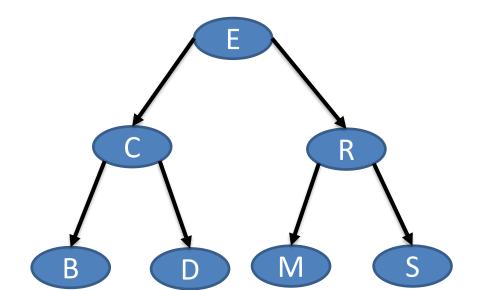
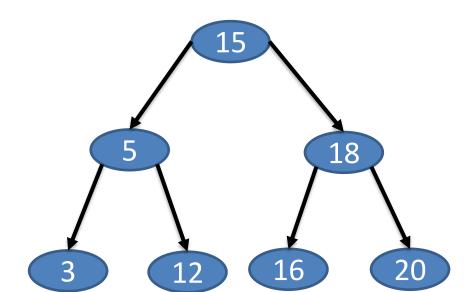
Binary Search Trees

CS223: Data Structures

Binary search trees (BST)

- A tree where each node has 0, 1, or 2 children
- Children are labeled either left or right
 - Nodes have 2 pointers (left and right)
- Each node is larger than all nodes in the left subtree and smaller (or equal in some developments) than all nodes in the right subtree



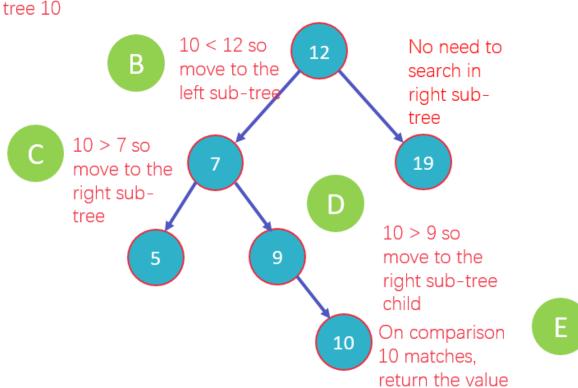


Search BST for a value

- Check, whether value in current node and searched value are equal. If so, value is found. Otherwise,
- if searched value is less, than the node's value:
 - if current node has no left child, searched value doesn't exist in the BST;
 - otherwise, handle the left child with the same algorithm.
- if a new value is greater, than the node's value:
 - if current node has no right child, searched value doesn't exist in the BST;
 - otherwise, handle the right child with the same algorithm.

Search Operation

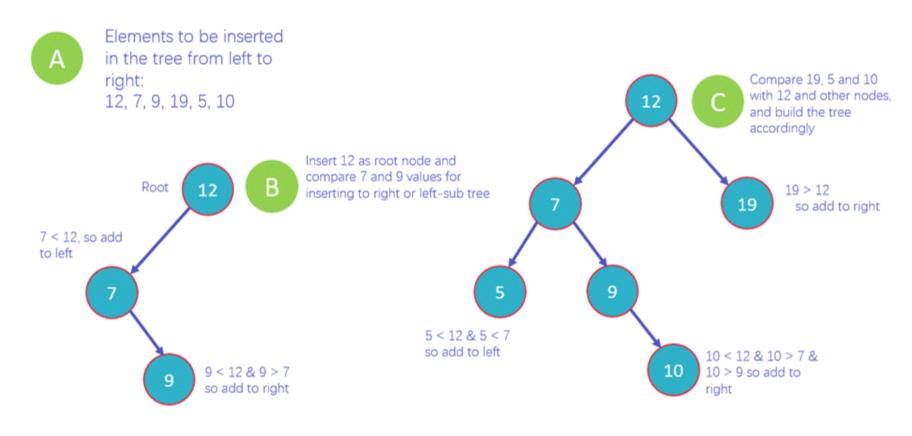
A Elements to be searched in the tree 10



