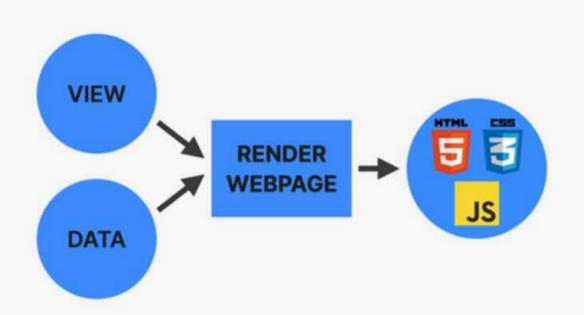
The "old" way (but now getting modern again...)

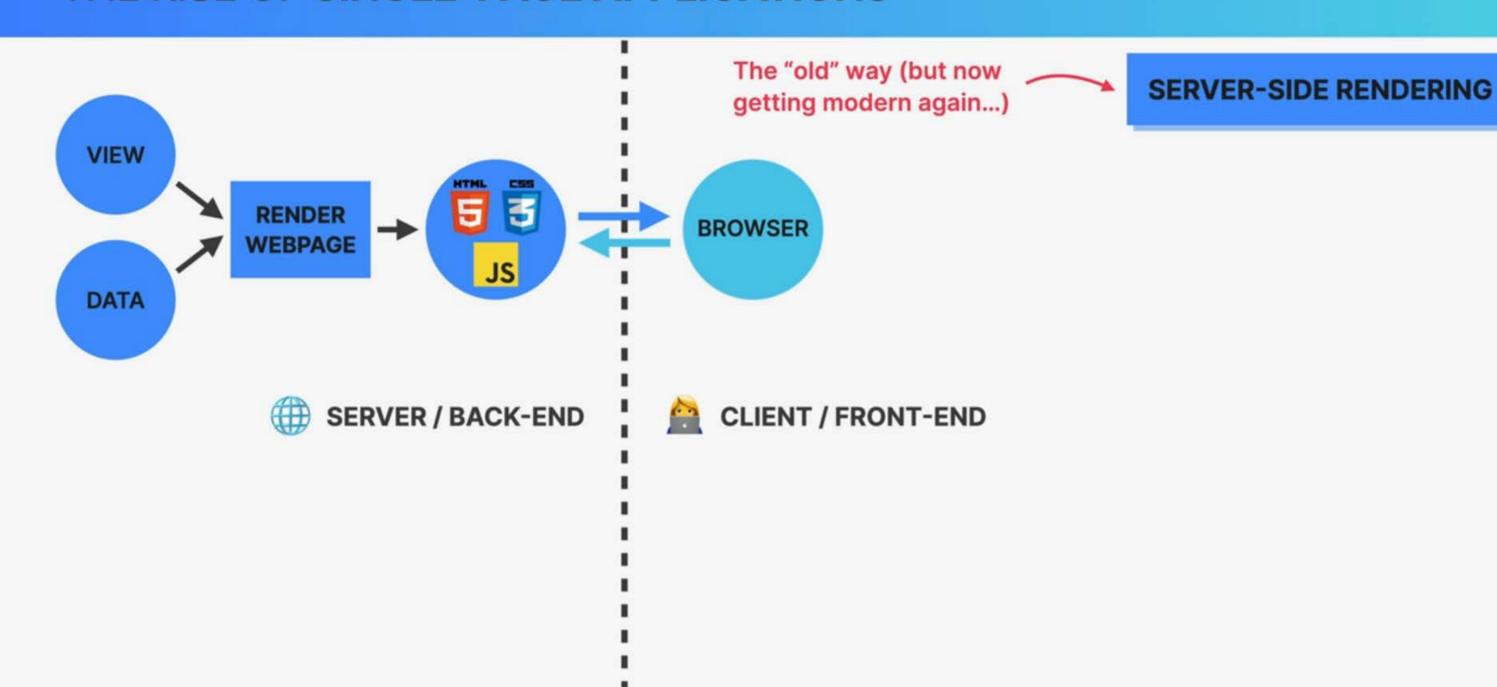
SERVER-SIDE RENDERING

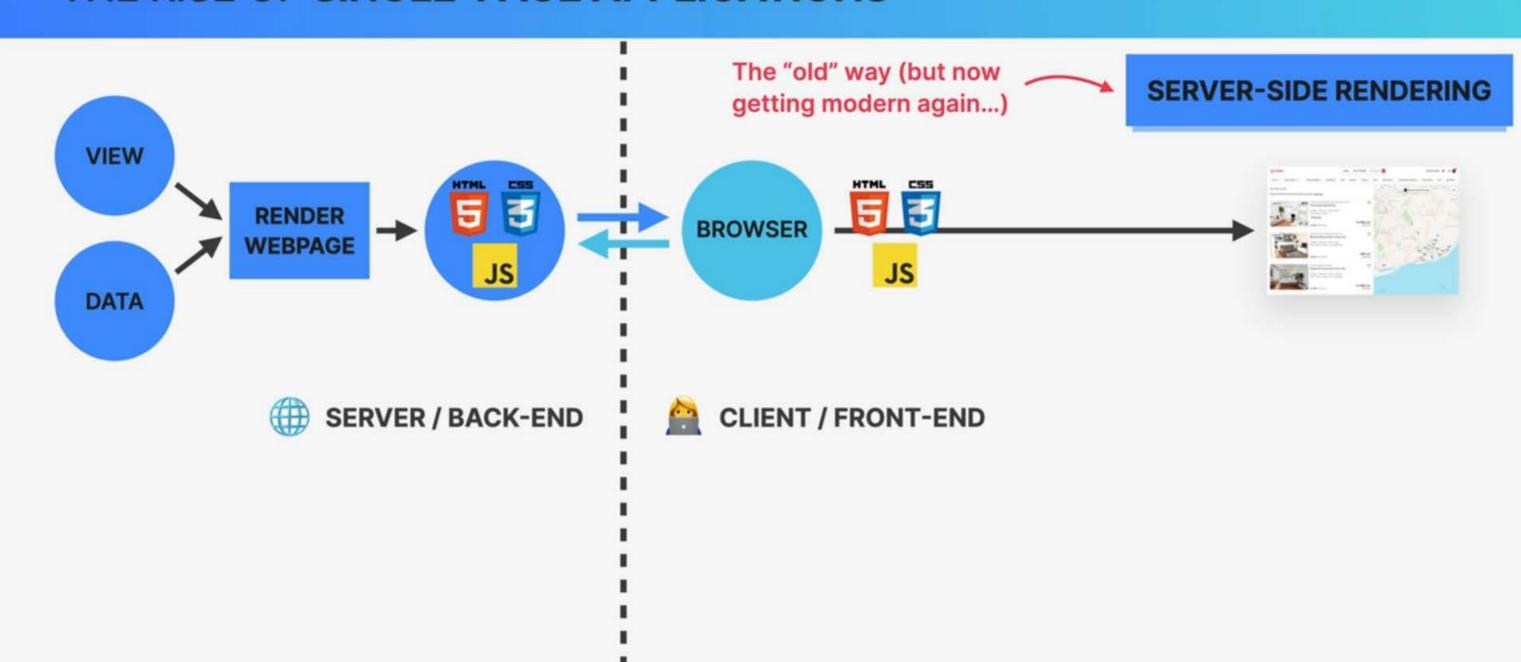


