Question 1 Code:

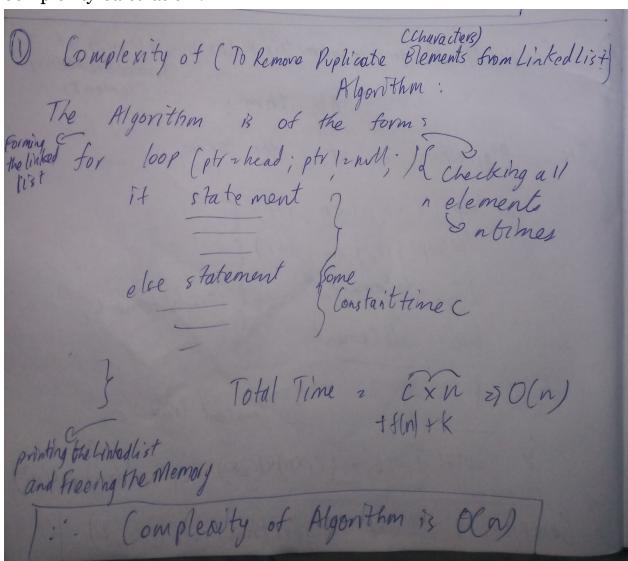
```
/* Question 1 : Create a Linked List of size N, where each node will have a
random character and pointer to the next node. N should be given as user input.
WAP to remove the duplicate characters from the list.
This question is done by CS20B1044 Avinash R Changrani */
#include<stdio.h>
#include<stdlib.h>
#include <time.h>
struct linkedlist{
      char ch;
      struct linkedlist *nextnode_ptr;
};
void main()
      struct linkedlist *head = NULL;
      head = (struct linkedlist*)malloc(sizeof(struct linkedlist));
      int n;
      // Asking size of linked list from user
      printf("Please enter the size of linked list you want\n");
      scanf("%d", &n);
      struct linkedlist *ptr = head;
      srand(time(NULL));
      for(int i = 0; i < n; i++){
      // Generate random characters for the nodes of the linked list using
        ptr->ch = 'A' + (rand() \% 26);
memory for the next node pointer and change the pointer from current node to
        if (i < n-1){
          ptr->nextnode_ptr = (struct linkedlist*)malloc(sizeof(struct
linkedlist));
          ptr = ptr->nextnode_ptr;
        else {
          ptr->nextnode_ptr = NULL;
```

```
ptr = head;
      printf("The elements of the linked list before removing duplicate
elements is : \n");
      while (ptr != NULL){
          printf("%c ", ptr->ch);
          ptr = ptr->nextnode_ptr;
       printf("\n");
spotted
       int *arr;
       arr = (int *)malloc(26 * sizeof(int));
       for(int i = 0; i < n; i++){
         *(arr + i) = 0;
      struct linkedlist *prev, *temp;
      for(ptr = head; ptr != NULL;){
         if (*(arr + (ptr->ch - 65)) == 0){
               *(arr + (ptr->ch - 65)) = 1;
               prev = ptr;
               ptr = ptr->nextnode_ptr;
         }
         else {
               temp = ptr->nextnode_ptr;
               free(ptr);
               prev->nextnode_ptr = temp;
               ptr = temp;
         }
      ptr = head;
      printf("The elements of the linked list after removing duplicate elements
is : \n");
      while (ptr != NULL){
          printf("%c ", ptr->ch);
          ptr = ptr->nextnode_ptr;
      printf("\n");
```

```
//Freeing the dynamically allocated memory
    free(arr);
    ptr = head;
    struct linkedlist *free_ptr = NULL;
    while (ptr != NULL){
        free_ptr = ptr->nextnode_ptr;
        free(ptr);
        ptr = free_ptr;
    }
}
```

Sample Output:

Complexity Calculation:



Question 2 Code:

```
/* Question 2 : Create a Linked List of N Fibonacci numbers. N should be given
as user input. WAP to find the summation of odd and even Fibonacci numbers in
the series. The program should be run in one pass (only one for/while loop in
the entire program).
This question is done by CS20B1044 Avinash R Changrani */
#include<stdio.h>
#include<stdib.h>
// Declaration of structure (node) of the Linked List
struct linkedlist{
    long long fib_number;
```

```
struct linkedlist *nextnode_ptr;
};
void main()
      int n;
      printf("Please enter the size of fibonacci linked list you want\n");
      scanf("%d", &n);
      struct linkedlist *head = (struct linkedlist*)malloc(sizeof(struct
linkedlist));
      struct linkedlist *ptr = head;
      long long fib1 = 1, fib2 = 1;
      long long even_sum = 0, odd_sum = 0;
      // Entering and printing the fibonacci numbers of the linked list
      for (int i = 1; i < n + 1; i++){
         if (i == 1){
            ptr->fib_number = fib1;
            printf("%11d ", ptr->fib_number);
            odd sum += 1;
            ptr->nextnode_ptr = (struct linkedlist*)malloc(sizeof(struct
linkedlist));
            ptr = ptr->nextnode_ptr;
         else if (i == 2){
            ptr->fib_number = fib2;
            printf("%11d ", ptr->fib_number);
            odd sum += 1;
            ptr->nextnode_ptr = (struct linkedlist*)malloc(sizeof(struct
linkedlist));
            ptr = ptr->nextnode_ptr;
         else if (i < n){
            ptr->fib_number = fib1 + fib2;
            printf("%11d ", ptr->fib_number);
            fib1 = fib2;
            fib2 = ptr->fib_number;
            if ( ptr->fib_number % 2 == 0){
               even_sum += ptr->fib_number;
            else {
               odd_sum += ptr->fib_number;
```

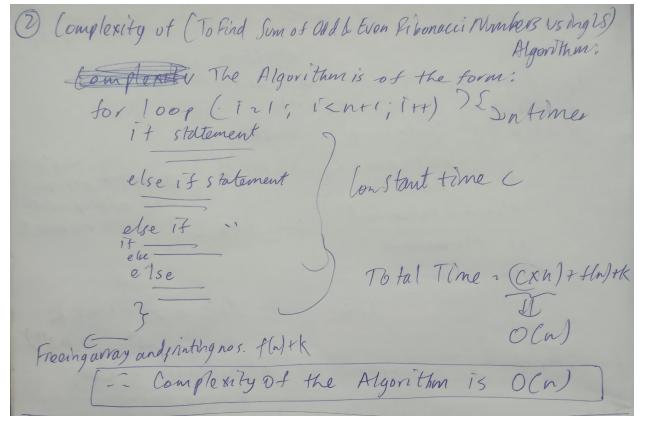
```
ptr->nextnode_ptr = (struct linkedlist*)malloc(sizeof(struct
linkedlist));
            ptr = ptr->nextnode_ptr;
         else {
            ptr->fib_number = fib1 + fib2;
            printf("%11d ", ptr->fib_number);
            fib1 = fib2;
            fib2 = ptr->fib number;
            if ( ptr->fib_number % 2 == 0){
               even_sum += ptr->fib_number;
            }
            else {
               odd_sum += ptr->fib_number;
            ptr = ptr->nextnode_ptr = NULL;
         }
      printf("\n");
      printf("The sum of even numbers in the fibonacci is %lld\n", even_sum );
      printf("The sum of odd numbers in the fibonacci is %lld\n", odd_sum );
      ptr = head;
      struct linkedlist *free_ptr = NULL;
      while (ptr != NULL){
         free_ptr = ptr->nextnode_ptr;
         free(ptr);
         ptr = free_ptr;
```

CS20B1044 Avinash R Changrani

Sample Output:

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abbeing subsets; -/ Sea Stay Sc (2) c.
Being sub
```

Complexity Calculation:



Question 3 Code:

```
/* Question 3 : Create a Linked List of N students. Each student node will
have roll_no, percentage of marks, and the corresponding grade. The roll_no
will vary from 1 to N. Percentage of marks will be taken as a random input.
This question is done by CS20B1044 Avinash R Changrani */
#include<stdio.h>
#include<stdlib.h>
#include <time.h>
// Declaration of structure (node) of the Linked List containing list of
struct studentlist{
      int roll_no;
      float percentage;
      char grade;
      struct studentlist *next;
};
void freelist(void *head){
      struct studentlist *ptr = head;
      struct studentlist *free ptr = NULL;
      while (ptr != NULL){
         free_ptr = ptr->next;
         free(ptr);
         ptr = free_ptr;
}
void main()
      struct studentlist *head = NULL;
      head = (struct studentlist*)malloc(sizeof(struct studentlist));
      int n;
      printf("Please enter the size of linked list you want\n");
      scanf("%d", &n);
      struct studentlist *ptr = head;
      srand(time(NULL));
      for(int i = 0; i < n; i++){
          ptr->roll_no = i+1;
```

```
// Generate random percentages for the nodes(student) of the linked list using
rand() function
          ptr->percentage = ((float)rand()/(float)(RAND_MAX)) * 100 ;
          if (ptr->percentage >= 90)
             ptr->grade = 'A';
          else if (ptr->percentage >= 80 && ptr->percentage < 90)</pre>
             ptr->grade = 'B';
          else if (ptr->percentage >= 70 && ptr->percentage < 80)
             ptr->grade = 'C';
          else if (ptr->percentage >= 60 && ptr->percentage < 70)</pre>
             ptr->grade = 'D';
          else if (ptr->percentage >= 50 && ptr->percentage < 60)</pre>
             ptr->grade = 'E';
          else if (ptr->percentage >= 35 && ptr->percentage < 50)</pre>
             ptr->grade = 'P';
          else if (ptr->percentage < 35)</pre>
             ptr->grade = 'F';
          if (i < n-1){
            ptr->next = (struct studentlist*)malloc(sizeof(struct
studentlist));
            ptr = ptr->next;
          else {
          ptr->next = NULL;
        }
splitting into assigned grade lists
      ptr = head;
      printf("The Students list before being listed grade wise : \n");
      while (ptr != NULL){
        printf("Roll number: %d, Percentage : %f and Grade : %c of the student
\n", ptr->roll_no, ptr->percentage, ptr->grade);
        ptr = ptr->next;
        }
        // Creating heads of lists grade wise and assigning the pointer to it
and a temporary pointer
      struct studentlist *head_a =(struct studentlist*) malloc(sizeof(struct
studentlist));
      struct studentlist *head_b =(struct studentlist*) malloc(sizeof(struct
studentlist));
      struct studentlist *head_c =(struct studentlist*) malloc(sizeof(struct
studentlist));
```

```
struct studentlist *head d =(struct studentlist*) malloc(sizeof(struct
studentlist));
      struct studentlist *head_e =(struct studentlist*) malloc(sizeof(struct
studentlist));
      struct studentlist *head p =(struct studentlist*) malloc(sizeof(struct
studentlist));
      struct studentlist *head f =(struct studentlist*) malloc(sizeof(struct
studentlist));
      struct studentlist *ptr_a = head_a, *temp_a = NULL;
      struct studentlist *ptr_b = head b, *temp_b = NULL;
      struct studentlist *ptr_c = head_c, *temp_c = NULL;
      struct studentlist *ptr_d = head_d, *temp_d = NULL;
      struct studentlist *ptr_e = head_e, *temp_e = NULL;
      struct studentlist *ptr_p = head_p, *temp_p = NULL;
      struct studentlist *ptr f = head f, *temp f = NULL;
      // dividing the list into lists based on grades
      int a = \emptyset, b = \emptyset, c = \emptyset, d = \emptyset, e = \emptyset, p = \emptyset, f = \emptyset; // to keep count of
the number of elements of the grade based lists
      for(ptr = head; ptr != NULL; ptr = ptr->next){
         if (ptr->grade == 'A'){
            a = + 1;
            ptr_a->grade = ptr->grade;
            ptr_a->percentage = ptr->percentage;
            ptr a->roll no = ptr->roll no;
            ptr_a->next = (struct studentlist*)malloc(sizeof(struct
studentlist));
            temp_a = ptr_a;
            ptr_a = ptr_a->next;
         else if (ptr->grade == 'B'){
            b = + 1;
            ptr_b->grade = ptr->grade;
            ptr_b->percentage = ptr->percentage;
            ptr_b->roll_no = ptr->roll_no;
            ptr b->next = (struct studentlist*)malloc(sizeof(struct
studentlist));
            temp_b = ptr_b;
            ptr_b = ptr_b->next;
         else if (ptr->grade == 'C'){
            c = + 1;
            ptr_c->grade = ptr->grade;
            ptr c->percentage = ptr->percentage;
            ptr_c->roll_no = ptr->roll_no;
```

