

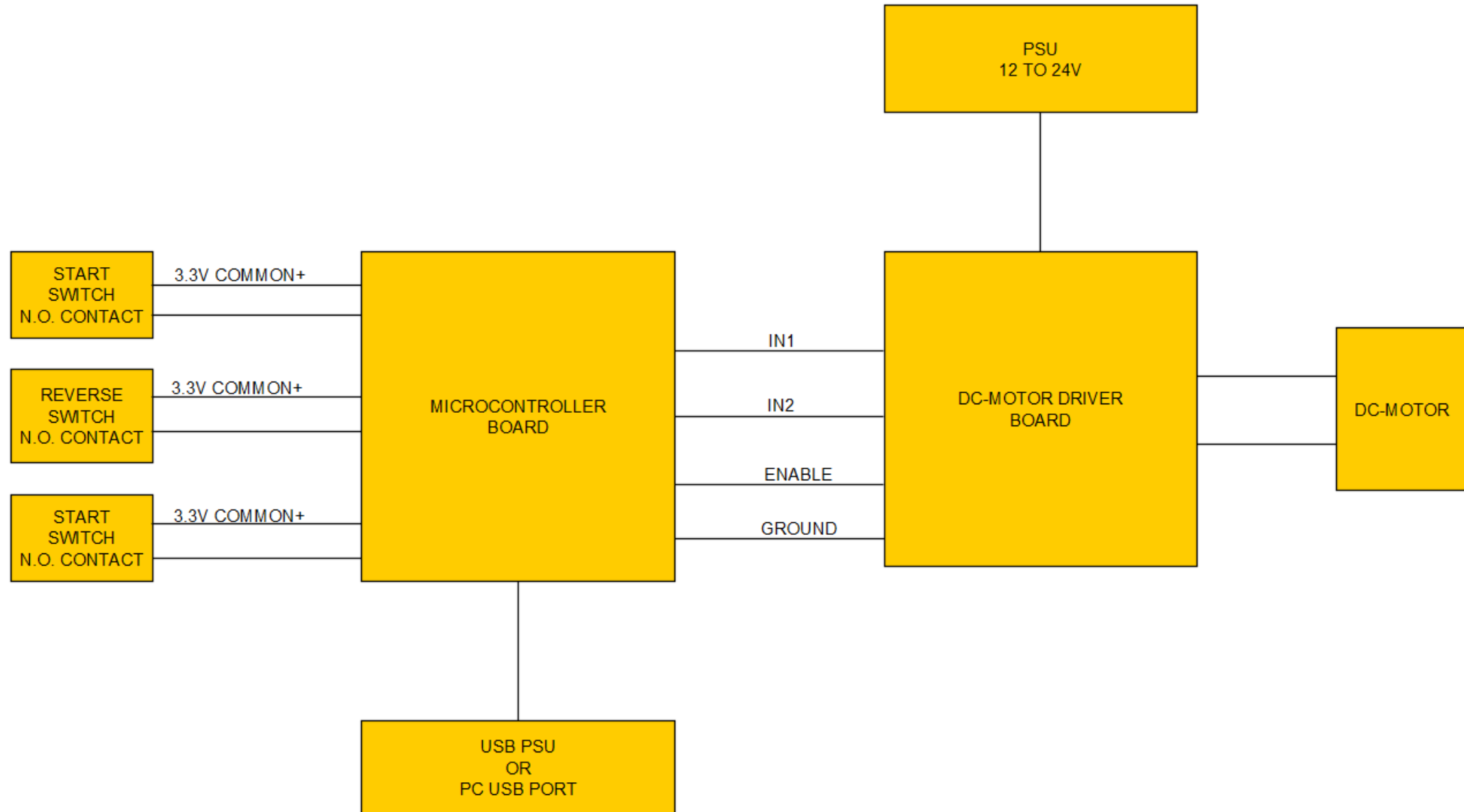
14D_MotorTest

Motion control example

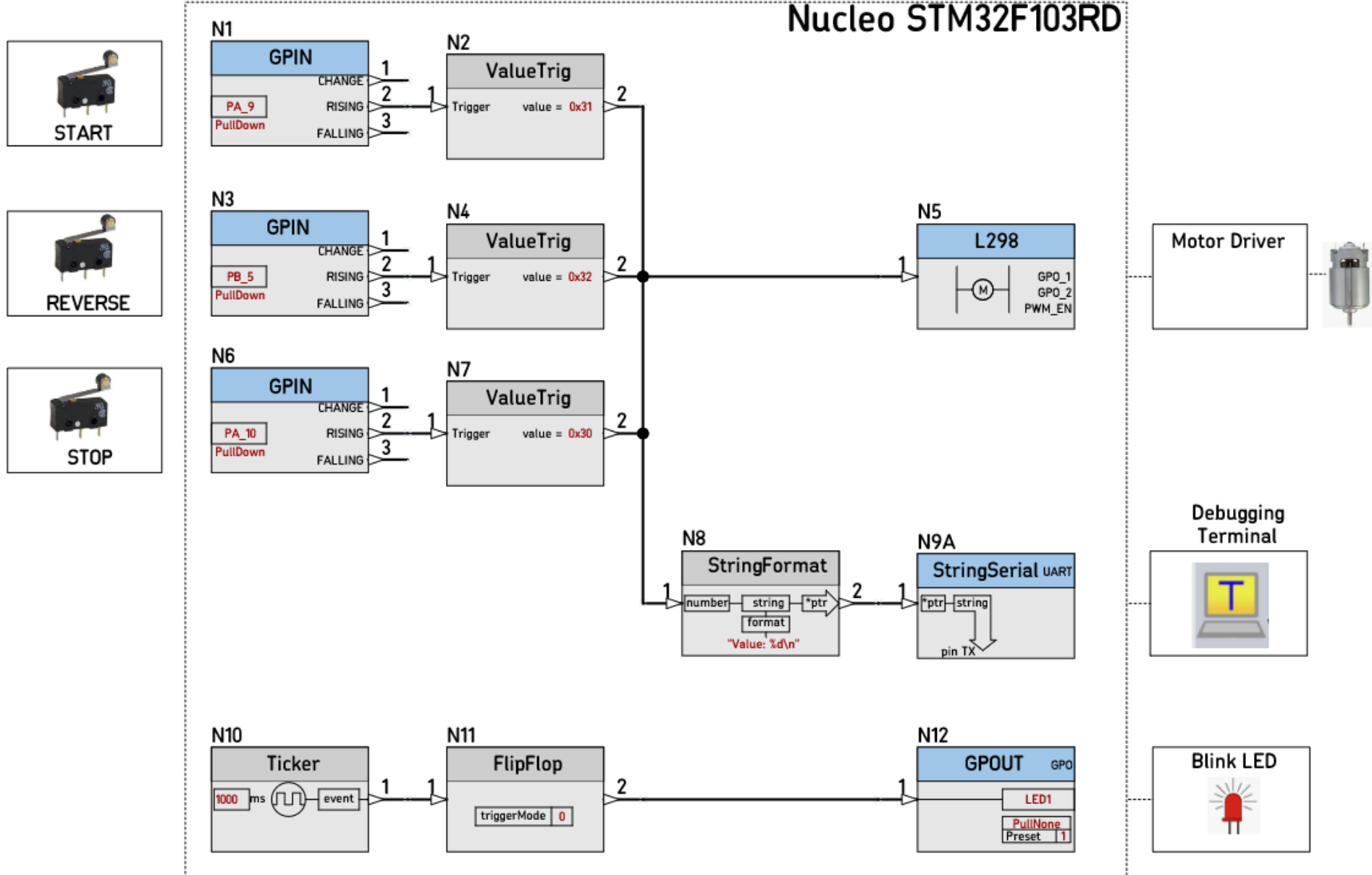
Nucleo_F401 and X-Nucleo_IHM04A1

With nBlocksStudio

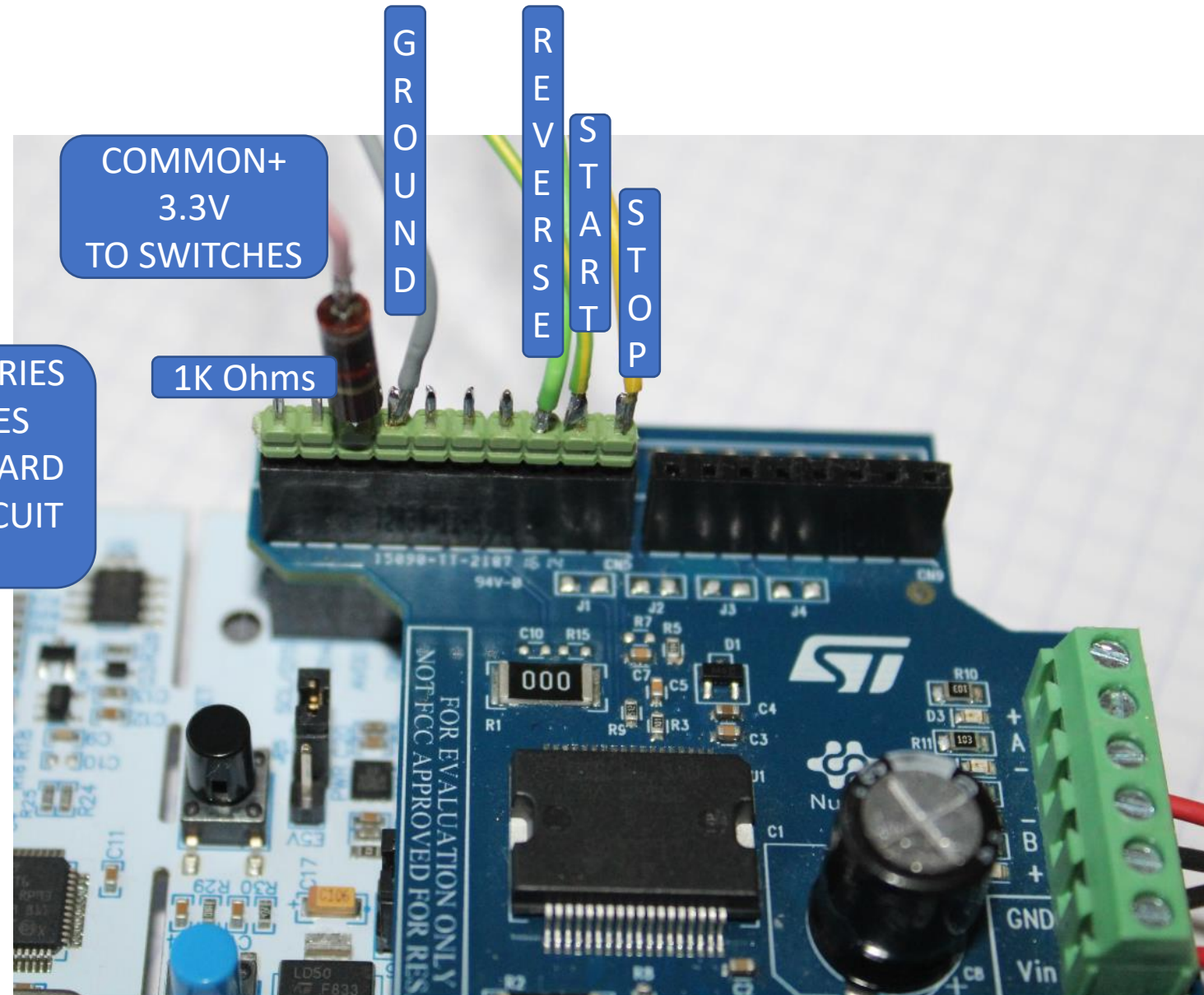
BLOCK DIAGRAM



nBlocksStudio Design

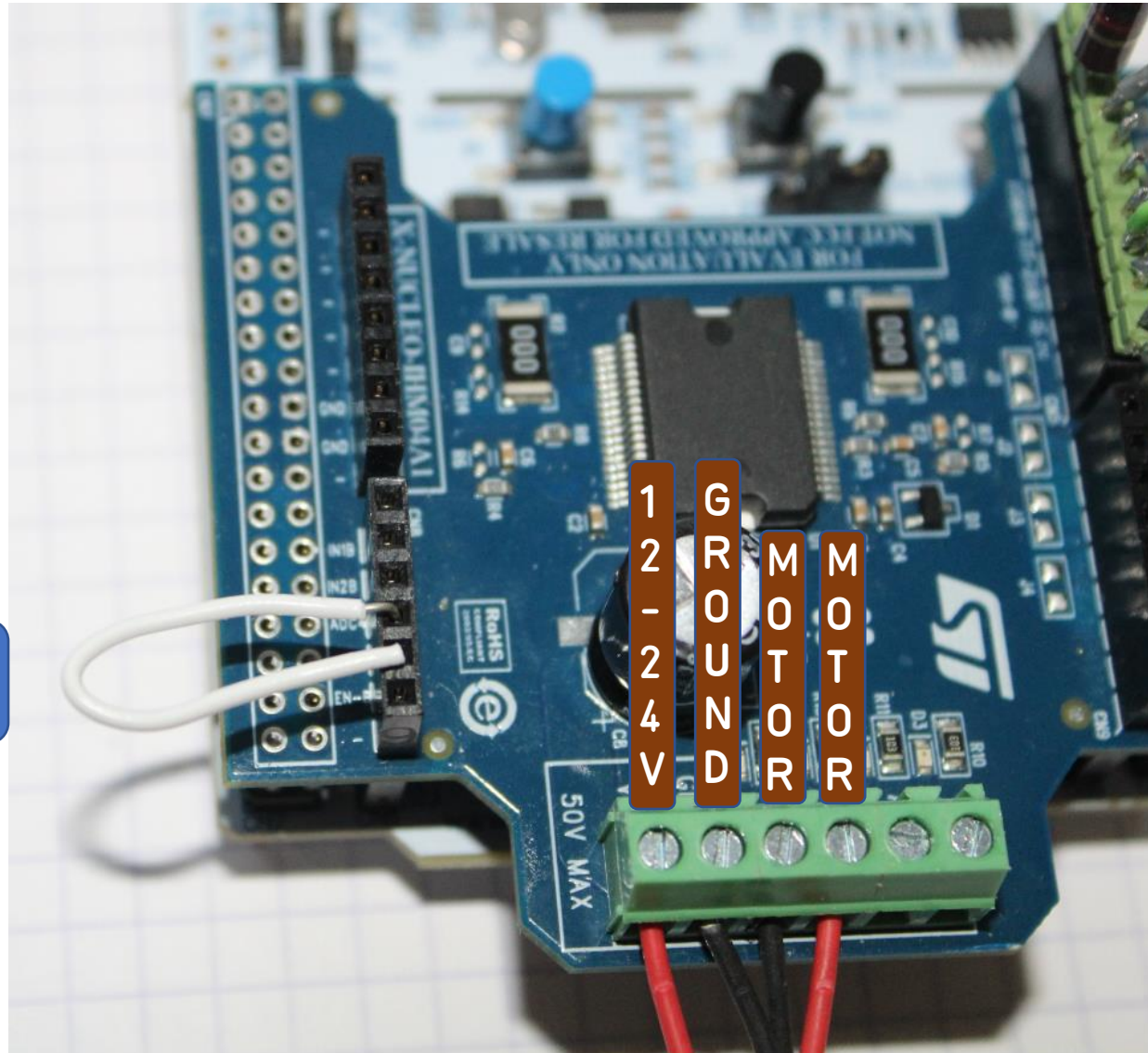


SWITCHES CONNECTION



MOTOR-CONNECTIONS AND BRIDGE

BRIDGE
MANDATORY



main.cpp

F:\> prj_soft > mbed-studio > 14D_MotorTest > main.cpp

```
1  \n2  /*-----*\n3  *.....Automatically generated by n-Blocks Studio 2.0.....*\n4  *.....*\n5  *.....www.n-blocks.net.....*\n6  *-----*\n7  #include "nlib\\nblocks.h"\n8  #include "nlib\\BSP\\bsp.h"\n9  //Custom nodes:\n10 #include "nlib\\GPIN\\gpin.h"\n11 #include "nlib\\ValueTrig\\valuetrig.h"\n12 #include "nlib\\L298\\L298.h"\n13 #include "nlib\\StringFormat\\stringformat.h"\n14 #include "nlib\\StringSerial\\stringserial.h"\n15 #include "nlib\\Ticker\\ticker.h"\n16 #include "nlib\\FlipFlop\\flipflop.h"\n17 #include "nlib\\GPOUT\\gpout.h"\n18 \n19 //-*-List of node objects-*- \n20 nBlock_GPIN.....nb_nBlockNode0_GPIN.....(PA_9, PullDown);.....//X-NUCLEO-IHM04A1-OK\n21 nBlock_ValueTrig.....nb_nBlockNode1_ValueTrig.....(0x31);\n22 nBlock_GPIN.....nb_nBlockNode2_GPIN.....(PB_6, PullDown);.....//X-NUCLEO-IHM04A1-OK\n23 nBlock_ValueTrig.....nb_nBlockNode3_ValueTrig.....(0x32);\n24 nBlock_L298.....nb_nBlockNode4_L298.....(PA_0, PA_1, PB_0);.....//X-NUCLEO-IHM04A1-PA_0, PA_1, PB_0, PC_1 can't work with PWM, short PB_0 & PC_1\n25 nBlock_GPIN.....nb_nBlockNode5_GPIN.....(PC_7, PullDown);.....//X-NUCLEO-IHM04A1-OK\n26 nBlock_ValueTrig.....nb_nBlockNode6_ValueTrig.....(0x30);\n27 nBlock_StringFormat.....nb_nBlockNode7_StringFormat.....("Value: %d\\n");\n28 nBlock_StringSerial.....nb_nBlockNode8_StringSerial.....(USBTX, USBRX);\n29 nBlock_Ticker.....nb_nBlockNode9_Ticker.....(1000);\n30 nBlock_FlipFlop.....nb_nBlockNode10_FlipFlop.....(0);\n31 nBlock_GPOUT.....nb_nBlockNode11_GPOUT.....(LED1, PullNone, 1);\n32 \n33 //-*-List of connection objects-*- \n34 nBlockConnection... n_conn0( &nb_nBlockNode10_FlipFlop, ... 0, ... &nb_nBlockNode11_GPOUT, ... 0);\n35 nBlockConnection... n_conn1( &nb_nBlockNode9_Ticker, ... 