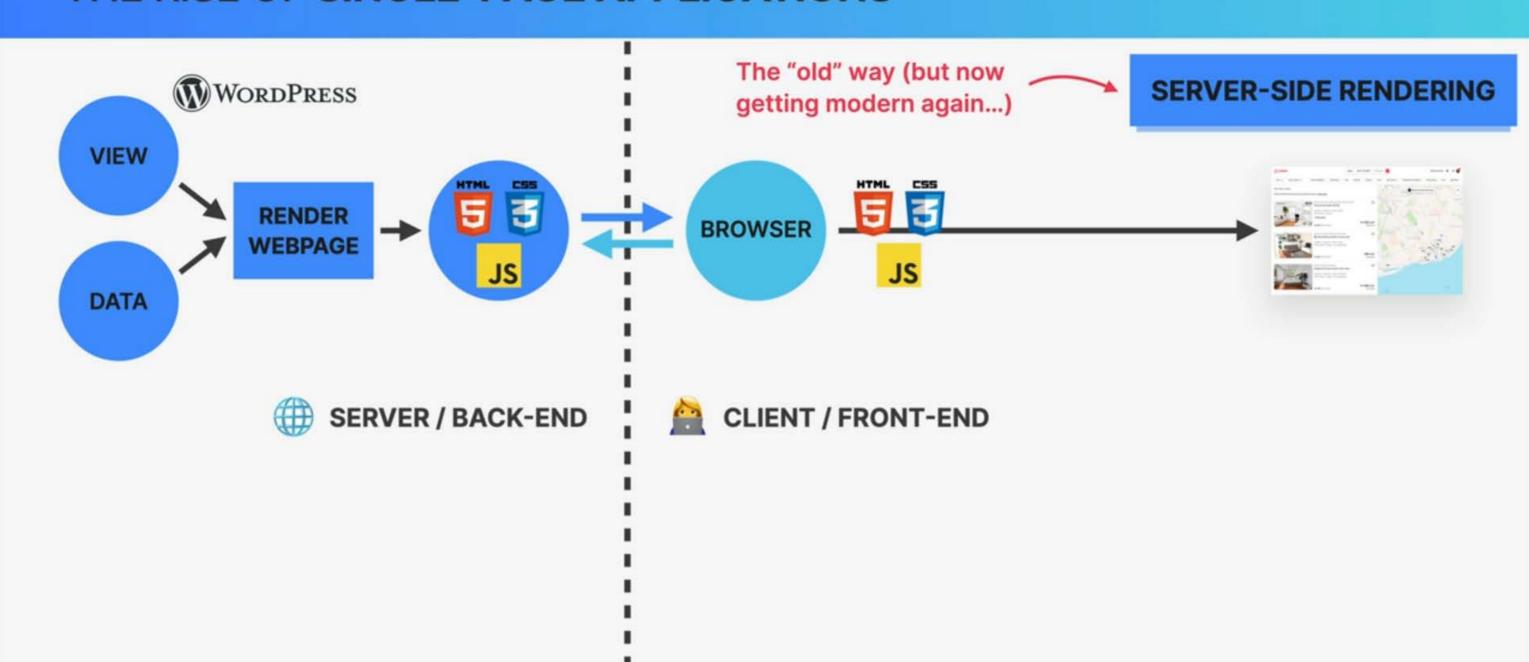


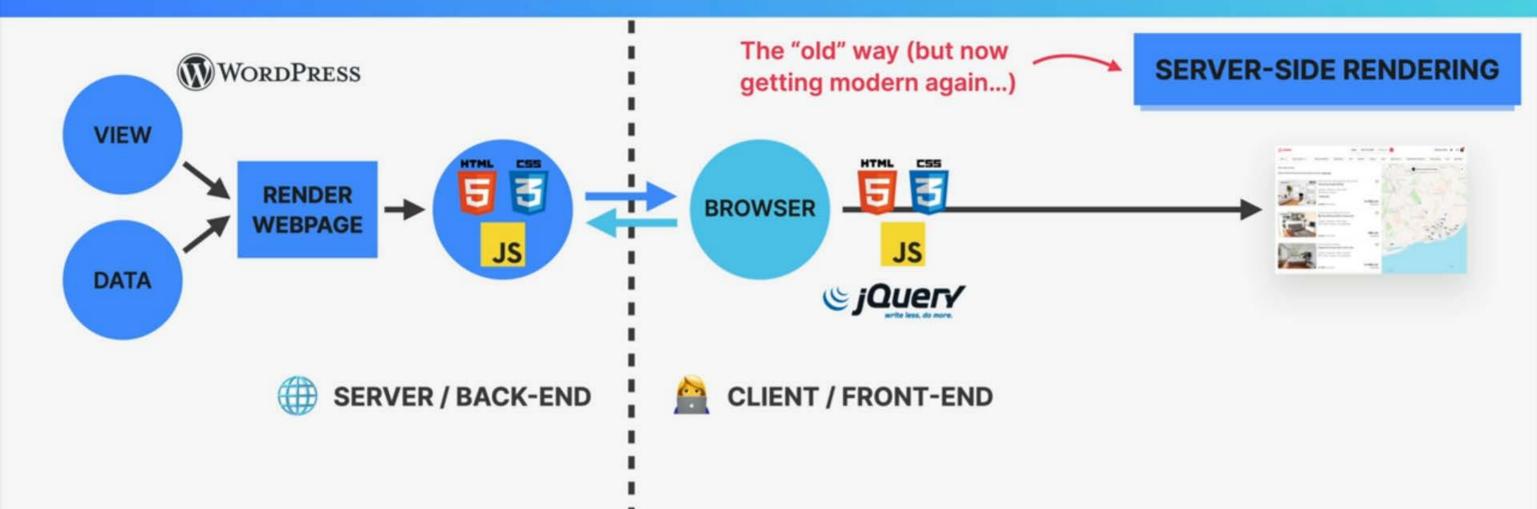
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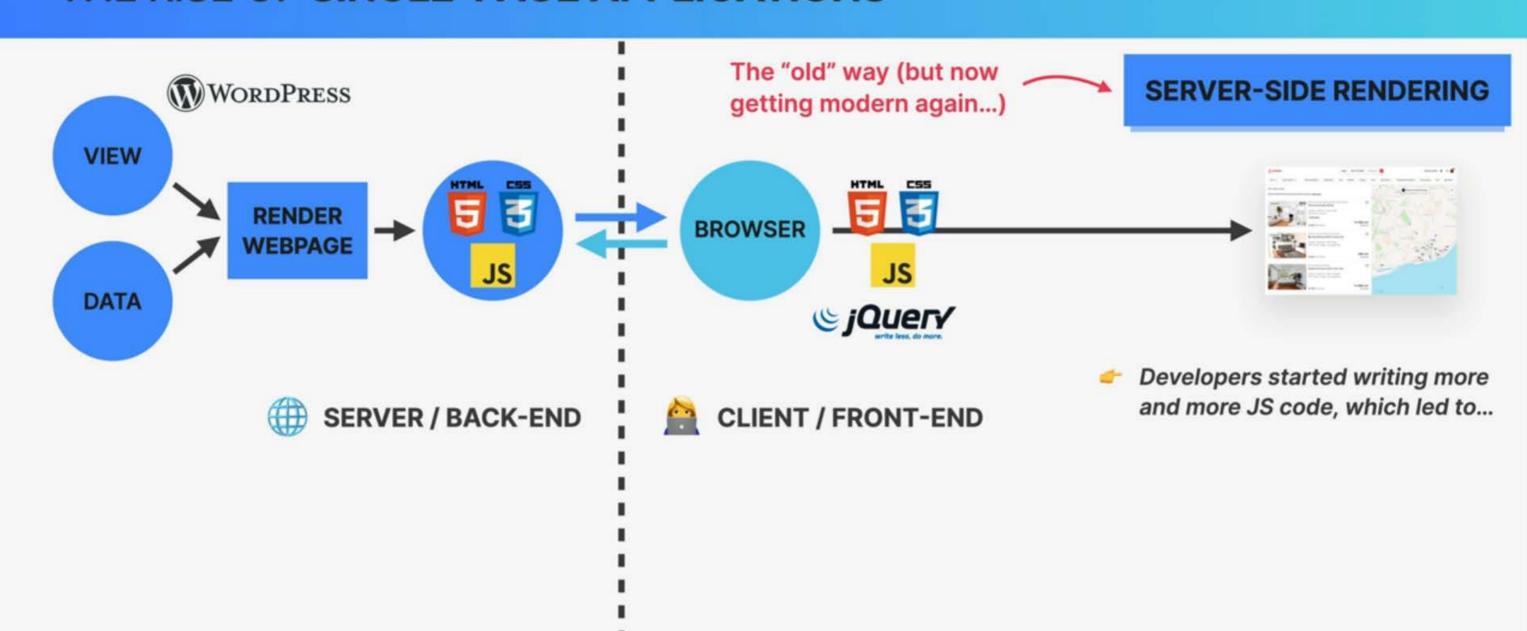
SERVER-SIDE RENDERING

