

FIRMWARE_14D_MotorTest

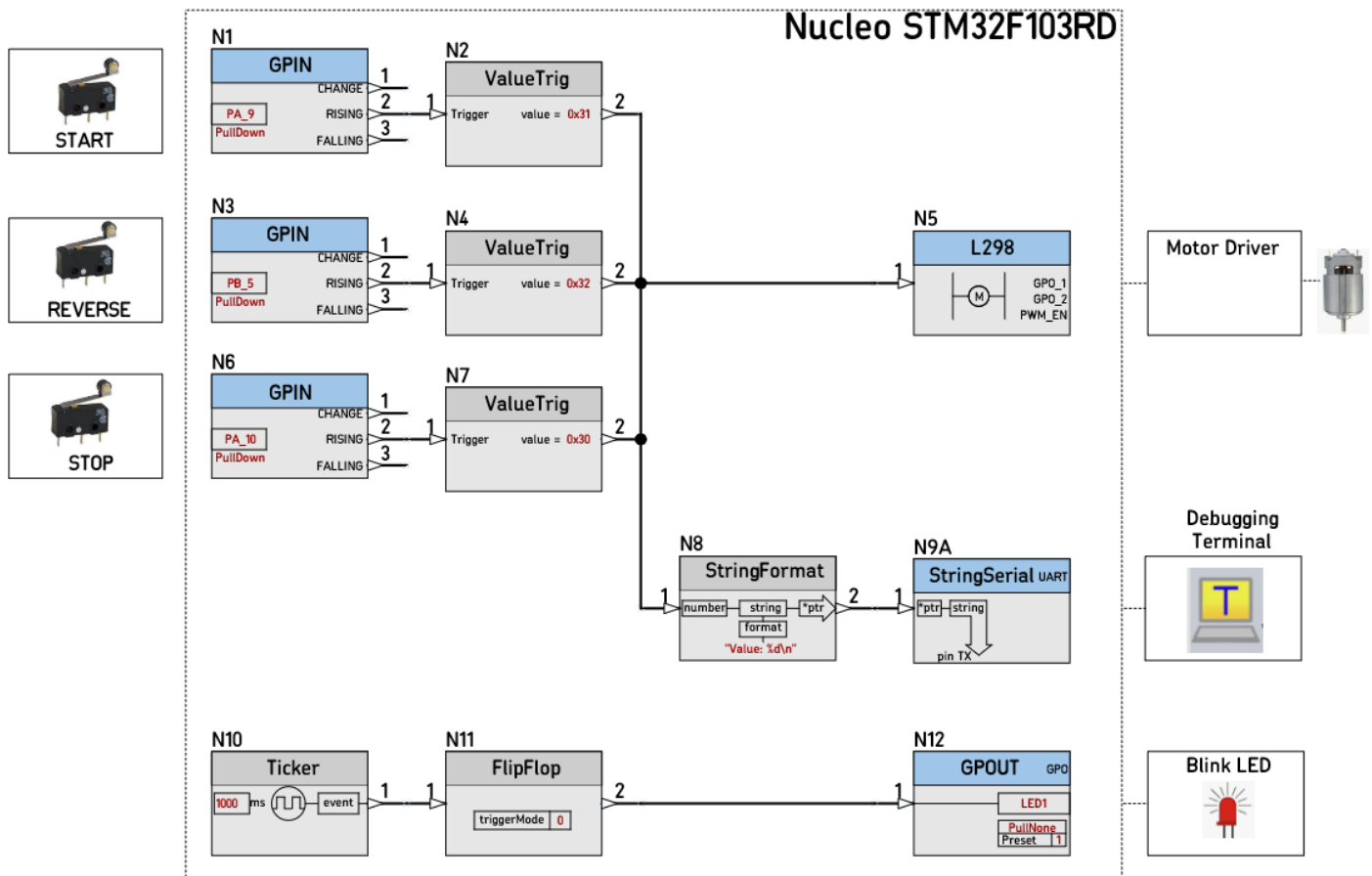
Nucleo F401 + [X-NUCLEO-IHM04A1](#) version of [12D_MotorTest](#)

This is a more compact H/W version due to smaller (Nucleo + X-Nucleo) PCBs.