Insert into BST

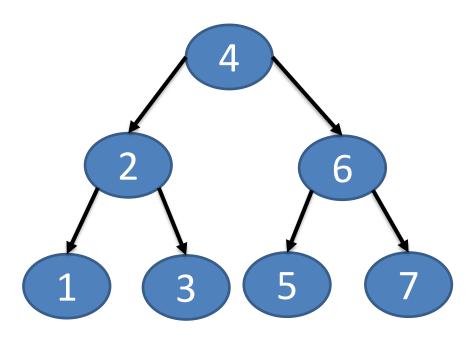
- Check, whether value in current node and a new value are equal. If so, duplicate is found. Otherwise,
- if a new value is less, than the node's value:
 - if a current node has no left child, place for insertion has been found;
 - otherwise, handle the left child with the same algorithm.
- if a new value is greater, than the node's value:
 - if a current node has no right child, place for insertion has been found;
 - otherwise, handle the right child with the same algorithm.

Insert Operation



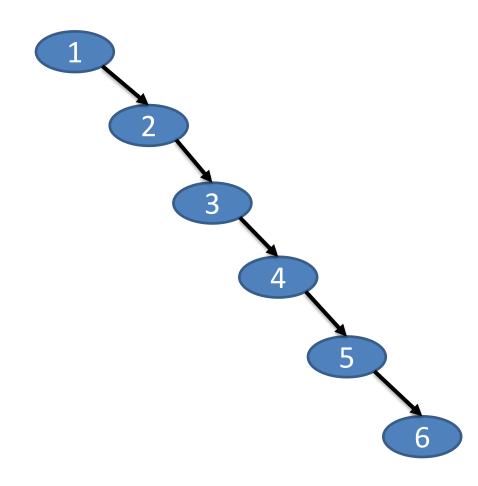
Lets build one

Build a BST for the this sequence of values 4,2,3,6,5,7,1