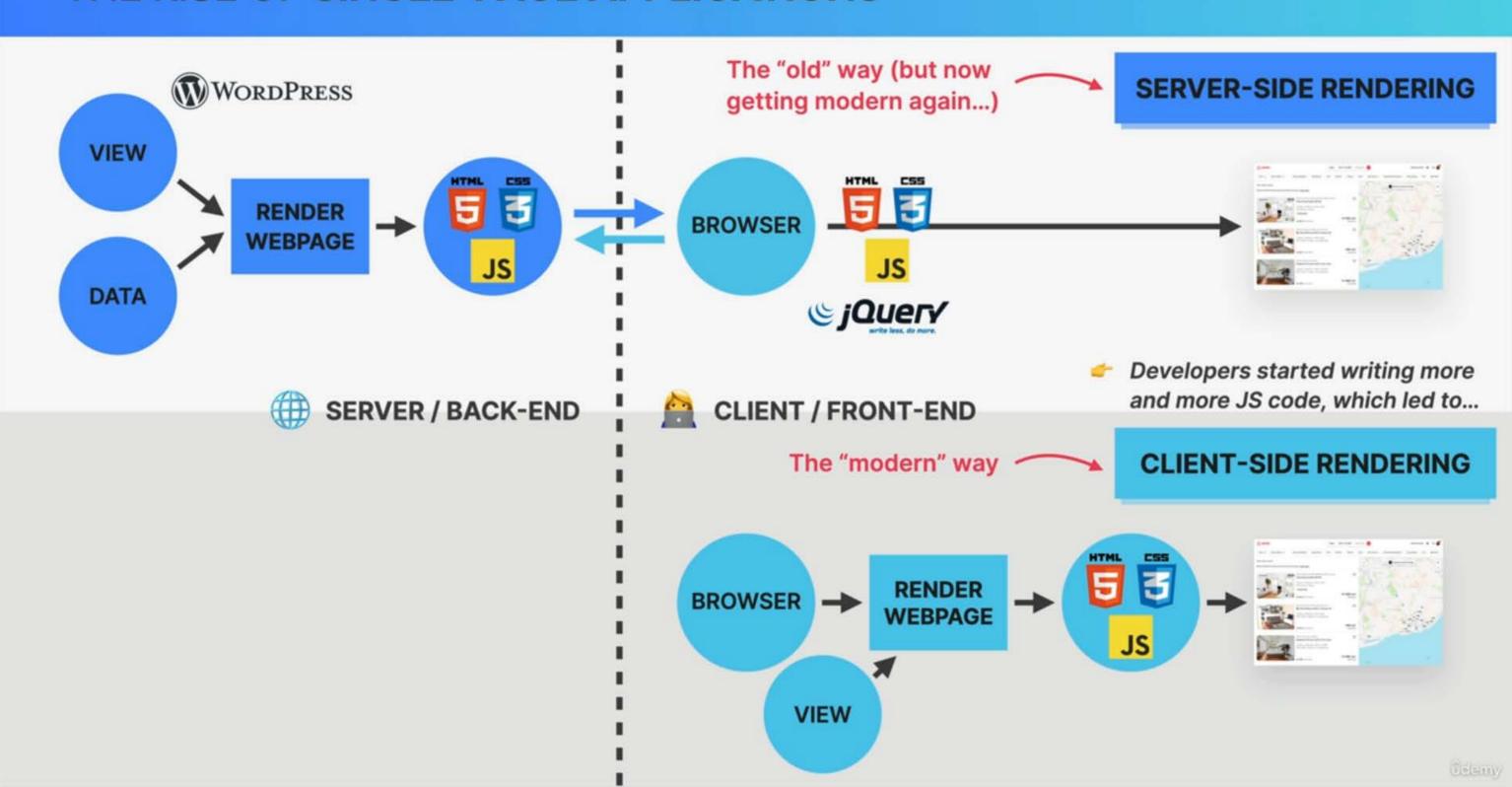


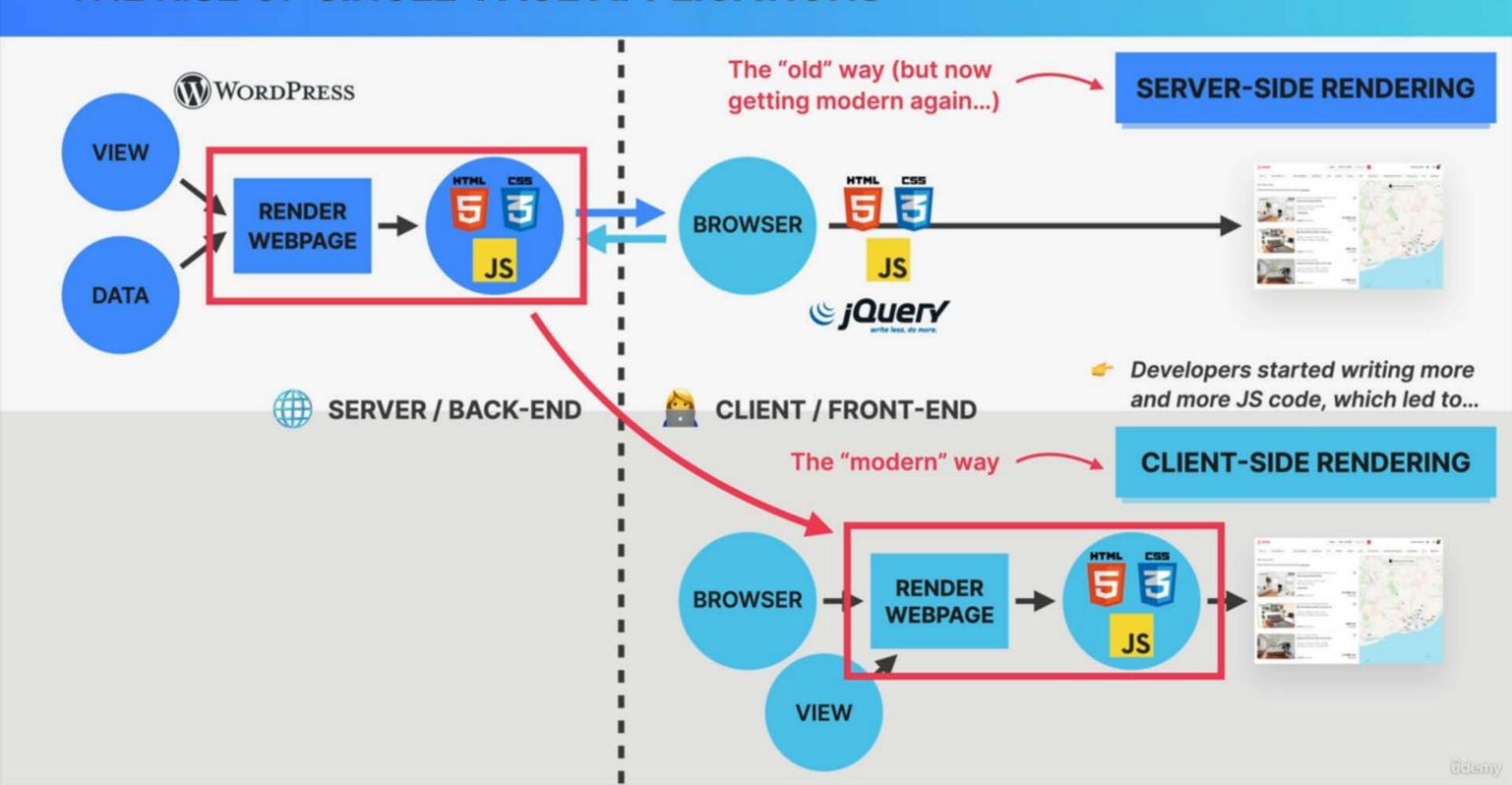


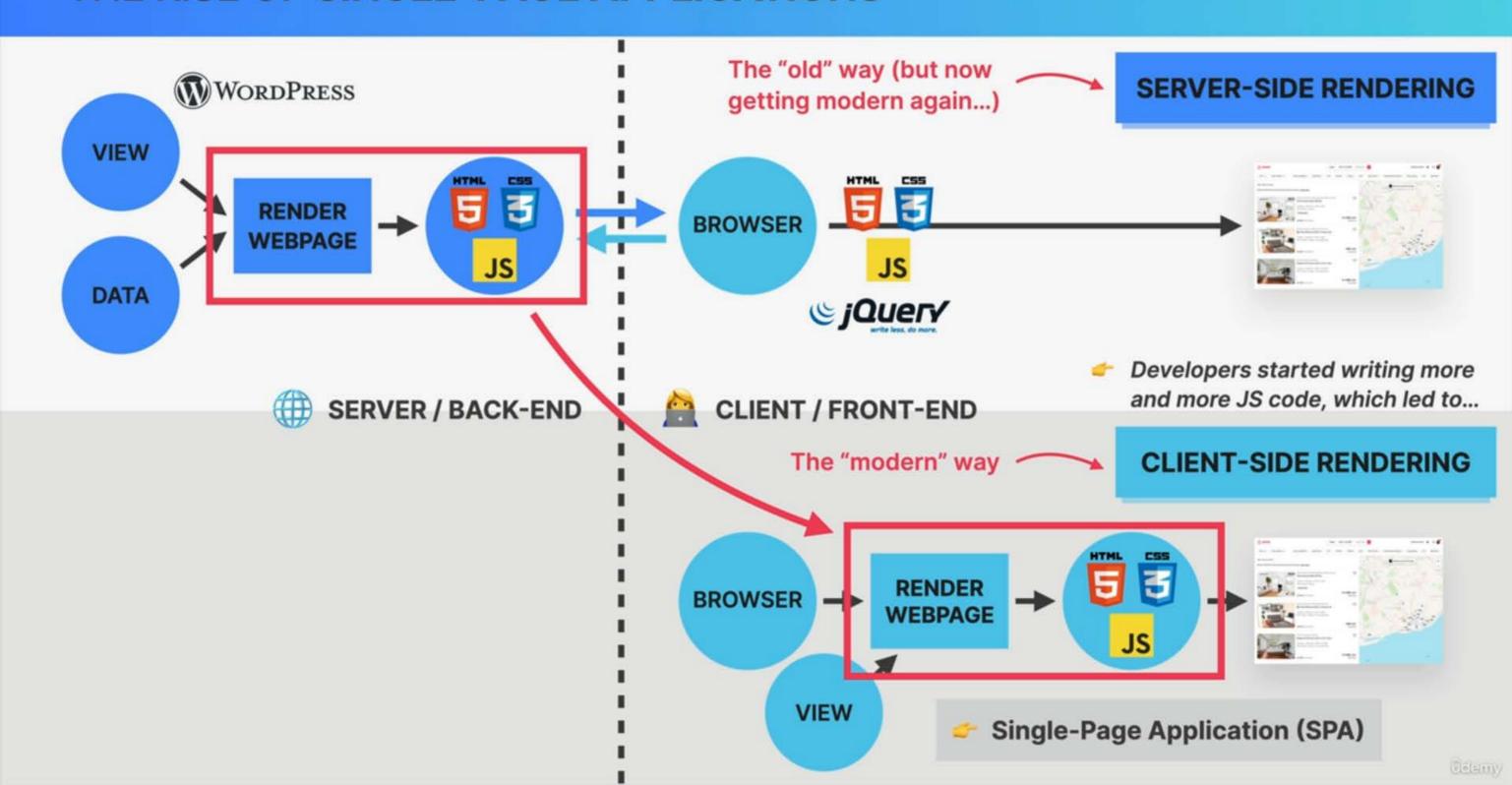


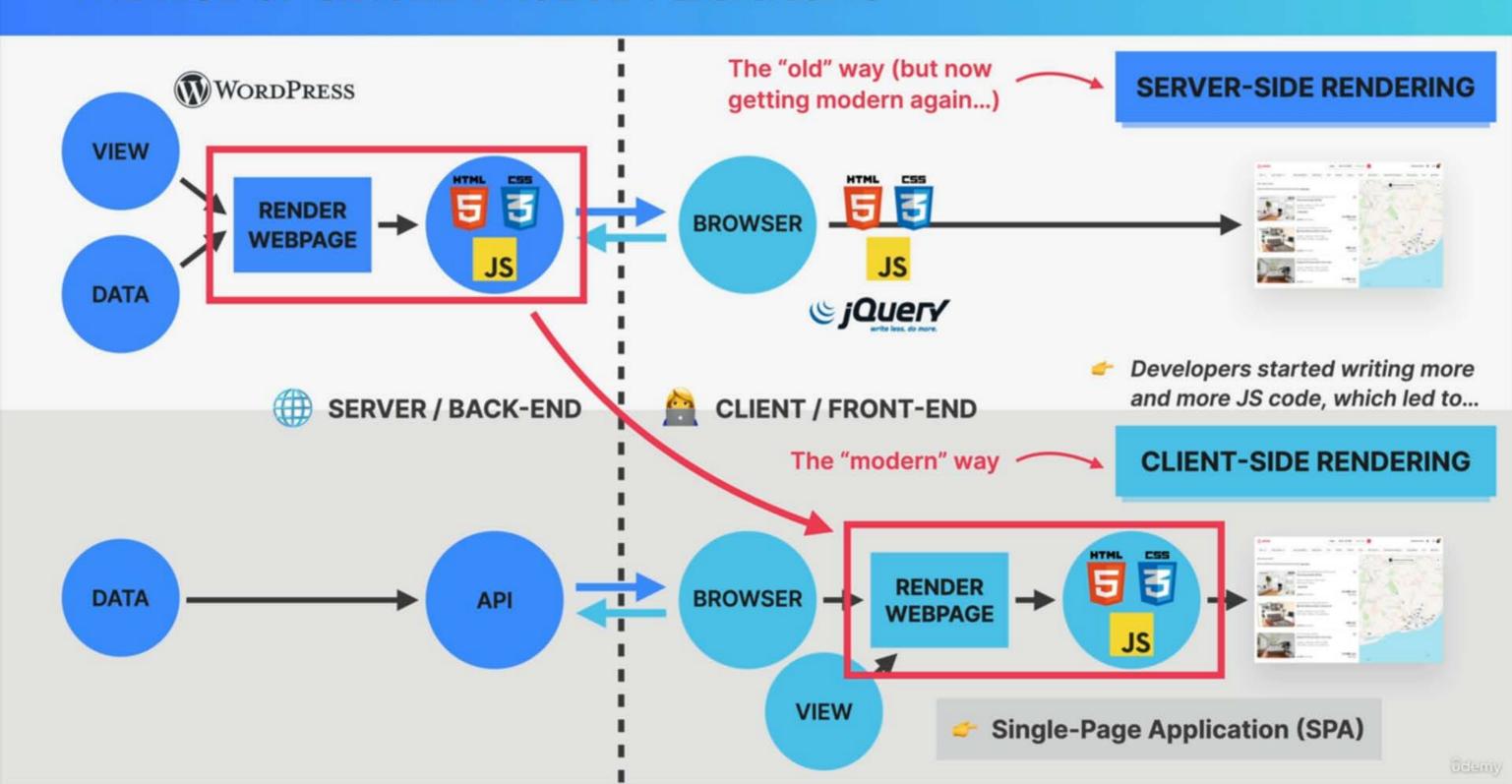


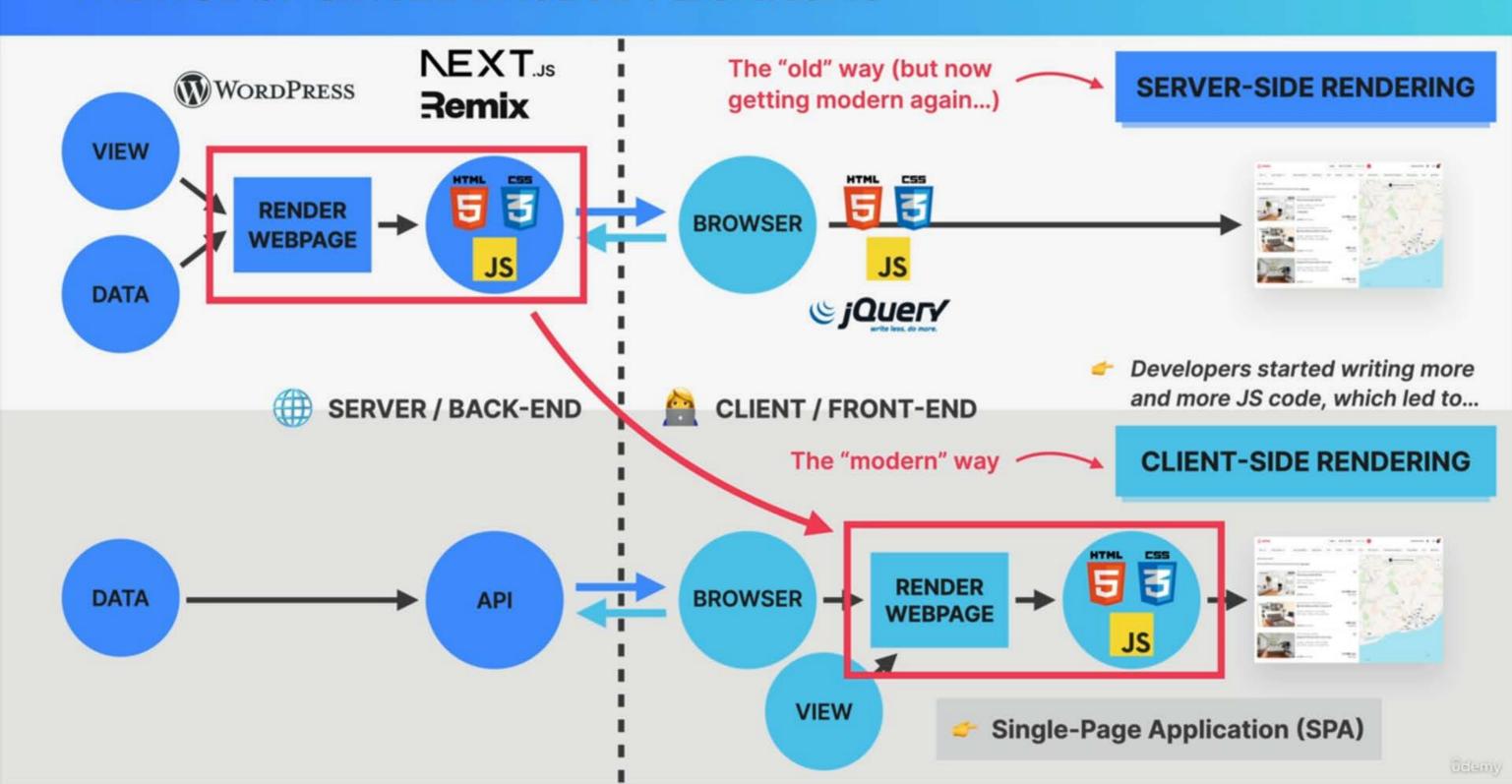












