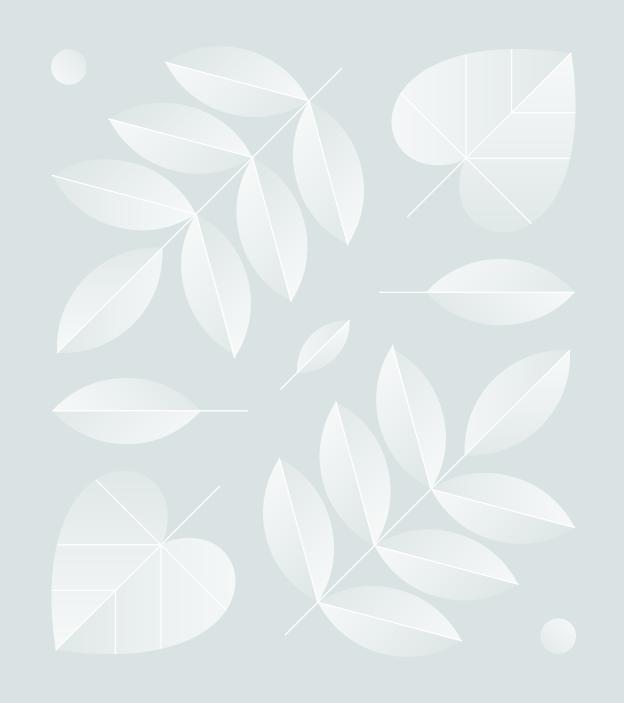
Four Pillars of OOP

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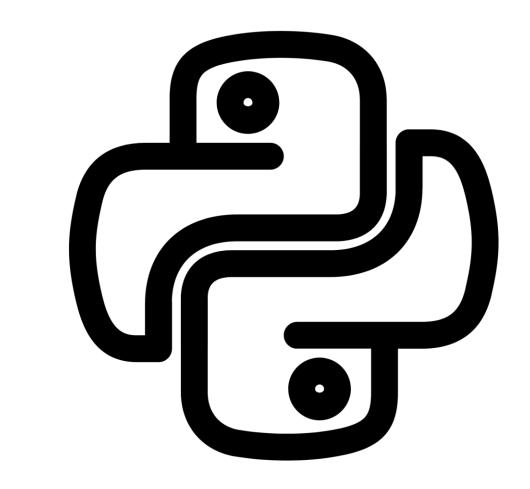
Agenda

Inheritance

Access Modifiers

Polymorphism

Abstract Class



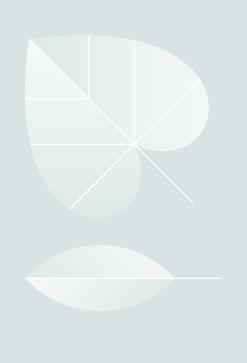


Inheritance

INHERIT PROPERTIES 😌







Inheritance

The child gets a copy of everything the parent offers.

```
parent.py

1 class BankAccount:
    def withdraw_money(self):
        print("Money Withdrawn")
```

```
child.py

1 class SavingsAccount(BankAccount):
2 pass
```

```
child.py
child.py
1 class CurrentAccount(BankAccount):
    pass
```

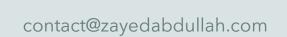




Access Modifiers

WHO CAN ACCESS WHAT &

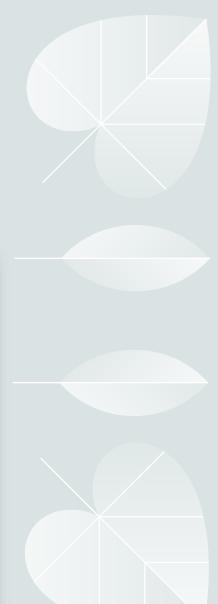




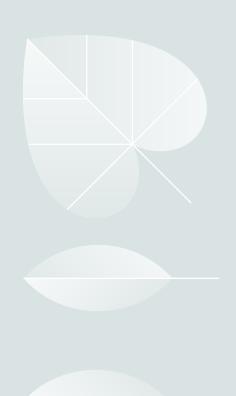
Access Modifiers

Just a **hint** of who can access what...

```
access modifiers.py
1 class Example:
     # Public: Meant to be accessed from anywhere
     public_var = "I am Public"
     # Protected: Meant to be accessed within class and subclasses
     _protected_var = "I am Protected"
     # Private: Name mangled, intended for internal class use only
     __private_var = "I am Private"
```







Polymorphism

The child replaces some properties inherited from the parent.

parent.py

1 class BankAccount:
 def withdraw_money(self):
 print("Money Withdrawn")

```
child.py

def withdrawn(BankAccount):

def withdraw_money(self):

print("Money Withdrawn from Savings Account")
```



Abstract Class

WHAT TO BUILD 😕

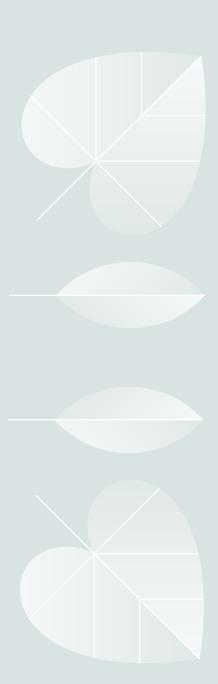




Abstract Class

Just a hint of what to build...

```
app.py
1 from abc import ABC, abstractmethod
3 class Shape(ABC):
      @abstractmethod
      def area(self):
6
          pass
```





Thank you

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