0, ... &nb_nBlockNode10_FlipFlop, ... 0);\n36 nBlockConnection... n_conn2( &nb_nBlockNode7_StringFormat, ... 0, ... &nb_nBlockNode8_StringSerial, ... 0);\n37 nBlockConnection... n_conn3( &nb_nBlockNode5_GPIN, ... 1, ... &nb_nBlockNode6_ValueTrig, ... 0);\n38 nBlockConnection... n_conn4( &nb_nBlockNode2_GPIN, ... 1, ... &nb_nBlockNode3_ValueTrig, ... 0);\n39 nBlockConnection... n_conn5( &nb_nBlockNode1_ValueTrig, ... 0, ... &nb_nBlockNode4_L298, ... 0);\n40 nBlockConnection... n_conn6( &nb_nBlockNode1_ValueTrig, ... 0, ... &nb_nBlockNode7_StringFormat, ... 0);\n41 nBlockConnection... n_conn7( &nb_nBlockNode3_ValueTrig, ... 0, ... &nb_nBlockNode4_L298, ... 0);\n42 nBlockConnection... n_conn8( &nb_nBlockNode3_ValueTrig, ... 0, ... &nb_nBlockNode7_StringFormat, ... 0);\n43 nBlockConnection... n_conn9( &nb_nBlockNode6_ValueTrig, ... 0, ... &nb_nBlockNode4_L298, ... 0);\n44 nBlockConnection... n_conn10( &nb_nBlockNode6_ValueTrig, ... 0, ... &nb_nBlockNode7_StringFormat, ... 0);\n45 nBlockConnection... n_conn11( &nb_nBlockNode0_GPIN, ... 1, ... &nb_nBlockNode1_ValueTrig, ... 0);\n46 \n47 \n48 //-*-Main function-*- \n49 int main(void) {\n50     SetupWorkbench();\n51     while(1) {\n52         ProgressNodes();\n53         \n54         //Your custom code here!\n55     }\n56 }\n57
```

A simple way to flash the Nucleo board

1. Connect the Nucleo board to the PC
2. Wait until it appears as a disk drive (mbed)
3. Copy your .hex or .bin file to the new mbed drive