Front-end web applications are all about...

Handling data + displaying data in a user interface

Front-end web applications are all about...

Handling data + displaying data in a user interface



User interface needs to stay in sync with data



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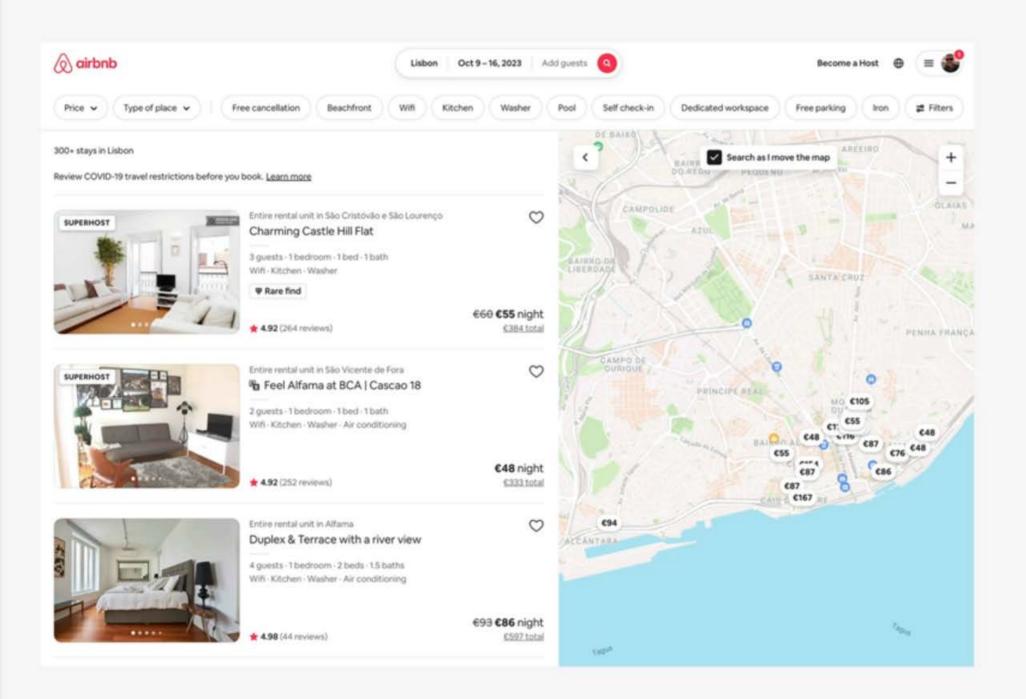


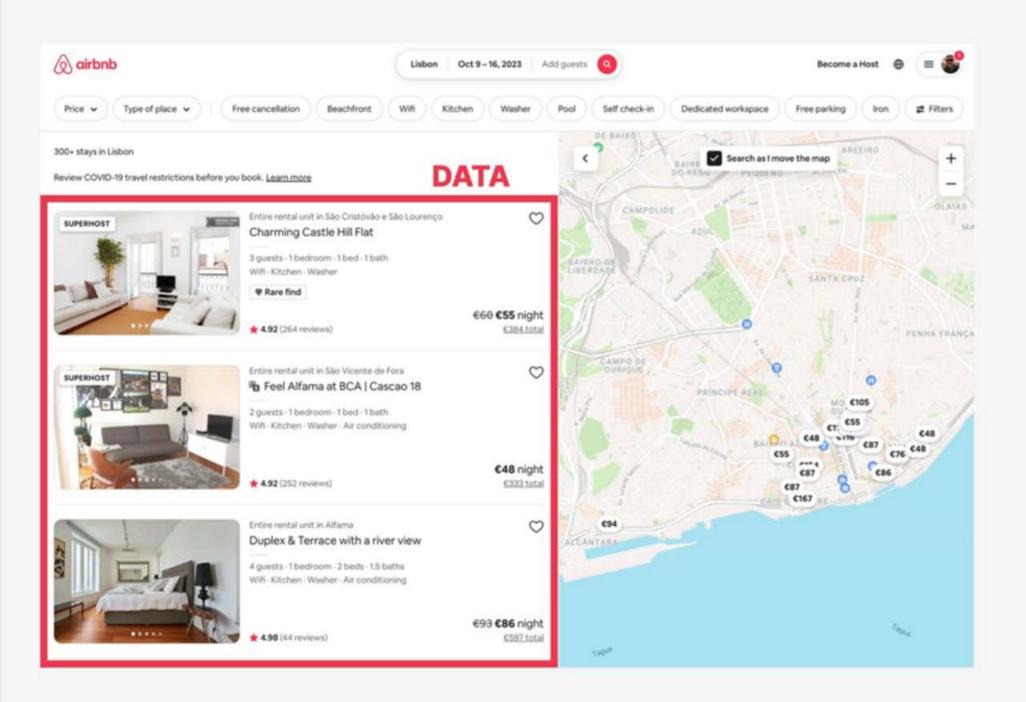
User interface needs to stay in sync with data

