

ĐẠI HỌC QUỐC GIA TP HỒ CHÍ MINH
TRƯỜNG ĐẠI HỌC BÁCH KHOA



VLSI LOGIC DESIGN

LAB 1

BoundFlasher

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I) Introduction:

In this LAB work, I designed a system to control LEDs based on 3 input signals, which are clk, rst and flick. The whole system is implemented based on a finite state machine (FSM). This report is to illustrate the output simulation result received from running simulation on Xcelium on SSH. Besides, this report will give some explanation to the result! Inside this report, you will see that I did not assign the value increasing 1 by 1 between parameter state like “Start”, “OnTo10”, ... Instead, I assigned value as below utilizing ONE-HOT ENCODING.

II) Simulation output results and explanation

1) Simulation output results:

The simulation wave form for each test case gets too long, I had to take many screenshots for 1 test case. Therefore, it's quite inconvenient to embed all of them into this report. I'll leave here a Google Drive link to the folder including simulation results for all 7 test cases I've already listed in the Checklist: https://drive.google.com/drive/folders/1iO8YAZm0v51c8558_fVFC9U6JKviWVAp?usp=sharing.

Note: Updated 08/04/2024, I have changed something in source code since LAB 2 so I ran the simulation again and I captured the results again and change all old pictures in the link above to the new ones. Please check them out.

2) Explanation

Again, please check all the pictures I posted on GG drive link above to see the simulation, all explanation below is based on the pictures.

a) Test case 1: Normal Flow Running

From 0ns to 30ns, rst signal is ACTIVE-LOW, so it does not matter flick is on or not at this time, the system always stays at state “Start”. Then, rst is ACTIVE-HIGH, now at 30ns, flick is on and state transition starts working. Actually at the moment, flick was on, the state was changed to state “OnTo5” to turn on LED from position 0 to position 5. However, you can see that the LED signal was not updated immediately, this is because the state changed is stored inside “next_state” and the current_state will be updated at the next cycle. It means that it takes 1 more cycle to change state, not change immediately. To observe the

result easier, I display the LED signal as binary code into the console, so beside checking the simulation waveform, you can also check this:

```
-----Normal Run-----
t =      10, rst = 0, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      20, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      30, rst = 1, clk = 1, flick = 1, state = 7, led = 0000000000000000
t =      40, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      50, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000000000
t =      60, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000000001
t =      70, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000000011
t =      80, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000000111
t =      90, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000001111
t =     100, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000011111
t =     110, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000111111
t =     120, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000011111
t =     130, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000001111
t =     140, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000111
t =     150, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000011
t =     160, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000001
t =     170, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000000
t =     180, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000000001
t =     190, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000000011
t =     200, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000000111
t =     210, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000001111
t =     220, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000011111
t =     230, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000111111
t =     240, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000001111111
t =     250, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000011111111
t =     260, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000111111111
t =     270, rst = 1, clk = 1, flick = 0, state = 0, led = 0000001111111111
t =     280, rst = 1, clk = 1, flick = 0, state = 0, led = 0000011111111111
t =     290, rst = 1, clk = 1, flick = 0, state = 1, led = 0000001111111111
t =     300, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000111111111
t =     310, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000011111111
t =     320, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000001111111
t =     330, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000000111111
t =     340, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000000011111
t =     350, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000000111111
t =     360, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000001111111
t =     370, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000011111111
t =     380, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000111111111
t =     390, rst = 1, clk = 1, flick = 0, state = 3, led = 0000001111111111
t =     400, rst = 1, clk = 1, flick = 0, state = 3, led = 0000011111111111
t =     410, rst = 1, clk = 1, flick = 0, state = 3, led = 0000111111111111
```



