

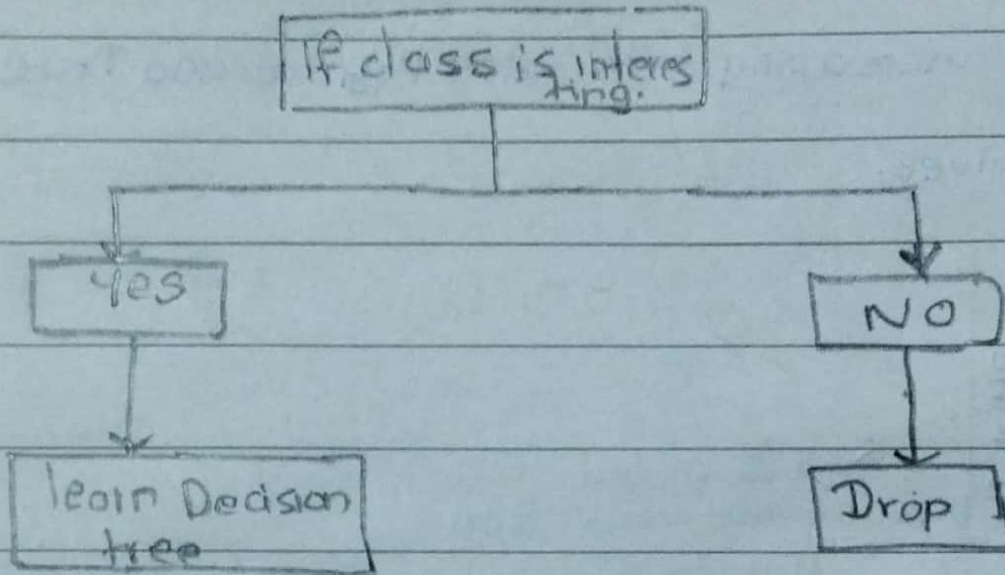


Memo No. \_\_\_\_\_

Date / /

Mo	Tu	We	Th	Fr	Sa	Su
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# Decision Tree

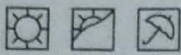


→ Covers both Regression and classification

In Decision tree the major challenge is to identification of the attribute for the root node in each level. This process is known as attribute selection.

We have two popular attribute selection measures:-

- ① Information gain → use entropy to make decisions
- ② Gini Index



Mo	Tu	We	Th	Fr	Sa	Su
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Memo No. \_\_\_\_\_

Date      /      /

## Entropy :

Entropy is the measure of uncertainty in the data. The effort is to reduce the entropy and maximize the information gain.

\* Feature having the most information is considered important by the algorithm and is used for training the model.

$$\text{Entropy} = - \sum_{i=1}^n P_i \times \log(P_i)$$

### for binary

$$\text{Entropy} = -P_y \log(P_y) - P_n \log(P_n)$$

### for multidoes

$$\text{Entropy} = -P_{c1} \log(P_{c1}) - P_{c2} \log(P_{c2}) - P_{c3} \log(P_{c3})$$

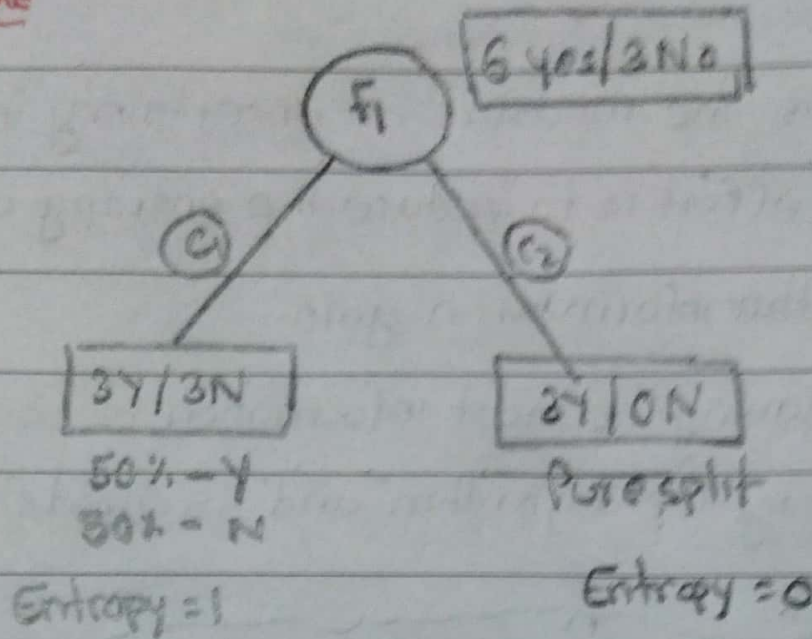




Mo	Tu	We	Th	Fr	Sa	Su
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Memo No. \_\_\_\_\_

