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<https://n795113.github.io/portfolio/pipeline-td>

Summary

- Previous experience as a rigger and animator so understand domain knowledge and industry pipelines
- Experience with developing and integrating REST-ful APIs
- Experience with Qt, Python, and Mel to develop tools
- Knowledge of standard software development practices, and design patterns
- Experience in using Linux
- Contributed to documents of open sources
- Good at abstracting tech concepts to help the communication between developers and non-tech colleagues

Experience



Backend Engineer

CLICKFORCE

Oct 2021 - Mar 2022 (6 months)

- Designed and built an internal ERP from scratch using PHP, and Javascript. The tech stack includes Docker, MySQL, Redis, and Websocket.
- Built a CI workflow for the service.
- Helped recruit new developers for the team.



Backend Engineer

Fontrip

Dec 2020 - Sep 2021 (10 months)

- Developed and Maintained a booking API for the biggest travel agency, Lion Travel, in Taiwan
- Built a webhooks system with features like subscribable events, and delivery records.
- Developed a sales-report page using Elasticsearch.



Character Rigger (By Contract)

MixCode Studio

Oct 2018 - Dec 2018 (3 months)

- Provided a better rigging solution to achieve the director's needs with extra flexibility.
- Implemented a cartoony facial rig based on Bezier curves.
- Remodeled some assets to fit topology.



3D Generalist

Whitelight Motion

Jul 2016 - May 2018 (1 year 11 months)

- Responsible for modeling, rigging, and animation
- Developed a flexible and reusable cartoony facial rig which was applied in multiple projects.
- Besides 3D productions, also participated in story development, character design, and storyboard.

Education



Sheridan College

Graduate Certificate, Computer Animation

2019 - 2020

- Overall GPA 3.85
- Graduation film, Cigarette After Fight, won the Best Animation of New York Movie Awards, 2020.



National Taiwan University of Science and Technology

Commercial Design

2012 - 2016

- Graduation film, Afro Crab, was nominated for Tokyo Anime Award Festival, 2017, for Short Animation.

Skills

Python (Programming Language) • MEL • Autodesk Maya • Nuke • Substance Painter • ZBrush •
GitFlow • Go (Programming Language) • C (Programming Language) • Amazon EC2