

```
Form1.cs x Form1.cs [Diseño]
ej1.Form1 button1_Click(object sender, EventArgs e)
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Windows.Forms;

namespace ej1
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void button1_Click(object sender, EventArgs e)
        {
            MessageBox.Show("Has escrito '" + textBox1.Text + "'", "Titulo", MessageBoxButtons.OK, MessageBoxIcon.Information);
        }
    }
}
```

1DAW

Hola, mundo!

Enviar

Titulo

Has escrito 'Hola, mundo!'

Aceptar