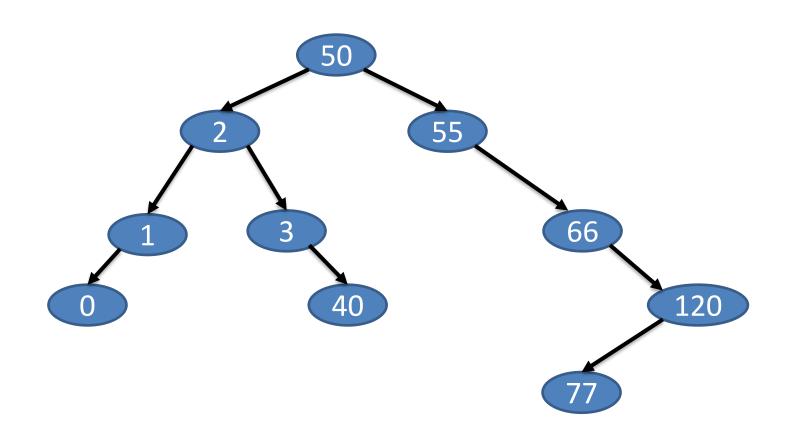
Lets build another

Build a BST for the this sequence of values 1,2,3,4,5,6



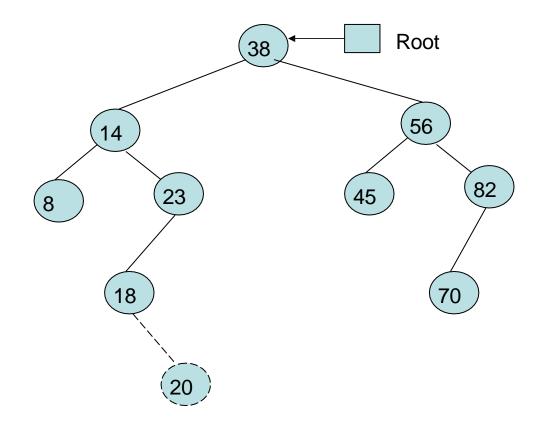
And another one

Build a BST for the this sequence of values 50,2,3,40,55,66,120,1,0,77



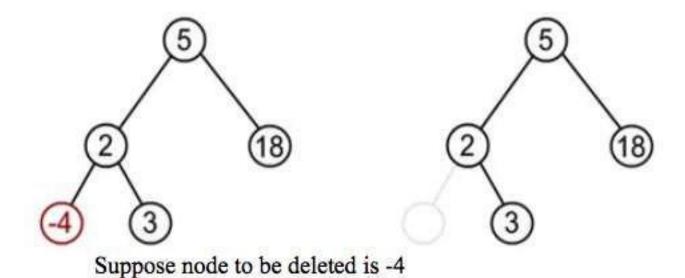
Example used for Insert

Insert 20

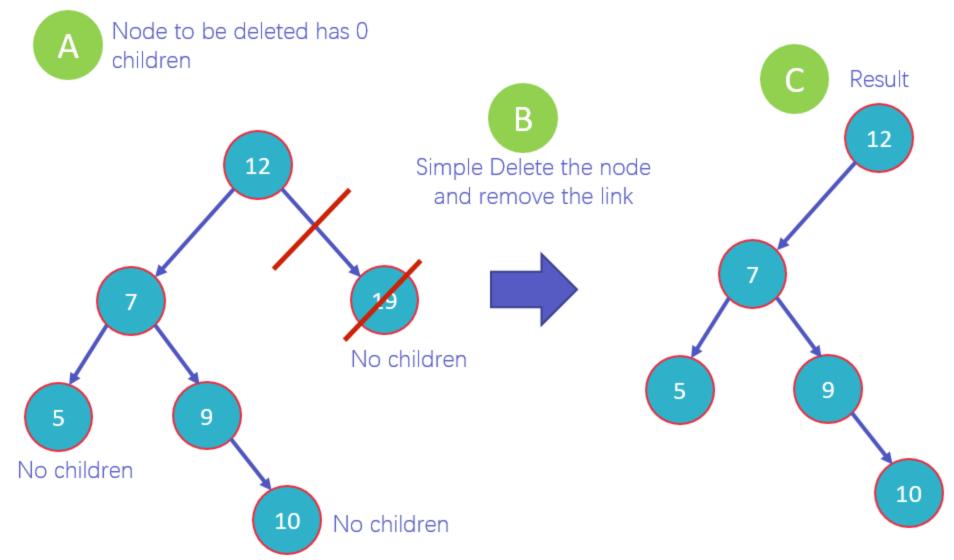


Deleting a node from the BST

- While deleting a node from BST, there may be three cases:
- 1. The node to be deleted may be a leaf node:
 - In this case simply delete a node and set null pointer to its parents to the side at which this deleted node exist.



