

Exam Seat No. _____

THAKUR COLLEGE OF SCIENCE & COMMERCE

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(3rd Cycle)



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who has worked for the year _____ in the Computer
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Teacher In-Charge

Date : _____

Head of Department

Examiner

Semester 2 : DS

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Code:-

```
File Edit Format Run Options Window Help  
#Practical1 - UnsortedSearch  
A=[2,3,8,6,4,1,9,5,7,0]  
search=int(input("Enter No. To Search: "))  
count=0  
print("Ayushmaan Karmokar\n FYCS 1705")  
for i in range(len(A)):  
    if(search==A[i]):  
        print("Found at Location: ",i)  
        count=count+1  
        break  
if(count==0):  
    print("Number Not Found.")
```

```
==== REST  
Enter No. To Search: 5  
Ayushmaan Karmokar  
FYCS 1705  
Found at Location: 7  
>>>  
==== REST  
Enter No. To Search: 10  
Ayushmaan Karmokar  
FYCS 1705  
Number Not Found.  
>>>
```

.0]
arch")
(\n FYCS1705")

= A[i]):
t ("Found at - ", i)
nt = count + 1
eak

Program End")

(number Not found")

Output :- ↑

27/11/19

Experiment 1: Unsorted Search

Aim: To find the number in a list, using unsorted search.

Theory: - The process of identifying or finding a particular record in DB is called searching.

- There are 2 types of search:
 - ① Linear Search
 - ② Binary Search
- This linear search is further classified as:
 - ① Sorted Search
 - ② Unsorted Search
- Linear Search, also known as Sequential search, is a process that checks every element in the list sequentially until the desired element is found; In unsorted search the elements are not arranged in a specific order and are in random mode.
- The process of Unsorted Search is therefore
 - the data is arranged in list in a random variable
 - initializing "count" as variable to set a counter for program
 - Asking the user for a number to search.
 - Check the input with the data arranged sequentially and increment count if found.
 - Conditioning count give appropriate output.

27/11/19

Experiment 2: Sorted Search

Aim: To find number from a sorted list.

Theory: ~~Sorted~~ is basically a way in which the data in a random sequence is arranged in an ascending order.

Searching is to find one single element from a range of elements of data.

In Linear : Sorted Search the data is arranged in ascending order and then is searched through it.

For a Linear Sorted Search:-

- We have the data in an order.
- User is asked for an element req. to search.
- Using conditional statement it is checked if the data is in the range.
- If True the data is then passed onto a loop to check the location of the element in question.
- Using appropriate output condition, proper output is displayed.

Code:-
Practical2 - Sorted Search
search=int(input("Enter No. To Search"))
A=[1,2,3,4,5,6,7,8,9,10]
print("Ayushmaan Karmal")
if(search>=A[0] and search<=A[-1]):
 for i in range(len(A)):
 if(search==A[i]):
 print("Found at Location",i+1)
 break
 else:
 print("Number does not exist")

Enter No. To Search
Ayushmaan Karmal
FYCS 1705
Number does not exist
>>>

Enter No. To Search
Ayushmaan Karmal
FYCS 1705
Found at Location 1

Output :-

Cook:-

```

#Practical12 - SortedSearch
A=[1,2,3,4,5,6,7,8,9,10]
search=int(input("Enter No. To Search: "))
print("Ayushmaan Karmokar\n FYCS 1705")
if(search>=A[0] and search<=A[len(A)-1]):
    for i in range(len(A)):
        if(search==A[i]):
            print("Found at Location: ",i)
            break
    else:
        print("Number does not exist in range")

```

```
===== RESTART: E:
Enter No. To Search: 99
Ayushmaan Karmokar
FYCS 1705
Number does not exist in range
>>>
=====
Enter No. To Search: 10
Ayushmaan Karmokar
FYCS 1705
Found at Location: 9
>>>
```

Output :- ↑

W.S.