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t =      420, rst = 1, clk = 1, flick = 0, state = 3, led = 0001111111111111
t =      430, rst = 1, clk = 1, flick = 0, state = 3, led = 0011111111111111
t =      440, rst = 1, clk = 1, flick = 0, state = 3, led = 0111111111111111
t =      450, rst = 1, clk = 1, flick = 0, state = 3, led = 1111111111111111
t =      460, rst = 1, clk = 1, flick = 0, state = 4, led = 0111111111111111
t =      470, rst = 1, clk = 1, flick = 0, state = 4, led = 0011111111111111
t =      480, rst = 1, clk = 1, flick = 0, state = 4, led = 0001111111111111
t =      490, rst = 1, clk = 1, flick = 0, state = 4, led = 0000111111111111
t =      500, rst = 1, clk = 1, flick = 0, state = 4, led = 0000011111111111
t =      510, rst = 1, clk = 1, flick = 0, state = 4, led = 0000001111111111
t =      520, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000111111111
t =      530, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000011111111
t =      540, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000001111111
t =      550, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000111111
t =      560, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000011111
t =      570, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000001111
t =      580, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000111
t =      590, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000011
t =      600, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000001
t =      610, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000000
t =      620, rst = 1, clk = 1, flick = 0, state = 2, led = 0000000000000000
t =      630, rst = 1, clk = 1, flick = 0, state = 2, led = 1111111111111111
t =      640, rst = 1, clk = 1, flick = 0, state = 2, led = 0000000000000000
t =      650, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      660, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      670, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      680, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      690, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      700, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      710, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      720, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      730, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000

```

b) Test case 2: Check flick ON at kickback point 5 at state “OnTo10”

About rst, clk and flick signals at first CYCLES of this test case are also the same as test case 1. I only explain about the special point in this case. As the title of the test case mentioned, I turn flick ON at the CYCLE that LED[5] is ON while LED[6] is still OFF at state “OnTo10”. The LED will turn OFF back to LED[0]. As you can see, at 960ns, flick is ON and the LED is now “001F” (000...11111). Then, at 970ns, it is “000F” (000...1111). Then, at 980ns, it is “0007” (000...111). The LED is turning OFF to position 0 at 1010ns. After that, it turns ON again from 1020ns.

```
-----Test kickback point 5 state OnTo10-----
t = 740, rst = 0, clk = 1, flick = 0, state = 7, led = 0000000000000000
t = 750, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t = 760, rst = 1, clk = 1, flick = 1, state = 7, led = 0000000000000000
t = 770, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t = 780, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000000000
t = 790, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000000001
t = 800, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000000011
t = 810, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000000111
t = 820, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000001111
t = 830, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000011111
t = 840, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000001111111
t = 850, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000111111
t = 860, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000011111
t = 870, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000001111
t = 880, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000111
t = 890, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000011
t = 900, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000001
t = 910, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000000001
t = 920, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000000011
t = 930, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000000111
t = 940, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000001111
t = 950, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000011111
t = 960, rst = 1, clk = 1, flick = 1, state = 0, led = 0000000001111111
t = 970, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000111111
t = 980, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000011111
t = 990, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000001111
t = 1000, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000111
t = 1010, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000011
t = 1020, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000001
t = 1030, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000000001
t = 1040, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000000011
t = 1050, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000000111
t = 1060, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000001111
t = 1070, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000011111
t = 1080, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000001111111
t = 1090, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000011111111
t = 1100, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000111111111
t = 1110, rst = 1, clk = 1, flick = 0, state = 0, led = 0000001111111111
t = 1120, rst = 1, clk = 1, flick = 0, state = 0, led = 0000011111111111
t = 1130, rst = 1, clk = 1, flick = 0, state = 0, led = 0000111111111111
```



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t = 1140, rst = 1, clk = 1, flick = 0, state = 1, led = 0000001111111111
t = 1150, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000111111111
t = 1160, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000011111111
t = 1170, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000001111111
t = 1180, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000000111111
t = 1190, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000000011111
t = 1200, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000000111111
t = 1210, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000001111111
t = 1220, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000011111111
t = 1230, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000111111111
t = 1240, rst = 1, clk = 1, flick = 0, state = 3, led = 0000001111111111
t = 1250, rst = 1, clk = 1, flick = 0, state = 3, led = 0000011111111111
t = 1260, rst = 1, clk = 1, flick = 0, state = 3, led = 0000111111111111
t = 1270, rst = 1, clk = 1, flick = 0, state = 3, led = 0001111111111111
t = 1280, rst = 1, clk = 1, flick = 0, state = 3, led = 0011111111111111
t = 1290, rst = 1, clk = 1, flick = 0, state = 3, led = 0111111111111111
t = 1300, rst = 1, clk = 1, flick = 0, state = 3, led = 1111111111111111
t = 1310, rst = 1, clk = 1, flick = 0, state = 4, led = 0111111111111111
t = 1320, rst = 1, clk = 1, flick = 0, state = 4, led = 0011111111111111
t = 1330, rst = 1, clk = 1, flick = 0, state = 4, led = 0001111111111111
t = 1340, rst = 1, clk = 1, flick = 0, state = 4, led = 0000111111111111
t = 1350, rst = 1, clk = 1, flick = 0, state = 4, led = 0000011111111111
t = 1360, rst = 1, clk = 1, flick = 0, state = 4, led = 0000001111111111
t = 1370, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000111111111
t = 1380, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000011111111
t = 1390, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000001111111
t = 1400, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000111111
t = 1410, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000011111
t = 1420, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000001111
t = 1430, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000111
t = 1440, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000011
t = 1450, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000001
t = 1460, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000000
t = 1470, rst = 1, clk = 1, flick = 0, state = 2, led = 0000000000000000
t = 1480, rst = 1, clk = 1, flick = 0, state = 2, led = 1111111111111111
t = 1490, rst = 1, clk = 1, flick = 0, state = 2, led = 0000000000000000
t = 1500, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t = 1510, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t = 1520, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t = 1530, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t = 1540, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t = 1550, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t = 1560, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000