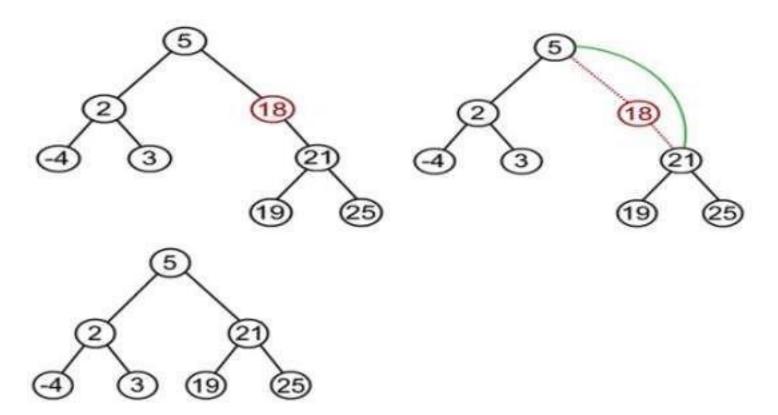
Delete Operation – Case 1



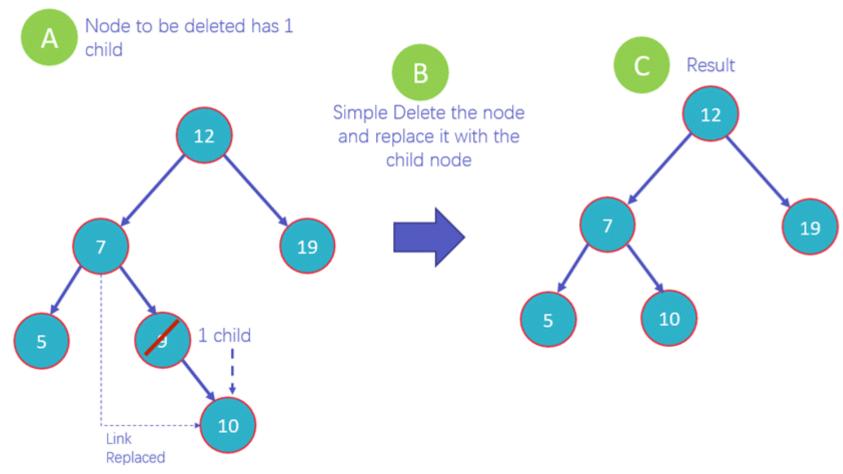
Deleting a node from the BST

- 2. The node to be deleted has one child
 - In this case the child of the node to be deleted is appended to its parent node.
 - Replace current node with that child.

Suppose node to be deleted is 18

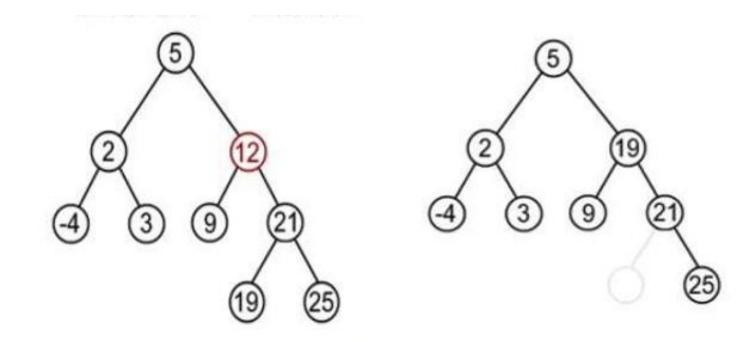


Delete Operation – Case 2

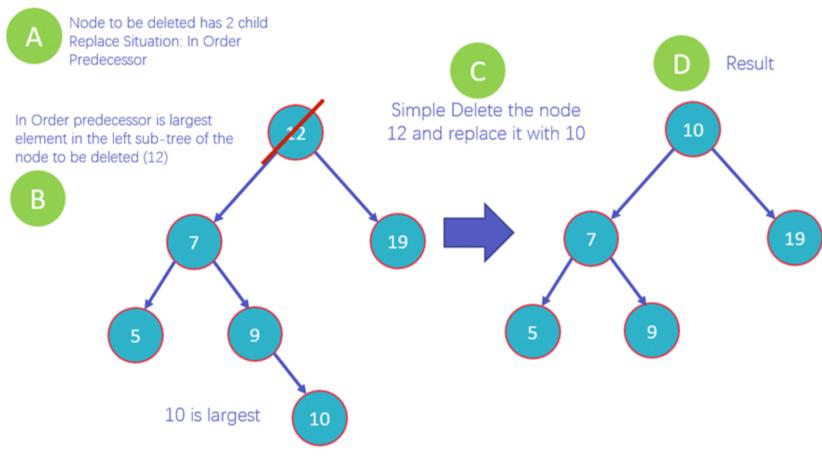


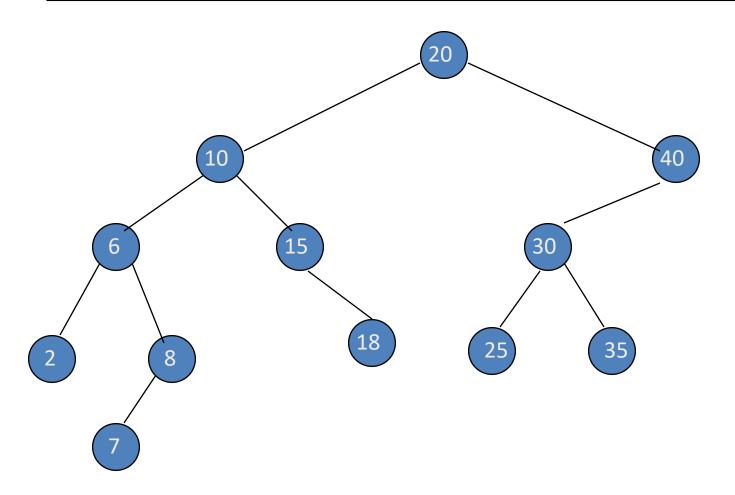
Deleting a node from the BST

- 3. The node to be deleted has two children
 - Find <u>largest item</u> in the <u>left subtree</u> or <u>smallest item</u> in the <u>right subtree</u>.
 - Use it as the parent of the two subtrees