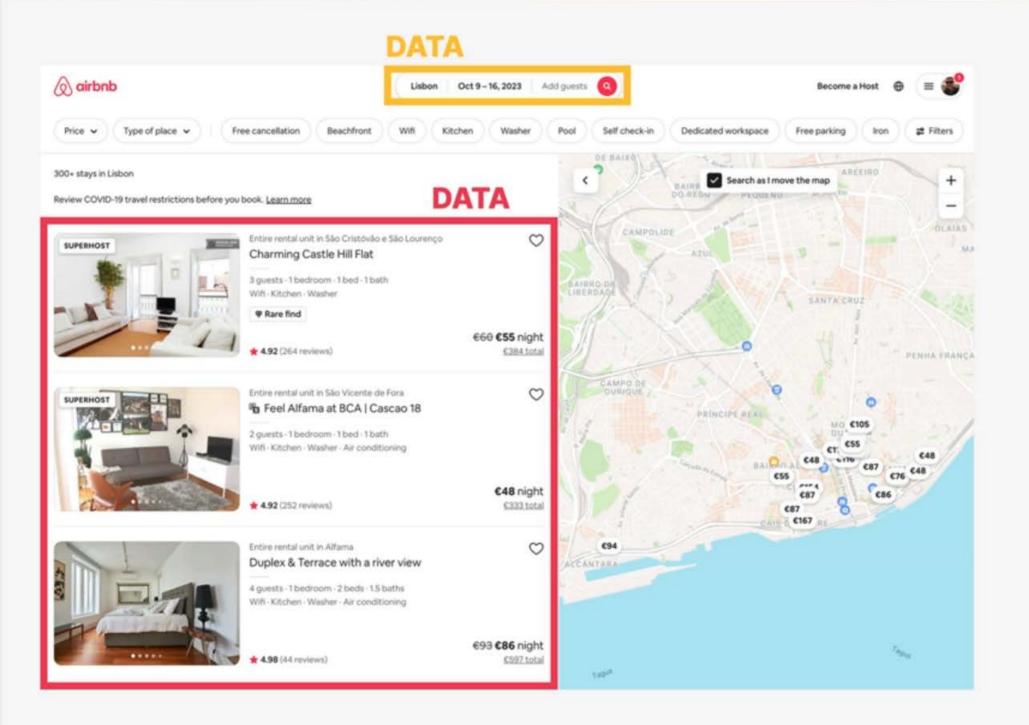


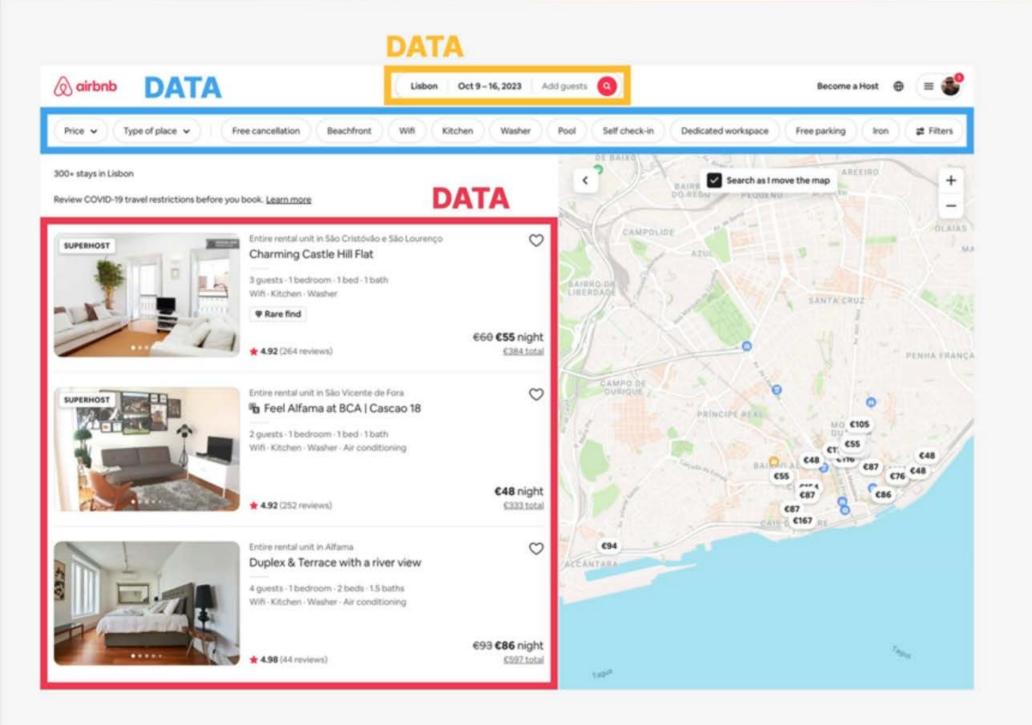


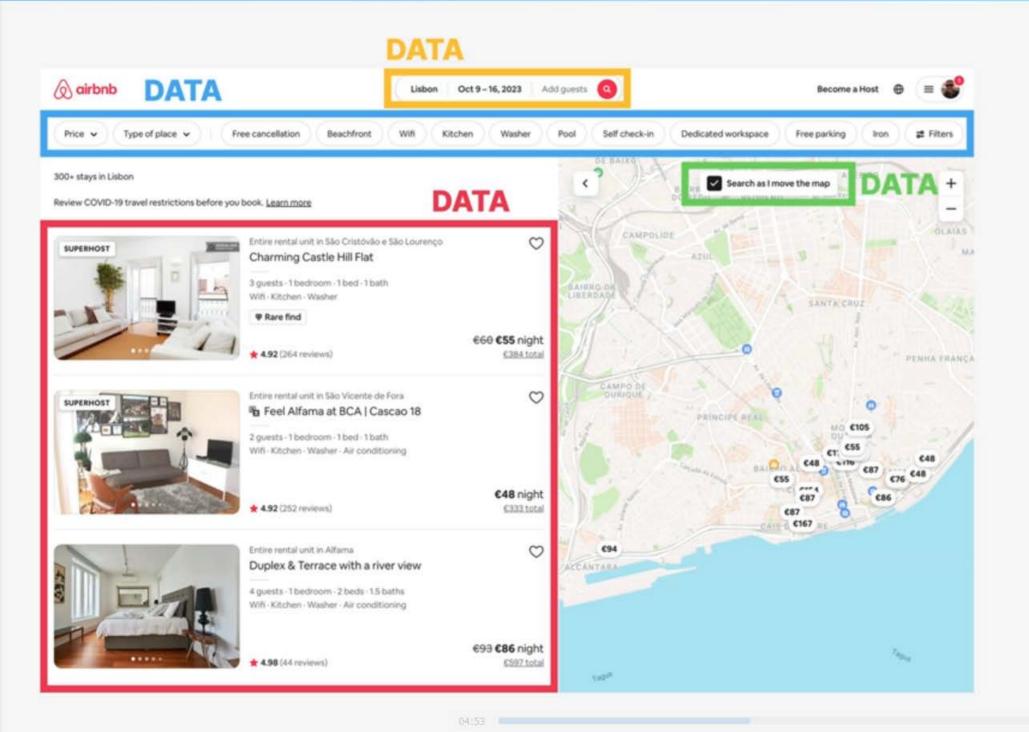
Very hard problem to solve!





