



Hackathon Code of Conduct

HackJos 2025 Hackathon Code of Conduct

The **HackJos 2025 Hackathon** celebrates nHub's 10th Anniversary by bringing together innovators from across Nigeria to solve real challenges in **E-commerce, Financial Inclusion, Productivity Tools and Logistics & Last-mile Delivery**.

This **Code of Conduct** outlines the standards of behaviour, work ethics and operational guidelines expected from every participant during the hackathon. It is designed to ensure a safe, fair and productive environment for all.

By participating in HackJos 2025, you agree to abide by the rules and regulations contained in this document.

General Conduct

- Participants must maintain professionalism respect, and integrity at all times.
- Harassment, discrimination intimidation or any form of disrespectful behaviour will not be tolerated.
- Plagiarism, cheating or submission of work that is not your team's own is strictly prohibited.
- All participants must comply with the official instructions of the HackJos organizing committee.

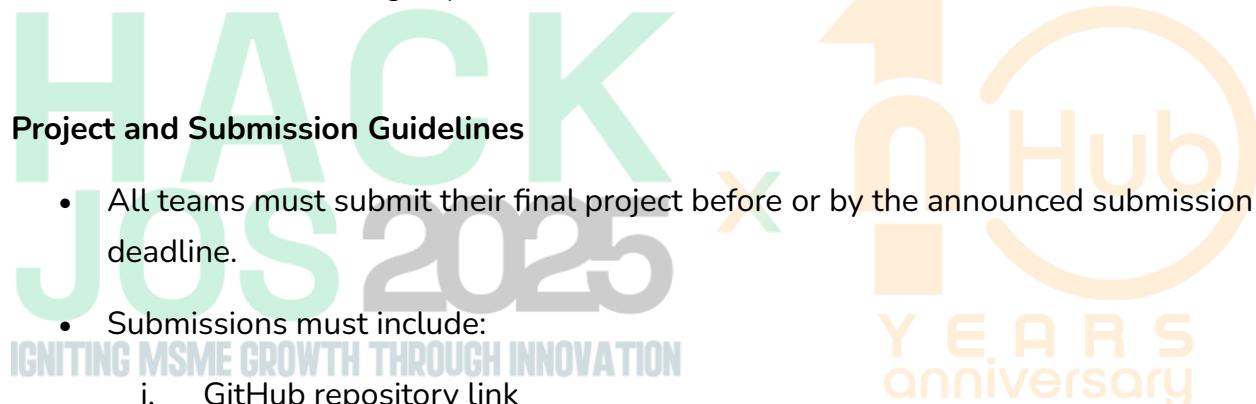
Attendance and Movement

- Participants must remain **within the hackathon premises** and **their designated accommodation** throughout the event.
- Leaving the premises without prior authorization from the organizing team is **not permitted**.
- Identification tags or wristbands provided at registration must be worn visibly at all times.

- Participants must attend all major hackathon sessions — including the orientation, mentorship check-ins and final presentations.

Team Composition and Work Policy

- Teams must consist of three members as registered.
- Only officially registered members are allowed to contribute to their team's project.
- All design, coding and development work must be completed **during the hackathon period**.
- Each team must use proper version control and document their work (e.g., GitHub, Trello, or Figma).



Project and Submission Guidelines

- All teams must submit their final project before or by the announced submission deadline.
- Submissions must include:
 - i. GitHub repository link
 - ii. A short demo video (maximum 3 minutes)
 - iii. A brief presentation deck summarizing problem, solution and impact
- Projects will be evaluated based on **innovation, technical execution, impact, user experience and presentation**.
- Late submissions will not be accepted.

Mentorship and Support

- Each team will be assigned one mentor for guidance throughout the hackathon.
- Mentors are advisors, not contributors — they will not write code or build for teams.
- Teams should communicate openly and respectfully with mentors and make the most of mentorship sessions.
- Any conflicts or challenges during mentorship should be reported to the Mentorship Lead.

Facilities and Equipment Use

- Participants are responsible for their personal devices, accessories and belongings.
- The provided workspace, power and other facilities should be used responsibly.
- Sleeping and work areas must be kept clean and organized at all times.
- Alcohol, drugs or any illegal substances are strictly prohibited on-site.
- Participants must not tamper with any equipment, network setup or venue property.

Safety and Security

- Any emergencies, accidents or health issues should be reported immediately to the organizing committee or security team.
- Emergency exits must remain unobstructed at all times.
- Participants must adhere to all safety protocols communicated during orientation.
- Security personnel and volunteers are authorized to enforce safety measures when necessary.

Collaboration and Fair Play

- Intellectual property rights of each team's project remain with that team.
- Participants must not sabotage, obstruct or interfere with another team's work.
- Judges and mentors must be treated with respect and professionalism at all times.

Judging and Evaluation

- All judging decisions are **final and binding**.
- Teams must be present and ready to demonstrate their product during judging rounds.
- Any attempt to influence or communicate privately with judges for advantage will lead to immediate disqualification.

Post-Hackathon Incubation and Prize Disbursement

To ensure continuity and long-term impact beyond the hackathon, all qualifying teams who win cash prizes are required to participate in a structured three-month incubation phase before their awards are disbursed.

Eligibility:

Only teams that qualify for and are awarded cash prizes are subject to this requirement.

Incubation Duration:

The incubation phase will last for three (3) months after the hackathon.

Format:

Incubation may be conducted virtually or physically, depending on the team's location, project type, and available resources.

Purpose:

The incubation program is designed to help teams:

- i. Refine and stabilize their MVPs.
- ii. Validate their business models and impact potential.
- iii. Prepare for deployment, fundraising, or scaling opportunities.

Prize Disbursement:

- i. Cash prizes will be disbursed only upon successful completion of the incubation phase.
- ii. Disbursement will be confirmed by the HackJos Organizing Committee in collaboration with incubation partners.
- iii. Teams that fail to complete the incubation program will forfeit their cash awards.

Outcome Expectation:

Teams are expected to demonstrate measurable progress, commitment and readiness for real-world application by the end of the incubation period.

This policy reinforces HackJos's commitment to supporting sustainable innovation — ensuring that winning ideas evolve into impactful, deployable solutions beyond the competition.

IGNITING MSME GROWTH THROUGH INNOVATION



Disciplinary Actions

The organizing committee reserves the right to take appropriate disciplinary action, including but not limited to:

- Verbal or written warning
- Disqualification of a participant or entire team
- Removal from the venue
- Revocation of awards or certificates

Serious violations such as harassment, plagiarism or misconduct will result in immediate disqualification and expulsion from the event.

Acknowledgement

By participating in **HackJos 2025**, every participant agrees to comply with this Code of Conduct.

All participants will be required to acknowledge and sign (digitally) that they have read and understood these rules during check-in.