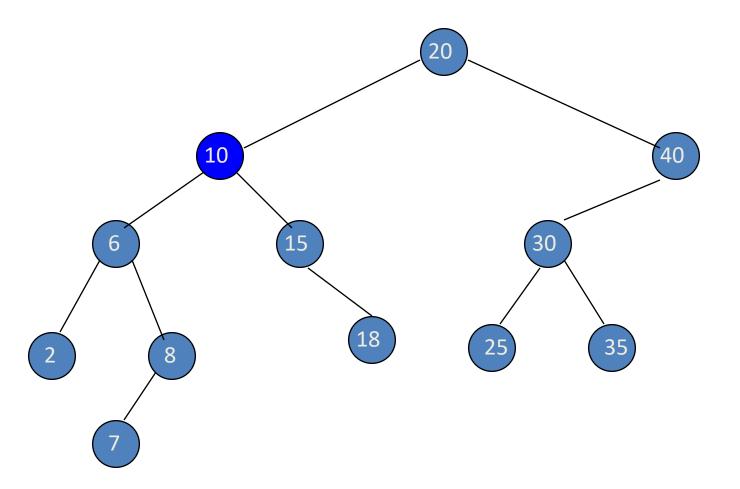


Delete Operation – Case 3

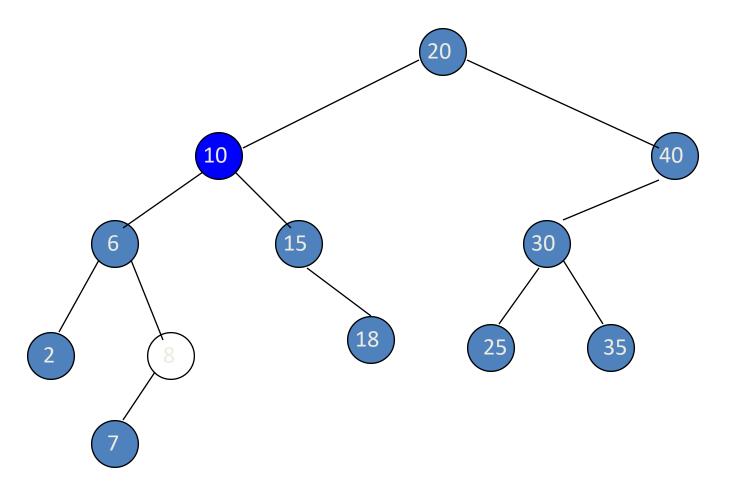




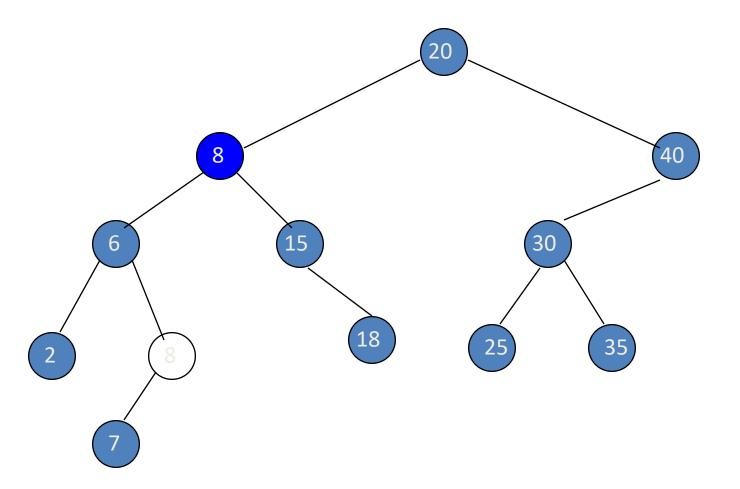
Delete 10



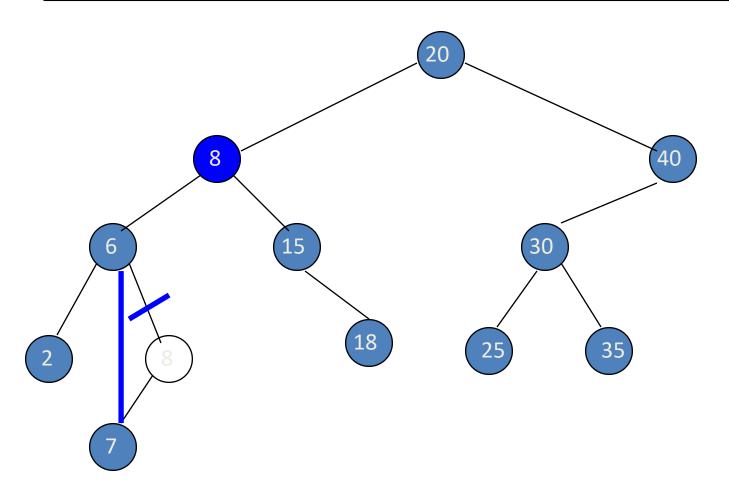
Replace with largest key in left subtree (or smallest in right subtree).



