

NOUR RAYAN

Mobile: 07894277171 | **Email:** n6rayan@gmail.com |

GitHub: <https://github.com/n6rayan>

PROFESSIONAL SUMMARY

Extremely reliable Developer with a strong record of client and managerial satisfaction. Proven to be reliable, I can use my abilities to overcome diverse tasks. I am a confident individual and also thrive working within a team.

SKILLS & ABILITIES

- High amounts of experience with Perl (including scripting)
- Experience with OOP Perl (Moose/Moo etc.)
- Experiences using Node.js and other JS frameworks
- Experience using Git and Subversion for version control
- Comfortable inside a LINUX/UNIX terminal
- Experience with SQL (MySQL & PostgreSQL)

EXPERIENCE

SOFTWARE DEVELOPER BROADBEAN TECHNOLOGY

MAY 2018 - PRESENT

- Updating and maintaining the source code of the company's various different products
- Ensured quality with the writing of unit tests, applying TDD
- Use of Git to version control code bases
- Agile/Scrum work methods (experience using JIRA)
- Perl, Jenkins, AWS, MySQL, PostgreSQL, Docker
- Experience using Mojolicious and Moose
- Creating CRUD API's
- Integrating with third-party API's (both XML & JSON)

SENIOR INTEGRATIONS DEVELOPER BROADBEAN TECHNOLOGY

OCTOBER 2017 – MAY 2018

- 1 of a team of 3 mentoring the Integrations Developers
- Aided in development of products that are estimated to save the company around £750K per annum
- Working with the other senior members of staff on new standards/practices to benefit the team overall
- Trusted to look after one of the company's biggest clients (weekly calls, dealing with technical support queries, integrating their many child companies etc.)

INTEGRATIONS DEVELOPER BROADBEAN TECHNOLOGY

AUGUST 2016 – OCTOBER 2017

- Integrating over 100 different clients with the core products of the company
- Integrating with a variety of different API's from external Developers i.e. REST/SOAP
- Developed many integrations using Selenium/Mechanize for clients whose sites did not have an API
- Subversion based code
- Contacting clients (via phone or email) to keep them updated with their integration
- Liaising with external Developers

EDUCATION | KINGSTON UNIVERSITY, KINGSTON UPON THAMES
BACHELOR OF COMPUTER SCIENCE (GAMES PROGRAMMING)

The core of this degree is computer science: networking, system analysis and design, and databases. This is complemented by the specialist modules taught in games labs, which helped equip me with the knowledge to enhance my technical programming skills in areas such as 3D graphics, animation, artificial intelligence, audio and games programming and development.

DOUAY MARTYRS RC ACADEMY (SIXTH FORM)

A-LEVELS (A* - C):

- Maths
- Applied ICT
- Applied ICT (Double Award)

- INTERESTS |**
- Football – both play and watch
 - Programming as a whole
 - Watch TV/Movies
 - Playing games