ECSE 318 Lab 6 Report Group 5

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Part 1:

```
Gate: XG1, Type: dff1, Level: 0, Fanout: G5, Fanin: G10, Gate: XG2, Type: dff1, Level: 0, Fanout: G6, Fanin: G11, Gate: XG3, Type: dff1, Level: 0, Fanout: G7, Fanin: G13, Gate: XG4, Type: not, Level: 1, Fanout: G14, Fanin: G0, Gate: XG5, Type: and, Level: 2, Fanout: G8, Fanin: G6, G14, Gate: XG6, Type: nor, Level: 1, Fanout: G12, Fanin: G7, G1, Gate: XG7, Type: or, Level: 3, Fanout: G15, Fanin: G8, G12, Gate: XG8, Type: or, Level: 3, Fanout: G16, Fanin: G8, G3, Gate: XG9, Type: nor, Level: 2, Fanout: G13, Fanin: G12, G2, Gate: XG10, Type: nand, Level: 4, Fanout: G9, Fanin: G15, G16, Gate: XG11, Type: nor, Level: 5, Fanout: G11, Fanin: G9, G5, Gate: XG12, Type: nor, Level: 6, Fanout: G10, Fanin: G11, G14, Gate: XG13, Type: not, Level: 6, Fanout: G17, Fanin: G11,
```

Circuit Description:

Output of the verilog file parser. Shows the list of all gates in the S27 input file.

Shows: Gate Name, Type, LEVEL, and connections

```
Total number of gates: 13
Level 0: 3 gates
Level 1: 2 gates
Level 2: 2 gates
Level 3: 2 gates
Level 4: 1 gates
Level 5: 1 gates
Level 6: 2 gates
```

Total Gates and Gates at Each Level

Output of the verilog file parser. Shows the level organization of the S27 input file.



Output of parser with S35, prior to adding simulation functionality.

IMPORTANT NOTE: the S35 file was successfully parsed; however, after making simulation additions to our program, we were unable to parse it again and were unable to recover functionality without messing up the simulation. We have uploaded the outfile (outputS35.txt) of our parsed S35 from before making the simulation additions to our program. The submitted C program functions fully for file S27.

Full circuit description can be found in outputS35.txt

Part 2:

NOTE: Input Order Via Terminal is G0, G1, G3, G2

SIMULATION OF S27 USING GIVEN INPUTS IN S27.test_vec

Simulation Input:

G0,G1,G2,G3= 0000

NOTE: Input Order Via Terminal is G0, G1, G3, G2

Simulation Output:

State: XXX

Output: G17= X

```
Enter values for inputs (0, 1, X).
Enter value for input GO (0, 1, X): 0
Enter value for input G1 (0, 1, X): 0
Enter value for input G3 (0, 1, X): 0
Enter value for input G2 (0, 1, X): 0
DFF STATES:
DFF State XG1: State = X
DFF State XG2: State = X
DFF State XG3: State = X
Node States:
Node G5: State = X
Node G10: State = 0
Node G6: State = X
Node G11: State = X
Node G7: State = X
Node G13: State = X
Node G14: State = 1
Node G0: State = 0
Node G8: State = X
Node G12: State = X
Node G1: State = 0
Node G15: State = X
Node G16: State = X
Node G3: State = 0
Node G2: State = 0
Node G9: State = X
Node G17: State = X
```

Terminal Output

G0,G1,G2,G3=0010

NOTE: Input Order Via Terminal is G0, G1, G3, G2

Simulation Output:

State: 0XX

Output: G17= X

```
Enter values for inputs (0, 1, X).
Enter value for input GO (0, 1, X): 0
Enter value for input G1 (0, 1, X): 0
Enter value for input G3 (0, 1, X): 0
Enter value for input G2 (0, 1, X): 1
DFF STATES:
DFF State XG1: State = 0
DFF State XG2: State = X
DFF State XG3: State = X
Node States:
Node G5: State = 0
Node G10: State = 0
Node G6: State = X
Node G11: State = X
Node G7: State = X
Node G13: State = 0
Node G14: State = 1
Node G0: State = 0
Node G8: State = X
Node G12: State = X
Node G1: State = 0
Node G15: State = X
Node G16: State = X
Node G3: State = 0
Node G2: State = 1
Node G9: State = X
Node G17: State = X
             Terminal Output
```

G0,G1,G2,G3= 0100

NOTE: Input Order Via Terminal is G0, G1, G3, G2

Simulation Output:

State: 0X0

Output: G17= X

```
Enter values for inputs (0, 1, X).
Enter value for input GO (0, 1, X): 0
Enter value for input G1 (0, 1, X): 1
Enter value for input G3 (0, 1, X): 0
Enter value for input G2 (0, 1, X): 0
DFF STATES:
DFF State XG1: State = 0
DFF State XG2: State = X
DFF State XG3: State = 0
Node States:
Node G5: State = 0
Node G10: State = 0
Node G6: State = X
Node G11: State = X
Node G7: State = 0
Node G13: State = 1
Node G14: State = 1
Node G0: State = 0
Node G8: State = X
Node G12: State = 0
Node G1: State = 1
Node G15: State = X
Node G16: State = X
Node G3: State = 0
Node G2: State = 0
Node G9: State = X
Node G17: State = X
```

Terminal Output

G0,G1,G2,G3= 1000

NOTE: Input Order Via Terminal is G0, G1, G3, G2

Simulation Output:

State: 0X1

Output: G17= 1

```
Enter values for inputs (0, 1, X).
Enter value for input GO (0, 1, X): 1
Enter value for input G1 (0, 1, X): 0
Enter value for input G3 (0, 1, X): 0
Enter value for input G2 (0, 1, X): 0
DFF STATES:
DFF State XG1: State = 0
DFF State XG2: State = X
DFF State XG3: State = 1
Node States:
Node G5: State = 0
Node G10: State = 1
Node G6: State = X
Node G11: State = 0
Node G7: State = 1
Node G13: State = 1
Node G14: State = 0
Node G0: State = 1
Node G8: State = 0
Node G12: State = 0
Node G1: State = 0
Node G15: State = 0
Node G16: State = 0
Node G3: State = 0
Node G2: State = 0
Node G9: State = 1
Node G17: State = 1
             Terminal Output
```

G0,G1,G2,G3= 1111

NOTE: Input Order Via Terminal is G0, G1, G3, G2

Simulation Output:

State: 101

Output: G17= 1

```
Enter values for inputs (0, 1, X).
Enter value for input GO (0, 1, X): 1
Enter value for input G1 (0, 1, X): 1
Enter value for input G3 (0, 1, X): 1
Enter value for input G2 (0, 1, X): 1
DFF STATES:
DFF State XG1: State = 1
DFF State XG2: State = 0
DFF State XG3: State = 1
Node States:
Node G5: State = 1
Node G10: State = 1
Node G6: State = 0
Node G11: State = 0
Node G7: State = 1
Node G13: State = 0
Node G14: State = 0
Node G0: State = 1
Node G8: State = 0
Node G12: State = 0
Node G1: State = 1
Node G15: State = 0
Node G16: State = 1
Node G3: State = 1
Node G2: State = 1
Node G9: State = 1
Node G17: State = 1
```

Terminal Output