



Hackathon Code of Conduct

HackJos 2025 Hackathon Code of Conduct

The **HackJos 2025 Hackathon** celebrates nHub's 10th Anniversary by bringing together innovators from across Nigeria to solve real challenges in **E-commerce, Financial Inclusion, Productivity Tools** and **Logistics & Last-mile Delivery**.

This **Code of Conduct** outlines the standards of behaviour, work ethics and operational guidelines expected from every participant during the hackathon. It is designed to ensure a safe, fair and productive environment for all.

By participating in HackJos 2025, you agree to abide by the rules and regulations contained in this document.

General Conduct

- Participants must maintain professionalism respect, and integrity at all times.
- Harassment, discrimination intimidation or any form of disrespectful behaviour will not be tolerated.
- Plagiarism, cheating or submission of work that is not your team's own is strictly prohibited.
- All participants must comply with the official instructions of the HackJos organizing committee.

Attendance and Movement

- Participants must remain **within the hackathon premises** and **their designated accommodation** throughout the event.
- Leaving the premises without prior authorization from the organizing team is **not permitted**.
- Identification tags or wristbands provided at registration must be worn visibly at all times.

- Participants must attend all major hackathon sessions — including the orientation, mentorship check-ins and final presentations.

Team Composition and Work Policy

- Teams must consist of three members as registered.
- Only officially registered members are allowed to contribute to their team's project.
- All design, coding and development work must be completed **during the hackathon period**.
- Each team must use proper version control and document their work (e.g., GitHub, Trello, or Figma).

Project and Submission Guidelines

- All teams must submit their final project before or by the announced submission deadline.
- Submissions must include:
 - i. GitHub repository link
 - ii. A short demo video (maximum 3 minutes)
 - iii. A brief presentation deck summarizing problem, solution and impact
- Projects will be evaluated based on **innovation, technical execution, impact, user experience and presentation**.
- Late submissions will not be accepted.

Mentorship and Support

- Each team will be assigned one mentor for guidance throughout the hackathon.
- Mentors are advisors, not contributors — they will not write code or build for teams.
- Teams should communicate openly and respectfully with mentors and make the most of mentorship sessions.
- Any conflicts or challenges during mentorship should be reported to the Mentorship Lead.

Facilities and Equipment Use

- Participants are responsible for their personal devices, accessories and belongings.
- The provided workspace, power and other facilities should be used responsibly.
- Sleeping and work areas must be kept clean and organized at all times.
- Alcohol, drugs or any illegal substances are strictly prohibited on-site.
- Participants must not tamper with any equipment, network setup or venue property.

Safety and Security

- Any emergencies, accidents or health issues should be reported immediately to the organizing committee or security team.
- Emergency exits must remain unobstructed at all times.
- Participants must adhere to all safety protocols communicated during orientation.
- Security personnel and volunteers are authorized to enforce safety measures when necessary.

Collaboration and Fair Play

- Intellectual property rights of each team's project remain with that team.
- Participants must not sabotage, obstruct or interfere with another team's work.
- Judges and mentors must be treated with respect and professionalism at all times.

Judging and Evaluation

- All judging decisions are **final and binding**.
- Teams must be present and ready to demonstrate their product during judging rounds.
- Any attempt to influence or communicate privately with judges for advantage will lead to immediate disqualification.

Post-Hackathon Incubation and Prize Disbursement

To ensure continuity and long-term impact beyond the hackathon, all qualifying teams who win cash prizes are required to participate in a structured three-month incubation phase before their awards are disbursed.

Eligibility:

Only teams that qualify for and are awarded cash prizes are subject to this requirement.

Incubation Duration:

The incubation phase will last for three (3) months after the hackathon.

Format:

Incubation may be conducted virtually or physically, depending on the team's location, project type, and available resources.

Purpose:

The incubation program is designed to help teams:

- i. Refine and stabilize their MVPs.
- ii. Validate their business models and impact potential.
- iii. Prepare for deployment, fundraising, or scaling opportunities.

Prize Disbursement:

- i. Cash prizes will be disbursed only upon successful completion of the incubation phase.
- ii. Disbursement will be confirmed by the HackJos Organizing Committee in collaboration with incubation partners.
- iii. Teams that fail to complete the incubation program will forfeit their cash awards.

Outcome Expectation:

Teams are expected to demonstrate measurable progress, commitment and readiness for real-world application by the end of the incubation period.

This policy reinforces HackJos's commitment to supporting sustainable innovation — ensuring that winning ideas evolve into impactful, deployable solutions beyond the competition.

Disciplinary Actions

The organizing committee reserves the right to take appropriate disciplinary action, including but not limited to:

- Verbal or written warning
- Disqualification of a participant or entire team
- Removal from the venue
- Revocation of awards or certificates

Serious violations such as harassment, plagiarism or misconduct will result in immediate disqualification and expulsion from the event.

Acknowledgement

By participating in **HackJos 2025**, every participant agrees to comply with this Code of Conduct.

All participants will be required to acknowledge and sign (digitally) that they have read and understood these rules during check-in.

