PROJECT GUTENBERG

Project Gutenberg is a Digital Book Reader. This is a console application totally written in C++ programming language. C++ is an object oriented language with the features of Encapsulation, Polymorphism, Inheritance. We use class, object and several object oriented features in this project.

To use this application we need to learn to use the commands of this application. Commands of this application is easy to learn and use.

COMMANDS

help
This command will show you help options.
This command will show you the version.
author
This command will show the identity of author.

list.books - To see book names and open books by their name.

list.categories - To see book categories and open books by their category.

open.book - To open a specific book. After this command you need to choose

the number of the book.

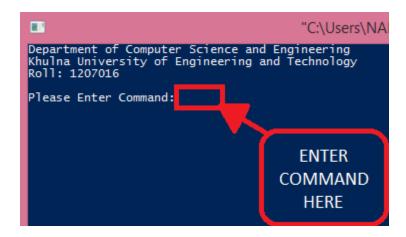
open.category - To open specific category .After this command you need to

choose the number of the category.

quit - To exit application.

EXAMPLE

To enter command –



If you enter "help" command it will show this -

```
"C:\Users\NABIL ASHAB\Desktop\Project Gutenberg\bin\Release\Project Gut

Department of Computer Science and Engineering
Khulna University of Engineering and Technology
Roll: 1207016

Please Enter Command: help
help - This command will show you help options.
version - This command will show you the version.
author - This command will show the identity of author.
list.books - To see book names and open books by their name.
list.categories - To see book categories and open books by their category.
open.book - To open a specific book. After this command you need to choose the number of the book.
open.category - To open specific category .After this command you need to choose the number of the category.
- To exit application.

Please Enter Command:
```

This is how this application works. You can put other command to see the other results. By this method you can operate this application.