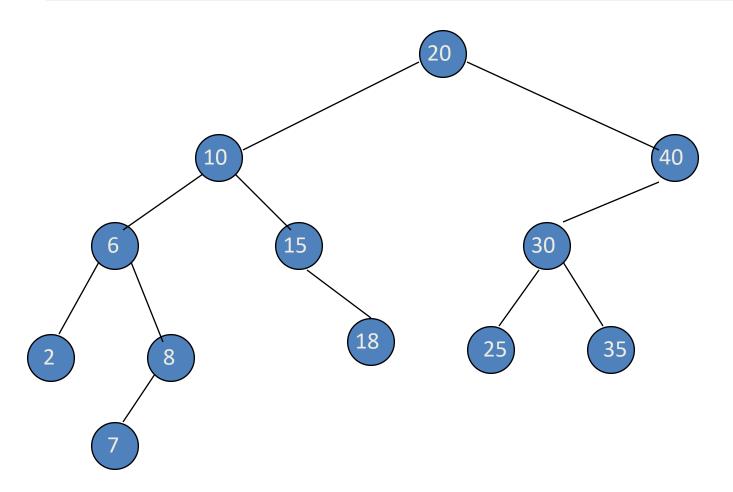
Replace with largest key in left subtree (or smallest in right subtree).



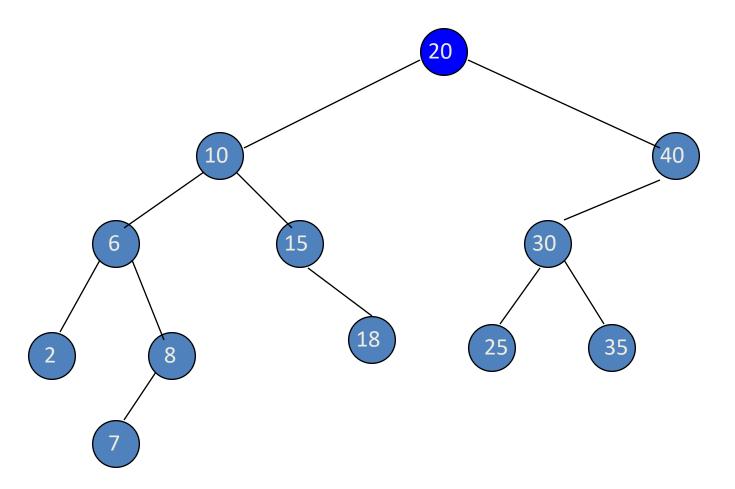
Replace with largest key in left subtree (or smallest in right subtree).