32
 [9, 10] 11, 28, 28, 08, 09, 2 Je RGA
 ") ("allgemein") -> spätestens
 in 1706")
 such > = 4 [len(A) - 1]):
 range (len[A]):
 if { search == 4[i]):
 print ("found at": (i))
 break
 es nur existiert in range")

No.

```
#!Python3\bin\usr3
'''Binary Search Made Dated:01.12.2019. using Python3'''
#VariableInitialization
A=[5,10,20,25,35,40,45,50,55]
count=0
L=0
U=(len(A)-1)
search=int(input("Number to Search: ")) #Search(USER_INPUT)
#Loop_Starts_HERE
while(L<=U):
    M=(L+U)//2
    if(search>A[M]): #RIGHT_SECTION
        L=(M+1)
    elif(search<A[M]): #LEFT_SECTION
        U=(M-1)
    else: #MID_SECTION
        count=1
        break
#Number_Checking
if(count==1):
    print("Number Found at: ",M)
else:
    print("number not Found")
```

```
=====RESTART: 1
Number to Search: 20
Number Found at: 2
>>>
=====RESTART: 1
Number to Search: 60
number not Found
>>>|
```

50, 55 9

27/11/19

Aim

Theory

27/11/19.

Experiment 3: Binary Search

Aim: To find an element from a sequence of data using binary search.

Theory: Binary search is a search in a sorted array of elements by repeatedly dividing the elements of search interval in half. Begin with an interval covering the whole array.

If the value of the search key is less than the value of the item in the middle of the interval, narrow the interval to the lower half.

Otherwise narrow the interval to the upper half.

Repeatedly check until the value is found or the interval is empty.

~~1. If the search key is found, then stop the process.~~

~~2. If the search key is not found, then continue the process.~~

<code>

```
#Practical4-Bubble Sort  
print("Ayushmaan Karwal")  
a=[5, 3, 8, 19, 12]  
print("Element before sorting: ", a)  
for dataset in range(0, len(a)-1):  
    for bubble in range(0, len(a)-1):  
        if(a[bubble] > a[bubble+1]):  
            a[bubble], a[bubble+1] = a[bubble+1], a[bubble]  
    print("Element after pass ", dataset+1, " : ", a)
```

</code>

<Output>

```
Python 3.8.0 (default, Jan 10 2019, 13:00:44) [MSC v.1916 64 bit (AMD64)] on win32  
Type "help", "copyright", "credits" or "license" for more information  
>>>
```

```
Ayushmaan Karwal  
FYCS 1705  
Elements before sorting: [5, 3, 8, 19, 12]  
Elements after sorting: [3, 5, 8, 12, 19]
```

<Output>

Experiment 4: Bubble Sort

Aim: To sort a random list of elements using bubble sort.

Theory: Bubble Sort, sometimes referred to as sinking sort, is a simple algorithm that repeatedly steps through the list, compares adjacent elements and swaps them if they are in wrong order. The pass through the list is repeated until the list is sorted. The algorithm which performs a comparison sort, is named for the way smaller or larger elements "bubble" to the top of the list. Although the algorithm is simple, it is too slow and impractical for most problems even compared to insertion sort.

Bubble Sort can be practical if the input is in mostly sorted order with some out of order elements nearly in position.

<code>

34

```
#Practical4-BubbleSort
print("Ayushmaan Karmokar\nFYCS 1705")
a=[5,3,8,19,12,7,2,4,1]
print("Elements before sort: ",a)
for dataset in range(len(a)):
    for bubble in range(len(a)-(dataset+1)):
        if(a[bubble]>a[bubble+1]):
            a[bubble],a[bubble+1]=a[bubble+1],a[bubble]
print("Elements after bubble sort: ",a)
```