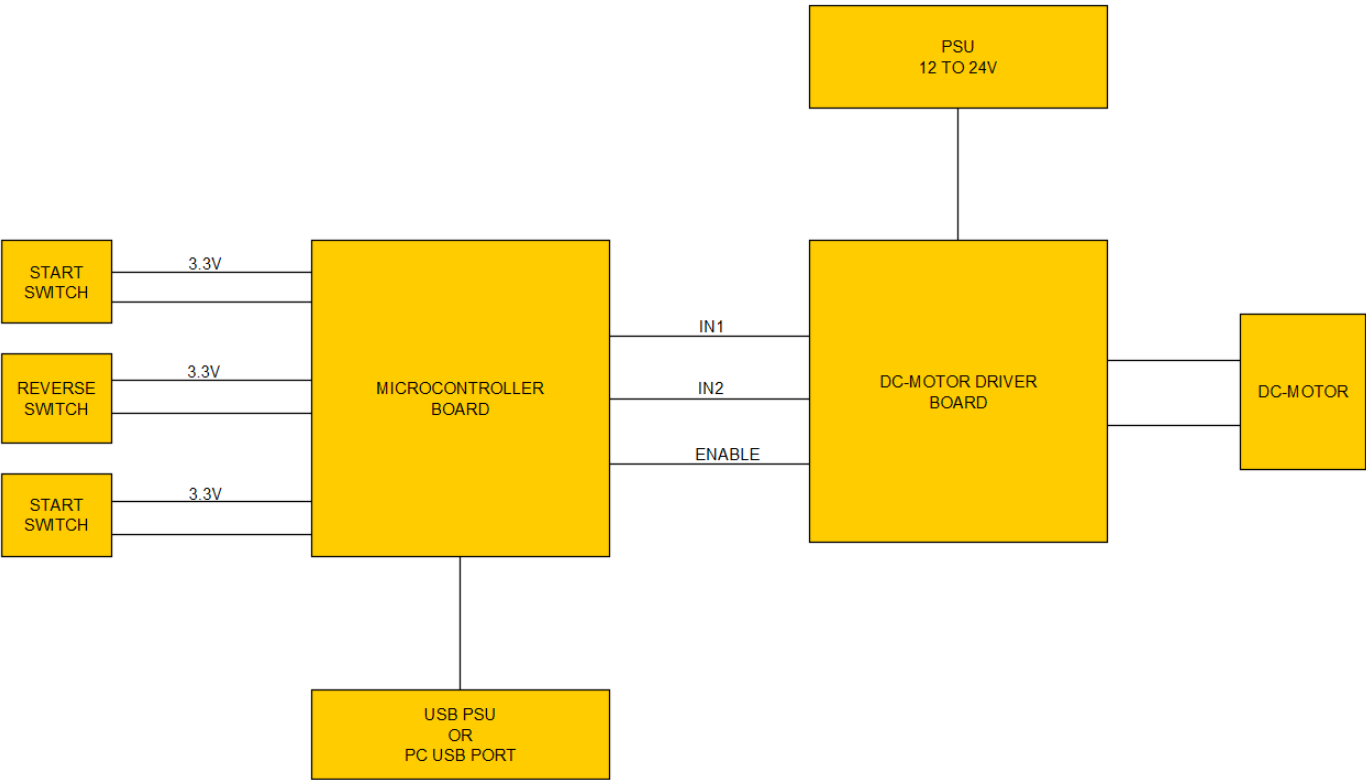
The nBlocksStudio Design is the same with [10D_MotorTest for mbed-LPC1768 + L298](#) and [12D_MotorTest for Nucleo-F401 + L298](#), only the paramaters that define the Pins to be used are different.