```

c) Test case 3: Check flick ON at kickback point 10 at state “OnTo10”

The explanation is the same as test case 2, except for the kickback point now is 10.

-----Test kickback point 10 state OnTo10-----						
t =	1570,	rst = 0,	clk = 1,	flick = 0,	state = 7,	led = 0000000000000000
t =	1580,	rst = 1,	clk = 1,	flick = 0,	state = 7,	led = 0000000000000000
t =	1590,	rst = 1,	clk = 1,	flick = 1,	state = 7,	led = 0000000000000000
t =	1600,	rst = 1,	clk = 1,	flick = 0,	state = 7,	led = 0000000000000000
t =	1610,	rst = 1,	clk = 1,	flick = 0,	state = 6,	led = 0000000000000000
t =	1620,	rst = 1,	clk = 1,	flick = 0,	state = 6,	led = 0000000000000000
t =	1630,	rst = 1,	clk = 1,	flick = 0,	state = 6,	led = 0000000000000011
t =	1640,	rst = 1,	clk = 1,	flick = 0,	state = 6,	led = 0000000000000111
t =	1650,	rst = 1,	clk = 1,	flick = 0,	state = 6,	led = 0000000000001111
t =	1660,	rst = 1,	clk = 1,	flick = 0,	state = 6,	led = 0000000000011111
t =	1670,	rst = 1,	clk = 1,	flick = 0,	state = 6,	led = 0000000000111111
t =	1680,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000000111111
t =	1690,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000000001111
t =	1700,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000000000111
t =	1710,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000000000011
t =	1720,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000000000001
t =	1730,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000000000000
t =	1740,	rst = 1,	clk = 1,	flick = 0,	state = 0,	led = 0000000000000001
t =	1750,	rst = 1,	clk = 1,	flick = 0,	state = 0,	led = 0000000000000011
t =	1760,	rst = 1,	clk = 1,	flick = 0,	state = 0,	led = 0000000000000111
t =	1770,	rst = 1,	clk = 1,	flick = 0,	state = 0,	led = 0000000000001111
t =	1780,	rst = 1,	clk = 1,	flick = 0,	state = 0,	led = 0000000000011111
t =	1790,	rst = 1,	clk = 1,	flick = 0,	state = 0,	led = 0000000000111111
t =	1800,	rst = 1,	clk = 1,	flick = 0,	state = 0,	led = 0000000001111111
t =	1810,	rst = 1,	clk = 1,	flick = 0,	state = 0,	led = 0000000001111111
t =	1820,	rst = 1,	clk = 1,	flick = 0,	state = 0,	led = 0000000111111111
t =	1830,	rst = 1,	clk = 1,	flick = 0,	state = 0,	led = 0000001111111111
t =	1840,	rst = 1,	clk = 1,	flick = 1,	state = 0,	led = 0000011111111111
t =	1850,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000001111111111
t =	1860,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000111111111
t =	1870,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000011111111
t =	1880,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000001111111
t =	1890,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000000111111
t =	1900,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000000011111
t =	1910,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000000001111
t =	1920,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000000000111
t =	1930,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000000000011
t =	1940,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000000000001
t =	1950,	rst = 1,	clk = 1,	flick = 0,	state = 4,	led = 0000000000000000
t =	1960,	rst = 1,	clk = 1,	flick = 0,	state = 0,	led = 0000000000000001
t =	1970,	rst = 1,	clk = 1,	flick = 0,	state = 0,	led = 0000000000000011