```
ptr_c->next = (struct studentlist*)malloc(sizeof(struct studentlist));
            temp_c = ptr_c;
            ptr_c = ptr_c->next;
         else if (ptr->grade == 'D'){
            d = + 1;
            ptr_d->grade = ptr->grade;
            ptr_d->percentage = ptr->percentage;
            ptr_d->roll_no = ptr->roll_no;
            ptr_d->next = (struct studentlist*)malloc(sizeof(struct
studentlist));
            temp_d = ptr_d;
            ptr_d = ptr_d->next;
         else if (ptr->grade == 'E'){
            e = + 1;
            ptr_e->grade = ptr->grade;
            ptr_e->percentage = ptr->percentage;
            ptr_e->roll_no = ptr->roll_no;
            ptr_e->next = (struct studentlist*)malloc(sizeof(struct
studentlist));
            temp_e = ptr_e;
            ptr_e = ptr_e->next;
         else if (ptr->grade == 'P'){
            p = + 1;
            ptr_p->grade = ptr->grade;
            ptr_p->percentage = ptr->percentage;
            ptr_p->roll_no = ptr->roll_no;
            ptr_p->next = (struct studentlist*)malloc(sizeof(struct
studentlist));
            temp_p = ptr_p;
            ptr_p = ptr_p->next;
         else if (ptr->grade == 'F'){
            f = + 1;
            ptr_f->grade = ptr->grade;
            ptr_f->percentage = ptr->percentage;
            ptr_f->roll_no = ptr->roll_no;
            ptr_f->next = (struct studentlist*)malloc(sizeof(struct
studentlist));
            temp_f = ptr_f;
            ptr_f = ptr_f->next;
```

```
// Keeping the end pointer which is temp as NULL if we get a grade and if not
just keep the head is NULL (list is empty)
      if (a > 0)
         temp_a->next = NULL;
      else
         head_a = NULL;
      if (b > 0)
         temp_b->next = NULL;
      else
         head_b = NULL;
      if (c > 0)
         temp_c->next = NULL;
         head_c = NULL;
      if (d > 0)
         temp_d->next = NULL;
      else
         head_d = NULL;
      if (e > 0)
         temp_e->next = NULL;
      else
         head_e = NULL;
      if (p > 0)
         temp_p->next = NULL;
      else
         head_p = NULL;
      if (f > 0)
         temp_f->next = NULL;
      else
         head_f = NULL;
splitting into assigned grade lists
      printf("The Students list after being listed grade wise : \n");
      printf("Grade A : \n");
      for(ptr_a = head_a; ptr_a != NULL; ptr_a = ptr_a->next){
        printf("Roll number: %d, Percentage : %f and Grade : %c of the student
\n", ptr_a->roll_no, ptr_a->percentage, ptr_a->grade);
        printf("Grade B : \n");
        for(ptr_b = head_b; ptr_b != NULL; ptr_b = ptr_b->next){
        printf("Roll number: %d, Percentage : %f and Grade : %c of the student
\n", ptr_b->roll_no, ptr_b->percentage, ptr_b->grade);
      printf("Grade C : \n");
```

