

CISC vs RISC

↳ CPU, have hundred of instructions
for every possible situation

CISC

↳ complex instruction set computer
↳ CISC reduce number of instruction
by having multiple operation in
a single instruction

↳ goal is to complete a task in as
few lines as possible

↳ `MULT 2:3, 5:2`

- ↳ 1. loads 2 value into separate register
 - 2. multiply the operand
 - 3. store in the appropriate register
- ↳ $Q = a * b$

RISC

↳ Reduced instruction set computer
↳ argue that not all instruction are used
↳ reduce instruction from 100 → ~40

↳ goal is to use simple instruction that
can be executed in 1 clock cycle

↳ `MULT 2:3, 5:2`

`{ LOAD A, 2, 3
LOAD B, 5, 2
PROD A, B
STORE 2, 3, A`

- ↳ 1. loads 2 value into separate register
 - 2. multiply the operand
 - 3. store in the appropriate register
- ↳ $Q = a * b$

↳ Advantage :-

- do very little work to translate high-level language
- very little RAM is required
- build complex ins. directly into hardware

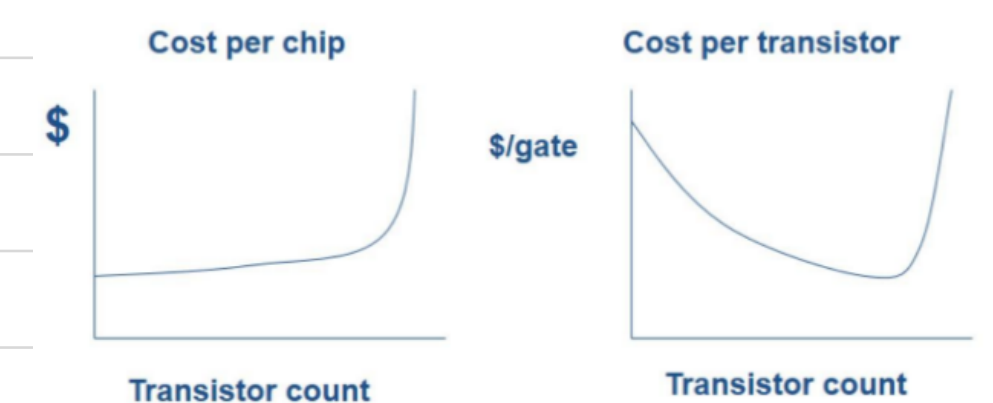
↳ Advantage :-

- only one clock cycles to execute
- execute in same amount of time as CISC
- require less transistors → more room
- pipelining is possible
- reduce amount of work comp. must perform

Which one is better?

↳ nowadays hard to distinguish / boundary blurred
↳ NO one cares
↳ In the 80s, either :-

- CISC, no on-chip cache
- RISC, w/ on chip cache



↳ w/ on-chip cache performs better

↳ RISC have no real advantage, just on-chip cache

↳ now CISC, w/ on-chip cache is possible

CISC

- Emphasis on hardware
- Includes multi-clock complex instructions
- Memory-to-memory: "LOAD" and "STORE" incorporated in instructions
- Small code sizes, high cycles per second
- Transistors used for storing complex instructions

RISC

- Emphasis on software
- Single-clock, reduced instruction only
- Register to register: "LOAD" and "STORE" are independent instructions
- Low cycles per second, large code sizes
- Spends more transistors on memory registers