</code>

<output>

```
Python 3.8.0 (tags/v3.8.0:fa919fd, Oct 14 2019, 19:37:50) [MSC v.1916 64 bit (AM
D64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: E:/Python/bubble-sort.py =====
Ayushmaan Karmokar
FYCS 1705
Elements before sort:  [5, 3, 8, 19, 12, 7, 2, 4, 1]
Elements after bubble sort:  [1, 2, 3, 4, 5, 7, 8, 12, 19]
>>> |
```

</output>

Code

```
+-----+
+ proc _stack
print( ArgumentError("stack is full"))
stack:
    tos
    __init__(self):
    self.l=[0,0,0,0,0,0]
    self.tos=-1
    push(self,data):

    n=len(self.l)
    self.tos=n-1:
    print( stack.l[0:n] )
    :
    self.tos=self.tos+1
    self.l[self.tos]=data
pop(self):
    self.tos<0:
    print( stack.l[0:n] )
    :
    k=self.l[self.tos]
    print( data = ,k)
    self.tos=self.tos-1

s=stack()
s.push(10)
s.push(20)
s.push(30)
s.push(40)
s.push(50)
s.push(60)
s.push(70)
s.push(80)

s.pop()
s.pop()
s.pop()
s.pop()
s.pop()
s.pop()
s.pop()
s.pop()
```

Output

```
===== RESTART: C:/Users/MOTHER RUSSIA/Desktop/PythonCodes/prac5_stack.py =====
Ayushmaan Karmokar.
FYCS1705
stack is full
data= 70
data= 60
data= 50
data= 40
data= 30
data= 20
data= 10
stack empty
>>> |
```

: Experiment 5:

: Stack Queue:

Aim: To perform data structure operation using stack

Theory:

Stack is a linear data structure which follows a particular order in which the operations are performed. The order may be LIFO (Last In First Out) or FILO (First In Last Out).

Consider an example of plates stacked over one another in canteen. The plate which is at the top is the first one to be removed, i.e. the plate which has been placed at the bottommost position remains in the stack for the longest period of time. So, it can be simply seen to follow LIFO/FILO order.

Stack is an abstract data type that serves as a collection of elements, with two principal elements: ~~push and pop~~ push, which adds element into the collection,

and ~~pop~~, which removes the most recently added collection.

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EE

Practical 6:

Queue Add & Delete.

Aim: To perform data structuring using Queue.

Theory:

A Queue is a collection of entities that are maintained in a sequence and can be modified by addition of entities at one end of the sequence.

By convention, the end of the sequence at which elements are added is called back or rear of the queue and the end at which elements are removed is called head or front of the queue; analogously of the words used when people line up for goods or services.

The operation In-First-Out (FIFO) makes queue a First-in, First-out (FIFO) data structure; in FIFO data structure, the first element added to the queue will be the first one to be removed.

s=s
s.pop
s.pop
s.pop
s.pop
s.pop
s.pop
s.pop

0
=

====
Ayushmaan Karmokar
FYCS
stack
data:
data:
data:
data:
data:
data:
data:
stack
>>>

Code

```
#practical 6 - Queue
print("Ayushmaan Karmokar FYCS1705")
Queue:
"""
    _init_(self):
        self.r=0
        self.f=0
        self.l=[0,0,0,0,0,0]
        add(self,data):
            n=len(self.l)
            self.r<n-1:
                self.l[self.r]=data
                self.r=self.r+1
            :
            print("Queue is full")
        remove(self):
            n=len(self.l)
            self.r<n-1:
                print(self.l[self.r])
                self.r=self.r+1
            :
            print("Queue is empty")
"""

Q=Queue()
Q.add(30)
Q.add(40)
Q.add(50)
Q.add(60)
Q.add(70)
Q.add(80)

Q.remove()
Q.remove()
Q.remove()
Q.remove()
Q.remove()
Q.remove()
```

Output

```
Python 3.8.0 (tags/v3.8.8)
Type "help", "copyright"
>>>
=====
RESTART: C:/...
>>>
Ayushmaan Karmokar
FYCS1705
Queue is full
30
40
50
60
70
Queue is empty
>>>
```