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t = 1980, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000000111
t = 1990, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000001111
t = 2000, rst = 1, clk = 1, flick = 0, state = 0, led = 00000000000011111
t = 2010, rst = 1, clk = 1, flick = 0, state = 0, led = 00000000000111111
t = 2020, rst = 1, clk = 1, flick = 0, state = 0, led = 00000000001111111
t = 2030, rst = 1, clk = 1, flick = 0, state = 0, led = 00000000011111111
t = 2040, rst = 1, clk = 1, flick = 0, state = 0, led = 00000000111111111
t = 2050, rst = 1, clk = 1, flick = 0, state = 0, led = 00000001111111111
t = 2060, rst = 1, clk = 1, flick = 0, state = 0, led = 00000011111111111
t = 2070, rst = 1, clk = 1, flick = 0, state = 1, led = 00000011111111111
t = 2080, rst = 1, clk = 1, flick = 0, state = 1, led = 00000000111111111
t = 2090, rst = 1, clk = 1, flick = 0, state = 1, led = 00000000011111111
t = 2100, rst = 1, clk = 1, flick = 0, state = 1, led = 00000000001111111
t = 2110, rst = 1, clk = 1, flick = 0, state = 1, led = 00000000000111111
t = 2120, rst = 1, clk = 1, flick = 0, state = 1, led = 00000000000011111
t = 2130, rst = 1, clk = 1, flick = 0, state = 3, led = 00000000000111111
t = 2140, rst = 1, clk = 1, flick = 0, state = 3, led = 00000000001111111
t = 2150, rst = 1, clk = 1, flick = 0, state = 3, led = 00000000011111111
t = 2160, rst = 1, clk = 1, flick = 0, state = 3, led = 00000000111111111
t = 2170, rst = 1, clk = 1, flick = 0, state = 3, led = 00000001111111111
t = 2180, rst = 1, clk = 1, flick = 0, state = 3, led = 00000011111111111
t = 2190, rst = 1, clk = 1, flick = 0, state = 3, led = 00000111111111111
t = 2200, rst = 1, clk = 1, flick = 0, state = 3, led = 00011111111111111
t = 2210, rst = 1, clk = 1, flick = 0, state = 3, led = 00111111111111111
t = 2220, rst = 1, clk = 1, flick = 0, state = 3, led = 01111111111111111
t = 2230, rst = 1, clk = 1, flick = 0, state = 3, led = 11111111111111111
t = 2240, rst = 1, clk = 1, flick = 0, state = 4, led = 01111111111111111
t = 2250, rst = 1, clk = 1, flick = 0, state = 4, led = 00111111111111111
t = 2260, rst = 1, clk = 1, flick = 0, state = 4, led = 00011111111111111
t = 2270, rst = 1, clk = 1, flick = 0, state = 4, led = 00001111111111111
t = 2280, rst = 1, clk = 1, flick = 0, state = 4, led = 00000111111111111
t = 2290, rst = 1, clk = 1, flick = 0, state = 4, led = 00000011111111111
t = 2300, rst = 1, clk = 1, flick = 0, state = 4, led = 00000001111111111
t = 2310, rst = 1, clk = 1, flick = 0, state = 4, led = 00000000111111111
t = 2320, rst = 1, clk = 1, flick = 0, state = 4, led = 00000000011111111
t = 2330, rst = 1, clk = 1, flick = 0, state = 4, led = 00000000001111111
t = 2340, rst = 1, clk = 1, flick = 0, state = 4, led = 00000000000111111
t = 2350, rst = 1, clk = 1, flick = 0, state = 4, led = 00000000000011111
t = 2360, rst = 1, clk = 1, flick = 0, state = 4, led = 00000000000001111
t = 2370, rst = 1, clk = 1, flick = 0, state = 4, led = 00000000000000111
t = 2380, rst = 1, clk = 1, flick = 0, state = 4, led = 00000000000000011
t = 2390, rst = 1, clk = 1, flick = 0, state = 4, led = 00000000000000000
t = 2400, rst = 1, clk = 1, flick = 0, state = 2, led = 00000000000000000
t = 2410, rst = 1, clk = 1, flick = 0, state = 2, led = 11111111111111111
t = 2420, rst = 1, clk = 1, flick = 0, state = 2, led = 00000000000000000

```