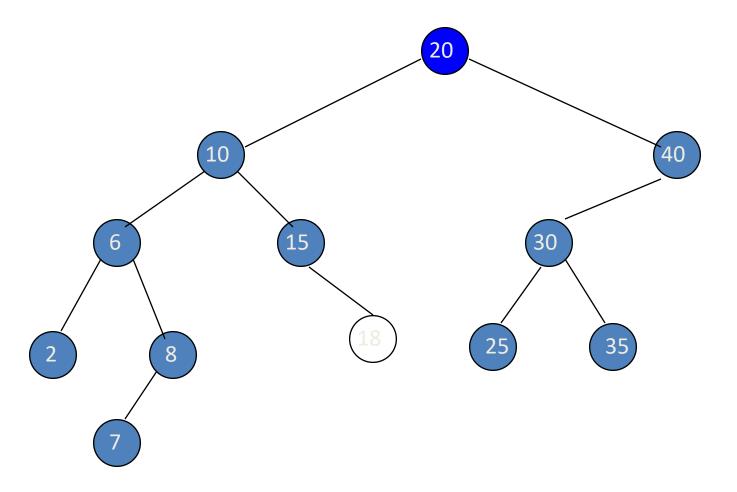
Largest key must be in a leaf or degree 1 node.



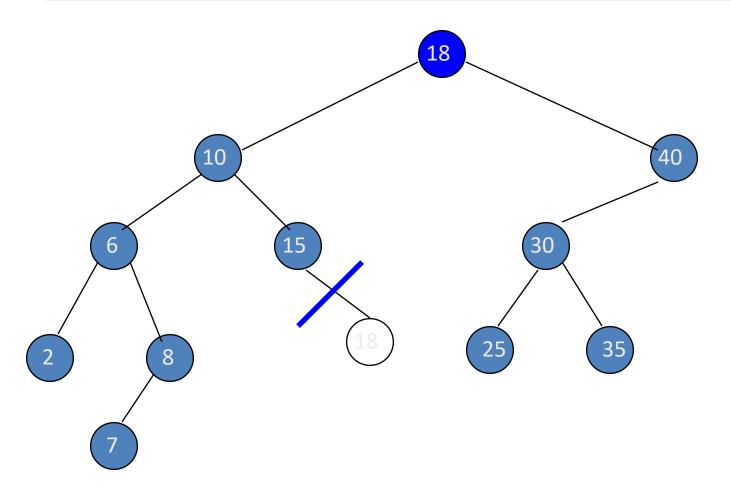
Delete from a degree 2 node. key = 20



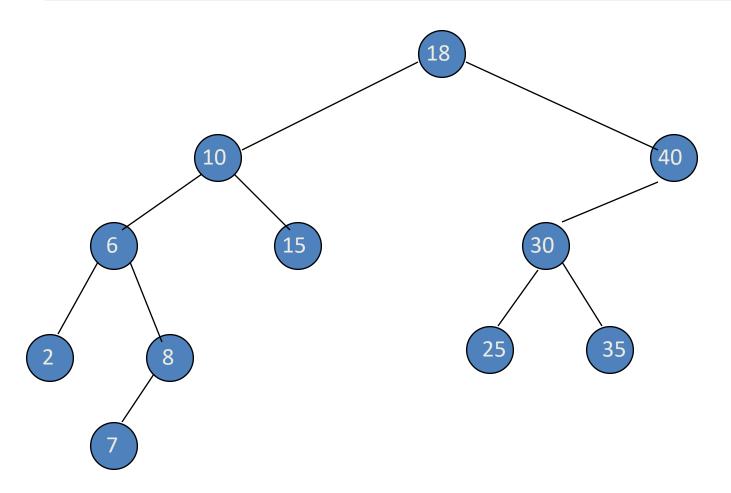
Replace with largest in left subtree.



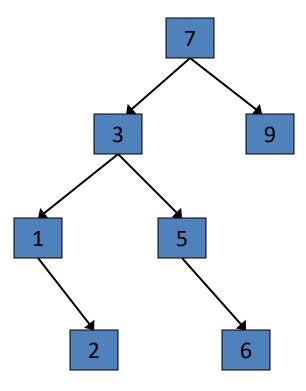
Replace with largest in left subtree.



Replace with largest in left subtree.



delete 9



delete 5

