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1. Simplify the onboarding process
  2. Add multistep
  3. Minimize menubar based on features that are chosen
  4. Lessen texts/words for larger end-user grasp
  5. Lessen menu bar features, avoid overflow scrolling
  6. Simplify categorization

- Changes:
1. added multistep for dashboard onboarding
  2. menubar features based on chosen dashboard onboarding
  3. lessen features (focus on main features available within dashboard)
  4. updated online menu configuration tool so u can make changes within viewing your online menu

**v2 testing: for customers**

1. Make clickable order item details straight to cart \*  
 2. Better on mobile than on desktop \*  
 3. More visible user feedback \*  
 (status: order is put in cart, etc)  
 4. Remove receipt [on:drag function] \*  
 5. What is Open Tab?  
 6. Chop Tasks into Micro-tasks for v2  
 7. Add 'Pay with Cash' option  
 8. Make scrollables more noticeable \*  
 9. Show visual aids for gestures/interactions \*  
 10. Security measures for open tab: ask for banking information in the beginning  
 11. Ask user for banking info for open tabs, preventing them from leaving.  
 "Maybe the app can generate a qr code that can be checked by the waiter to confirm payment."  
 12. Adding items to the cart and removing it from the cart should be more accessible. \*  
 13. Add order tinder swiping feature for fun! \*

**v2 testing: quickpick concept**

1. Change spacing of top navbar from 16px to 32px  
 2. Add more description for payment types  
 3. Added order quantity indicators, plus minus more accessible to quick add/remove order