Date \_\_\_\_/\_\_\_\_/\_\_\_\_

ExampleEntropy for  $C_1$ 

class here yes &amp; no

Entropy for  $C_2$ 

$$H(S) = - \sum_{i=1}^n P_i \times \log_2(P_i)$$

$$= -P_Y \times \log_2(P_Y) - P_N \times \log_2(P_N)$$

$$= -\frac{3}{6} \times \log_2\left(\frac{3}{6}\right) - \frac{3}{6} \log_2\left(\frac{3}{6}\right)$$

$$= 1$$

$$H(S) = - \sum_{i=1}^n P_i \times \log_2(P_i)$$

$$= -P_Y \times \log_2(P_Y) - P_N \times \log_2(P_N)$$

$$= -\frac{2}{2} \times \log_2\left(\frac{2}{2}\right) - 0$$

$$= 0$$

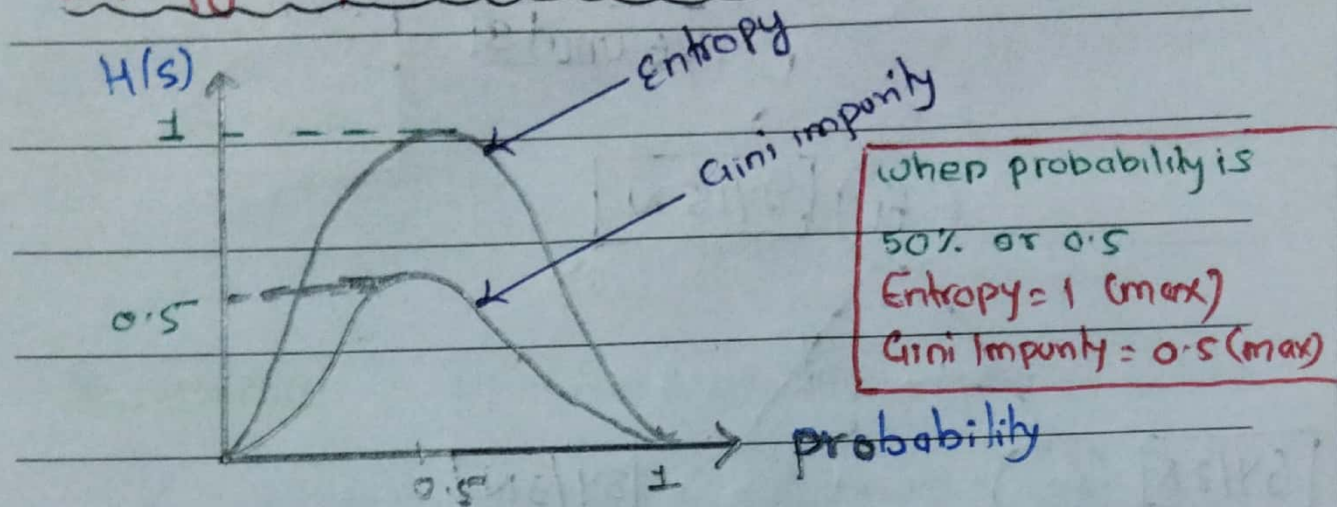


Mo	Tu	We	Th	Fr	Sa	Su
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Memo No. \_\_\_\_\_

Date \_\_\_\_/\_\_\_\_/\_\_\_\_

## Entropy Graph with Respect to Probability :



### Entropy:

$H(s) = 1 \Rightarrow$  Very impure split

$H(s) = 0 \Rightarrow$  pure split

### Information Gain

→ Information gain is used in decision trees & random forest to decide the best split. Thus, **more the information gain the better the split and this means lower the entropy.** The entropy of a dataset before and after a split is used to calculate information gain.





Mo	Tu	We	Th	Fr	Sa	Su
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Entropy of root

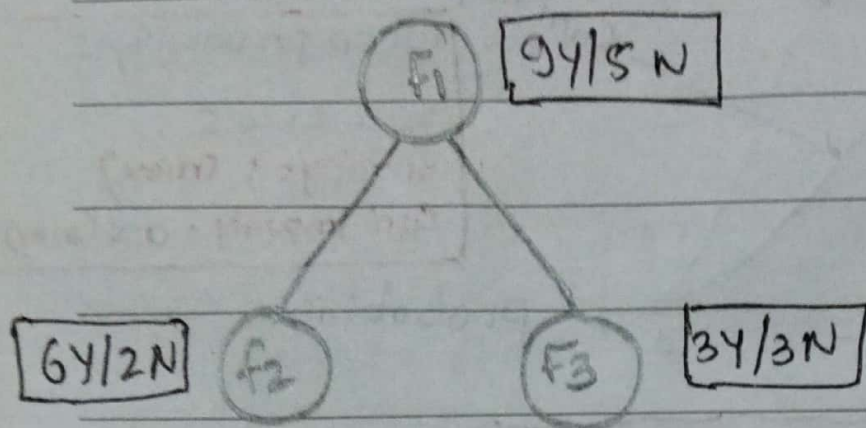
Memo No.