```

t = 2430, rst = 1, clk = 1, flick = 0, state = 7, led = 00000000000000000
t = 2440, rst = 1, clk = 1, flick = 0, state = 7, led = 00000000000000000

```

d) Test case 4: Check flick ON at kickback point 5 at state “OnTo15”

The explanation is the same as test case 2.

[illegible]

The explanation is the same as test case 2, except for the kickback point now is 10.

```
-----Test kickback point 10 state OnTo15-----
t =      3400, rst = 0, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      3410, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      3420, rst = 1, clk = 1, flick = 1, state = 7, led = 0000000000000000
t =      3430, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      3440, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000000000
t =      3450, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000000001
t =      3460, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000000011
t =      3470, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000000111
t =      3480, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000001111
t =      3490, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000011111
t =      3500, rst = 1, clk = 1, flick = 0, state = 6, led = 0000000000111111
t =      3510, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000011111
t =      3520, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000011111
t =      3530, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000111
t =      3540, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000011
t =      3550, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000001
t =      3560, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000000
t =      3570, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000000001
t =      3580, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000000011
t =      3590, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000000111
t =      3600, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000001111
t =      3610, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000011111
t =      3620, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000000111111
t =      3630, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000001111111
t =      3640, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000011111111
t =      3650, rst = 1, clk = 1, flick = 0, state = 0, led = 0000000111111111
t =      3660, rst = 1, clk = 1, flick = 0, state = 0, led = 0000001111111111
t =      3670, rst = 1, clk = 1, flick = 0, state = 0, led = 0000011111111111
t =      3680, rst = 1, clk = 1, flick = 0, state = 1, led = 0000001111111111
t =      3690, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000111111111
t =      3700, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000011111111
t =      3710, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000001111111
t =      3720, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000000111111
t =      3730, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000000011111
t =      3740, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000000111111
t =      3750, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000001111111
t =      3760, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000011111111
t =      3770, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000111111111
t =      3780, rst = 1, clk = 1, flick = 0, state = 3, led = 0000001111111111
t =      3790, rst = 1, clk = 1, flick = 1, state = 3, led = 0000011111111111
t =      3800, rst = 1, clk = 1, flick = 0, state = 1, led = 0000001111111111
```