nBlocksStudio Design

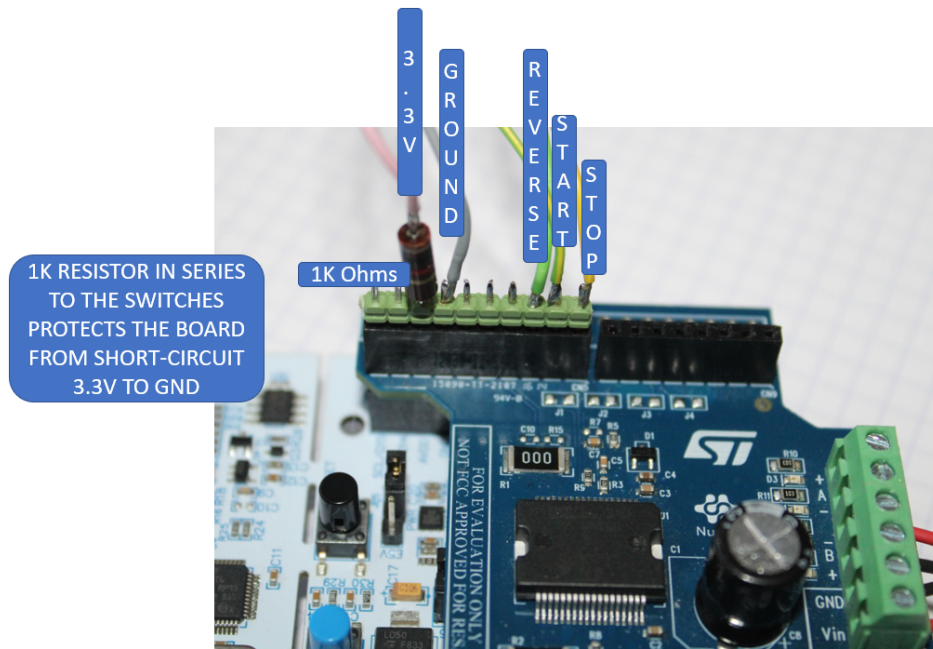
This is the Design of the [12D_MotorTest](#) project. The I/O pins used in this project, are different and are modified in the main.cpp directly without using a Design Schematic.



