CPE301 - SPRING 2024 Design Assignment 3

```
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Video Playlist:
TASK 1
#include <avr/io.h>
#define F CPU 16000000;
unsigned int counter = 0;
int main(void)
      DDRB |= (1 << PINB5); // PB5 is an output
      // Set the Timer Mode to normal
      // prescalar set to 64
      TCCROB = (1 << CSO1) + (1 << CSOO);
      // initialize counter
      TCNT0 = 0;
      while(1) {
            // check if 0.1ms has been reached
            if (TCNT0 == 24) {
                  counter++;
                  TCNT0 = 0;
            }
            // check for 10,000 ticks of 0.1ms (aka 1 second delay)
            if(counter == 10000) {
                  PORTB ^= (1 << PINB5); // EORs PINB5, thus blinking it
                  counter = 0;
      }
}
```

COMPILATION SUCCESS

TASK 2

```
#include <avr/io.h>
#include <avr/interrupt.h>
#define F_CPU 16000000;
unsigned int counter = 0;
```

```
ISR(TIMER1 COMPA vect) {
      cli();
      counter++;
      sei();
}
int main(void)
      DDRB \mid = (1 << PINB4); // PB4 is an output
      // Set the Timer Mode to CTC
      // Sets CS1 to 0b101 -> prescalar 256; finish WGM1 to be 0b0100 for CTC
      TCCR1B |= (1 << WGM12) | (1 << CS12);
      TIMSK1 |= (1 << OCIE1A); // sets bit to enable Comparator A
      OCR1A = 0x1F; //0x7A11 for 0.1ms delays
      // initialize counter
      TCNT1 = 0;
      sei();
      while(1) {
            if(counter == 6000) {
                   PORTB ^= (1 << PINB4); // blink PINB4, LED D2
                   counter = 0;
      }
}
```

COMPILATION SUCCESS

TASK 3

```
#include <avr/io.h>
#include <avr/interrupt.h>
#define F_CPU 16000000;

unsigned int counter = 0;

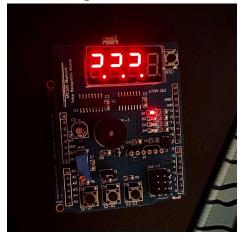
ISR(TIMER2_OVF_vect) {
    cli();
    counter++;
    TCNT2 = 194;
    sei();
}

int main(void) {
    DDRB |= (1 << PINB3); // PB3 is an output
    // Set the Timer Mode to Normal
    // Sets prescalar 64
    TCCR2B |= (1 << CS22);</pre>
```

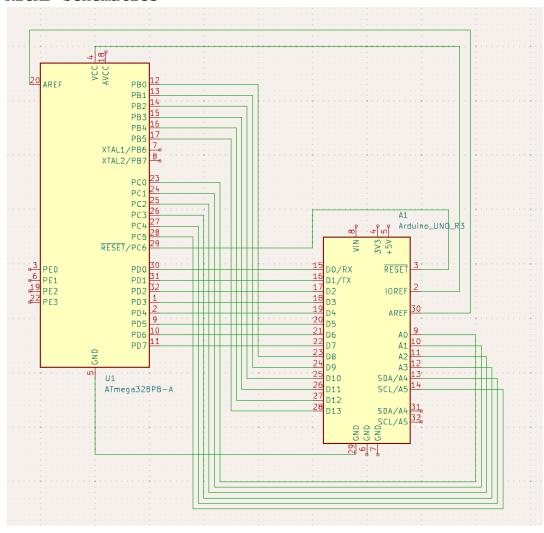
```
// enable overflow interrupt
TIMSK2 |= (1 << TOIE2);
// initialize counter so that there is 0.25ms left before it overflows
TCNT2 = 194;
sei();
while(1) {
    // check for 8000 ticks of 0.25ms (aka 2 seconds)
    if(counter == 8000) {
        PORTB ^= (1 << PINB3); // blink PINB3, LED D3
        counter = 0;
    }
}</pre>
```

COMPILATION SUCCESS

Board Setup for all 3 tasks



KiCAD Schematics



Demo of All 3 Tasks: https://youtu.be/aZAYZcGmfsE

Github: https://github.com/n8ramos/atmega328pb