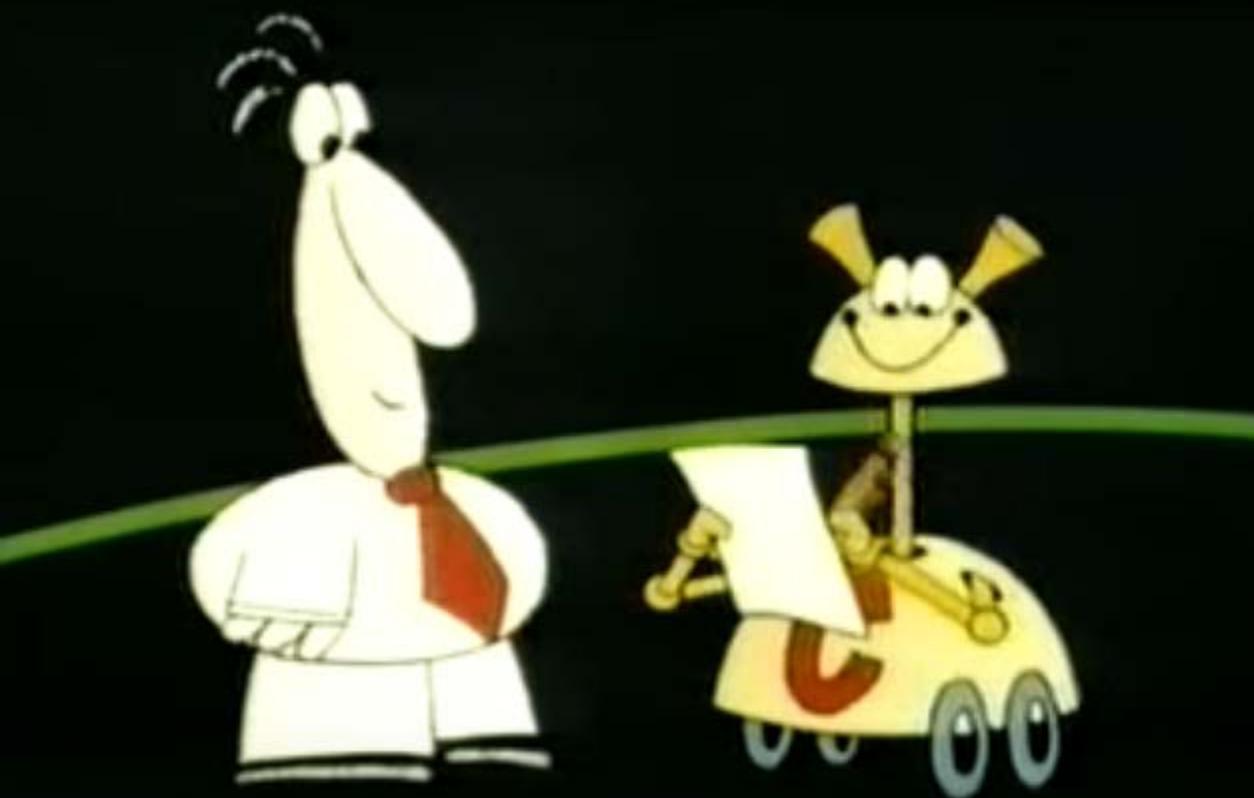


INTERPRETER    COMPILER

# Interpreters



# Compilers



# ART

\*but not that art



Status



<https://cen64.com/>

# Greetz + Thankz

marshallh

Zoinkity

jrra

AIO

hcs

X-Scale

Simer

lzy

ShadowFX

arbin

pinchy

LaC

nico

ARM9

DragonMinded

krom

SnowStorm64

Presence

MESS N64

MooglyGuy

AngryLion

Happy\_

libretro

SquarePusher

TinyTlger

# Thank You!

Thanks Dan + MGC!

<https://cen64.com/>

<http://n64dev.org/>

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