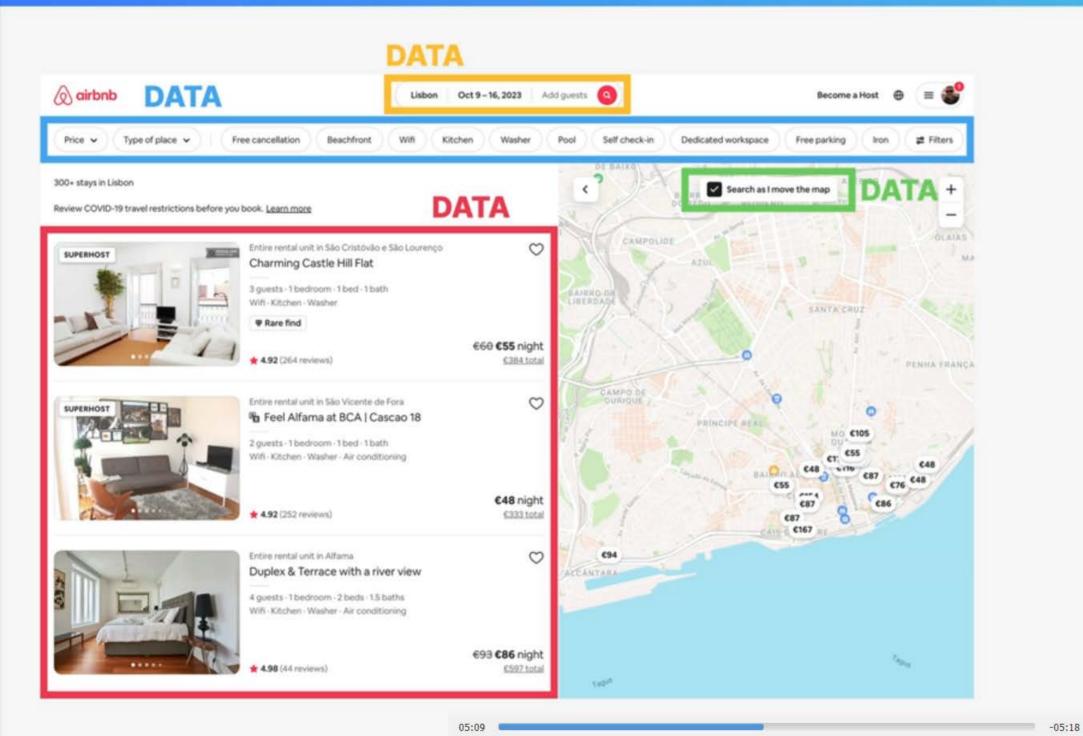






II HE R HE O



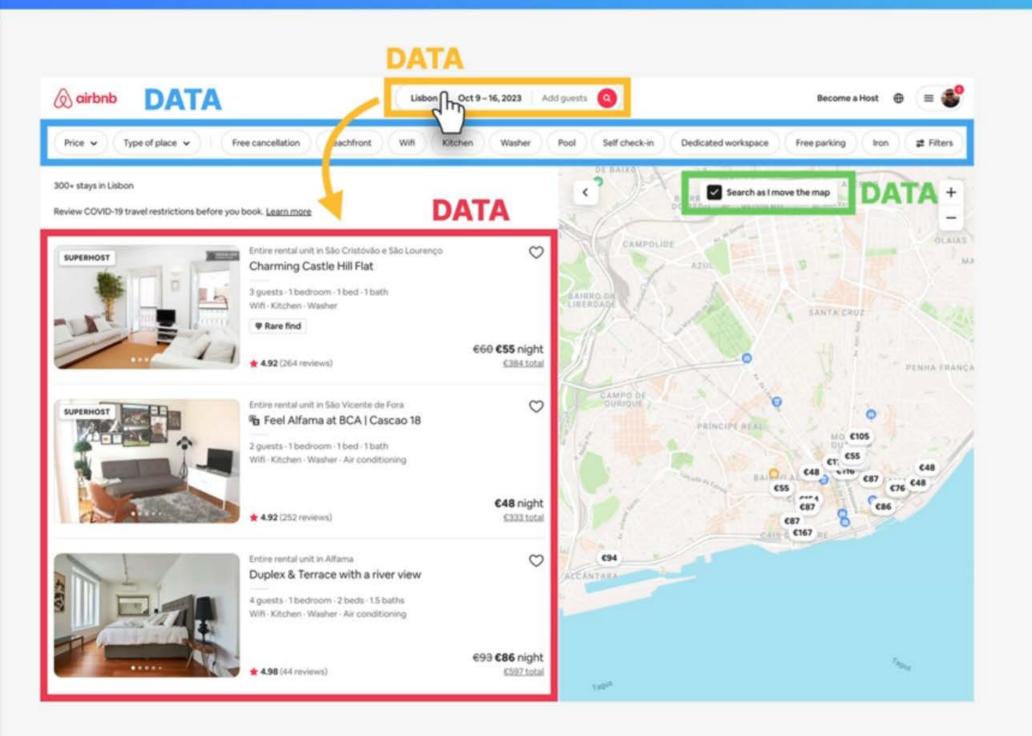


H4 II H1

```
phase, actiocity, like
```

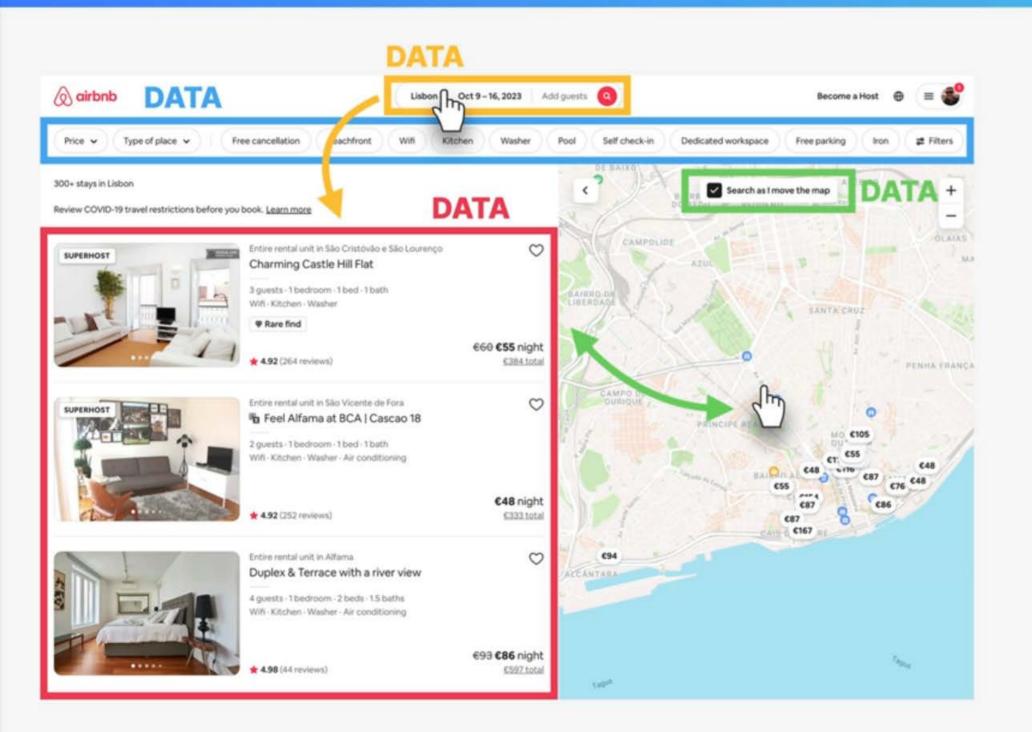
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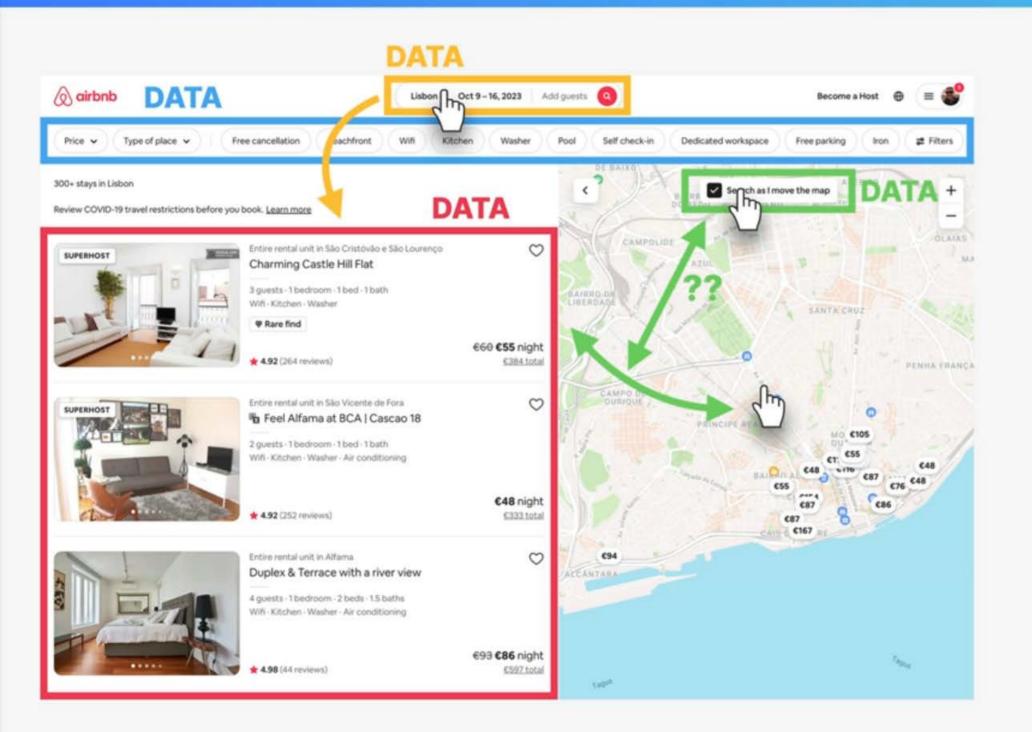


```
phase, actiocity, life
place jes:
princip.les.
princip
```





```
phase, sothistiv, like
plans, personny, the lightest plans, and lightest plans, and lightest plans, and lightest plans, personny, and lightest plans, and lightest plans,
```



```
phase, echisotry, life
place Jee | |

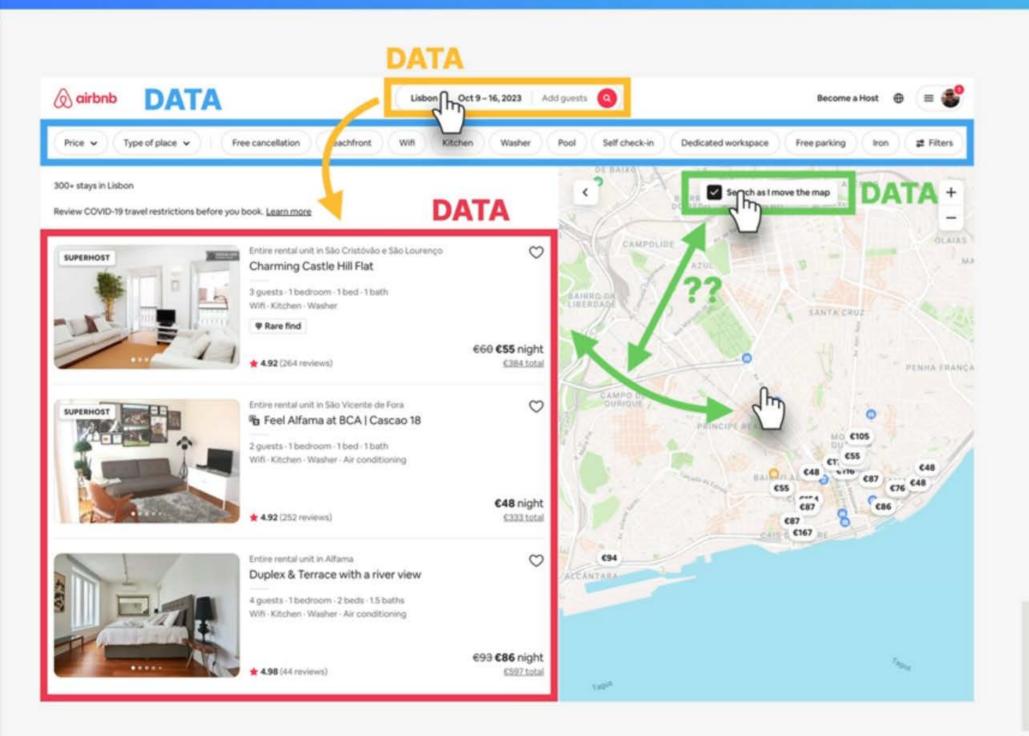
article Jee | |

art price Jee | |

at price windler, how pellects

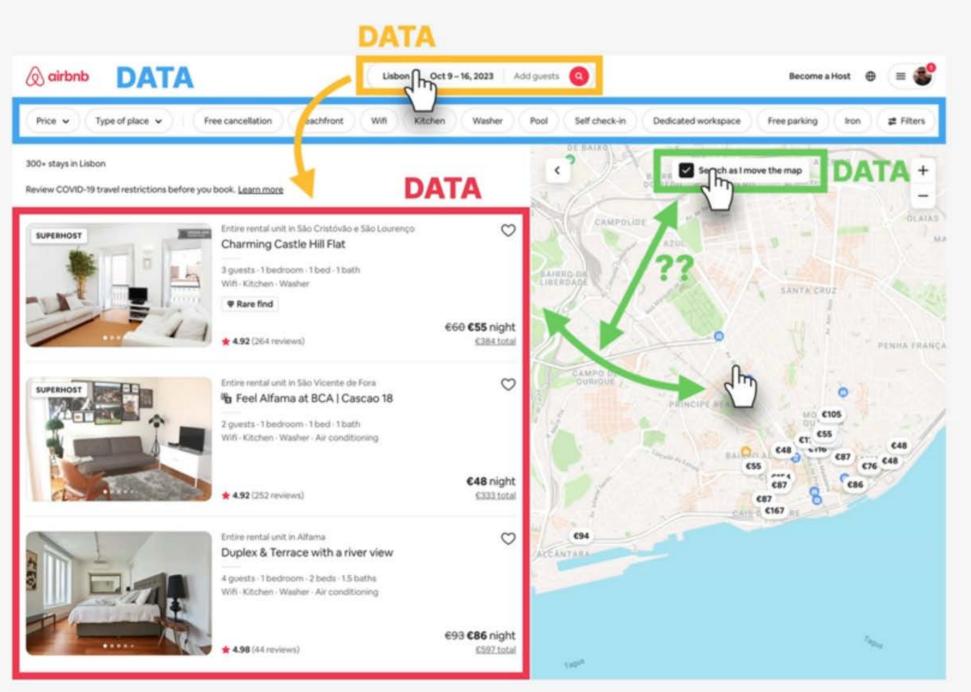
in anion windler, how pellects
```





Piece of data = Piece of state

```
phase, actionly, like
place jes
within her ill
at anhendred temptate jes
in other windige, temptate jes
```





Keeping UI and data in sync would be virtually impossible with just vanilla JavaScript

> Piece of data = Piece of state

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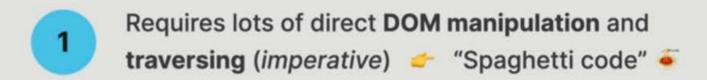


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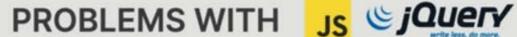


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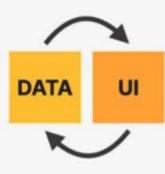
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const guestsPickerEl = document.guerySelector('.picker');
guestsEl.addEventListener('click', function () {
 guestsEl.classList.toggle('inactive');
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 if (guestsPickerEl.style.display == 'block') {