```
for(ptr c = head c; ptr c != NULL; ptr c = ptr c->next){
        printf("Roll number: %d, Percentage : %f and Grade : %c of the student
\n", ptr_c->roll_no, ptr_c->percentage, ptr_c->grade);
       printf("Grade D : \n");
      for(ptr_d = head_d; ptr_d != NULL; ptr_d = ptr_d->next){
        printf("Roll number: %d, Percentage : %f and Grade : %c of the student
\n", ptr_d->roll_no, ptr_d->percentage, ptr_d->grade);
        printf("Grade E : \n");
      for(ptr_e = head_e; ptr_e != NULL; ptr_e = ptr_e->next){
        printf("Roll number: %d, Percentage : %f and Grade : %c of the student
\n", ptr_e->roll_no, ptr_e->percentage, ptr_e->grade);
        printf("Grade P : \n");
      for(ptr_p = head_p; ptr_p != NULL; ptr_p = ptr_p->next){
        printf("Roll number: %d, Percentage : %f and Grade : %c of the student
\n", ptr_p->roll_no, ptr_p->percentage, ptr_p->grade);
       printf("Grade F : \n");
      for(ptr_f = head_f; ptr_f != NULL; ptr_f = ptr_f->next){
        printf("Roll number: %d, Percentage : %f and Grade : %c of the student
\n", ptr_f->roll_no, ptr_f->percentage, ptr_f->grade);
      // Freeing the dynamically allocated memory
      freelist(head);
      freelist(head a);
      freelist(head_b);
      freelist(head c);
      freelist(head d);
      freelist(head e);
      freelist(head p);
      freelist(head_f);
```

```
abberginabeter;- (Peacktop) Grc Q3.c

subberginabeter;- (Peacktop) - (
```

Sample Output 2:

```
These enter the size of linked list you want

15

Hes Students lists before being listed grade wise:
801 mober 1, Percentage: 18.022497 and Grade: P of the student
801 mober 1, Percentage: 19.02497 and Grade: I of the student
801 mober 1, Percentage: 19.024921 and Grade: I of the student
801 mober 1, Percentage: 19.024921 and Grade: I of the student
801 mober 1, Percentage: 19.024913 and Grade: B of the student
801 mober 1, Percentage: 19.024913 and Grade: B of the student
801 mober 6, Percentage: 19.024913 and Grade: B of the student
801 mober 6, Percentage: 19.024913 and Grade: B of the student
801 mober 7, Percentage: 19.024913 and Grade: B of the student
801 mober 19, Percentage: 19.024913 and Grade: B of the student
801 mober 19, Percentage: 19.024913 and Grade: B of the student
801 mober 19, Percentage: 19.024913 and Grade: B of the student
801 mober 19, Percentage: 19.024913 and Grade: B of the student
801 mober 19, Percentage: 19.024913 and Grade: B of the student
801 mober 19, Percentage: 19.024913 and Grade: B of the student
801 mober 19, Percentage: 19.024913 and Grade: B of the student
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801 mober 19, Percentage: 19.024913 and Grade: B of the student
801 mober 19, Percentage: 19.024913 and Grade: B of the student
801 mober 19, Percentage: 19.024913 and Grade: B of the student
801 mober 19, Percentage: 19.024913 and Grade: F of the student
801 mober 19, Percentage: 19.024913 and Grade: F of the student
801 mober 19, Percentage: 19.024913
```

Complexity Calculation:

complexity calculation.
(3) Complexity of (Creating lists Bused on Marks) Algorithm:
The Algorithm is of the form:
Creating Linked hists, getting random % and assigning grade
coating it statement lonstantine c check for lists else it statement lonstantine c N students in the Unkedhit
creating it statement constantine c check for
else it statement In the Whitedhist
else if statement
Total Time: Ha) + (cxn)+k
it le elseis's tatements 2) O(n)
Printing the 11375, The 1 that Minister a hall
Freeing the Memory [:- Complexity of Algorithm is O(n)]