Date

split size

Entropy of split

$$\text{Gain}(S, A) = H(S) - \sum_{v \in \text{val}} \frac{S_v}{|S|} H(S_v)$$



$$H(S) = -\frac{9}{14} \log_2\left(\frac{9}{14}\right) - \frac{5}{14} \log_2\left(\frac{5}{14}\right)$$

$$= 0.94$$

$$H(f_2) = -\frac{6}{8} \log_2\left(\frac{6}{8}\right) - \frac{2}{8} \log_2\left(\frac{2}{8}\right)$$

$$= 0.81$$

$$H(f_3) = 1 \text{ [since equal split]}$$

↑ highly impure.





Memo No. \_\_\_\_\_

Mo	Tu	We	Th	Fr	Sa	Su
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Date \_\_\_\_/\_\_\_\_/\_\_\_\_

Now,

$$\text{Gain}(S, A) = 0.94 - \frac{8}{14} \times 0.81 - \frac{6}{14} \times 1$$
$$= 0.0486$$

Explanation: In decision tree, many sets of splits are possible. So, for this, information gain of every split are calculated and one with maximum information is considered.

### Gini Index or Impurity

→ It is a measurement used to build decision tree to determine how the features of a dataset should split nodes to form the tree.

\* The lower the gini impurity, the better the split is

$$\text{Gini Index}(G.S) = 1 - \sum_{i=1}^n (P_i)^2$$

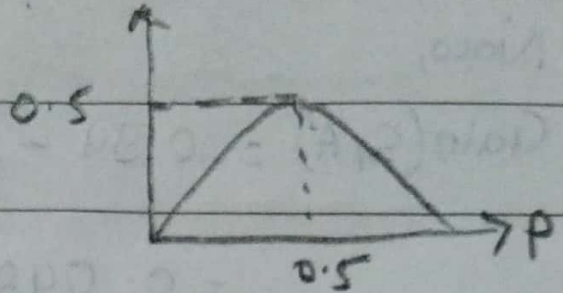
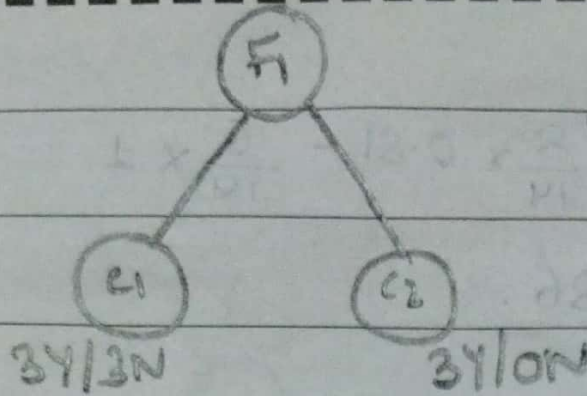




Mo	Tu	We	Th	Fr	Sa	Su
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Memo No. \_\_\_\_\_

Date      /      /



$$\begin{aligned} G.S &= 1 - \sum_{i=1}^n (P_i)^2 \\ (\text{for } C_1) &= 1 - \left[ \left(\frac{3}{6}\right)^2 + \left(\frac{3}{6}\right)^2 \right] \\ &= 0.5 \end{aligned}$$

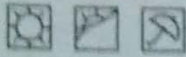
### Why Gini impurity over entropy?

→ The range of entropy lies in between 0 to 1 and range of ~~ent~~ G.I is 0 to 0.5. Hence, G.I is computationally faster.

### Post-Pruning and Pre-Pruning in Decision Tree:

→ Pruning is a process of removal of selected part. In decision tree, pruning overcomes the overfitting condition of technique in decision tree.





Mo	Tu	We	Th	Fr	Sa	Su
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Memo No. \_\_\_\_\_

Date      /      /

a) Post Pruning: (backward pruning).

→ This technique is used after construction of decision tree.

→ This technique is used when decision tree will have large depth and will show overfitting of model.

Control the branches of decision tree that is max-depth and min-sample-split.

b) Pre-Pruning:

→ This technique is used before construction of decision tree.

→ Pre-pruning can be done using Hyper-parameter tuning.

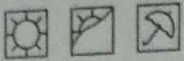
→ Overcome the overfitting issue.