Code

```
#practical 6 - Queue
print( "Ayushmaan Karmokar FYCS1705" )
Queue:
    r
    f
    _init_(self):
        self.r=0
        self.f=0
        self.l=[0,0,0,0,0]
    add(self,data):
        n=len(self.l)
        self.r<n-1:
            self.l[self.r]=data
            self.r=self.r+1
        :
        print( Queue is full )
    remove(self):
        n=len(self.l)
        self.f<n-1:
            print(self.l[self.f])
            self.f=self.f+1
        :
        print( Queue is empty )

Q=Queue()
Q.add(30)
Q.add(40)
Q.add(50)
Q.add(60)
Q.add(70)
Q.add(80)

Q.remove()
Q.remove()
Q.remove()
Q.remove()
Q.remove()
Q.remove()
```

Output

```
Python 3.8.0 (tags/v3.8.0:fa919fd, Oct 14 2019, 19:21:23) [MSC v.1916 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>

===== RESTART: C:/Users/MOTHER RUSSIA/Desktop/PythonCodes/prac6_queue.py =====
>>>
Ayushmaan Karmokar,  
FYCS1705
Queue is full
30
40
50
60
70
Queue is empty
>>> |
```

Code

```
# PRAC7 CIRCULAR QUEUE
print("Hello Ayushmaan Karmokar I am FYCS 1705")
print("Queue:")
class Queue:
    def __init__(self):
        self.l = []
        self.r = 0
        self.f = 0
    def add(self, data):
        n = len(self.l)
        if self.r <= n - 1:
            self.l[self.r] = data
            print("data added: ", data)
        else:
            self.l.append(data)
            self.r = self.r + 1
    def remove(self):
        n = len(self.l)
        if self.f <= n - 1:
            print("data removed: ", self.l[self.f])
            self.f = self.f + 1
        else:
            s = self.f
            self.f = 0
            print(self.l[self.f])
            self.f = self.f + 1
    def display(self):
        print("Queue is empty: ", self.f == s)
Q = Queue()
Q.add(44)
Q.add(55)
Q.add(66)
Q.add(77)
Q.add(88)
Q.add(99)
Q.remove()
Q.add(66)
```

Output

```
==== RESTART: C:/Users/MOTHER RUSSIA/Desktop/PythonCodes/prac7_circqueue.py ====
Ayushmaan Karmokar.
FYCS 1705
data added: 44
data added: 55
data added: 66
data added: 77
data added: 88
data added: 99
data removed: 44
>>>
```

:Practical 7:

- Circular Queue

Aim: To perform data structuring using circular queue.

Theory:

Circular Queue is a linear data structure in which the operations are performed based on FIFO (First In First Out) principle and the last position is connected back to the first position to make a cycle. It is called 'Ring Buffer'.

In a normal queue, we can't insert elements until queue becomes full, But once queue becomes full, we cannot insert the next element even if queue has free space in front of queue.

Operations are:

~~• Front - Get front item from queue.~~

~~• Rear - Get last item from queue.~~

~~• EnQueue(value) - function used to insert an element. New element is always inserted in rear.~~

~~• DeQueue() - function used to delete an element. Element is always deleted from front position.~~

Practical 8:

Linked list:

Aim: To perform data structure op using linked list.

Theory:

A linked list is a linear data structure, in which the elements are not stored at contiguous memory location.

Arrays can be used to store linear data of similar type, but arrays have the following limitations.

① The size of array is fixed. So we must know the upper limit on the number of elements in advance. Also generally, the allocated memory is equal to the upper limit irrespective of the usage.

② Inserting a new element in an array of elements is expensive because the new elements have to be created for the new elements to be inserted among existing elements. Advantages over arrays is dynamic size.

Advantages over arrays is dynamic size.