```

t =      3810, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000111111111
t =      3820, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000011111111
t =      3830, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000011111111
t =      3840, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000001111111
t =      3850, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000000111111
t =      3860, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000001111111
t =      3870, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000011111111
t =      3880, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000111111111
t =      3890, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000111111111
t =      3900, rst = 1, clk = 1, flick = 0, state = 3, led = 0000011111111111
t =      3910, rst = 1, clk = 1, flick = 0, state = 3, led = 0000011111111111
t =      3920, rst = 1, clk = 1, flick = 0, state = 3, led = 0000111111111111
t =      3930, rst = 1, clk = 1, flick = 0, state = 3, led = 0001111111111111
t =      3940, rst = 1, clk = 1, flick = 0, state = 3, led = 0011111111111111
t =      3950, rst = 1, clk = 1, flick = 0, state = 3, led = 0111111111111111
t =      3960, rst = 1, clk = 1, flick = 0, state = 3, led = 1111111111111111
t =      3970, rst = 1, clk = 1, flick = 0, state = 4, led = 0111111111111111
t =      3980, rst = 1, clk = 1, flick = 0, state = 4, led = 0011111111111111
t =      3990, rst = 1, clk = 1, flick = 0, state = 4, led = 0001111111111111
t =      4000, rst = 1, clk = 1, flick = 0, state = 4, led = 0000111111111111
t =      4010, rst = 1, clk = 1, flick = 0, state = 4, led = 0000011111111111
t =      4020, rst = 1, clk = 1, flick = 0, state = 4, led = 0000011111111111
t =      4030, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000111111111
t =      4040, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000011111111
t =      4050, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000001111111
t =      4060, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000111111
t =      4070, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000011111
t =      4080, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000001111
t =      4090, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000111
t =      4100, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000011
t =      4110, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000001
t =      4120, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000000
t =      4130, rst = 1, clk = 1, flick = 0, state = 2, led = 0000000000000000
t =      4140, rst = 1, clk = 1, flick = 0, state = 2, led = 1111111111111111
t =      4150, rst = 1, clk = 1, flick = 0, state = 2, led = 0000000000000000
t =      4160, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      4170, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      4180, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      4190, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      4200, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      4210, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      4220, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      4230, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      4240, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000
t =      4250, rst = 1, clk = 1, flick = 0, state = 7, led = 0000000000000000

```

f) Test case 6: Check reset at a random position

In this test case, I let the system run as usual and pick a random time to turn flick ON and check if the system is back to initial state and if all LEDs are turned off. As you can see on the picture, at 4370ns, the rst signal is ACTIVE-LOW and all LEDs are OFF, then rst is ACTIVE-HIGH and I let the flick ON to start the system run again.

[illegible]


```

t =      4800, rst = 1, clk = 1, flick = 0, state = 0, led = 0000011111111111
t =      4810, rst = 1, clk = 1, flick = 0, state = 1, led = 0000001111111111
t =      4820, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000111111111
t =      4830, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000011111111
t =      4840, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000001111111
t =      4850, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000000111111
t =      4860, rst = 1, clk = 1, flick = 0, state = 1, led = 0000000000011111
t =      4870, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000000111111
t =      4880, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000001111111
t =      4890, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000011111111
t =      4900, rst = 1, clk = 1, flick = 0, state = 3, led = 0000000111111111
t =      4910, rst = 1, clk = 1, flick = 0, state = 3, led = 0000001111111111
t =      4920, rst = 1, clk = 1, flick = 0, state = 3, led = 0000011111111111
t =      4930, rst = 1, clk = 1, flick = 0, state = 3, led = 0000111111111111
t =      4940, rst = 1, clk = 1, flick = 0, state = 3, led = 0001111111111111
t =      4950, rst = 1, clk = 1, flick = 0, state = 3, led = 0011111111111111
t =      4960, rst = 1, clk = 1, flick = 0, state = 3, led = 0111111111111111
t =      4970, rst = 1, clk = 1, flick = 0, state = 3, led = 1111111111111111
t =      4980, rst = 1, clk = 1, flick = 0, state = 4, led = 0111111111111111
t =      4990, rst = 1, clk = 1, flick = 0, state = 4, led = 0011111111111111
t =      5000, rst = 1, clk = 1, flick = 0, state = 4, led = 0001111111111111
t =      5010, rst = 1, clk = 1, flick = 0, state = 4, led = 0000111111111111
t =      5020, rst = 1, clk = 1, flick = 0, state = 4, led = 0000011111111111
t =      5030, rst = 1, clk = 1, flick = 0, state = 4, led = 0000001111111111
t =      5040, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000111111111
t =      5050, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000011111111
t =      5060, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000001111111
t =      5070, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000111111
t =      5080, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000011111
t =      5090, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000001111
t =      5100, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000111
t =      5110, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000011
t =      5120, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000001
t =      5130, rst = 1, clk = 1, flick = 0, state = 4, led = 0000000000000000
t =      5140, rst = 1, clk = 1, flick = 0, state = 2, led = 0000000000000000
t =      5150, rst = 1, clk = 1, flick = 0, state = 2, led = 1111111111111111

```

g) Test case 7: Check reset at state Blink

About this test case, because I used 2 special signals “countblink” and “final” for this state, I have to check if rst is applied, will the system work correctly and will these 2 signals’ values be reset.

[illegible]

[illegible]

[illegible]