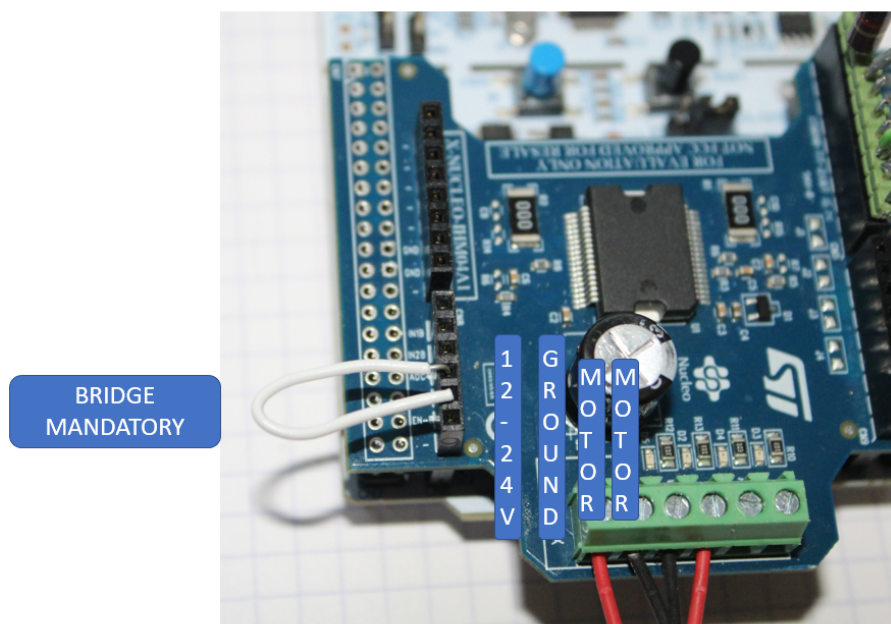
Block Diagram



Switches connection



Motor connection and bridge



main.cpp

The lines with comment "X-NUCLEO" are updated directly in this file manually

```
F:\> proj_soft > mbed-studio > 14D_MotorTest > main.cpp
1
2 /*-----
3 *-----Automatically generated by n-Blocks Studio 2.0-----
4 *-----
5 *-----www.n-blocks.net-----
6 *-----
7 *-----*/
8 #include "nlib\nblocks.h"
9 #include "nlib\BSP\bsp.h"
10 //Custom nodes:
11 #include "nlib\GPIN\gpin.h"
12 #include "nlib\ValueTrig\valuetrig.h"
13 #include "nlib\L298\L298.h"
14 #include "nlib\StringFormat\stringformat.h"
15 #include "nlib\StringSerial\stringserial.h"
16 #include "nlib\Ticker\ticker.h"
17 #include "nlib\FlipFlop\flipflop.h"
18 #include "nlib\GPOUT\gput.h"
19
20 //-----List of node objects-----
21 nBlock_GPIN nb_nBlockNode0_GPIN (PA_9, PullDown); //X-NUCLEO-IHM04A1 OK
22 nBlock_ValueTrig nb_nBlockNode1_ValueTrig (0x31);
23 nBlock_GPIN nb_nBlockNode2_GPIN (PB_6, PullDown); //X-NUCLEO-IHM04A1 OK
24 nBlock_ValueTrig nb_nBlockNode3_ValueTrig (0x32);
25 nBlock_L298 nb_nBlockNode4_L298 (PA_0, PA_1, PB_0); //X-NUCLEO-IHM04A1 = PA_0, PA_1, PB_0, PC_1 can't work with PWM, short PB_0-6 PC_1----
26 nBlock_GPIN nb_nBlockNode5_GPIN (PC_7, PullDown); //X-NUCLEO-IHM04A1 OK
27 nBlock_ValueTrig nb_nBlockNode6_ValueTrig (0x30);
28 nBlock_StringFormat nb_nBlockNode7_StringFormat ("Value: %d\n");
29 nBlock_StringSerial nb_nBlockNode8_StringSerial (USBTX, USBRX);
30 nBlock_Ticker nb_nBlockNode9_Ticker (1000);
31 nBlock_FlipFlop nb_nBlockNode10_FlipFlop (0);
32 nBlock_GPOUT nb_nBlockNode11_GPOUT (LED1, PullNone, 1);
33
34 //-----List of connection objects-----
35 nBlockConnection n_conn0( nb_nBlockNode10_FlipFlop, 0, nb_nBlockNode11_GPOUT, 0);
36 nBlockConnection n_conn1( nb_nBlockNode9_Ticker, 0, nb_nBlockNode10_FlipFlop, 0);
37 nBlockConnection n_conn2( nb_nBlockNode7_StringFormat, 0, nb_nBlockNode8_StringSerial, 0);
38 nBlockConnection n_conn3( nb_nBlockNode5_GPIN, 1, nb_nBlockNode6_ValueTrig, 0);
39 nBlockConnection n_conn4( nb_nBlockNode2_GPIN, 1, nb_nBlockNode3_ValueTrig, 0);
40 nBlockConnection n_conn5( nb_nBlockNode1_ValueTrig, 0, nb_nBlockNode4_L298, 0);
41 nBlockConnection n_conn6( nb_nBlockNode1_ValueTrig, 0, nb_nBlockNode7_StringFormat, 0);
42 nBlockConnection n_conn7( nb_nBlockNode3_ValueTrig, 0, nb_nBlockNode4_L298, 0);
43 nBlockConnection n_conn8( nb_nBlockNode3_ValueTrig, 0, nb_nBlockNode7_StringFormat, 0);
44 nBlockConnection n_conn9( nb_nBlockNode6_ValueTrig, 0, nb_nBlockNode4_L298, 0);
45 nBlockConnection n_conn10( nb_nBlockNode6_ValueTrig, 0, nb_nBlockNode7_StringFormat, 0);
46 nBlockConnection n_conn11( nb_nBlockNode0_GPIN, 1, nb_nBlockNode1_ValueTrig, 0);
47
48 //-----Main function-----
49 int main(void) {
50     SetupWorkbench();
51     while(1) {
52         ProgressNodes();
53         //Your custom code here!
54     }
55 }
56
57
```