Drawbacks:

Random Access is not allowed.

Extra memory space for a pointer.

Code:

```

print("LINKED LIST")
class node:
    global data
    global next
    def __init__(self):
        self.data=None
        self.next=None
class linkedlist:
    global s
    def __init__(self):
        self.s=None
    def addl(self,i):
        newnode=node()
        if self.s==None:
            self.s=newnode
        else:
            head=self.s
            while head.next!=None:
                head=head.next
            head.next=newnode
        newnode.data=i
        newnode.next=None
    def display(self):
        head=self.s
        while head!=None:
            print(head.data)
            head=head.next
start=linkedlist()
start.addl(50)
start.addl(60)
start.addl(70)
start.addl(80)
start.addB(40)
start.addB(30)
start.addB(20)
start.display()

```

Output:

```

Python 3.6.0 (tag: v3.6.0, Oct 22 2017, 16:20:24)
Type "help", "cop
>>>
=====
LINKED LIST
Ayushmaan Karm
20
30
40
50
60
70
80
>>>|

```

(Code)

```
print("LINKED LIST\n\nAyushmaan Karmokar. /nFYCS 1705")  
class node:  
    global data  
    global next  
    def __init__(self,item):  
        self.data=item  
        self.next=None  
class linkedlist:  
    global s  
    def __init__(self):  
        self.s=None  
    def addL(self,item):  
        newnode=node(item)  
        if self.s==None:  
            self.s=newnode  
        else:  
            head=self.s  
            while head.next!=None:  
                head=head.next  
            head.next=newnode  
    def addB(self,item):  
        newnode=node(item)  
        if self.s==None:  
            self.s=newnode  
        else:  
            newnode.next=self.s  
            self.s=newnode  
    def display(self):  
        head=self.s  
        while head.next!=None:  
            print (head.data)  
            head=head.next  
        print (head.data)  
start=linkedlist()  
start.addL(50)  
start.addL(60)  
start.addL(70)  
start.addL(80)  
start.addB(40)  
start.addB(30)  
start.addB(20)  
start.display()
```

(Output)

```
C:\Users\Ayushmaan Karmokar. /nFYCS 1705>  
Type "help", "copyright", "credits" or "license()" for more information.  
>>>
```

```
===== RESTART: C:/Users/MOTHER RUSSIA/Downloads/linked-list.py =====
```

```
Ayushmaan Karmokar. /nFYCS 1705  
20  
30  
40  
50  
60  
70  
80  
>>> |
```

```
<code>
print("Postfix Evaluation.\n\nAyushmaan Karmokar.\n1705")
def evaluate(s):
    k=s.split()
    n=len(k)
    stack=[]
    for i in range(n):
        if k[i].isdigit():
            stack.append(int(k[i]))
        elif k[i]=='+':
            a=stack.pop()
            b=stack.pop()
            stack.append(int(b)+int(a))
        elif k[i]=='-':
            a=stack.pop()
            b=stack.pop()
            stack.append(int(b)-int(a))
        elif k[i]=='*':
            a=stack.pop()
            b=stack.pop()
            stack.append(int(b)*int(a))
        else:
            a=stack.pop()
            b=stack.pop()
            stack.append(int(b)/int(a))
    return stack.pop()
s="3 8 4 / + 5 *"
r=evaluate(s)
print("The evaluated value is:",r)
```

<Output>

```
=====
RESTART: C:/Users/MOTHER RUSSIA/Downloads/postfix.py
=====
Postfix Evaluation.

Ayushmaan Karmokar.
1705
The evaluated value is: 25
>>> |
```

Aim:

Theor

a

: Practical 9:

: Postfix Evaluation:

Aim: To perform operations using postfix Evaluation.

Theory:

The postfix notation is used to represent algebraic expressions. The expressions written in postfix form are evaluated faster compared to infix notation as parentheses are not required in postfix.