→ We can use Gridsearch CV.

When we use Post Pruning?

→ If the dataset is small, only then we can use it.





Mo	Tu	We	Th	Fr	Sa	Su
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Memo No. \_\_\_\_\_

Date      /      /

# Decision Tree Regression

- o/p will be continuous value

So, in classification, we used to calculate entropy, gini impurity and information gain to split and construct decision tree.

dataset:

Exp	Gap	Salary
-----	-----	--------

2	Yes	40K
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2.5	Yes	42K
-----	-----	-----

3	No	50K
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4	No	60K
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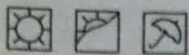
4.5	Yes	56K
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We have to perform binary split.

Steps:

1) Sorting in ascending order. (Car is already sorted)





Mo Tu We Th Fr Sa Su

$$\bar{y} = 50$$

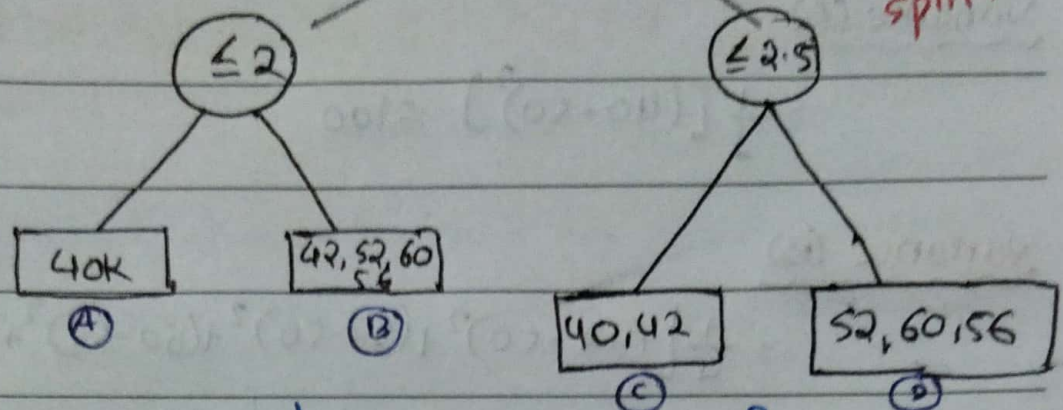


[40, 42, 52, 60, 56]

Memo No

Date

We can split in any way.  
But how to know which split to use?



Since, we can't entropy since output of regression is continuous and o/p of entropy is binary.

So, we use variance reduction

$$\text{Variance} = \frac{1}{n} \sum_{i=1}^n (y_i - \bar{y})^2$$

Explanation:

We calculate variance of each node of the split. and which has higher variance reduction is selected

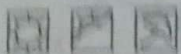
for root (2)

$$\text{Variance}(\text{Root}) = \frac{1}{5} [(40-50)^2 + (42-50)^2 + (52-50)^2 + (60-50)^2 + (56-50)^2]$$

$$= \frac{1}{5} [100 + 64 + 4 + 100 + 36]$$

$$= 80.8$$





Mo	Tu	We	Th	Fr	Sa	Su
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Memo No. \_\_\_\_\_

Date \_\_\_\_/\_\_\_\_/\_\_\_\_

Variance (A)

$$= \frac{1}{3} [(40-50)^2] = 100$$

Variance (B)

$$= \frac{1}{4} [(42-50)^2 + (52-50)^2 + (60-50)^2 + (36-50)^2]$$

$$= \frac{1}{4} [64 + 4 + 100 + 196]$$

$$= 51$$

total element in child  
Total no. of element  
in parent  
node

Variance Reduction:

$$= \text{Var}(\text{Root}) - \sum w_i \text{Var}(\text{child})$$

$$= 60.8 - \left[ \frac{1}{3} (100) + \frac{4}{5} (51) \right]$$

$$= 60.8 - [20 + 40.8]$$

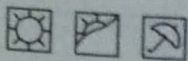
$$= 0$$

Similarly

$$\text{Variance for root (A-S)} = 60.8$$

$$\text{Variance (C)} = 82$$

$$\text{Variance (D)} = 46.66$$



Mo	Tu	We	Th	Fr	Sa	Su
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Memo No. \_\_\_\_\_

Date      /      /

$$\begin{aligned}\text{variance reduction} &= 60.8 - \frac{3}{5} \times 82 - \frac{3}{5} \times 46.66 \\ &= 0.304.\end{aligned}$$

\* We have to choose the split on which variance reduction is higher.

Important:

When we have to prune in decision tree, if our leaf node consist 2 or more element, then our output will be the average of those elements.

min\_sample\_leaf: minimum number of sample required to be at a leaf node.

min\_sample\_split: minimum number of samples required to split an internal node.