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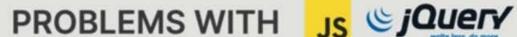


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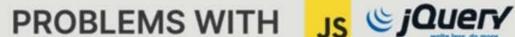


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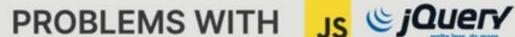


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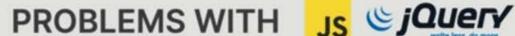


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Requires lots of direct DOM manipulation and traversing (imperative) 👉 "Spaghetti code" 🍝

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```

Data (state) is usually stored in the DOM, shared across entire app 🥏 Hard to reason + bugs 🗞



JavaScript front-end frameworks exist because...

KEEPING A USER INTERFACE IN SYNC WITH DATA IS REALLY HARD AND A LOT OF WORK

Front-end frameworks solve this problem and take hard work away from developers 🎉



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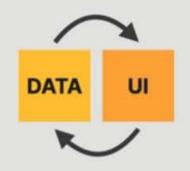






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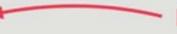












Different approaches, same goal



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Different approaches, same goal

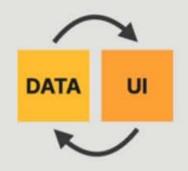


They enforce a "correct" way of structuring and writing code (therefore contributing to solving the problem of "spaghetti code" •)



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Different approaches, same goal

- They enforce a "correct" way of structuring and writing code (therefore contributing to solving the problem of "spaghetti code" •)
- They give developers and teams a consistent way of building front-end applications