Following algorithm for postfix evaluation:

- ① Create a stack to store operands.
- ② Scan the expression and do following for every scanned element:
 - If the element is a number, push it to stack.
 - If the element is an operator, pop operators from the stack and evaluate the operator & push results back to stack.
- ③ When the expression is ended, the number in the stack is the final answer.

Practical 10°

Quick Sort

Theory: QuickSort is a divide-and-conquer algorithm. It works by selecting a 'pivot' element from the array and partitioning the elements into two sub-arrays, according to whether they are less than or greater than the 'pivot'. The sub-arrays are then sorted recursively. This can be done in-place, requiring small additional amounts of memory to perform the sorting.

It is a comparison sort, meaning that it can sort items of any type for which a 'less-than' relation is defined. Efficient implementation of Quicksort is not a stable sort, meaning that relative order of equal sort items is not preserved.

On average, the algorithm takes $O(n \log n)$ comparisons to sort n items.

```

print("Ayushmaan")
def quickSort(alist):
    quickSortHelp(alist)
def quickSortHelp(alist):
    if first < last:
        splitpoint = partition(alist)
        quickSortHelp(alist[0:splitpoint])
        quickSortHelp(alist[splitpoint+1:last])
def partition(alist):
    pivotvalue = alist[first]
    leftmark = first + 1
    rightmark = last
    done = False
    while not done:
        while leftmark <= rightmark and alist[leftmark] <= pivotvalue:
            leftmark = leftmark + 1
        while rightmark >= leftmark and alist[rightmark] >= pivotvalue:
            rightmark = rightmark - 1
        if rightmark < leftmark:
            done = True
        else:
            temp = alist[leftmark]
            alist[leftmark] = alist[rightmark]
            alist[rightmark] = temp
    temp = alist[first]
    alist[first] = alist[rightmark]
    alist[rightmark] = temp
    return rightmark
alist = [42, 54, 45, 36, 72, 85, 23, 49, 15]
print("unsorted")
quickSort(alist)
print("Quicksort")
  
```

```

Python 3.8.0
Type "help"
>>>
Ayushmaan
FYCS 1705
unsorted:
Quicksort:
>>>
  
```

today

40

```
# Quick Sort Practice!
print("Ayushmaan Karmokar|FYCS 1705")
def quickSort(alist):
    quickSortHelper(alist,0,len(alist)-1)
def quickSortHelper(alist,first,last):
    if first<last:
        splitpoint=partition(alist,first,last)
        quickSortHelper(alist,first,splitpoint-1)
        quickSortHelper(alist,splitpoint+1,last)
def partition(alist,first,last):
    pivotvalue=alist[first]
    leftmark=first+1
    rightmark=last
    done=False
    while not done:
        while leftmark<=rightmark and alist[leftmark]<=pivotvalue:
            leftmark=leftmark+1
        while alist[rightmark]>=pivotvalue and rightmark>=leftmark:
            rightmark=rightmark-1
        if rightmark<leftmark:
            done=True
        else:
            temp=alist[leftmark]
            alist[leftmark]=alist[rightmark]
            alist[rightmark]=temp
    temp=alist[first]
    alist[first]=alist[rightmark]
    alist[rightmark]=temp
    return rightmark
alist=[42,54,45,67,89,66,55,80,100]
print("unsorted: ",alist)
quickSort(alist)
print("Quicksort: ",alist)
```

```
Python 3.8.0 (tags/v3.8.0:fa919fd, Oct 14 2019, 19:37:50) [MSC v.1916 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> ===== RESTART: G:/PG/quick_sort.py =====
Ayushmaan Karmokar
FYCS 1705
unsorted: [42, 54, 45, 67, 89, 66, 55, 80, 100]
Quicksort: [42, 45, 54, 55, 66, 67, 80, 89, 100]
>>> |
```

down put

Loder

```
print("Ayushmaan Karmokar In FYCS 1705")
def sort(arr,l,m,r):
    n1=m-l+1
    n2=r-m
    L=[0]*n1
    R=[0]*n2
    for i in range(0,n1):
        L[i]=arr[l+i]
    for j in range(0,n2):
        R[j]=arr[m+1+j]
    i=0
    j=0
    k=l
    while i<n1 and j<n2:
        if L[i]<=R[j]:
            arr[k]=L[i]
            i+=1
        else:
            arr[k]=R[j]
            j+=1
            k+=1
    while i<n1:
        arr[k]=L[i]
        i+=1
        k+=1
    while j<n2:
        arr[k]=R[j]
        j+=1
        k+=1
def mergesort(arr,l,r):
    if l<r:
        m=int((l+(r-1))/2)
        mergesort(arr,l,m)
        mergesort(arr,m+1,r)
        sort(arr,l,m,r)
arr=[12,23,34,56,78,45,86,98,42]
print(arr)
n=len(arr)
mergesort(arr,0,n-1)
print(arr)
```

```
RESTART: G:/PG/merger_sort.py
Ayushmaan Karmokar
FYCS 1705
[12, 23, 34, 56, 78, 45, 86, 98, 42]
[12, 23, 56, 56, 42, 45, 78, 86, 98]
>>>
```

1wder

```
print("Ayushman Karnikar's Binary Tree and Traversal")
class Node:
    global r
    global l
    global data
    def __init__(self,l):
        self.leftnode = l
        self.dataval = data
        self.rightnode = r
class Tree:
    global root
    def __init__(self):
        self.rootnode = None
    def add(self,val):
        if self.rootnode == None:
            self.rootnode = Node(val)
        else:
            newnode = Node(val)
            h = self.rootnode
            while True:
                if newnode.dataval < h.dataval:
                    if h.leftnode == None:
                        h.l = newnode
                        break
                    else:
                        h = h.leftnode
                elif h.rightnode == None:
                    h.r = newnode
                    break
                else:
                    h = h.rightnode
            print(newnode.dataval,"added on left of",h.dataval)
        break
    def preorder(self,start):
        if start == None:
            print(start.dataval)
            self.preorder(start.l)
            self.preorder(start.r)
    def inorder(self,start):
        if start == None:
            self.inorder(start.l)
            print(start.dataval)
            self.inorder(start.r)
    def postorder(self,start):
        if start == None:
            self.postorder(start.l)
            self.postorder(start.r)
            print(start.dataval)
T=Tree()
T.add(100)
T.add(80)
T.add(70)
T.add(85)
T.add(15)
T.add(10)
T.add(75)
T.add(60)
T.add(65)
T.add(12)
T.add(18)
print("1. preorder:")
T.preorder(T.root)
print("2. inorder:")
T.inorder(T.root)
print("3. postorder:")
T.postorder(T.root)
```

```
C:\Users\Ayu\PycharmProjects\Python3\Documents python3 bntnry_tree.py
Ayushman Karnikar
Binary Tree and Traversal
on added 100
70 added on left of 100
15 added on left of 70
10 added on right of 15
75 added on left of 10
60 added on right of 75
65 added on right of 60
12 added on right of 65
18 added on left of 12
preorder
```

Practical 12:

Binary Tree - Traversal.

Theory:

A binary tree is a tree data structure in which each node has at most two children, which are referred to as left child & right child. A recursive definition using just set theory notion is that a binary tree is a tuple (L, R) , where L & R are binary tree or the empty set & S is a singleton set.

Main application of trees include:

- Manipulate hierarchical data.
- Make information easy to search
- Manipulate sorted list of data.

Unlike linear data structures, which have only one logical way to traverse them, trees can be traversed in different ways.

Depth First Traversal:

(a) Inorder (L, V, R) : 4 2 5 1 3

(b) Preorder (V, L, R) : 1 2 4 5 3

(c) Postorder (L, R, V) : 4 5 2 3 1

